

iOS

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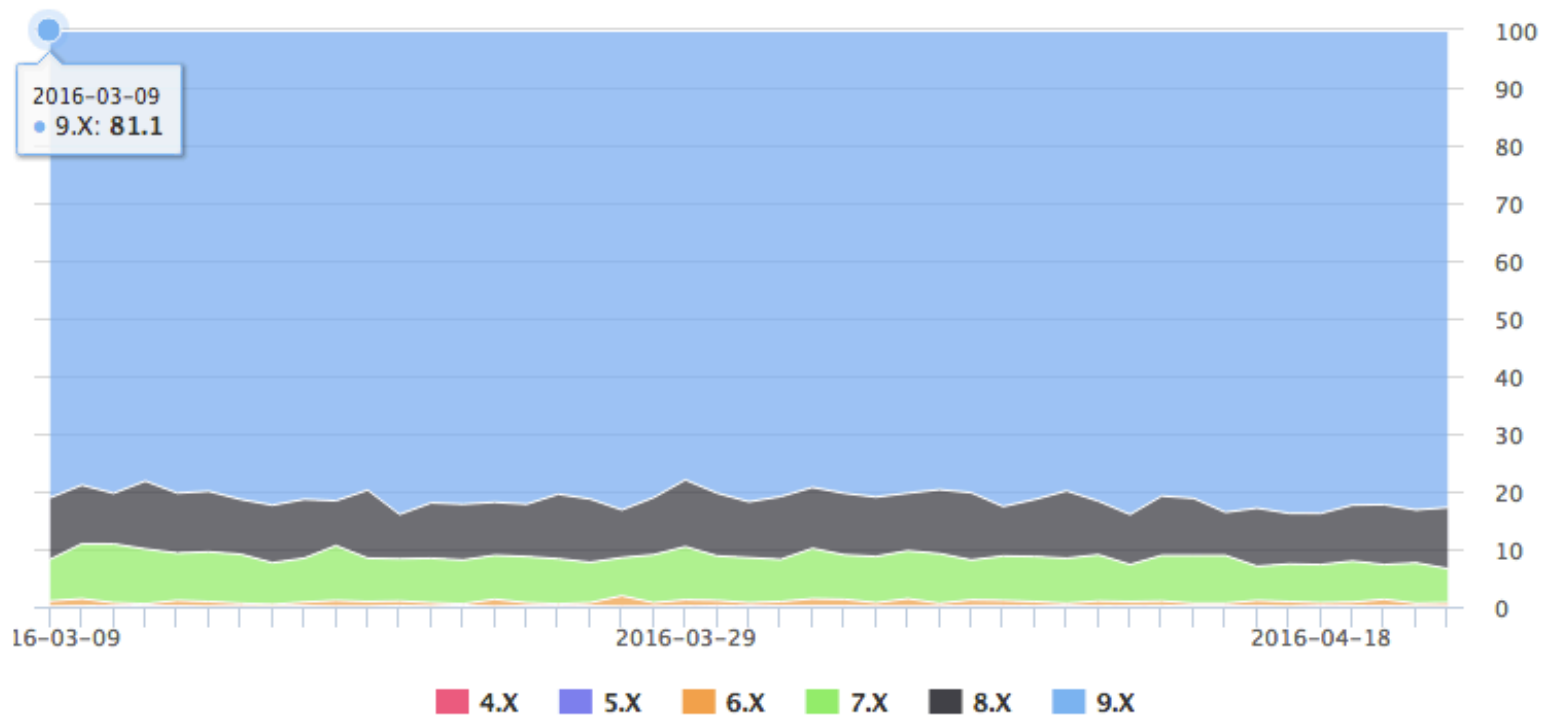
# Why iOS?

- Users:
  - Younger
  - Affluent
  - Loyal Customers
- Usage:
  - Power Users
  - eCommerce

Source: [comScore](http://comScore.com)

