# **Elon Musks**

## **Full Stack Developer**

(111) 111-1111 musks@elonmusks.musk LinkedIn GitHub

#### **EXPERIENCE**

## **Tesla Corporation** – Full Stack Developer

Super Berlin, GM | March 2018 - current

- Given the ability to work on all types of applications from being in the
  weeds on a dot net nuke server stuck having to use notepad, all the way to
  crafting beautiful web apps using modern day stacks
- Worked on many small, medium, and large-scale projects through the initial requirements, design, planning, development, server management, and deployment
- Worked within an agile team to design and implement critical structures of a colossal multi year project

## Musks University – Computer Science Tutor

Doge Town, MN | Spring 2015 - Fall 2020

- Assist Students in their course work by explaining and providing instructive examples or ways to think about the problem
- Constantly practicing and improving the soft skill of breaking down a complex scenario into little digestible chunks

## **RESEARCH**

## Swarm AI (2021- current)

- Collaborative project to research, build, and improve swarm AI algorithms
- My role is to build the hardware and software API for the AI to obtain IO data from the bot

### **PROJECTS**

## ProjectMoon (2021)

- Bot that buys Dogecoin whenever Elon Musk's tweet contains keywords
- Trained a YOLOV3 algorithm model using TensorFlow
- Runs a Convolutional Neural Network with a trained model to detect if a tweeted image contains a doge

## ProjectMars (2020-current)

- Themed React, Redux, .NET 5 stack to implement a pure WebSocket based Texas hold 'em game
- The server can completely control the clients state by implementing the WebSocket behind a Redux middleware

## **ProjectElon** (2019-2021)

- Designed with a modified Entity-attribute-model to allow the gathering, processing, and presenting of data from any piece of industrial machinery
- Uses, React, Redux, .Net Core, C# TCP Server, and a ladder logic PLC
- Worked closely with an Electrical Engineer during the entire planning and development process

## **SKILLS**

Languages: C#, JavaScript,

Python, PHP, C

**Frameworks**: .Net Core, Entity Framework, Angular, Laravel

**Tools**: Git, Redux, TypeScript,

TensorFlow

**Others**: Raspberry PI, Arduino, Travis CI, Docker, HTML5/CSS

## **EDUCATION**

## **Musks University**

Bachelor of Science Computer Science 2015-2020 Doge Town, MN

#### **OTHER PROJECTS**

### Full Stack:

colsGarbage, HeartsAResume, ThisProjectWasAHugePainInTheAs thisOneWasOk, reactNativeSmilel thirdAppSameComp, Magma PlzPassPenTestsPaymentPortal

#### Hardware:

ActualHard, WareInt, Erfacing

## **Open Source:**

DefinitelyTyped, Needed, Old ReactPackage, Anime