



# Understanding and Optimizing GPU Energy Consumption of DNN Training

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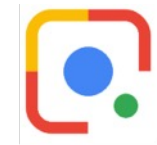
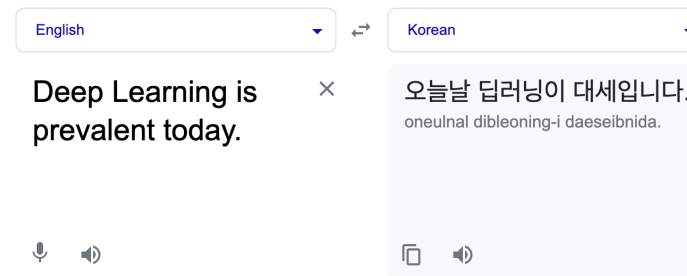
*Work done in collaboration with Jie You and Mosharaf Chowdhury*

*To appear at NSDI '23*



# Deep Learning is Prevalent Today

Image processing  
Speech recognition  
Machine translation  
Intelligent assistants  
Autonomous driving  
Search  
Video analytics



Google Lens



Siri



# DNN Energy Consumption is Skyrocketing

DNN



GPU



Energy

- Re-training is commonplace (e.g. every hour)<sup>3</sup>
- Dominant power consumer in servers (~70%)<sup>1</sup>
- Training GPT-3 == 120 years of electricity for a household<sup>2</sup>
- Performance optimizations oblivious of energy impact

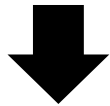
1. Dodge et al. (arXiv '22) 2. U.S. EIA and Google (arXiv '21) 3. Facebook (HPCA '18) and Alibaba (NSDI '22)

# Existing Efforts are not Practical Enough

DNN



GPU



Energy

- New energy-efficient DNN architectures  
SqueezeNext (CVPRW '18), ChamNet (CVPR '19), SkyNet (MLSys '20)
- New energy-efficient HW architectures  
TPU (ISCA '17), EDEN (MICRO '19), LNPU (ISSCC '19)
- Offline profiling and power model fitting
- Confined to GPU power configuration knobs  
MPC (HPCA '17), ODPP (CCGRID '20), GPOEO (TPDS '22)

# Understanding GPU Energy Consumption

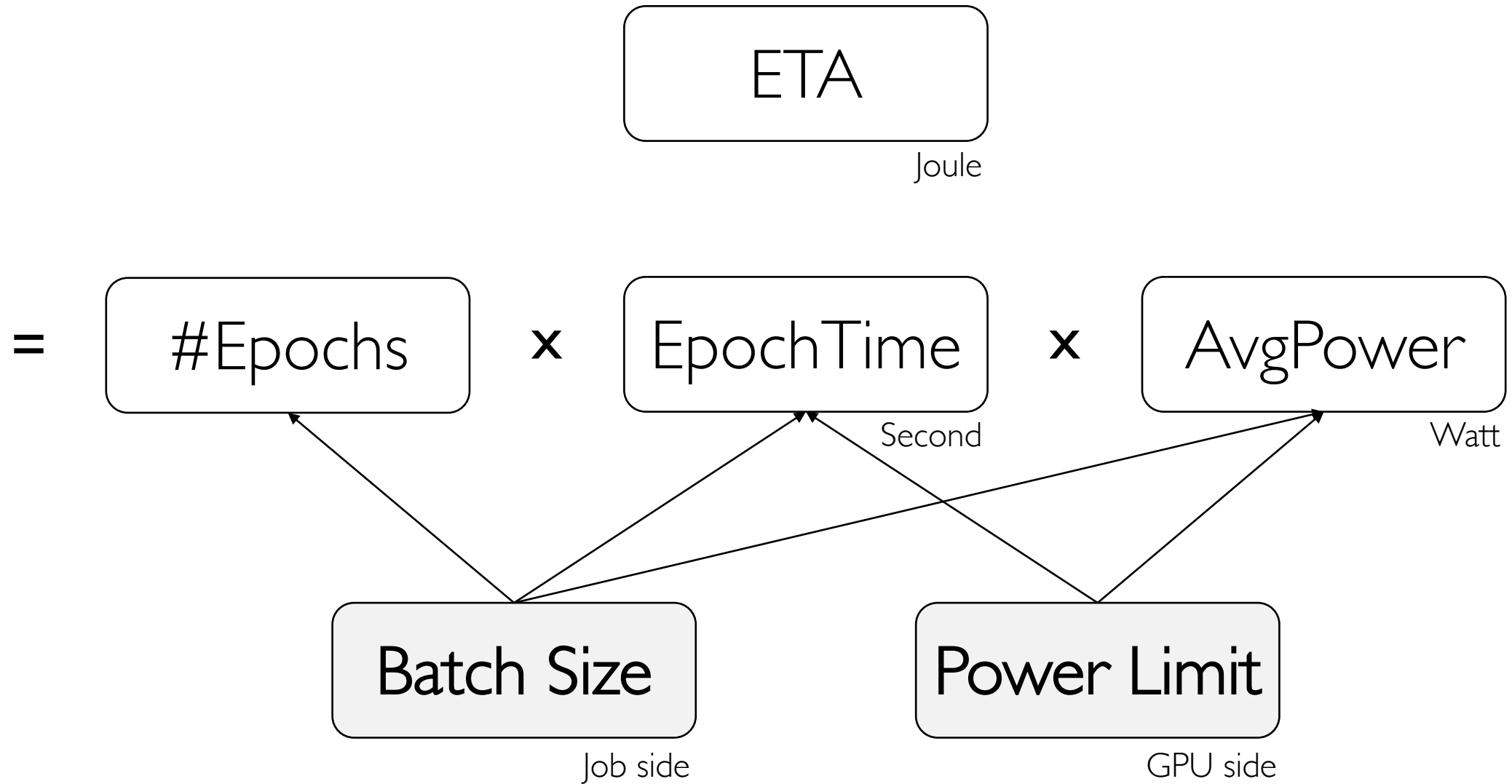
## *Energy to Accuracy (ETA)*

- Energy needed to reach the user-specified target accuracy
- Energy-counterpart of *Time to Accuracy* (TTA)