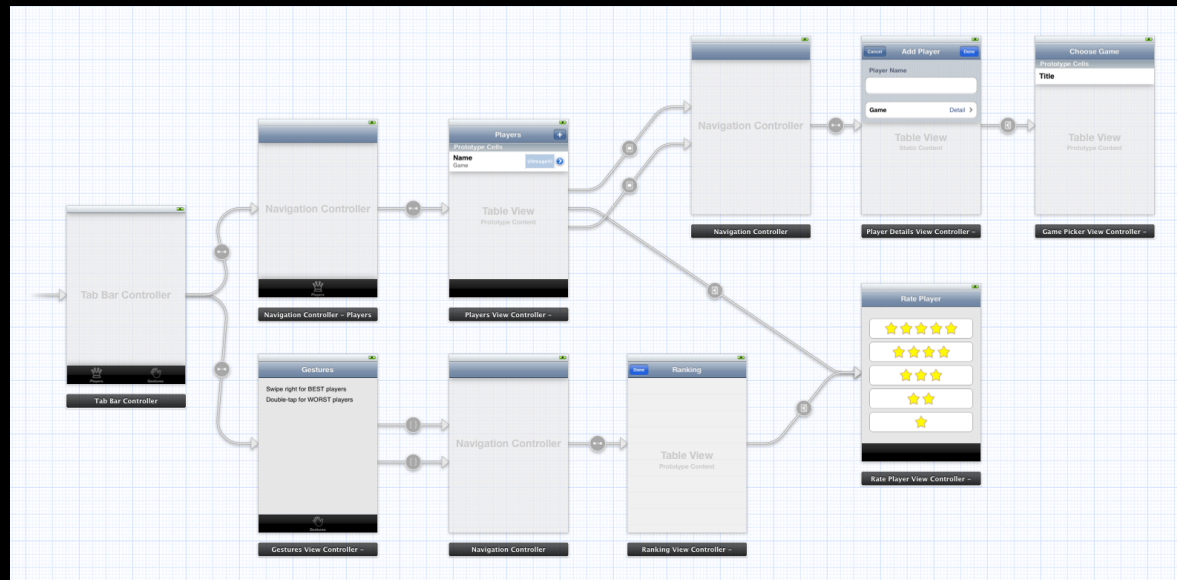
# Platform Engagement

iPhone Only



# Technical Advantages

- Xcode IDE
- (Swift vs Objective-C) vs Java vs C#

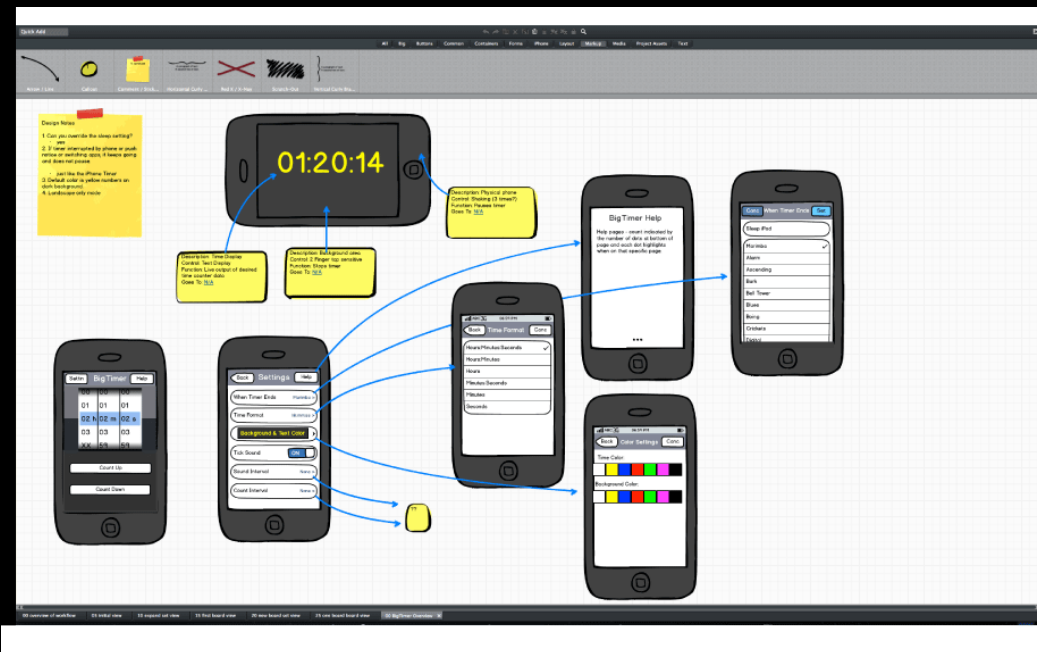


# Disadvantages...

- Apple's App Review Policy
- Developer License

# Resources

- Balsamiq – Mockups and Wireframes
- Udemy – Learn iOS in Swift!
- Sketch – Professional design for Mac



DEMO

# Questions? Comments?

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