Inheritance

File Names: DetailedTime.h, DetailedTime.cpp, DetailedTimeMain.cpp

Derive a new class, named **DetailedTime**, from your **Time** class. Your derived class should:

- (1 pts) Add an additional int field to hold the seconds.
- (3 pts) Add a default constructor that initializes the **seconds** data member to **0.**
- (3 pts) Add a parameter constructor that initializes the **hours**, **minutes** and **seconds** data members to the values passed to the function. (This constructor should call the base class parameter constructor.)
- (3 pts) Overload the SetTime() to SetTime(int, int, int) function to include a parameter for the seconds data member. (This function should call the base class SetTime() function.)
- (2 pts) Add a **SetSeconds()** member function.
- (2 pts) Add a *GetSeconds()* member function.
- (3 pts) Redefine the PrintTime() function to include the seconds in the following format: 6:30:08 pm
 (This function should call the base class PrintTime() function.)
- (4 pts) Create a UML diagram to represent the Time class hierarchy.
- (4 pts) Write a small **main()** function to test your original **Time** class and your derived **DetailedTime** class. Be sure to test all member functions of the object.