

EDUCATION

New Albany, IN

Indiana University Southeast

Fall 2015-Present

- B.S. in Computer Science, Expected Fall 2019.
- Minor in Mathematics, Expected Spring 2018.
- Coursework: Software Engineering; Programming Languages; Computer Structures; Data Structures; Data Science; Elements of Probability

LANGUAGES AND TECHNOLOGIES

- C#; C++; Java; Python; F#(Prior Experience); SQL(Prior Experience)
- .NET; Visual Studio; IntelliJ; Unity3D; Git

WORK EXPERIENCE

Computer Science Tutor

Indiana University Southeast

Fall 2017-Present

- Assist Students in their course work by providing insight into the problem or assignment.
- Provide accurate and reliable information.
- Stay up to date on the assignments and projects that a student may need help with.

Produce Clerk

Kroger

March 2015-Present

- Keep produce floor full, fresh, and clean.
- Apply the 3A's (Acknowledge, Assist, and Appreciate) to all customers.
- Work well with team to effectively and efficiently accomplish tasks.

ADDITIONAL EXPERIENCE

Leadership

- Scrum Master
- High School Tech Club
- Boy Scouts of America

Projects

[Github.com/jb1361](https://github.com/jb1361)

- **Kattis** (Ongoing). Tackle programming problems from previous ACM contests. Python; C++
- **Software Engineering Project** (2017). Top down shooter style game made in Unity3D that is available on Google play store. C#.NET (Unity API)
- **Third person camera system** (2016). A complete package on the Unity3D asset store that allows you to easily implement a third person camera system for the player. C#.NET

Other

- Agile Software Development

HONORS/ACTIVITIES

- Member of Association Computing Machinery (Participated in the 2017 ACM Competition)
- Dean's list
- Interests include computer gaming, programming projects, and watching YouTube.