

Namespaces

A namespace is a space that holds names(identifiers).Programmatically speaking, namespaces are dictionary of identifiers(keys) and their objects(values)

There are 4 types of namespaces:

- Builtin Namespace
- Global Namespace
- Enclosing Namespace
- Local Namespace

Scope and LEGB Rule

- LEBB => Local,Enclosing,Global,Builtin

A scope is a textual region of a Python program where a namespace is directly accessible.

The interpreter searches for a name from the inside out, looking in the local, enclosing, global, and finally the built-in scope. If the interpreter doesn't find the name in any of these locations, then Python raises a NameError exception.

```
# local and global
```

```
a=2
def temp():
    b=3
    print(b)
```

```
temp()
print(a)
print(b)
```

```
3
2
```

```
-----
-----
```

```
NameError                                Traceback (most recent call
last)
```

```
Cell In[7], line 9
      7 temp()
      8 print(a)
----> 9 print(b)
```

```
NameError: name 'b' is not defined
```

```
# local and global -> same name
```

```
a=2
def temp():
    a=3
    print(a)
```

```
temp()
print(a)
```

```
3
2
```

*# local and global -> local does not have but global has
agar local me nahi hai to wo global ko print kara dega but vice versa is not true*

```
a=2
def temp():
    print(a)
```

```
temp()
print(a)
```

```
2
2
```

```
a=2
def temp():
    b=5
    print(b)
```

```
temp()
print(b)
```

```
5
```

```
-----
-----
```

```
NameError                                Traceback (most recent call
last)
```

```
Cell In[20], line 7
      4     print(b)
      6 temp()
----> 7 print(b)
```

```
NameError: name 'b' is not defined
```

local and global -> editing global

```
a=2
def temp():
    a+=3          # a global hai to hum usme locally update nahi
kar sakte hain
    print(a)
```

```
temp()
print(a)
```

```
-----
-----
UnboundLocalError                                Traceback (most recent call
last)
Cell In[22], line 7
      4     a+=3
      5     print(a)
----> 7 temp()
      8 print(a)
```

```
Cell In[22], line 4, in temp()
      3 def temp():
----> 4     a+=3
      5     print(a)
```

UnboundLocalError: cannot access local variable 'a' where it is not associated with a value

```
a=2
def temp():

    global a    # abb yaha bata rahe hain ki global bale a me jake
change karo to ye change ho jayega(ye basically nahi karna chahiye)
    a+=3
    print(a)
```

```
temp()
print(a)
```

```
5
5
```

local and global -> global created inside local

```
def temp():

    global a
    a=1        # humne globaly koi a name ka variable banaya hi nahi
but hum glabal likh ke local ke andar ek variable bana rahe hai to
    print(a)   # wo variable local hoga ya global
```

```
temp()
print(a)
```

ye global variable banta hai

```
1
1
```

```
# local and global -> function parameter is local
def temp(z):
    #local var
    print(z)

a=5
temp(a)
print(a)
print(z) # ye z ko access nahi kar payega qki z local variable hai

5
5
```

```
-----
-----
NameError                                Traceback (most recent call
last)
Cell In[32], line 9
      7 temp(a)
      8 print(a)
----> 9 print(z) # ye z ko access nahi kar payega qki z local variable
hai

NameError: name 'z' is not defined
```

