

Java Fundamentals, Part 2

John Sonmez

<http://simpleprogrammer.com>

John.Sonmez@gmail.com



Course Overview

- Building on concepts from Part 1
- Language features
- Java Class Libraries



Course Overview

- **Topics covered**
 - Exception Handling
 - Collections
 - Enumerations
 - I/O
 - Annotations
 - Threading

Exception Handling

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Outline

- Understanding Exceptions
- Try and Catch
- Finally
- Checked and Unchecked
- Best Practices

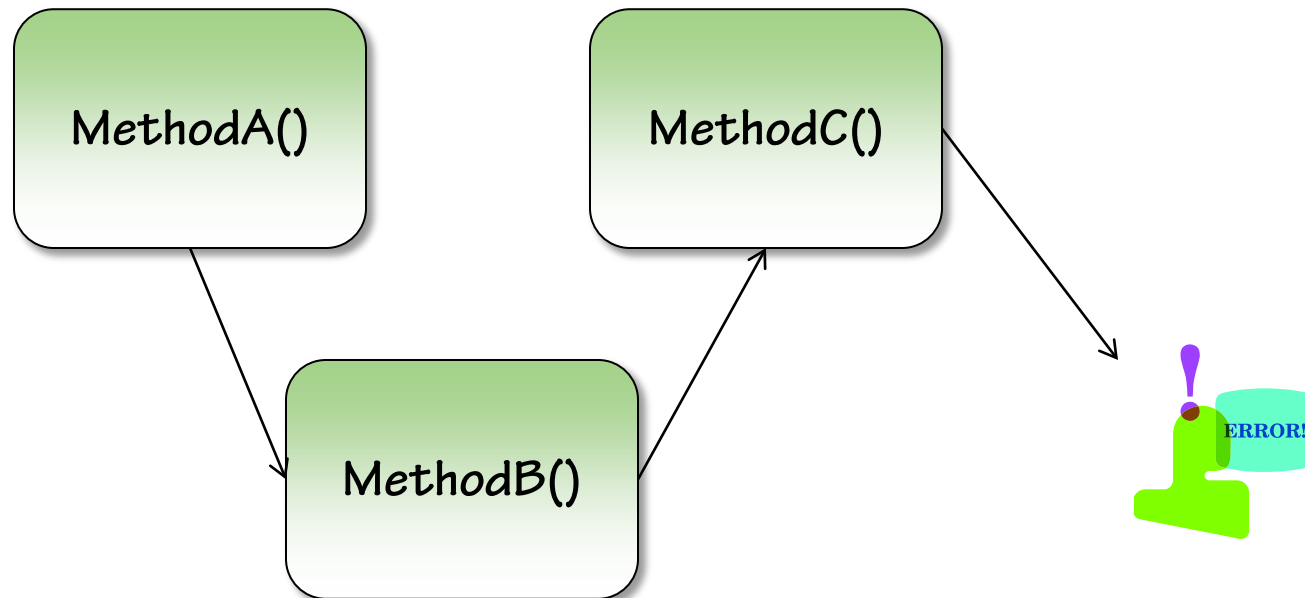
Understanding Exceptions

- Way to handle errors
- Special object that indicates an error
- Exceptions that are not dealt with crash the application



