Workshop #3

Worth: 0.75% of final grade

Breakdown

Part-1 Coding: 10%Part-2 Coding: 40%Part-2 Reflection: 50%

Submission Policy

- Part-1 is due 1-day after your scheduled LAB class by the end of day 23:59 EST (UTC 5)
- Part-2 is due 5-days after your scheduled LAB class by the end of day 23:59 EST (UTC 5)
- Source (.c) and text (.txt) files that are provided with the workshop MUST be used, or your work will not be accepted. Resubmission will be required to attract a faculty-defined deduction with a minimum of **15%**.
- Late submissions will NOT be accepted.
- All work must be submitted by the matrix submitter no exceptions.
- Reflections will not be read or graded until the coding parts are deemed acceptable and graded.
- Violating the Single-Entry-Single-Exit Principle in your code means ZERO for that part.
- All files you create must include the statement of authenticity, which is included in the provided files.

Notes

- Due dates are in effect even during a holiday
- You are responsible for backing up your work regularly
- It is expected and assumed that for each workshop, you will plan your coding solution by using the computational thinking approach to problem solving and that you will code your solution based on your defined pseudo code algorithm.

Late Submission/Incomplete Penalties

If any Part-1, Part-2, or Reflection portions are missing, the mark will be **ZERO**.

<u>Introduction</u>

In this workshop, you will code and execute a C language program that stores values in variables of the appropriate data type, performs calculations on the stored variables, and apply relational and logical expressions to determine the true or false result of various test case scenarios.

Topic(s)

• Types, Calculations, Expressions

Learning Outcomes

Upon successful completion of this workshop, you will have demonstrated the abilities to:

- Select appropriate types for storing program variables and constants
- Create meaningful variable identifiers contributing to easy to read and maintain code
- Code a simple calculation to solve a basic programming task
- Code relational and logical expressions to evaluate the true or false nature of various test statements
- Store user input values to program variables
- Describe to your instructor what you have learned in completing this workshop

Part-1 (10%)

Instructions

Download or clone workshop 3 (**WS03**) from https://github.com/Seneca-144100/BTP-Workshops **Note**: If you use the download option, make sure you EXTRACT the files from the .zip archive file

- 1. Carefully review the "Part-1 Output Example" (next section) to see how this program is expected to work
- 2. Code your solution to Part-1 in the provided "w3p1.c" source code file.
- 3. This program can be broken down into a few major logical code sections:
 - a) <u>Variable declarations</u>: All variables should be declared together into meaningful groups at the top of the main function
 - b) <u>Display product data</u>: Summarize the product data in a tabular format to help make the data easy to read
 - c) <u>Display summary of test scenarios</u>: Applying relational and logical expressions to produce **true** (non-zero) / **false** (0) representation of the results to each test scenario
- 4. Don't delete or modify the provided "testValue" variable declaration (you will need this for test case #3 in the data analysis section).
- 5. Create **nine (9) variables** to represent the following data. There are three (3) products, each with three (3) related pieces of information:

	Product-1	Product-2	Product-3
Product ID	111	222	111
Price	111.49	222.99	334.49
Taxed	Υ	N	N

<u>Note</u>

- All variables are <u>UNMODIFIABLE</u> so be sure to prefix the variable declarations accordingly
- You must select the appropriate data type for each variable based on the type of data that needs to be stored
- You must use self-describing variable names to maximize readability and maintainability of the code
- 6. You will require one (1) extra variable that will be needed to store the average price of all the three products. Calculate the average price for all three (3) products and initialize this variable with the result.
- 7. You should have eleven (11) variables declared and initialized. **NO MORE VARIABLES** are to be declared.
- 8. Display each product information as illustrated in the sample output.
 - **YELLOW** highlighted parts represent where you should be using the variables declared in step #4 in the printf statements (do NOT hardcode the ID, Taxed, or Price values)!
 - Display the prices to 4 decimal precision points
- 9. Display the calculated average price (to 4 decimal precision points) of the three (3) products (again, do NOT hardcode this value, use the variable you declared in step #5).

