Moment Maps of Galaxy Datacubes from SÍGAME

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Abstract

- Simulator of Galaxy Millimeter/submillimeter Emission (SÍGAME) is a python based module that derives far-infrared (FIR) emissions for simulated galaxies.
- We present a method to create moment0 maps of these simulated galaxies outputted by SÍGAME.
- These maps can then be used to create line ratio maps that provide useful information on the physics of the simulated galaxies.
- The same algorithm can be extended to create spectral cubes which are useful to create higher order moment maps and line profiles of the galaxies.

Introduction

- The output from SÍGAME is a 3D datacube that is made up of smaller cells of various sizes that contain information on line luminosities in the region.
- To create moment0 maps, the line luminosities from each of these cells needs to be projected on a 2D map.

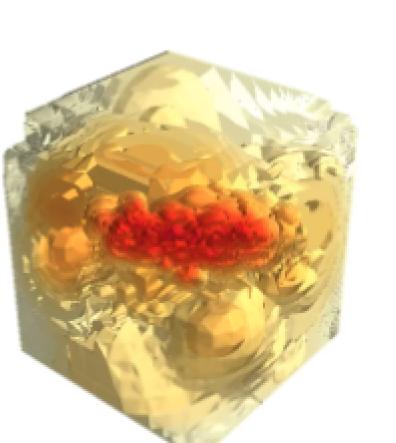
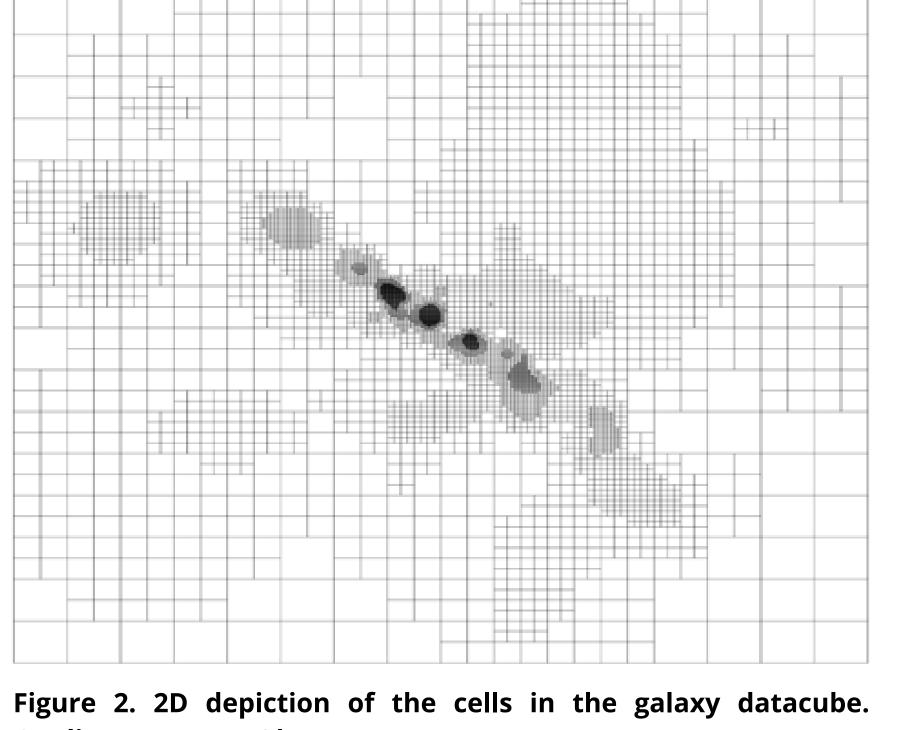


Figure 1. Depiction of an outputted galaxy datacube from SÍGAME. Credits: Dr. Karen Olsen.

