JAY ULLMAN

Full Stack Developer

Portfolio: libeja.github.io/portfolio/ GitHub Profile: github.com/libeja Email: jayullman@gmail.com Phone: (503) 750-5031

Profile

Highly motivated developer with one year of experience building front end, back end, and full stack web applications.

Education

Brown University, Providence, RI BA, International Relations, 2004

Free Code Camp (freecodecamp.com)

Front End Development Certificate, 2016 Data Visualization / React Development Certificate, 2017 Back End Development Certificate, 2017 CS50: Introduction to Computer Science

Harvard edX, 2017

Udemy Courses:

Modern React with Redux, 2017 Learn and Understand NodeJS, 2017 JavaScript: Understanding the Weird Parts, 2016

Express

Technical Skills HTML React
CSS React Router
JavaScript Redux
D3.js Webpack

Node.js MongoDB / Mongoose

Git

Experience

Please visit libeja.github.io/portfolio for a more complete list of over 28+ projects

Project Experience:

PinBored (pinbored.herokuapp.com)

- Full stack Pinterest clone where users authenticate using twitter and post to a communal board where other users can like pins.
- · Front end UI built with React.
- The back end Rest API was built with Express and MongoDB/Mongoose.

Voting Booth (fcc-voting-booth.herokuapp.com)

- Full stack application that allows authenticated users to create custom polls that any user can vote on.
- Authentication strategy implemented with Passport.js.
- Passwords stored in database encrypted with bcrypt.
- Voting results visualized as a pie chart using the Chart.js library.
- · Front end UI built with React.
- Back end built with Express and MongoDB.

Book Trading Club (the-book-club.herokuapp.com)

- Full stack application that allows users to search for books using the Google Books API and add to user's collection using MongoDB.
- · Book possession changes when user accepts trade.
- Created Rest API with Express/Node.

Dungeon Crawler (libeja.github.io/dungeon-crawler)

- Graphical adventure style game created with React.
- Dungeon is generated using a custom built algorithm.

Game of Life Simulation (libeja.github.io/game-of-life)

- Life simulation based based on the original game created by the mathematician John Horton Conway.
- · Built with React.

Work Experience:

United Cerebral Palsy 2015 - Present Job Coach / Employment Specialist

- Train, coach, and mentor people to achieve their employment goals in an integrated employment setting in the community.
- Collaborate with employers in the community to create systems and accommodations to help customers achieve independence while increasing business efficiency.
- Perform job analyses at work sites in order to match people with optimal positions.

Dungarvin Oregon, LLC 2012 – 2015 Direct Support Professional

- Cared for clients with Developmental Disabilities in a group home setting.
- Maintained and submitted records and documentation to county agencies.

SkillStorm, Inc. 2004 - 2007 Corporate Development Programs Manager

- Managed company's reporting, business intelligence and analysis capabilities as it relates to sales, HR and IT operations.
- Successfully managed project to implement corporate intranet (StormNet) across 12 corporate offices leading cross-functional team over a six month period from product selection, planning, implementation, and roll-out.
- Created training systems for Applicant Tracking System as well as provided classroom training for recruiters and salespeople.
- Wrote 60+ page technical manual outlining the procedures of use for Applicant Tracking System.