- 10. Display the five (5) lines of text about "Relational and Logical Expressions". Pay close attention to the formatting.
- 11. Display the nine (9) data analysis parts according to the sample output.
 - All prices in this section should be displayed to 2 decimal precision points
 - YELLOW highlighted parts represent where you should be using variables in the printf statement
 - GREEN highlighted parts represent the result of a relational or logical expression. Use the appropriate variables in the expression to derive the necessary result.
 - RED highlighted part indicates where you will need to apply an in-line calculation (not stored to a variable).

Part-1 Output Example

```
Product Information
_____
Product-1 (ID: 111)
 Taxed: Y
 Price: $111.4900
Product-2 (ID: 222)
 Taxed: N
 Price: $222.9900
Product-3 (ID:111)
 Taxed: N
 Price: $334.4900
The average of all prices is: $222.9900
About Relational and Logical Expressions!
_____
1. These expressions evaluate to TRUE or FALSE
2. FALSE: is always represented by integer value 0
3. TRUE: is represented by any integer value other than 0
Some Data Analysis...
==============
1. Is product 1 taxable? -> 1
2. Are products 2 and 3 both NOT taxable (N)? -> 1
3. Is product 3 less than testValue (\frac{330.99}{})? -> 0
4. Is the price of product 3 more than both product 1 and 2 combined? -> 1
5. Is the price of product 1 equal to or more than the price difference
  of product 3 LESS product 2? -> 0 (price difference: $111.50)
```

Is the price of product 2 equal to or more than the average price? -> 1
 Based on product ID, product 1 is unique -> 0
 Based on product ID, product 2 is unique -> 1
 Based on product ID, product 3 is unique -> 0

Part-1 Submission

- 1. Upload (file transfer) your source file "w3p1.c" to your matrix account
- 2. Login to matrix in an SSH terminal and change directory to where you placed your workshop source code.
- 3. Manually compile and run your program to make sure everything works properly:

```
gcc -Wall w3p1.c -o w3 <ENTER>
```

If there are no errors/warnings generated, execute it: w3 <ENTER>

4. Run the submission command below (replace **profname.proflastname** with **your professors** Seneca userid and replace **NAA** with your section):

```
~profName.proflastname/submit 100w3/NAA_p1 <ENTER>
```

5. Follow the on-screen submission instructions

Part-2 (40%)

Instructions

- 1. Carefully review the "Part-2 Output Example" (next section) to see how this program is expected to work
- 2. Code your solution to Part-2 in the provided "w3p2.c" source code file
- 3. This program can be broken down into a few major logical code sections:
 - a) <u>Variable declarations</u>: All variables should be declared together into meaningful groups at the top of the main function
 - b) Product data input: Prompt for data describing three (3) products and store user-input to appropriate variables
 - c) Display product data: Summarize the product data in a tabular format to help make the data easy to read
 - d) <u>Customer preference input</u> (2 times): Prompt for the user's coffee preferences and store user-inputs to appropriate variables
 - e) <u>Display summary of results</u>: Apply the customer-input preferences; match how each product meets the needs of the customer defined preferences
 - f) Repeat: Repeat step (d) and (e) for another preference scenario
- 4. Don't delete or modify the provided "*GRAMS_IN_LBS*" variable declaration (you will need this in the conversion from grams to pounds when appropriate).
- 5. Using the example output as a guide, declare the necessary **nine (9)** variables used to represent the three (3) product data "records".

<u>Note</u>

• You must select the appropriate data type for each variable based on the type of data that needs to be stored

- You must use self-describing variable names to maximize readability and maintainability of the code
- 6. Prompting user-input for a **single-character** value can cause unexpected behaviour which you will learn about later in the semester, however, for now use the following **scanf** formatting specifier (between the double-quotes) to avoid strange behaviour (notably the **single-space before the percent sign**):

scanf(" %c", ...