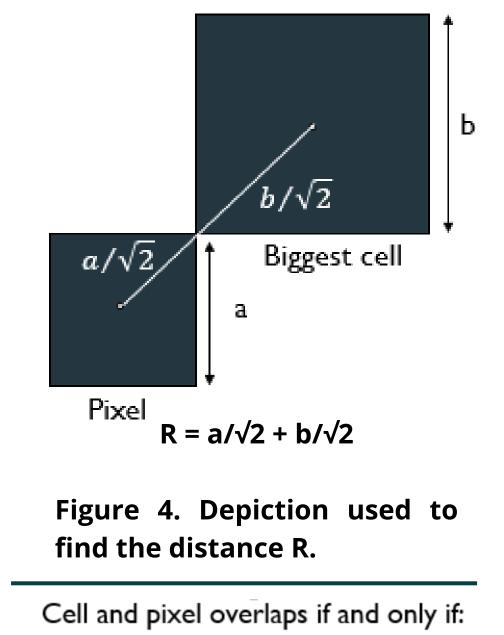


Credits: Dr. Karen Olsen.

Algorithm Apply KD-Tree to Loop through these If it overlaps, then find centre-coordinates of nearest neighbours of the pixel to find any the overlapping crossthe given pixel to cells within the section. check overlapping. distance R. Adding up all that Multiplying the crossluminosity within the Run two while loops to section area with the column covered by go through every pixel surface luminosity of that pixel along the line the cell. of sight.

Figure 3. Algorithm used to create moment0 maps from the galaxy datacubes.

- Take a pixel of the final 2D moment0 map separately.
- Find all the cells within a distance R of the center of the pixel using KD-Tree (finds everything within R).
- Set the distance to be the maximum distance between center of any touching cell and center of the pixel.
- through Loop nearest neighbor cells to check for overlapping.
- If it overlaps, then find the cross-section area overlapping region.
- Multiply this cross-section area with surface luminosity of the cell.
- Add up all these luminosities within that pixel.
- Repeat this process for all the pixels using loops.



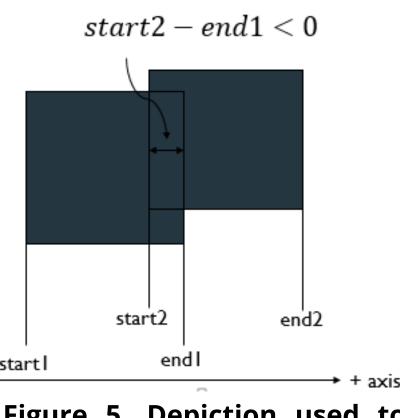


Figure 5. Depiction used to find the overlap between a cell and a pixel.