# Understanding GPU Energy Consumption

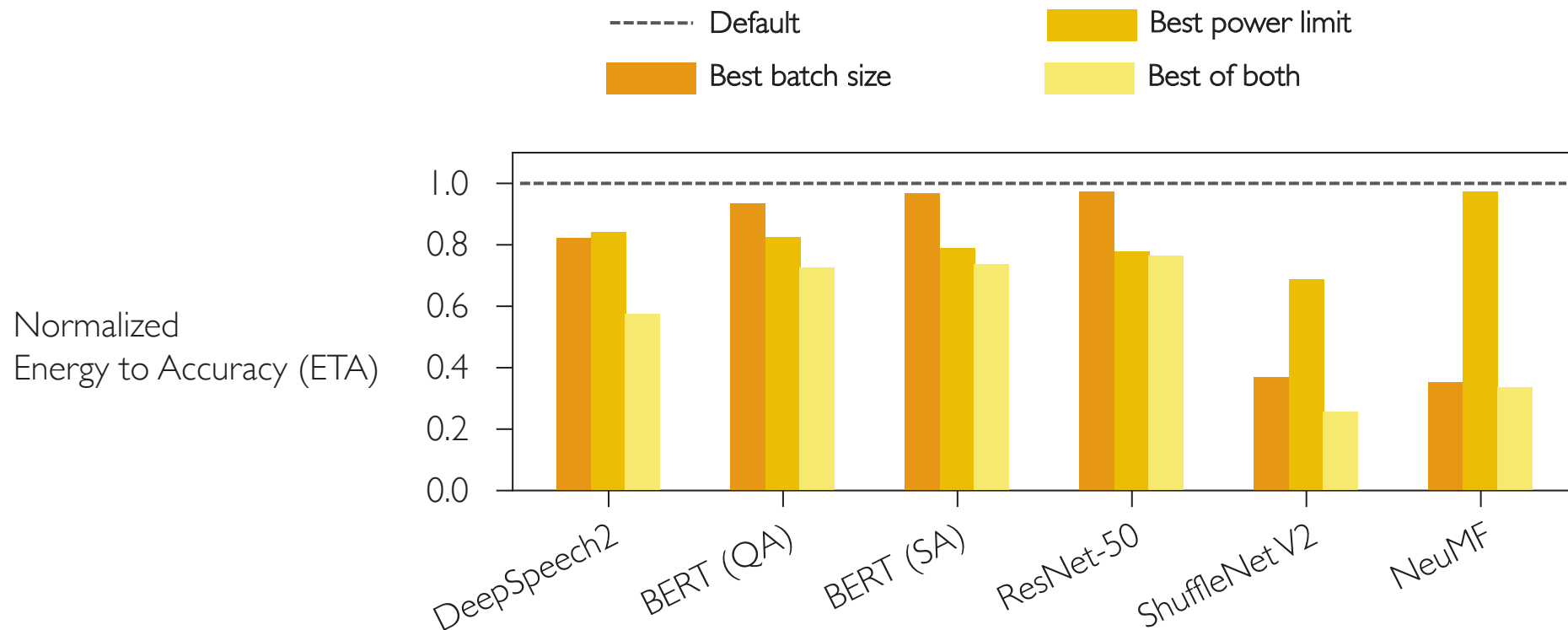
$$\text{ETA} \text{ (Joule)} = \text{TTA} \text{ (Second)} \times \text{AvgPower} \text{ (Watt)}$$

# Understanding GPU Energy Consumption



# Opportunity for Energy Savings

## Sweep of feasible batch sizes and power limits

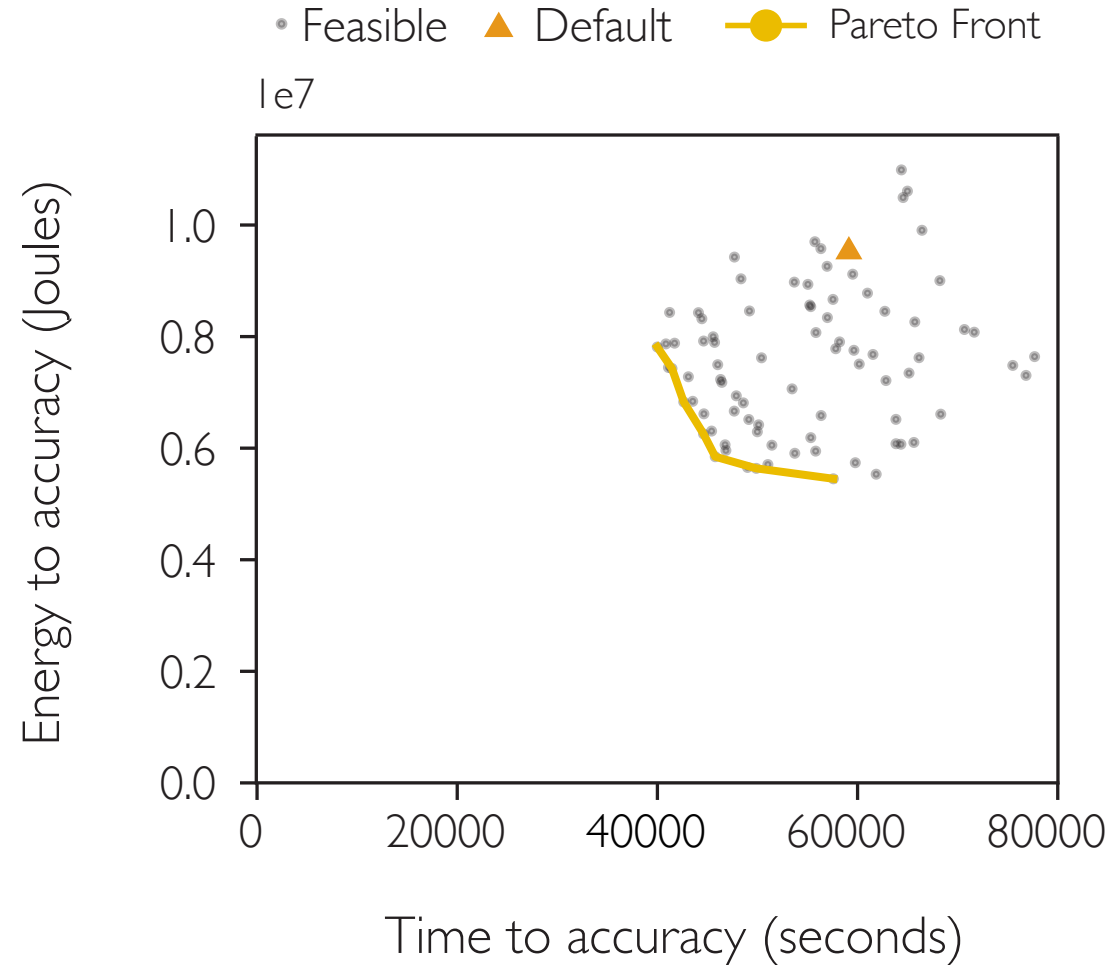


**24 ~ 75%  
energy  
reduction**

Measured on an NVIDIA V100 GPU.  
Training terminates when the DNN reaches its original target accuracy.

