

## EDUCATION

---

### New Albany, IN

### Indiana University Southeast

Fall 2015-Present

- B.S. in Computer Science, Expected Fall 2019.
- Minor in Mathematics, Expected Spring 2018.
- Coursework: Software Engineering; Programming Languages; Computer Structures; Data Structures; Data Science; Elements of Probability

## LANGUAGES AND TECHNOLOGIES

---

- C#; C++; Java; Python; F#(Prior Experience); SQL(Prior Experience)
- .NET; Visual Studio; IntelliJ; Unity3D; Git

## WORK EXPERIENCE

---

### Computer Science Tutor

### Indiana University Southeast

Fall 2017-Present

- Assist Students in their course work by providing insight into the problem or assignment.
- Work closely with professors to ensure students understand material and seek appropriate assistance.

### Produce Clerk

### Kroger

March 2015-Present

- Keep produce floor full, fresh, and clean.
- Apply the 3A's (Acknowledge, Assist, and Appreciate) to all customers.
- Work well with team to effectively and efficiently accomplish tasks.

## ADDITIONAL EXPERIENCE

---

### Leadership

- Scrum Master
- High School Tech Club
- Boy Scouts of America

### Projects

#### [Github.com/jb1361](https://github.com/jb1361)

- **Kattis** (Ongoing). Tackle programming problems from previous ACM contests. Python; C++
- **Software Engineering Project** (2017). Top down shooter style game made in Unity3D. C#.NET (Unity API)
- **Third person camera system** (2016). A complete package on the Unity3D asset store that allows you to easily implement a third person camera system for the player. C#.NET

### Other

- Agile Software Development

## HONORS/ACTIVITIES

---

- Member of Association Computing Machinery (Participated in the 2017 ACM Competition)
- Dean's list
- Interests include computer gaming, programming projects, and watching YouTube.