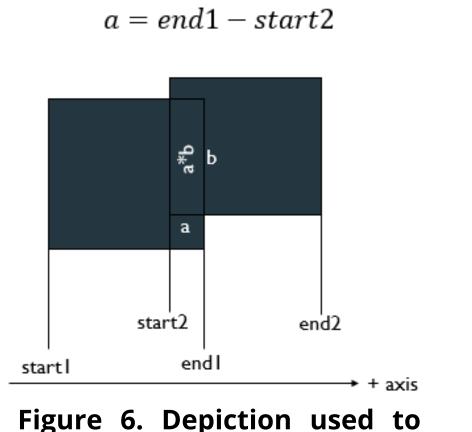
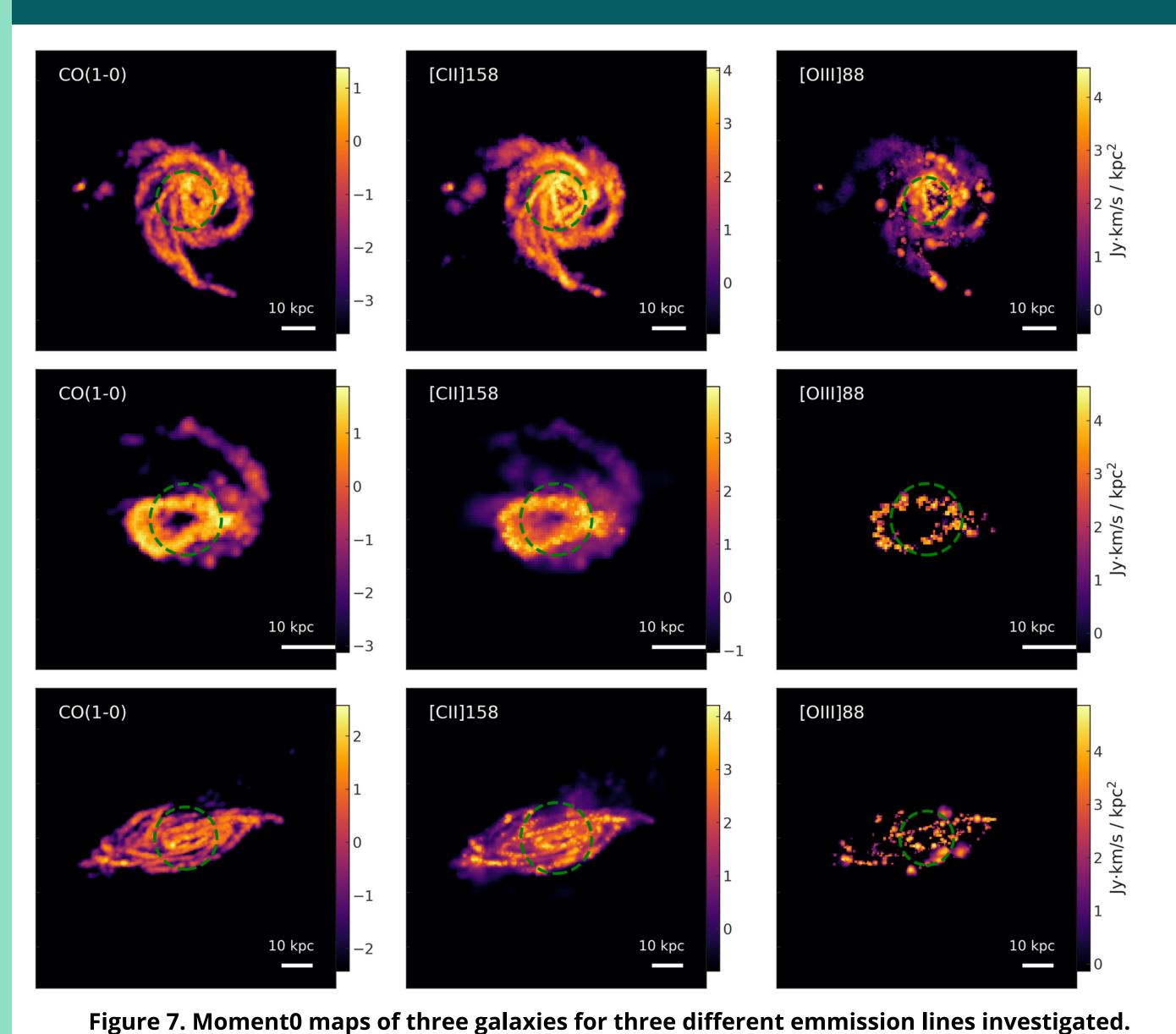


Figure 6. Depiction used to find the cross-section area of the overlap between the cell and the pixel.

Results



Further Developments

- Line ratio maps by taking the ratios of the pixel luminosities of moment0 maps of different line emissions.
- Spectral cubes by extending the algorithm to collect information in 3D velocity bins instead of 2D pixels.

Conclusion & Reference

- Line ratio maps are direct indicator of various physics of the interstellar medium of the galaxy.
- By matching these results with observations, we can achieve an understanding of galaxy creation and galaxy evolution.

Olsen, K. P., Burkhart, B., Mac Low, M.-M., et al. 2021, ApJ, 922, 88 doi:10.3847/1538-4357/ac20d4