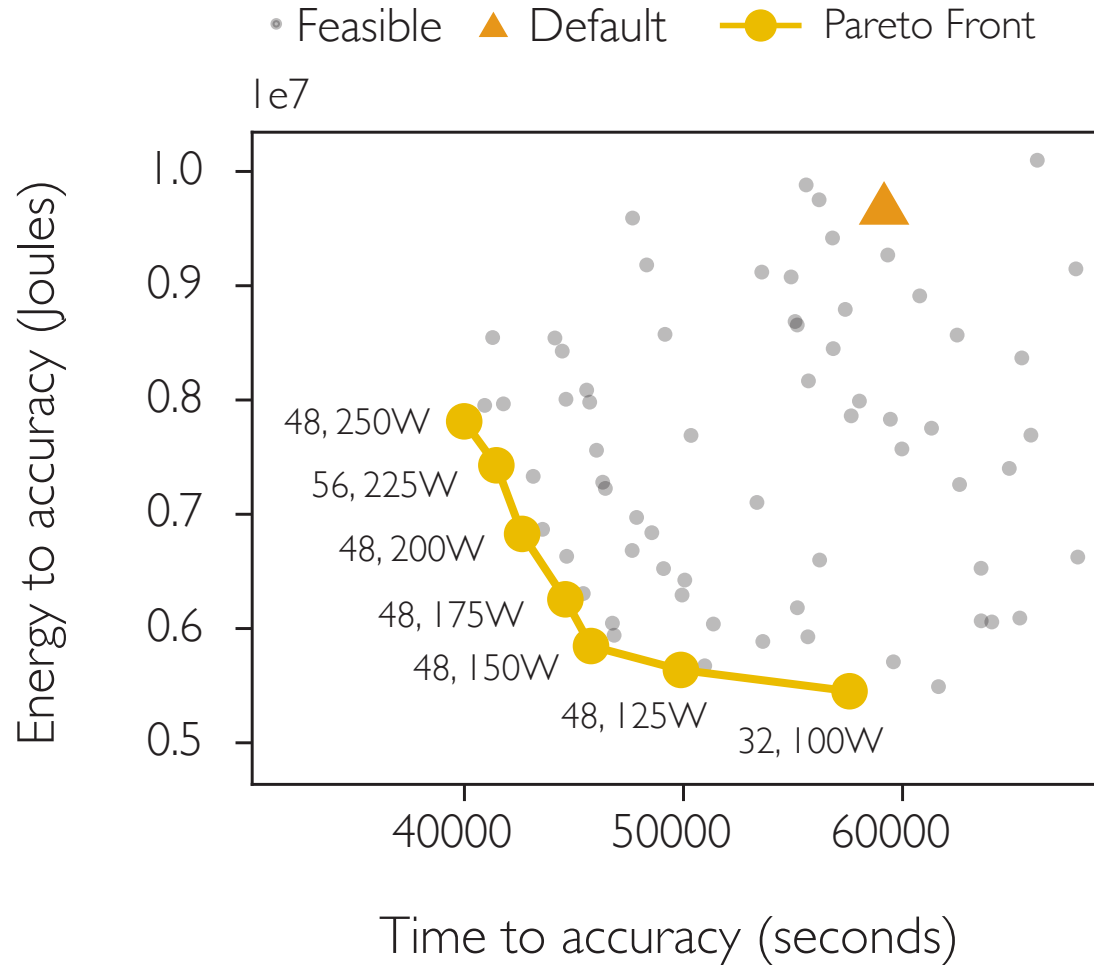


# Relationship Between Time and Energy



Results from training DeepSpeech2 on LibriSpeech on an NVIDIA V100 GPU.  
Similar trends found over 6 DL workloads and 4 GPU generations.

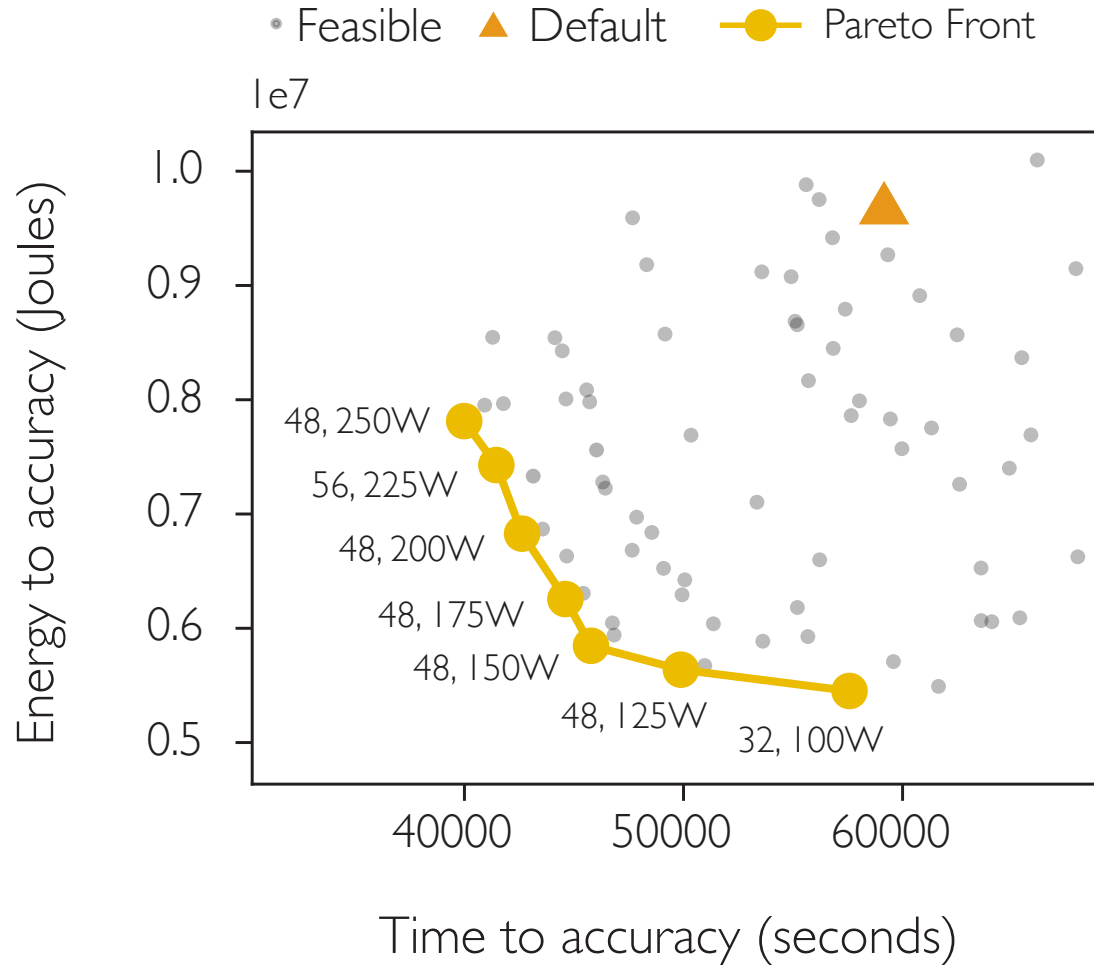
# Relationship Between Time and Energy



1. Time and energy minimized by different knobs
2. Efficient time and energy show a **trade-off**

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# Relationship Between Time and Energy