built-in scope

```
# built-in scope => jo bhi pre-defined function hai wo sab kuch
built-in scope ka part hai-> ye global se bhi upar hai ,
# ye sare jaise hi python suru hota hai to pahle se hi scope me aa
jata hai ki ye sare program mr to use honge hi
print('hello')

hello

# how to see all built-ins
import builtins
print(dir(builtins))

['ArithmeticError', 'AssertionError', 'AttributeError',
'BaseException', 'BaseExceptionGroup', 'BlockingIOError',
'BrokenPipeError', 'BufferError', 'BytesWarning', 'ChildProcessError',
'ConnectionAbortedError', 'ConnectionError', 'ConnectionRefusedError',
'ConnectionResetError', 'DeprecationWarning', 'EOFError', 'Ellipsis',
'EncodingWarning', 'EnvironmentError', 'Exception', 'ExceptionGroup',
'False', 'FileExistsError', 'FileNotFoundError', 'FloatingPointError',
'FutureWarning', 'GeneratorExit', 'IOError', 'ImportError',
'ImportWarning', 'IndentationError', 'IndexError', 'InterruptedError',
'IsADirectoryError', 'KeyError', 'KeyboardInterrupt', 'LookupError',
'MemoryError', 'ModuleNotFoundError', 'NameError', 'None',
```

```
'NotADirectoryError', 'NotImplemented', 'NotImplementedError',
'OSError', 'OverflowError', 'PendingDeprecationWarning',
'PermissionError', 'ProcessLookupError', 'RecursionError',
'ReferenceError', 'ResourceWarning', 'RuntimeError', 'RuntimeWarning',
'StopAsyncIteration', 'StopIteration', 'SyntaxError', 'SyntaxWarning',
'SystemError', 'SystemExit', 'TabError', 'TimeoutError', 'True',
'TypeError', 'UnboundLocalError', 'UnicodeDecodeError',
'UnicodeEncodeError', 'UnicodeError', 'UnicodeTranslateError',
'UnicodeWarning', 'UserWarning', 'ValueError', 'Warning',
'WindowsError', 'ZeroDivisionError', '__IPYTHON__', '__build_class__',
'__debug__', '__doc__', '__import__', '__loader__', '__name__',
'__package__', '__spec__', 'abs', 'aiter', 'all', 'anext', 'any',
'ascii', 'bin', 'bool', 'breakpoint', 'bytearray', 'bytes',
'callable', 'chr', 'classmethod', 'compile', 'complex', 'copyright',
'credits', 'delattr', 'dict', 'dir', 'display', 'divmod', 'enumerate',
'eval', 'exec', 'execfile', 'filter', 'float', 'format', 'frozenset',
'get_ipython', 'getattr', 'globals', 'hasattr', 'hash', 'help', 'hex',
'id', 'input', 'int', 'isinstance', 'issubclass', 'iter', 'len',
'license', 'list', 'locals', 'map', 'max', 'memoryview', 'min',
'next', 'object', 'oct', 'open', 'ord', 'pow', 'print', 'property',
'range', 'repr', 'reversed', 'round', 'runfile', 'set', 'setattr',
'slice', 'sorted', 'staticmethod', 'str', 'sum', 'super', 'tuple',
'type', 'vars', 'zip']
```

```
L=[1,2,3]
print(L)
```

```
[1, 2, 3]
```

```
# renaming built-ins
```

```
L=[1,2,3]
```

```
def max():    # jo pre-definede(built-ins) max hai usse hum rename kar
de rahe hain and ek function ka name bana de rahe hain
    print('hello')
```

```
max(L)
```

```
# error aayega qki abb jo max function rename hua hai usme 0 parametr
pass required hai but aap 1 bhej rahe ho
```

```
-----
```

```
-----
TypeError                                Traceback (most recent call
last)
```

```
Cell In[41], line 7
```

```
      4 def max():    # jo pre-definede(built-ins) max hai usse hum
rename kar de rahe hain and ek function ka name bana de rahe hain
```

```
      5     print('hello')
```

```
----> 7 max(L)
```

```
TypeError: max() takes 0 positional arguments but 1 was given
```

```
L=[1,2,3]
print(max(L))    # yaha se 3 print ho jayega qki abhi rename (function
nahi ncreate hua hai) nahi hua hai
def max():
    print('hello')

max(L)

3
```

```
-----
-----
TypeError                                Traceback (most recent call
last)
Cell In[21], line 6
      3 def max():
      4     print('hello')
----> 6 max(L)
```

```
TypeError: max() takes 0 positional arguments but 1 was given
```

```
# koi bhi data ko dhundhne ka rule kuch iss parkar hota hai ki pahle
wo local me dhundhta hai , phie enclosed me , phir global me ,
# and then phir built-ins me agar data local me mil gya toh uske
according kaam karega nahi to enclosed me dhundhega, nahi to global me
and last me
# built-ins me search karta hai
```

```
# yaha pe max jab global me mil gya to ye max global ke according use
hoga and ye built-ins max ko search nahi karega
```

Enclosing

```
# enclosing scope -> ye basically nested ke andar dekhne milta hai jab
bhi functions ke andar functions hota hai
```

```
def outer():
    def inner():
        print('inner function')
    inner()
    print('outer function')
```

```
outer()
print('main program')
```

```
inner function
outer function
main program
```

basically jo sabse andar ka jo function/data hota hai usse local bola jata (yaha pe inner functio) hai and jo main program ka scope # hai usse global and jo yaha pe outer function hai usse hi enclosing bola jata hai aur kabhi kabhi usse non-local bhi bola jata hai

```
def outer():
    a=3
    def inner():
        a=4
        print(a)
    according local me a ko khoja mil gya to usi ko print kara dya
    print('inner function')
    inner()
    print('outer function')
```

```
a=1
outer()
print('main program')
```

```
4
inner function
outer function
main program
```

```
def outer():
    a=3
    def inner():
        print(a)
    according local me a ko khoja nahi mila to enclosing me gya and print karaya
    print('inner function')
    inner()
    print('outer function')
```

```
a=1
outer()
print('main program')
```

```
3
inner function
outer function
main program
```

```
def outer():

    def inner():

        print(a)
    # sabse pahle LEGB rule ke
```

according local me a ko khoja nahi mila to enclosing me gya waha bhi nahi mila and

