

1. Write a program to insert and delete an element at the  $n^{\text{th}}$  and  $k^{\text{th}}$  position in a linked list where  $n$  and  $k$  is taken from the user.

```
Ans #include <stdio.h>
#include <stdlib.h>
void ans(node*, int, int)
int size = 0;
struct node {
    int data;
    struct node *next;
}
node* newnode = (struct node*) malloc(sizeof(struct node));
newnode->data = data;
newnode->next = NULL;
return newnode;
}
void insert(node* current, int pos, int data)
{
    if (pos < 1 || pos > size + 1)
        printf("Invalid");
    else
    {
        while (current)
        {
            if (pos == 0)
            {
                node* temp = getnode(data);
                temp->next = *current;
                *current = temp;
            }
            else
            {
                current = (*current)->next;
            }
            size++;
        }
    }
}
void print(struct node *head)
{
    if (head == NULL)
        return;
    printf("%d ", head->data);
    head = head->next;
    print(head);
}
```

```

while (head != null)
{
    printf ("%d", head->data);
    head = head->next;
}
printf ("\n");
}

void del (struct node * head, int pos)
{
    if (head->next == null)
        return;
    temp = head->next;
    if (pos == 0)
    {
        *head->next = temp->next;
        free (temp);
        return;
    }
    for (int i = 0; temp != null && i < pos-1; i++)
    {
        temp = temp->next;
        free (temp->next);
        temp->next = next;
    }
}

int main()
{
    struct node * head = Null;
    push (&head, 7);
    push (&head, 8);
    push (&head, 6);
    ins (&head, 7, 15);
    del (&head, 4);
    PrintList (head);
    return (0);
}

```



2) construct a new linked list by merging alternate nodes of two lists for example in list 1 we have {1,2,3} and in list 2 we have {4,5,6} in the new we should have {1,4,2,5,3,6}.

```
a) #include <stdio.h>
#include <stdlib.h>

struct node {
    int data;
    struct node *next;
}

void printList(struct node *head)
{
    struct node *ptr = head;
    while (ptr)
    {
        printf("%d -> ", ptr->data);
        ptr = ptr->next;
    }
    printf("Null\n");
}

void push(struct node *head, int data)
{
    struct node *new = (struct node *) malloc (sizeof
                                                (struct node));
    new->data = data;
    new->next = *head;
    *head = new;
}

struct node *merge(struct node *a, struct node *b)
{
    struct node dummy;
    struct node *tail = &dummy;
    dummy->next = NULL;
    while (1)
    {
        if (a == NULL)
        {
            tail->next = b;
            break;
        }
        else if (b == NULL)
        {
            tail->next = a;
            break;
        }
        if (a->data < b->data)
        {
            tail->next = a;
            a = a->next;
        }
        else
        {
            tail->next = b;
            b = b->next;
        }
        tail = tail->next;
    }
    tail->next = NULL;
}
```

```

{
    tail → next = a;
    break;
}
else
{
    tail → next = a;
    tail = a;
    a = a → next;
    tail → next = b;
}
}
return dummy → next;
}
void main()

```

```

{
    int Keys[] = {1, 2, 3, 4, 5, 6, 7};
    int n = size of (Keys) / size of Key[0];
    struct node *a = NULL, *b = NULL;
    for (int i = n-1; i > 0; i = i-2)
        push(&a, Keys[i]);
    for (int i = n-2; i >= 0; i = i-2)
        push(&b, Keys[i]);
    struct Node *head = merge(a, b);
    print list (head);
}

```

3) Find all the elements in the stack where sum is Equal to k (where k is given by the user)

```

⇒ #include <stdio.h>
void find (int arr[], int n, int k)
{
    int sum = 0;
    int l = 0, h = 0;
    for (l = 0; l < n; l++)
    {
        while (sum < k & h < n)
        {
            sum += arr[h];
            h++;
        }
        if (sum == k)
        {
            printf("found");
        }
    }
}

```



```

return; }
sum -= arr[1];
}
}
int main(void) {
    int arr[] = {2, 6, 0, 9, 7, 3};
    int a = 15;
    int n = size of (arr) / size of (arr[0]);
    find(arr, n, 5);
    return 0;
}

```

- 4) Write a program to print the elements in a queue  
 (i) in reverse order (ii) in alternate order.

```

#include <stdio.h>
#include <stdlib.h>
struct node
{
    int data;
    struct node *next;
}
void print_rev(struct node *head)
{
    if (head == NULL)
        return;
    print_rev(head->next);
    printf("%d ", head->data);
}
void push(struct node * head_ref, char new)
{
    struct node * node_new = (struct node *) malloc(
        (size of (struct node)));
    node_new->data = new;
    node_new->next = (head_ref->next);
    (*head_ref) = node_new;
}
int main()
{
    struct node * head = NULL;
    push(&head, 4);
    push(&head, 3);
    push(&head, 2);
}

```

```
print num(head); print alternate(head);  
return 0;
```

```
void print alternate (struct node * head)  
{  
    int count = 0;  
    while (head != Null)  
    {  
        if (count % 2 == 0)  
            count << head->data << " ";  
        count ++;  
        head = head->next;  
    }  
}
```

5) (i) How array is different from the linked list.

→ Key differences between Array and linked list:

- 1) An array is a data structure that contains a collection of similar type data elements whereas the linked list is considered as non-primitive data structure contains a collection of unordered linked elements known as nodes.
- 2) In the array the elements belong to indexes, i.e., if you want to get into the fourth element you have to write the variable name with its index or location within the square bracket.
- 3) In a linked list through, you have the start from the head and work your way through until you get to the fourth element.
- 4) Adding an element in an array is fast, while in linked list takes linear time, so it is quite a bit slower.
- 5) In an array, memory is assigned during compile time while in linked list it is allocated during execution of run time.



```

5) (i) # include <stdio.h>
        # include <stdlib.h>
        int len (int a[])
        {
            int i=0, an=0;
            while (1)
            {
                if (a[i])
                {
                    an++, i++;
                }
                else .
                {
                    break;
                }
            }
            return an;
        }
        void changing list (int a[], int b[])
        {
            for (int i = len(a)-1; i >= 0; i--)
            {
                a[i+1] = a[i];
            }
            a[0] = b[0];
            printf (" /n the elements of first array : \n");
            for (int i=0; i < len(a); i++)
            {
                printf ("%d", a[i]);
            }
            for (int i=0; i < len(b); i++)
            {
                b[i] = b[i+1];
            }
            printf (" /n the elements of second array : \n");
            for (int i=0; i < len(b); i++)
            {
                printf ("%d", b[i]);
            }
        }
        int main()
        {
            int a[10] = {1, 2, 3}, b[10] = {4, 5, 6};
            changing list (a, b);
        }

```