# jayant shrivastava

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#### skills

Experience with backend engineering, distributed systems, databases, cloud infrastructure, and data engineering

Languages Python  $\cdot$  Go  $\cdot$  Ruby  $\cdot$  SQL  $\cdot$  C++  $\cdot$  C  $\cdot$  TypeScript  $\cdot$  JavaScript

Tools/Frameworks Kafka • Docker • Rails • gRPC • Airflow • CockroachDB • GraphQL • Node.js • React • Git

## experience

Cockroach Labs Software Engineering Intern

[September 2020, December 2020]

- · Built SQL features using Go in CockroachDB, an open-source database used by 400+ companies in 1100+ global clusters
- Implemented sequence number caching in Go to improve the speed & memory usage of sequenced inserts by 83% & 67%
- · Increased test coverage by extending a random SQL generator to create and verify schema-related SQL statements in Go

# Shopify Backend Engineering Intern

[January 2020, April 2020]

- · Developed backend services to actively record statistics from 300,000+ daily advertisements using Ruby & Kafka events
- · Built a scalable, offline-first bulk data exporting feature for ad metrics facing 500+ users using Rails & GCP storage
- · Implemented and deployed IP throttling features in Ruby to significantly reduce bot traffic and fraudulent click on ads
- · Integrated a new type checking framework into a large ads infrastructure project built with Rails featured on eng blog

## LCBO Software Engineering Intern

[May 2019, August 2019]

- · Reduced page load time of a production app by >50% by implementing a client-side cache in a JavaScript serviceworker
- · Worked on a serverless Node.js ETL pipeline to parse and index 1000+ spreadsheets into MongoDB & ElasticSearch
- · Prototyped and deployed a product recommendations engine facing 250+ beta users using Python & TypeScript Node
- · Developed authentication middleware to secure sensitive API endpoints using Node.js, Azure AD, & OAuth 2.0

# Bonfire Interactive Software Engineering Intern

[September2018, December 2018]

- · Built Go microservices to perform virus scans on 100% of files uploaded to Amazon S3 to improve download security
- · Reduced quarterly support tickets by >350 by automating issue detection and resolution using Python & Airflow
- · Developed analytics dashboards in a core application facing users from 400+ companies using TypeScript & React
- · Built endpoints and tests for the company's core Node.js API responsible for managing millions of dollars in assets

## Paralucent Inc Web Applications Engineering Intern

[January 2018, April 2018]

• Improved deploy time for a production app by >20% by developing a new CI/CD workflow with Docker & Azure services

# leadership, community, & awards

| Tech+ UW    | Mentoring students and helping build a more diverse & inclusive tech community at UW             | Current |
|-------------|--|---------|
| UWWiSTEM    | Coordinated programming workshops and spoke at events in support of diversity in STEM            | 2020    |
| UWBlueprint | Developed apps for NPOs in support of children's education, civil rights, and sustainability     | 2019    |
| 16 Weeks    | Created videos for a YouTube channel with 700+ subscribers to provide internship insights        | 2019    |
| Delta Hacks | Won a \$1200-valued prize out of 76 teams for making <u>an app</u> to get emergency medical info | 2018    |

#### projects

| Buoy          | Built a distributed key-value store backed by <u>Raft</u> , tolerant of node failures & partitions (Go) | <u>repo</u> |
|---------------|---|-------------|
| Autocompleter | Created a thread-safe text autocompletion library backed by a LRU cache and trie (Python)               | <u>repo</u> |
| Groupchat     | Developed a real-time chat messenger server and client (Go, GCP, Docker)                                | repo        |

#### education

University of Waterloo Graduating April 2022
BASc in Computer Engineering 4x Dean's Honors List, Cumulative Average: 91.56/100

#### interests

Basketball · Board Games · Tech for Social Good · Running · Gaming · Cooking