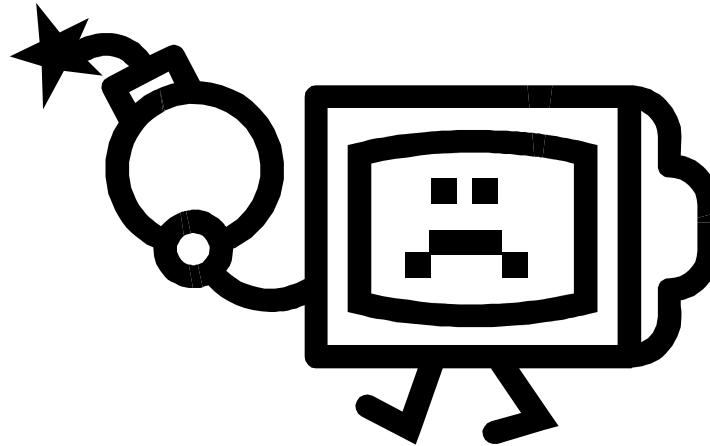
Exceptions

- Cleaner than error codes



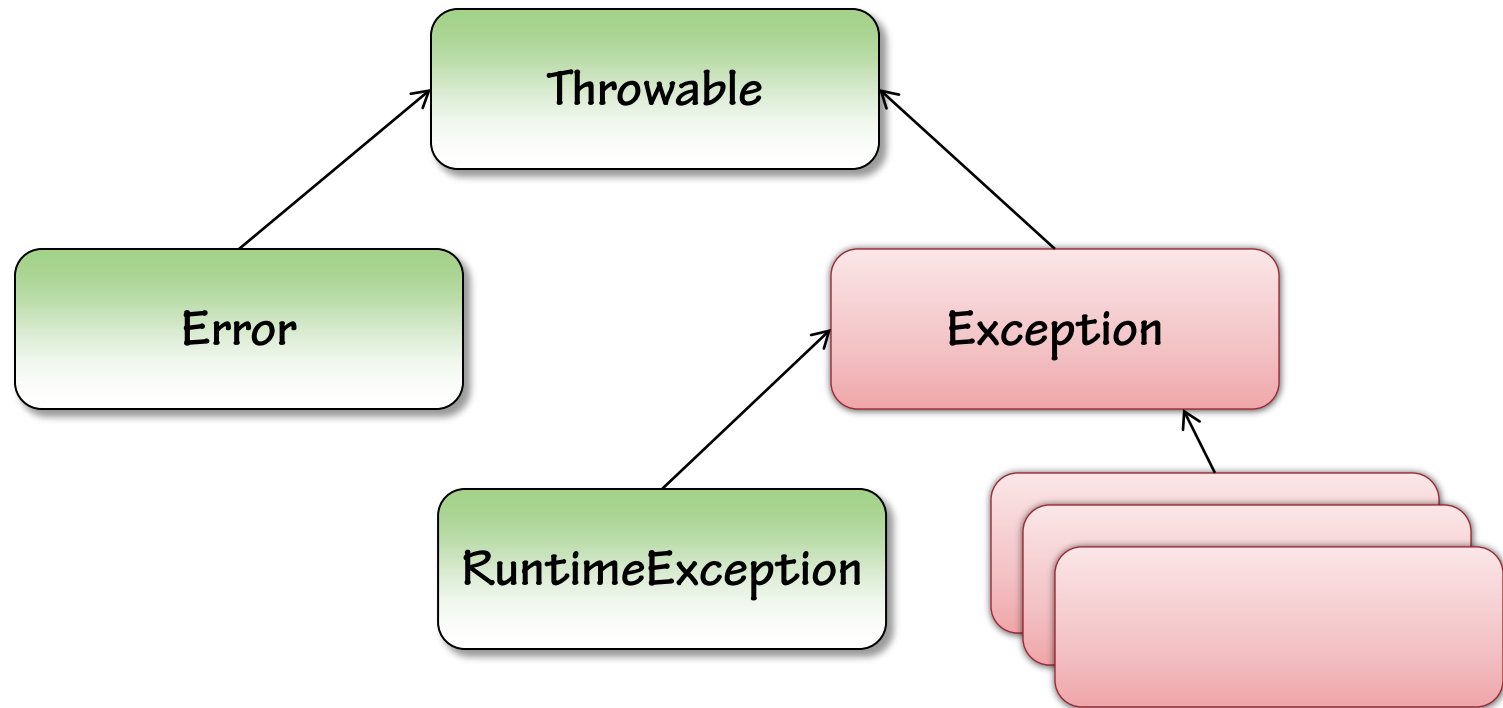
Types of Exceptions

- Two main types
 - Checked
 - Unchecked



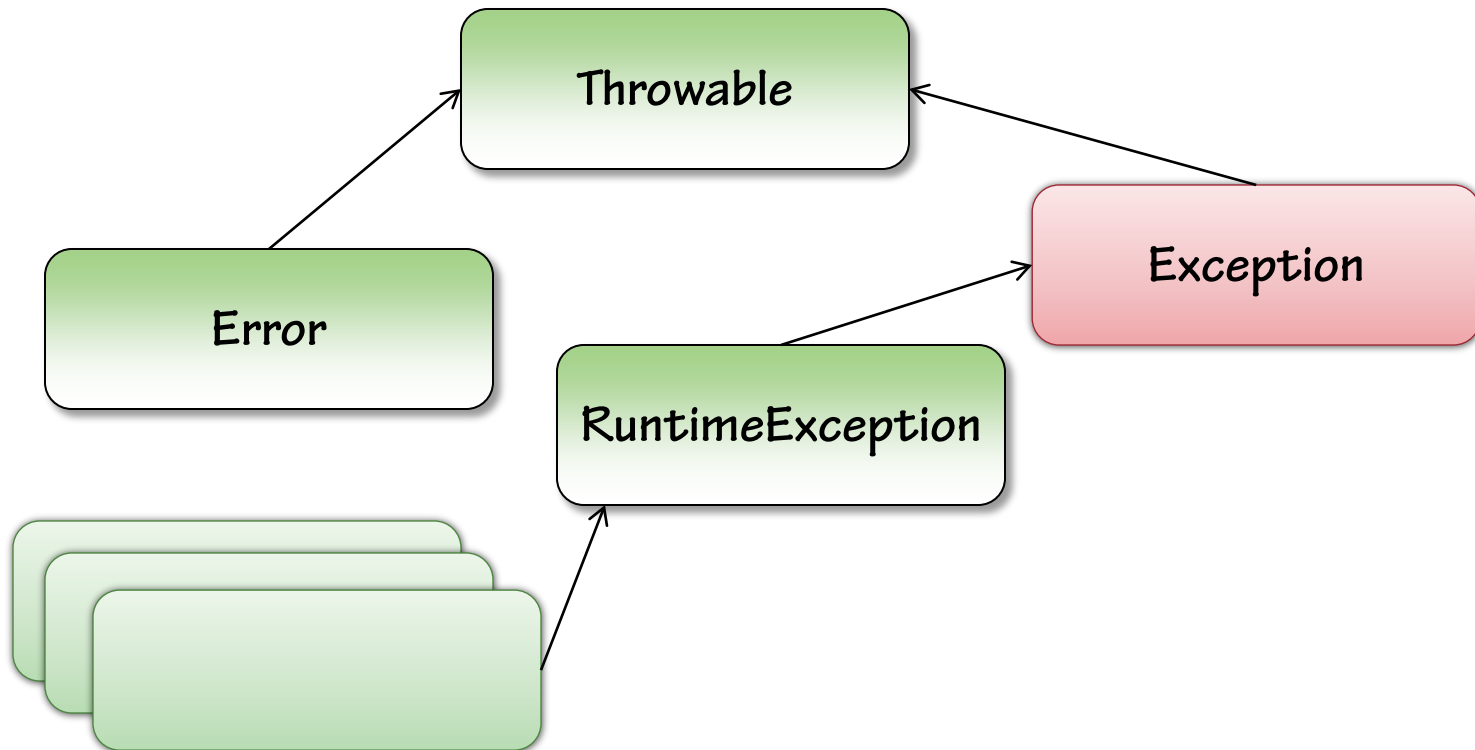
Checked Exceptions

- Catch or specify
- Subclasses Exception



Unchecked Exceptions

- Not expected to handle
- Subclasses Error or RuntimeException



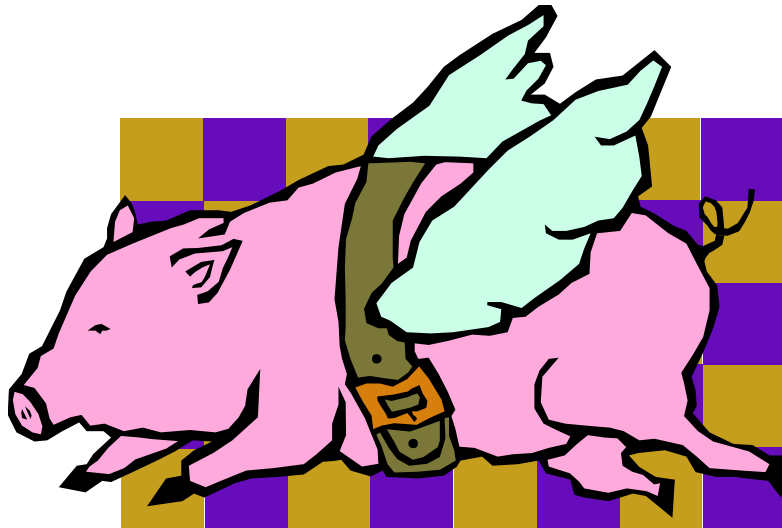
Best Practices

- #1 Catch as specific an exception as possible



Best Practices

- #2 Exceptions are for “exceptional” situations
 - Debatable



Best Practices

- #3 Don't catch errors



Best Practices

- #4 Don't catch exceptions that you aren't going to do something with
 - This is called "eating" an exception



Summary

- Understanding Exceptions
- Try and Catch
- Finally
- Checked and Unchecked
- Best Practices

