# Testing Code



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# Writing Test Code

With JUnit & Java

#### **JUnit**

A testing framework

Common solutions to common problems

There are other frameworks

We'll be focusing on the practices

## Cafe



CoffeeType
Enum of different types of coffee

Coffee
A class for a single brewed cup

Cafe

Class for brewing coffee – including managing beans and milk

#### The Common Structure of Tests

The 3 things to get right

## Given



The preconditions for the test

What should the world look like when the behaviour happens?

## When



The Behavior

What is being tested?

## Then



The post-condition

What are the changes that happened?

given when then

# Exceptions, Failures and Errors

... because things eventually go wrong!

# Sometimes an exception is the correct result!

# Checking for Exceptions

@Test(expected = IllegalArgumentException.class)

#### Failures vs. Errors

**Failure** 

Tried to check a behavior

An assertion failed

Suggests the code is broken

**Error** 

At any point in the test

An exception was thrown

Suggests the test is broken

# Summary



Coded some tests with JUnit

given/when/then

Failures vs. Errors

It was really simple!