**README**

This is a game that was created by me in 2012 when I was 17 to apply for a $25k scholarship at Full Sail University. I won the scholarship. It was built in the Unity 3D Game Engine using C# scripts. I didn’t know anything about programming at the time.

I understand it is not packaged 100% professionally, but it is just how I submitted it. If you pull the folder and click on the .exe, you can play the full game.