`print('inner function')` *# global me gya and print kara dya*

`inner()`

`print('outer function')`

`a=1`

`outer()`

`print('main program')`

1

inner function

outer function

main program

agar function ke andar function ke andar function rahe to -> sabse andar bala local , uske bahar bala enclosing-1 and uske bahar bala enclosing-2 ...

nonlocal keyword

`def outer():`

`a=2`

`def inner():`

`a+=2`

`print(a)`

`print('inner function')`

`inner()`

`print('outer function')`

`outer()`

`print('main program')`

UnboundLocalError Traceback (most recent call last)

Cell In[14], line 13

9 inner()

10 print('outer function')

---> 13 outer()

14 print('main program')

Cell In[14], line 9, in outer()

7 print(a)

8 print('inner function')

----> 9 inner()

10 print('outer function')


```
Cell In[14], line 6, in outer.<locals>.inner()
```

```
5 def inner():
----> 6     a+=2
      7     print(a)
      8     print('inner function')
```

UnboundLocalError: cannot access local variable 'a' where it is not associated with a value

```
def outer():
    a=2
    def inner():
        nonlocal a    # nonlocal keyword ke help se hum enclosing ko
inner scope se change kar sakte hain
        a+=2
        print('inner',a)
    inner()
    print('outer ',a)
```

```
outer()
print('main program')
```

```
inner 4
outer 4
main program
```

Decorators

A decorator in python is a function that receives another function as input and adds some functionality(decoration) to it and returns it.

This can happen only because python functions are 1st class citizens.

There are 2 types of decorators available in python

- Built in decorators like `@staticmethod`, `@classmethod`, `@abstractmethod` and `@property` etc
- User defined decorators that we programmers can create according to our needs

```
# 1st class citizen means what --> 1st class citizen wo objects hote
hain kisi bhi programming language me jiske sath aap sare operation
kar sakte ho,
# like create kar sakte ho, store kar sakte ho , delete kar sakte ho ,
usme input de sakte ho, function usse kisi tarah se output kar sakta
hai and
# python me function bhi 1st class citizen hai isse aap create, kar
sakte ho delete kar sakte ho, rename kar sakte ho , kisi list ke andar
daal sakte ho,
# function ko kuch input de sakte ho , function se kuch output le
sakte ho
```

functions are 1st class citizen

```
def func():  
    print('hello')
```

*a=func # func() -> bracket laga ke store nahi kar sakte hain kisi
another variable me*

```
a()
```

```
hello
```

```
def func():  
    print('hello')
```

```
a=func
```

```
del func  
func()
```


```
NameError                                Traceback (most recent call  
last)
```

```
Cell In[33], line 7
```

```
      4 a=func    # func() -> bracket laga ke store nahi kar sakte  
hain kisi another variable me
```

```
      6 del func
```

```
----> 7 func()
```

```
NameError: name 'func' is not defined
```

ek function ko dusre ke andar as input

```
def modify(func,num):  
    return func(num)
```

```
def square(num):  
    return num**2
```

```
modify(square,2)
```

```
4
```

simple example of decorator

*# suppose hum apne output ko upar and niche se star line se decorate
karna chah rahe hain*

```
def my_decorator(func):  
    def wrapper():    # generally andar ke function ka name wrapper hi
```

```

rakhte hain
    print('*****')
    func()
    print('*****')
    return wrapper

```

```

def hello():
    print('hello')

```

```

a=my_decorator(hello)
a()

```

```

def disply():
    print('hello jay')

```

```

b=my_decorator(disply)
b()

```

```

*****
hello
*****
*****
hello jay
*****

```

```

#
def outer():
    a=5
    def inner():
        print(a)
    return inner

```

```

b=outer()
b()

```

yaha basically a outer function ke scope me hai and jab uoter function kuch return kar deta hai to wo function mar jata hai and uske

