

Discrete Structures. Tutorial 9.

PG-43. Jaynam. Modi. G3. September 18th, 2020

1. Answer the following questions:

a. Root vertex: ab. internal nodes: a, c, d, e, g, ic. leaves: b, f, h, j, k, ld. children of c: d, ee. parent of h: ef. siblings of d: e

2. Answer the following questions:

a) Since we know that a tree with n vertices has $n-1$ edges, the tree in question will have $10000 - 1$ i.e. 9999 verticesb) A full 5-ary tree ~~will have~~ with 100 internal vertices will have.

$$n = 5i + 1 \text{ vertices}$$

$$= 5 \times 100 + 1 = \underline{\underline{501 \text{ vertices}}}$$

c) A full 3-ary tree with 100 vertices will have:

$$n = m i^{\circ} + 1$$

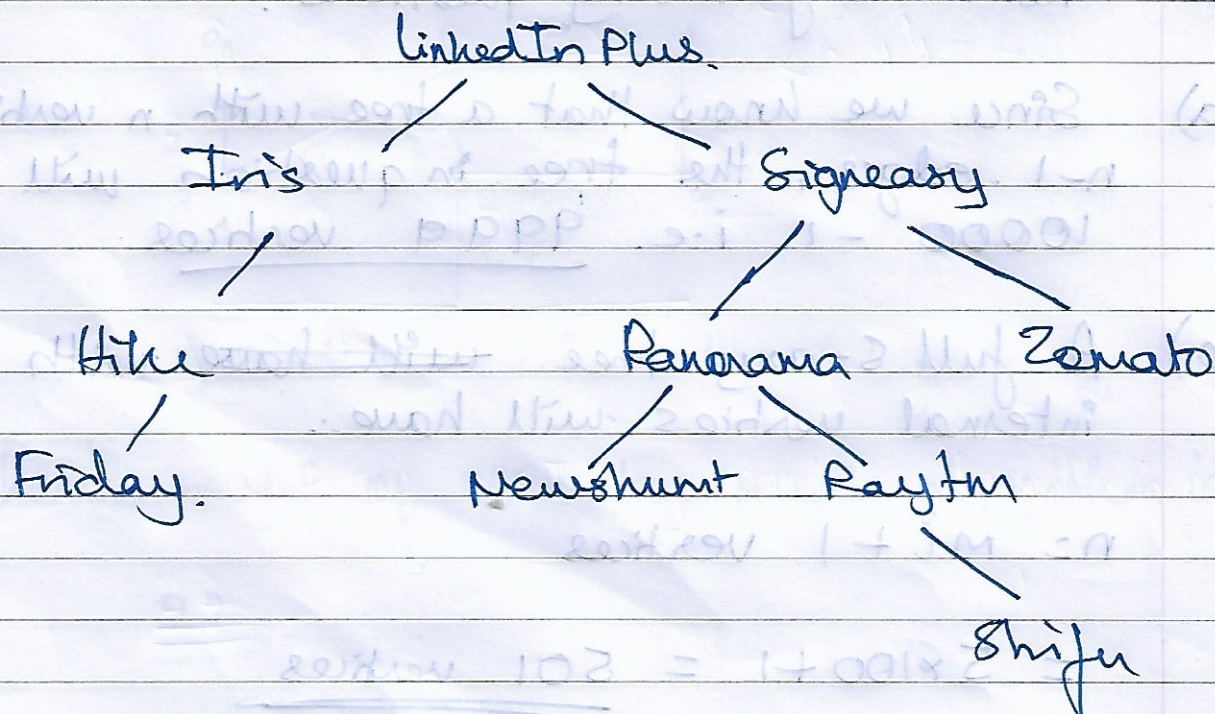
$$\Rightarrow i^{\circ} = \frac{n-1}{m}$$

$$\text{i.e. } i^{\circ} = \frac{100-1}{3} = \underline{\underline{33}} \text{ internal vertices}$$

$$L = (m-1) i^{\circ} + 1$$

$$\text{i.e. } (3-1) 33 + 1 = \underline{\underline{67}} \text{ leaves}$$

3. The desired binary search tree is:



5. The characters are .

E - 0.30

B - 0.25

D - 0.15

A - 0.1

G - 0.08

F - 0.07

C - 0.05

The Huffman encoding for these would be .