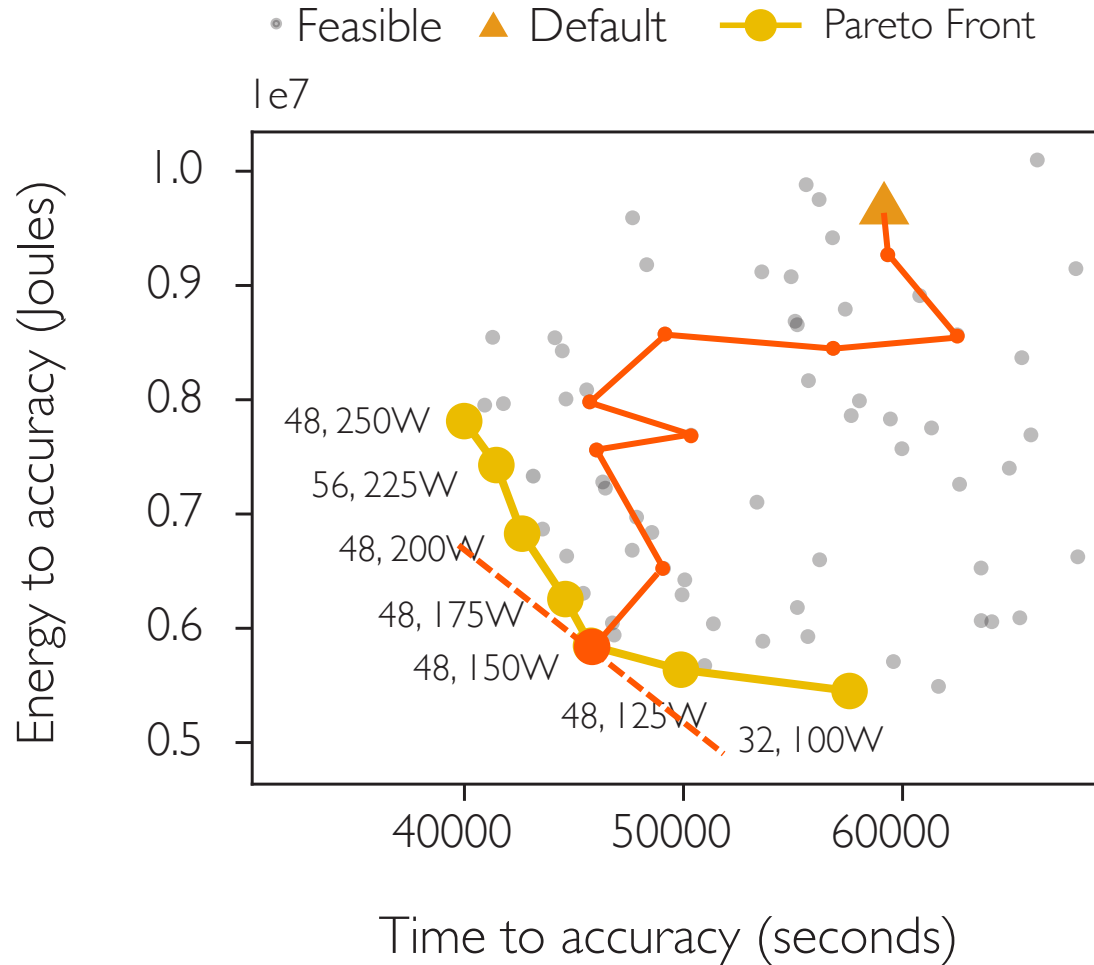


Which yellow point is the best?

$$\text{Cost} = \eta \cdot \text{ETA} + (1 - \eta) \cdot \text{MaxPower} \cdot \text{TTA}$$

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# Challenge #1: Average Power

## GPU is a black box

- Confidential hardware architecture
- Unknown internal voltage/frequency control algorithm

$$\text{ETA} = \text{\#Epochs} \times \text{EpochTime} \times \text{AvgPower}$$

## Power modelling lacks practicality

- Requires offline profiling
- Does not generalize to other DNNs and GPUs

# Challenge #2: Time to Accuracy (TTA)

Difficult to predict number of epochs

$$\boxed{\text{ETA}} = \boxed{\#Epochs} \times \boxed{\text{EpochTime}} \times \boxed{\text{AvgPower}}$$

- Batch size affects model accuracy
- We would be solving HPO if we can predict TTA

DNN training is stochastic

- Parameter initialization and batch order are random
- TTA varies even when we train with the same config



*An Energy Optimization Framework  
for DNN Training*

## **Optimizes the cost**

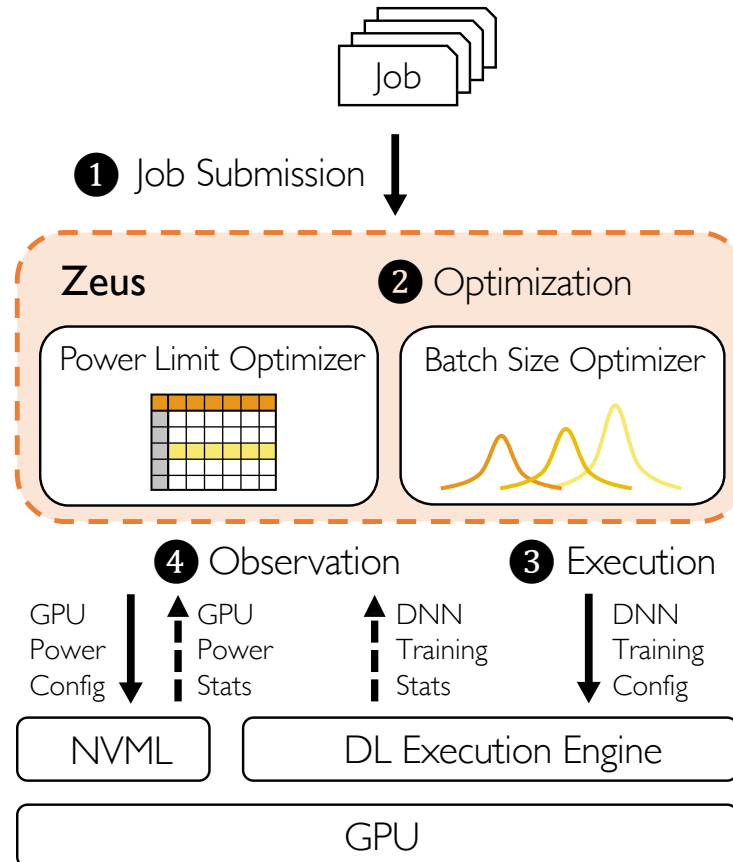
- of an arbitrary DNN model
- on an arbitrary GPU type
- in an efficient manner