7. Displaying the product data in a tabular format requires the application of some slightly more advanced formatting features (you will learn more about this later in the semester). For now, use the printf statement provided as a comment in the supplied starter w3p2.c file that will look like the below:

printf(" 1 | %d | %d | %d | %4d | %6.31f | %d |\n",

8. The below table provides the mapping rules you must apply in matching the customer input preferences to each product (Example: if the user prefers "Light" coffee, and the product type is "Light" this would show as true (1) in the summary table result):

Customer Preference		Product		
Coffee Strength		Coffee Type		
Light	(I or L)	Light	(l or L)	
Medium	(m or M)	Medium	(m or M)	
Rich	(r or R)	Rich	(r or R)	
Daily Servings (inclusive range)		Coffee Package Weight		
1 to 4		250 g		
5 to 9		500 g		
10 or mo	ore	1000 g		
Like Cream with Coffee		Suggest Serving with Cream		
Yes	(y or Y)	Yes	(y or Y)	
No	(n or N)	No	(n or N)	

9.

- 9. You should not need to declare more than **three (3)** additional variables to store the input values that describe the customer's coffee preferences. The variables will be used in determining how each product "matches" the needs of the customer by comparing the input values to each product (as per above table).
 - <u>Reminder</u> All variable declarations MUST be grouped together at the beginning of the "main" function to maximize the management of your program variables (will be easy to find being all in one place)
- 10. Displaying the preference to product summary results in a tabular format requires the application of some slightly more advanced formatting features (you will learn more about this later in the semester). For now, use the printf statement provided as a comment in the supplied starter w3p2.c file that will look like the below:

printf(" 1 | %d | %d | %d | \n", ...

Note

- A) You must code the required *relational and/or logical expression(s)* using the appropriate variables as required for each mapped field which will provide the true(1)/false(0) results using the matching rules described in the above table.
- B) You MUST code your logic to work with all combinations do not limit your logic so that it only works with the sample data.

C)	If you applied the correct logic, the code used to produce the outputs for both customer preference parts should be IDENTICAL!

Coffee

Type

ID

Packaged

| Bag Weight | Cream

With

+		+		+		+	
1	1	1	1		1		
2	0		0		0		
3	0		0		0		

Enter how you like your coffee ...

```
Coffee strength ([L]ight, [M]edium, [R]ich): M
```

Do you like your coffee with cream ([Y]es,[N]o): n

Typical number of daily servings: 12

The below table shows how your preferences align to the available products:

		+	++
 	Coffee Type	Packaged Bag Weight	With
1	0	0	0
2	0	0	1
3	1	1	1

Hope you found a product that suits your likes!

Reflection (50%)

Instructions

Record your answer(s) to the reflection question(s) in the provided "reflect.txt" text file.

- 1. In Part 2 of this workshop, you created several variables; how many did you create? Explain the importance of organizing them.
- 2. Select one calculation from your workshop that contains a Relational and a Logical expression, copy your submitted code for only this part of the logic, and then identify them and explain how they worked together.
- 3. What is DeMorgan's Law? Give an example based on your code for this workshop where you can apply it (provide the necessary code)

Academic Integrity

It is a violation of academic policy to copy content from the course notes or any other published source (including websites, work from another student, or sharing your work with others).

Failure to adhere to this policy will result in the filing of a violation report to the Academic Integrity Committee.

Part-2 Submission

- 1. Upload your source file "w3p2.c" to your matrix account
- 2. Upload your reflection file "reflect.txt" to your matrix account (to the same directory)
- 3. Login to matrix in an SSH terminal and change directory to where you placed your workshop source code.
- 4. Manually compile and run your program to make sure everything works properly:

gcc -Wall w3p2.c -o w3 <ENTER>

If there are no errors/warnings generated, execute it: w3 <ENTER>

5. Run the submission command below (replace **profname.proflastname** with **your professors** Seneca userid and replace **NAA** with your section):

-profName.proflastname/submit 100w3/NAA p2 <ENTER>

6. Follow the on-screen submission instructions