E - 11

B - 01

D - 101

A - 001

G - 000

F - 1001

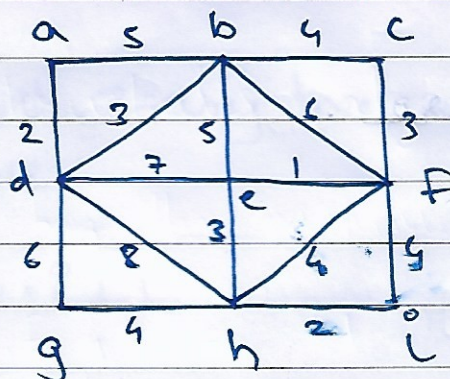
C - 1000

~~Total bits = 2.57~~

$$\text{Average bits per character} = \frac{\sum \text{Frequency} \times \text{code length}}{\sum \text{Frequency}}$$

$$= \underline{\underline{2.57}}$$

4.

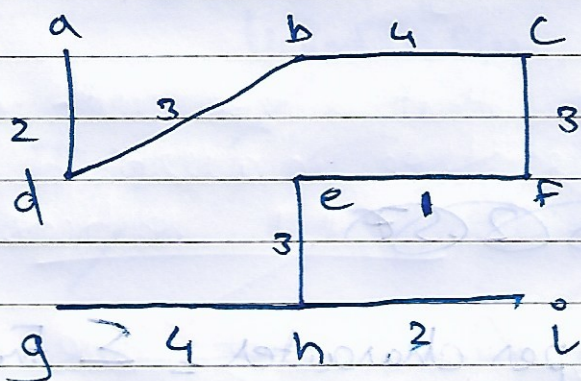


By Prim's algorithm, choosing ~~arbitrary~~ ~~vertex~~, the smallest edge, $\{e, f\}$

~~$\{a, d\}$~~
 ~~$\{d, b\}$~~
 ~~$\{b, c\}$~~
 ~~$\{c, f\}$~~
 ~~$\{f, e\}$~~
 ~~$\{e, h\}$~~

~~2~~
~~3~~
~~4~~
~~3~~
~~1~~
~~3~~

$\{e, f\} = 1$
 $\{f, c\} = 3$
 $\{e, h\} = 3$
 $\{h, i\} = 2$
 $\{c, b\} = 4$
 $\{b, d\} = 3$
 $\{d, a\} = 2$
 $\{h, g\} = 4$



hence, weight of MST by Prim's algorithm is:

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By Kruskal's algorithm,

selecting the minimum weighted edges,

$$\{e, f\} = 1$$

$$\{a, d\} = 2$$

$$\{b, c\} = 2$$

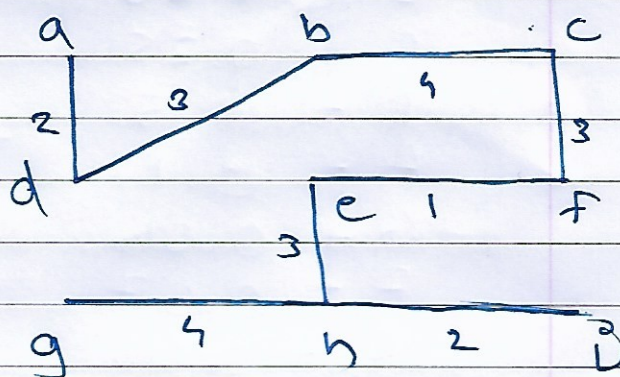
$$\{e, h\} = 3$$

$$\{d, b\} = 3$$

$$\{c, f\} = 3$$

$$\{g, h\} = 4$$

$$\{b, c\} = 4$$



hence, the weight of the MST by
Kruskal's algorithm is 22