## **without any**

- offline profiling,
- hardware modification, or
- accuracy degradation

# Overall Workflow

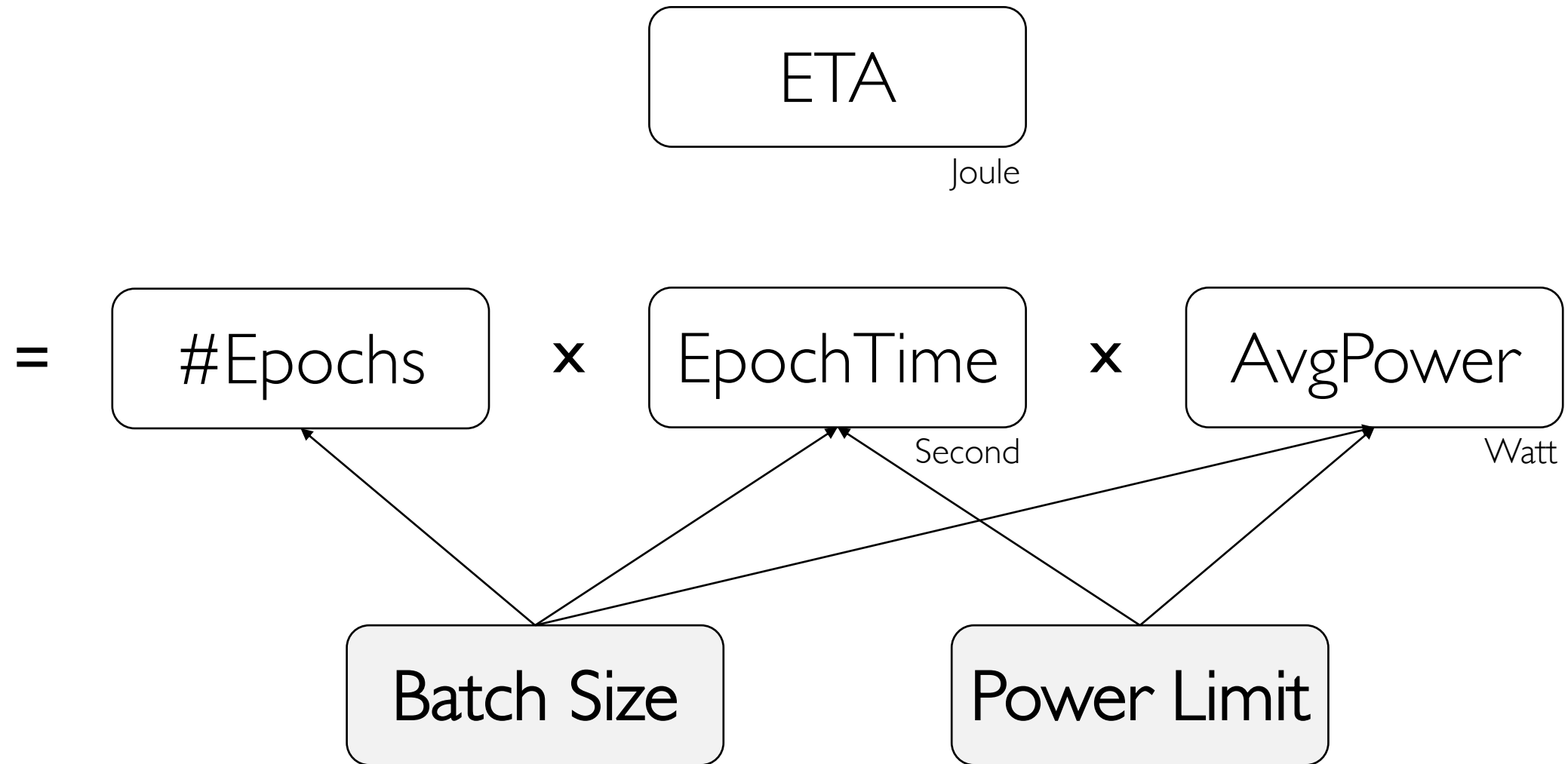
Re-training jobs are opportunity for exploration!



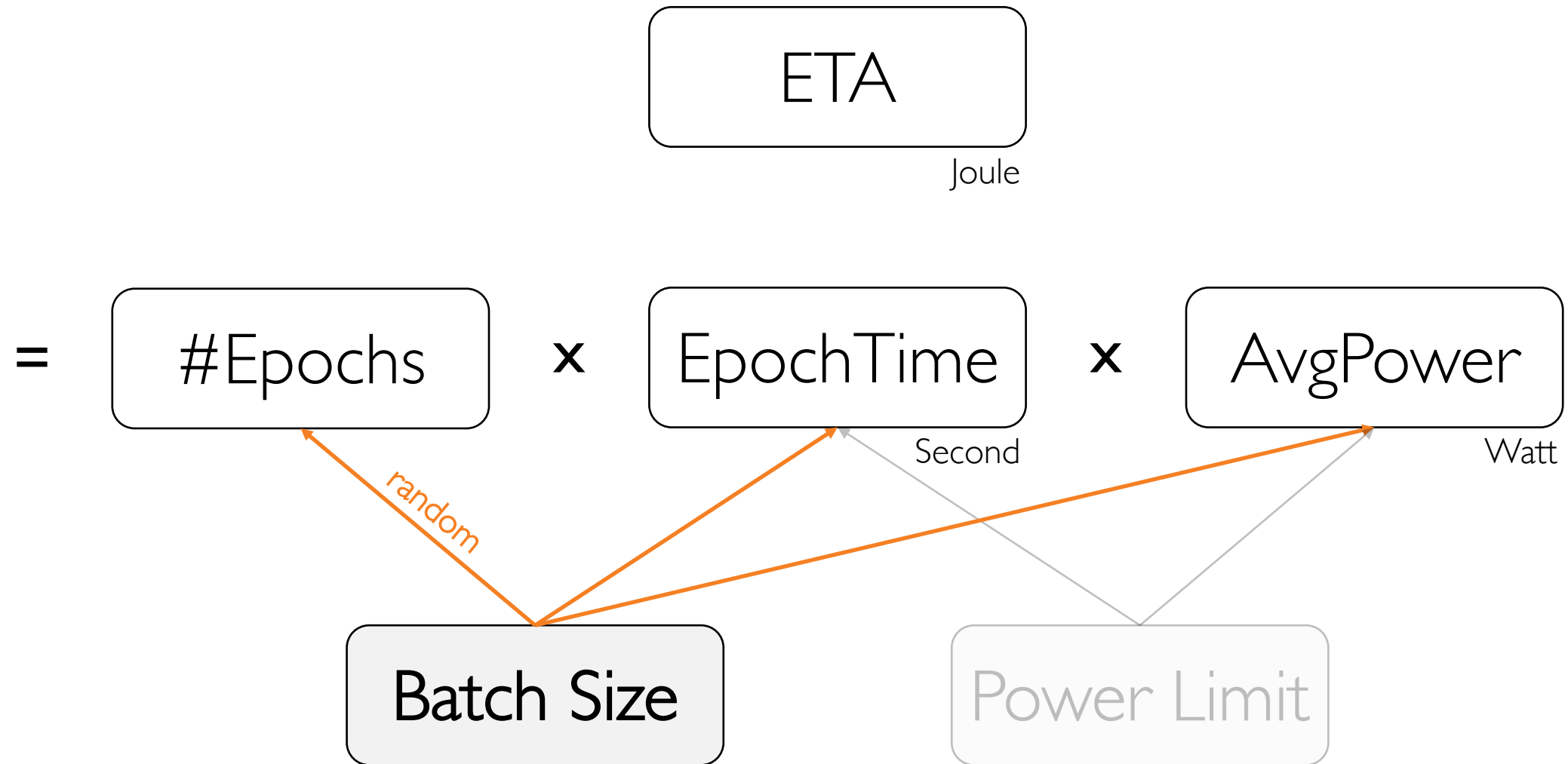
1. Decoupling
2. Power Limit Optimizer
3. Batch Size Optimizer



