

# Jay Tellis

Product Designer

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[jaytellis.com](http://jaytellis.com)

Product designer with 4+ years of experience developing digital and physical products from concept to creation.

## SKILLS

Product Design  
UX/UI Design  
User Research & Testing  
User Flows  
Prototyping  
Visual Design  
Responsive Design  
Web Development  
Innovative

## DESIGN TOOLS

Sketch  
Figma  
Adobe XD  
Photoshop  
InDesign  
Miro  
SolidWorks  
MATLAB

## PROGRAMMING LANGUAGES

HTML/CSS  
JavaScript  
Java  
C++  
Node.js  
Python  
Swift

## EDUCATION

### University of California Berkeley

UX/UI Design Certificate, 2021

### Tulane University, School of Science and Engineering

Bachelor of Science in Biomedical Engineering, 2019

## WORK EXPERIENCE

### Johnson & Johnson Research and Development Engineer

*Los Angeles, CA* Jan 2019 – Present

- Translated detailed voice of customer statements into product requirements and design inputs
- Drafted protocols for testing design inputs and wrote engineering reports to document the design output
- Developed design concepts over multiple iterations to prove feasibility and test new ideas
- Performed design verification testing to ensure the end-product met the user needs
- Produced rapid prototypes (computer aided design) to troubleshoot and test design concepts

### Gideon Medical Technology & Design Product Design Intern

*New Orleans, LA* May 2018 – Dec 2018

- Collaborated with an interdisciplinary team to research, design and produce a prototype for multiple Johnson & Johnson (J&J) innovation challenges
- Created user personas, user flows, and low-fidelity wireframes based around research on existing market/target users
- Simplified fundamental device concepts and techniques for J&J Consumer employees to maximize their understanding of the designs and processes presented
- Designed wireframes and mockups for tablet versions of applications using Adobe XD