*# andar ka bhi sabkuch mar jata hai but ye ek special case hai jaha pe ki outerfunction ke scope ke a variable ko return ke
baad bhi inner function access kar paa raha hai*

#

*# matlab ki agar aap ek function se dusre function ko return kar rahe ho to inner function ke pass bhi ek addreee hota hai sare variable ka
jiske karan phir se access ho paa raha hai -> issi property ko python mr closure bola jata hai*

closure --> inner function parent function ke marne ke baad bhi unke chizon ko access kar sakta hai

5

Better syntax

```
def my_decorator(func):  
    def wrapper():  
        print('*****')  
        func()  
        print('*****')  
    return wrapper
```

@my_decorator

```
def hello():  
    print('hello')
```

#a=my_decorator(hello)

#a()

hello()

hello

meaning ful decorator

hum ek aaisa decorator banayenge jo ki kisi bhi function ka execution time batayega

```
import time
```

```
def timer(func):  
    def wrapper():  
        start = time.time()  
        func()  
        print('time taken by ',func.__name__, time.time()-start, '  
secs') #func.__name__ --> aaise likhne se function ka actual name  
print ho jata hai  
    return wrapper
```

@timer

```
def hello():  
    print('hello world')
```

```

    time.sleep(2)

hello()    # calling

@timer
def display():
    print('displaying something')
    time.sleep(4)

display()    # calling

hello world
time taken by hello 2.00123929977417 secs
displaying something
time taken by display 4.001263856887817 secs

# another senario
import time

def timer(func):
    def wrapper():
        start = time.time()
        func()
        print('time taken by ',func.__name__, time.time()-start, '
secs') #func.__name__ --> aaise likhne se function ka actual name
print ho jata hai
        return wrapper

@timer
def square(num):
    time.sleep(1)
    return num**2

square(2)

# ye islye fat gya qki jaise hi func ko square milega ye ek argument
ke sath milega and the wrapper return hoga and wrapper ke andar se jab
func() call hoga to ye to ek bhi argument
# accept hi nahi kar raha hai and hum ek arguement pass kar rahe hain
islye error aaya

-----
-----
TypeError                                Traceback (most recent call
last)
Cell In[70], line 16
     13     time.sleep(1)

```

```
14     return num**2
--> 16 square(2)
```

TypeError: timer.<locals>.wrapper() takes 0 positional arguments but 1 was given

*# so how we can handle this *args ke help se*

```
import time
```

```
def timer(func):
    def wrapper(*args):
        start = time.time()
        func(*args)
        print('time taken by ', func.__name__, time.time()-start, '
secs') #func.__name__ --> aaise likhne se function ka actual name
print ho jata hai
    return wrapper
```

```
@timer
```

```
def square(num):
    time.sleep(1)
    print(num**2)
```

```
square(2)
```

```
@timer
```

```
def hello():
    print('hello world')
    time.sleep(2)
```

```
hello()
```

```
4
```

```
time taken by square 1.0010876655578613 secs
```

```
hello world
```

```
time taken by hello 2.0015687942504883 secs
```

another problem to check ki ki aapko jo input mila hai kisi function ke andar uska data type sahi hai ki nahi

```
def square(num):
    print(num**2)
```

```
square(2)
```

```
4
```

```
square('hehe') # aaise problem se bachna hai to yahi check karna hai
```

```
-----
-----
```

```
TypeError                                Traceback (most recent call
last)
Cell In[8], line 1
----> 1 square('hehe')
```

```
Cell In[4], line 2, in square(num)
      1 def square(num):
----> 2     print(num**2)
```

```
TypeError: unsupported operand type(s) for ** or pow(): 'str' and
'int'
```

```
def sanity_check(data_type):
    def outer_wrapper(func):
        def inner_wrapper(*args):
            if type(*args) == data_type:
                func(*args)
            else:
                raise TypeError('ye data type nahi chalega')
        return inner_wrapper
    return outer_wrapper

@sanity_check(int)
def square(num):
    print(num**2)
```

```
square(2)
```

```
4
```

```
square('hii')
```

```
-----
TypeError                                Traceback (most recent call
last)
Cell In[14], line 1
----> 1 square('hii')
```

```
Cell In[12], line 7, in
sanity_check.<locals>.outer_wrapper.<locals>.inner_wrapper(*args)
      5     func(*args)
      6 else:
----> 7     raise TypeError('ye data type nahi chalega')
```

```
TypeError: ye data type nahi chalega
```

```
@sanity_check(str)
def greet(name):
    print('hello', name)
```

```
greet('jay')
```

```
hello jay
```