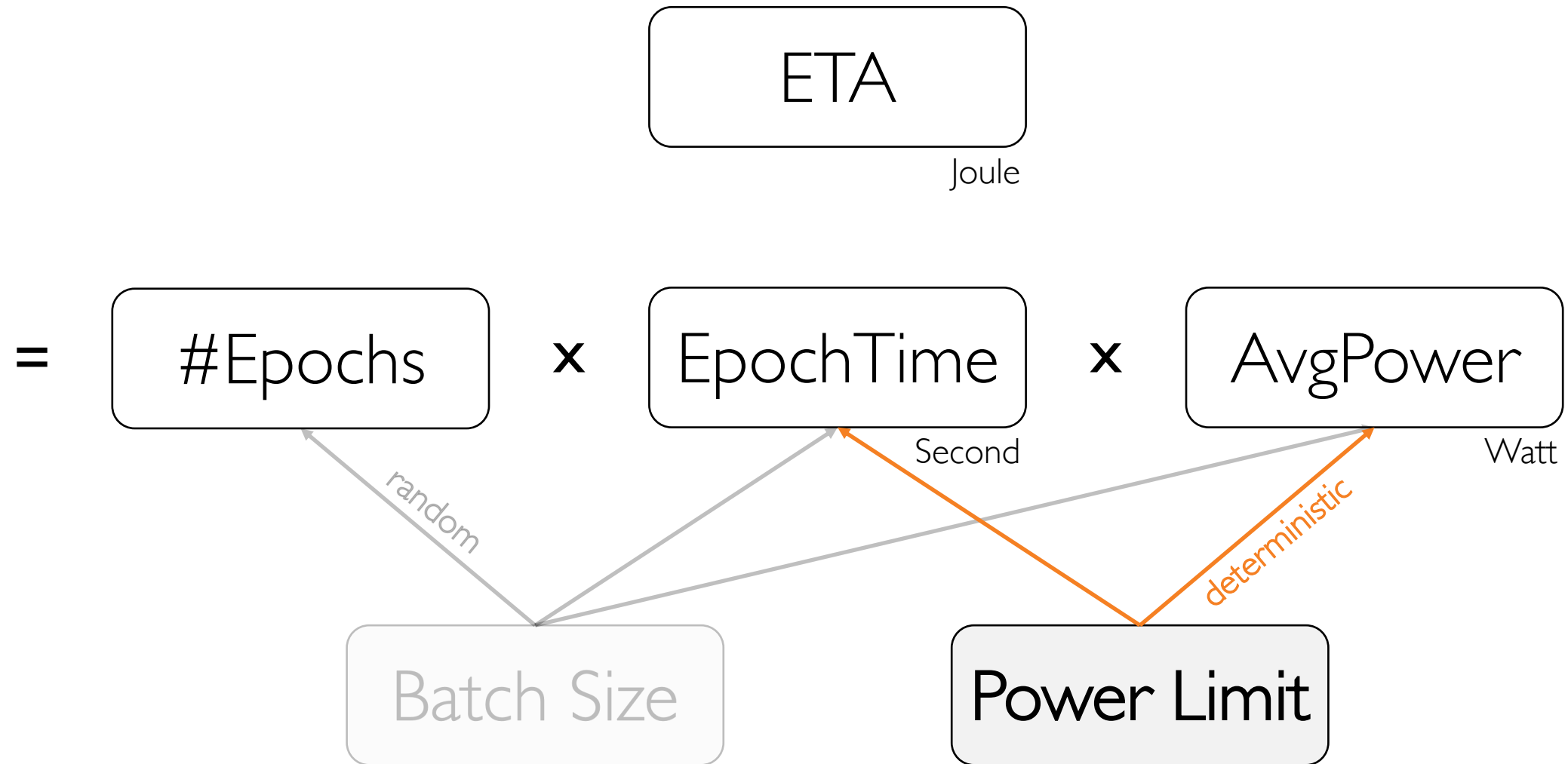
# I. Decoupling Batch Size and Power Limit



