Dynamic Web

Reintroduction to JavaScript - Part One

The Absolute Basics

- 1. Variables
- 2. Strings
- 3. Arrays
- 4. Objects
- 5. Functions

Strings & Variables

```
var stringVar = 'A string';
    var stringNum = '100239';
    const stringConst = 'A string';
3
    const stringConstTwo = "A string";
4
    const stringConstTwo = "A string";
5
    const stringConstThree = `A string`;
6
    let stringLet = "A Let string";
    let stringLet = "reset the let string";
8
    let stringLet = `resetting the let string again`;
9
```

More Strings & Variables

```
11
     var stringVar = 'A string',
          anotherStringVar = 'Setting more strings';
12
13
14
     const firstNameConst = `James`,
15
            lastNameConst = `Ayres`;
16
     firstNameConst = `Not James`
17
18
19
     let firstName,
20
          lastName
21
22
     firstName = `James`;
23
      lastName = `Ayres`;
24
25
      `James`;
```

Template Literals

```
const firstName = `James`,
lastName = `Ayres`;

let currentTask = `Teaching`;

const outputMessage = `Hi, my name is ${firstName} ${lastName} and I am currently ${currentTask}`;
```

Arrays & Objects

```
const listOfDogs = [
       'Boxer',
       'Pit Bull',
       'Horse'
     ];
     const listOfDogs = [
         'type': 'dog',
         'breed': 'Boxer'
10
11
       },
12
13
        'type': 'dog',
14
         'breed': 'Pit Bull'
15
       },
16
        'type': 'horse',
17
18
         'breed': 'Horse'
19
       },
```

Alternative Way to Use Objects

```
let dogObject = new Object();
    dogObject.breed = 'Pit Bull';
3
    dogObject.type = 'dog'
4
6
    console.log('My Dog', dogObject);
```

Functions

```
function myFunc(val) {
        return val;
 4
     const myFuncDef = function(val) {
 6
        return val;
 8
      (function() {
10
        return 'A value';
     })();
11
```

Arrow Functions

```
//--- Arrow Functions
13
     const anotherFunc = (val) => {
14
15
       return val;
16
17
     const anotherFuncAnotherWay = val => val;
18
19
20
     () => ('a dog');
```