

# Principles of Programming languages

PG43, Jaynam Modi. G3

## Theory Assignment - 1

1. What are different programming paradigms?

- Imperative: The imperative programming paradigm assumes that the computer can maintain through environments of variables & any changes in a computation process.
- logical: The logical paradigm makes logical assertions about a situation, establishing all known facts.
- Functional: The functional paradigm views all subprograms as functions in a mathematical sense. i.e. they take in and process arguments to produce a single output.
- Object-Oriented: The object-oriented paradigm is one in which real world objects are each viewed as separate entities having their own state which is modified by procedures known as methods.

2. A programming language can be compiled or interpreted. Give relative advantages & disadvantages of compilation & interpretation. Give examples of compiled & interpreted languages.



## ★ COMPILATION:

### ▣ Advantages:

- Self Contained
- Efficient
- Optimized accordingly
- portability.

### ▣ Disadvantages:

- uneditable
- hardware dependent
- compilation time

## ★ INTERPRETATION:

### ▣ Advantages:

- portability between platforms.
- no compilation times.
- easier to edit
- debugging is very easy.
- promotes rapid development.

### ▣ Disadvantages:

- requires interpreter to be exist on native machine.
- Increases program runtime
- source code will not be protected.





## EXAMPLES:



Compiled languages: C, C++, Erlang, Haskell, Rust & Go.



Interpreted languages: PHP, Ruby, Python & Javascript.