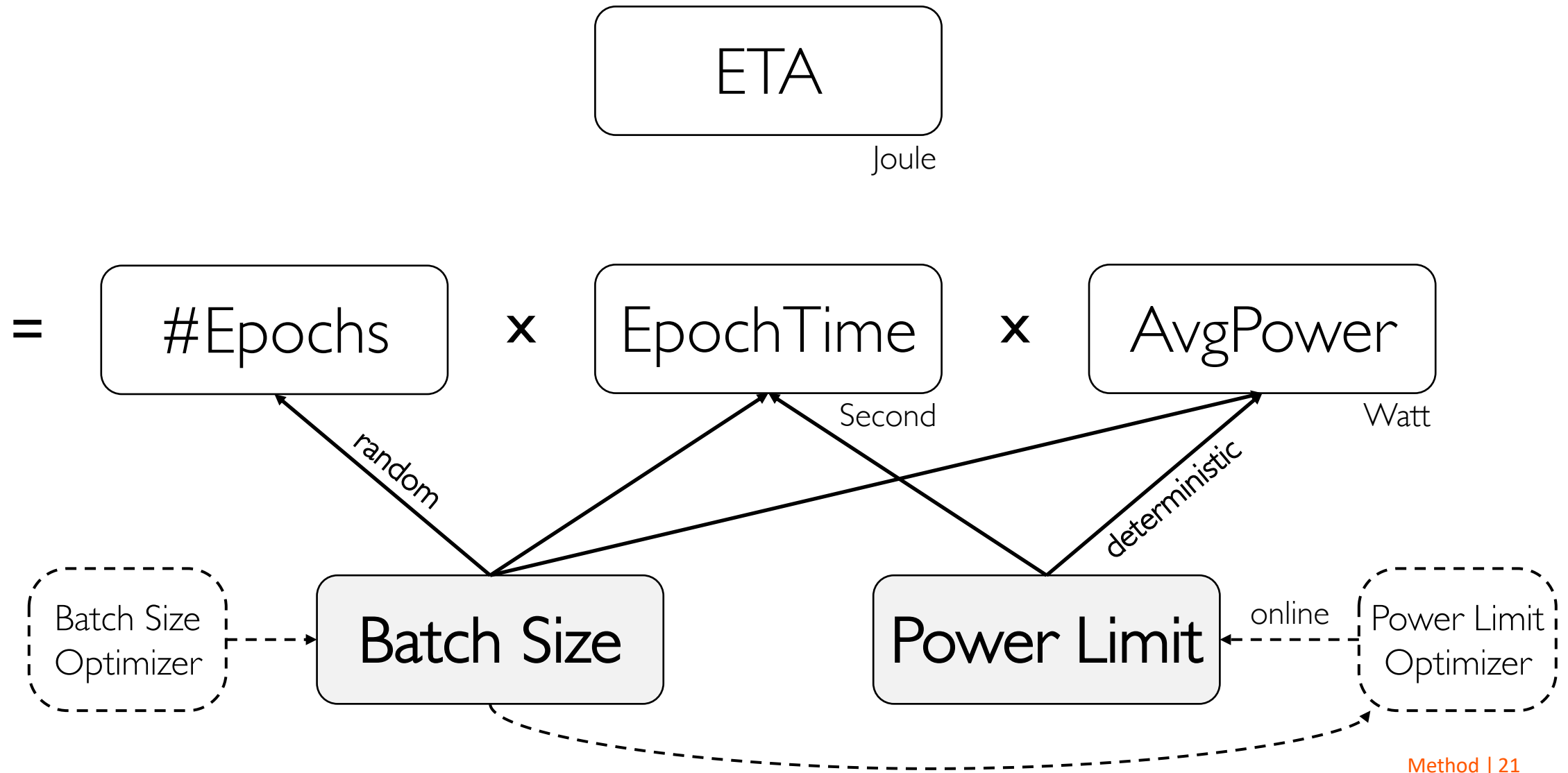
# I. Decoupling Batch Size and Power Limit



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# I. Decoupling Batch Size and Power Limit



## 2. Power Limit Optimizer

### Just-in-time online profiler

- Profiles the **power** and **throughput** of each power limit
- **Five seconds** per power limit is enough

### Low overhead

- Profile **only once** for each batch size
- Profiling **contributes** to the training process

# 3. Batch Size Optimizer

A good solution must

1. incorporate the **stochasticity** of DNN training, and
2. intelligently **trade-off** exploration and exploitation

$$\text{Cost} = \eta \cdot \text{ETA} + (1 - \eta) \cdot \text{MaxPower} \cdot \text{TTA}$$

Multi-Armed Bandit

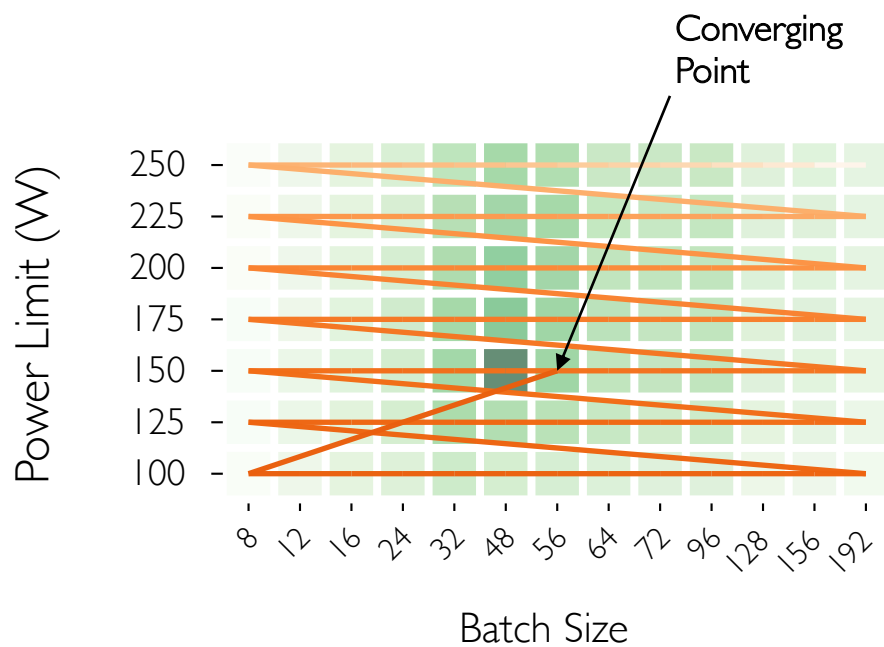
1. Models **cost** as a Gaussian random variable
2. Automatically controls exploration and exploitation

# Workloads and GPU Generations

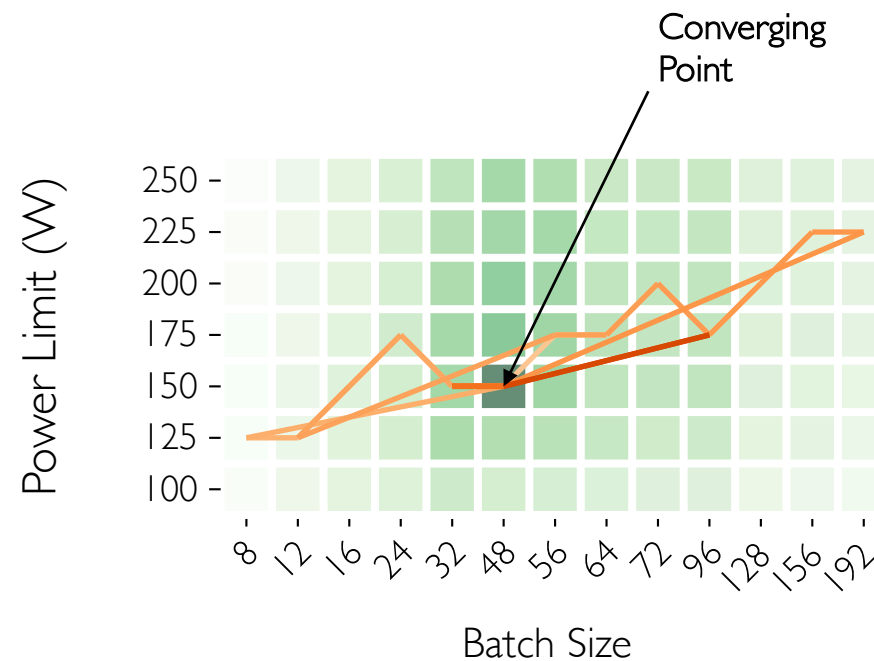
Task	Dataset	DNN	GPU	Arch
Speech Recognition	LibriSpeech	DeepSpeech2	NVIDIA A40	Ampere
Question Answering	SQuAD	BERT	NVIDIA V100	Volta
Sentiment Analysis	Sentiment140	BERT	NVIDIA RTX6000	Turing
Image Classification	ImageNet	ResNet-50	NVIDIA P100	Pascal
Image Classification	CIFAR-100	ShuffleNet-v2		
Recommendation	MovieLens-1M	NeuMF		

