JAY QUIDET

Developer

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SKILLS

Programming Languages: C#, JavaScript, TypeScript, SQL, C++, Kotlin, Swift, Dart

Libraries & Frameworks: ASP.NET, ADO.NET, React, Angular, Node.js, Express.js, Leaflet.js, D3.js Ionic, React Native, Flutter

Languages: German, English

EDUCATION

University of Applied Sciences Technikum Wien   Vienna, Austria

Bachelor of Science in Computer Science   Sep 2020 – Nov 2023

WORK EXPERIENCE

IT Intern   Stuttgart, Germany

DEKRA Certification GmbH   Feb 2023 – May 2023

- Maintained the own ERP system of the company, which is used to create automated templates for quotations, orders, audit contracts and invoices
- Provided 2nd level IT support for over 300 employees by mail and/or IT service management ServiceNow in relation to the ERP system
- Supported the further development of the ERP system by setting requirements in JIRA and by taking meetings with developer and employees via Teams

PROJECTS

Urban Heat Island (JavaScript, React, Leaflet.js, D3.js)   Sep 2021 – Jan 2023

- Created a web app in a team of 3, which visualizes weather data based in Vienna in a map with Leaflet.js
- Shows the hotspots of the temperature (urban heat islands) on the map with the D3.js framework

Gamehub (JavaScript, Socket.IO)   Feb 2021 – Jun 2021

- Developed a web site in a team of 4 for the board game "Chess" and the card game "UNO"
- Mainly implemented the game logics and the server for maintaining games with Socket.IO