# Zeus in Action

Grid Search



Zeus

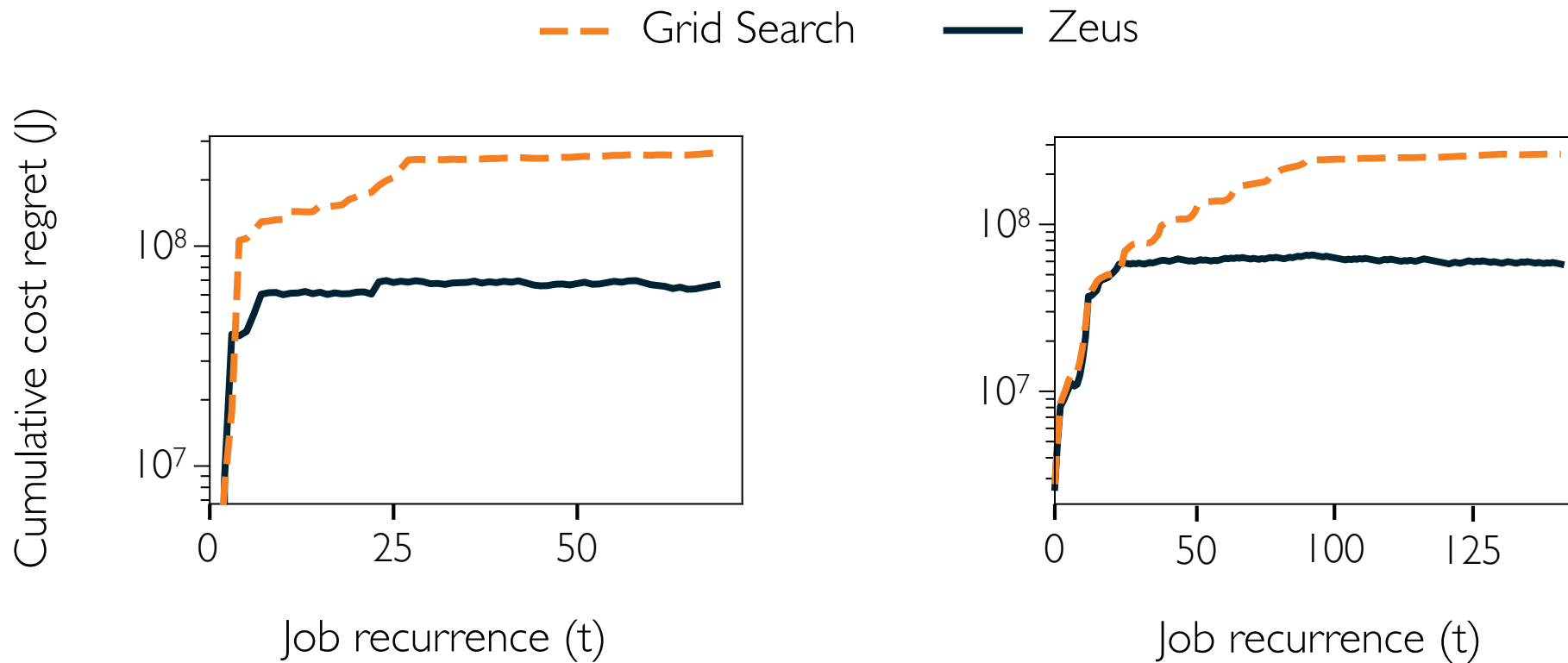


Search Path Training Cost (darker means better)

DeepSpeech2 trained on LibriSpeech on an NVIDIA V100 GPU.



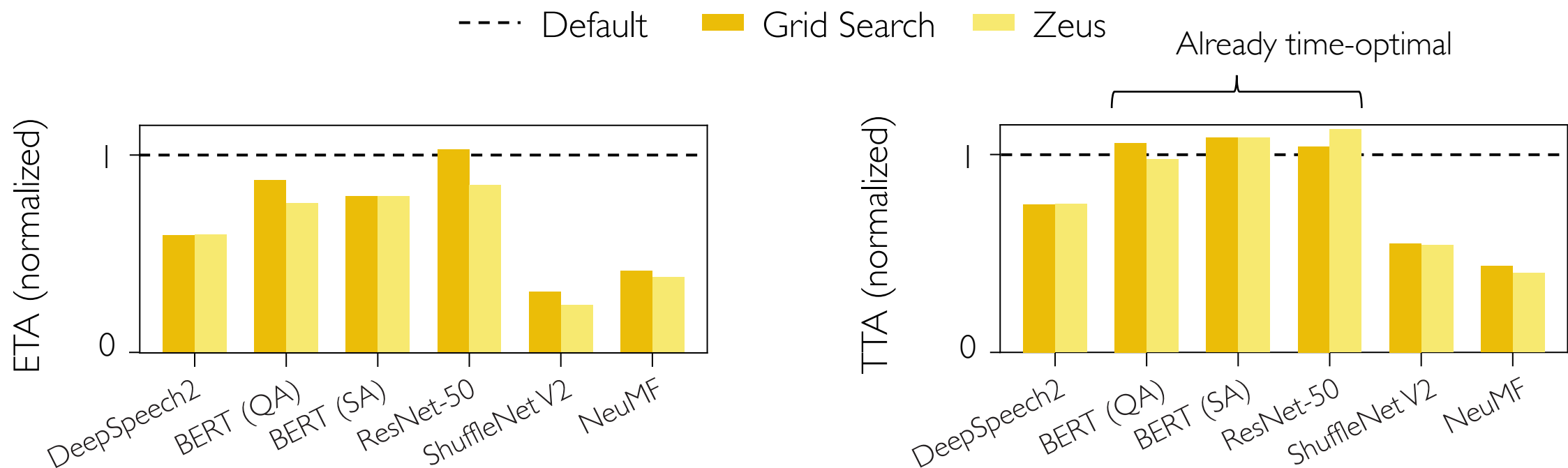
# Zeus Quickly Converges to the Optimum



ResNet50 trained on ImageNet on an NVIDIA V100 GPU

DeepSpeech2 trained on LibriSpeech on an NVIDIA V100 GPU

# Zeus Leads to Large Benefits



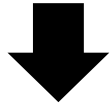
**15 ~ 76% energy reduction**

**Up to 60% time reduction**

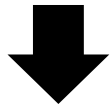
Results obtained on an NVIDIA V100 GPU

# Conclusion

DNN



GPU



Energy

- Works on arbitrary DNN models
- Works without modifying existing hardware
- Fully online with JIT profiling and MAB
- Jointly optimizes both job- and GPU-side configurations



<https://ml.energy/zeus>