Linked List and Array List

To testers:

Please first make sure the student's "main_II.c" and "main_al.c" is the same as the two provided on page 4 and 5. Then run the following four commands (shown in the script) "make clean", "make runboth", "valgrind ./main_al", "valgrind ./main_II". (My shell prompt starts with an arrow.)

```
→ make clean
→ make runboth
gcc -c main ll.c
gcc -c ll.c
gcc -o main ll main ll.o ll.o
gcc -c main_al.c
gcc -c al.c
gcc -o main_al main_al.o al.o
./main ll
H -> E -> L -> L -> O -> NULL
H \to A \to E \to L \to L \to O \to NULL
K \to H \to A \to E \to L \to L \to O \to NULL
K \to H \to A \to E \to L \to L \to O \to O \to NULL
X -> K -> H -> A -> E -> L -> L -> O -> O -> NULL
===removing===
K \to H \to A \to E \to L \to L \to O \to O \to NULL
H -> A -> E -> L -> L -> O -> O -> NULL
H \to A \to L \to L \to O \to O \to NULL
H -> A -> L -> L -> O -> NULL
./main al
[H|E|L|L|O]
[H|A|E|L|L|O]
[K|H|A|E|L|L|O]
[K|H|A|E|L|L|O|O]
[X|K|H|A|E|L|L|O|O]
===removing===
[K|H|A|E|L|L|O|O]
```

[H|A|E|L|L|O|O]

```
[H|A|L|L|O|O]
[H|A|L|L|O]
→ valgrind ./main_al
==43991== Memcheck, a memory error detector
==43991== Copyright (C) 2002-2015, and GNU GPL'd, by Julian Seward et al.
==43991== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyright info
==43991== Command: ./main al
==43991==
[H|E|L|L|O]
[H|A|E|L|L|O]
[K|H|A|E|L|L|O]
[K|H|A|E|L|L|O|O]
[X|K|H|A|E|L|L|O|O]
===removing===
[K|H|A|E|L|L|O|O]
[H|A|E|L|L|O|O]
[H|A|L|L|O|O]
[H|A|L|L|O]
==43991==
==43991== HEAP SUMMARY:
==43991== in use at exit: 0 bytes in 0 blocks
==43991== total heap usage: 2 allocs, 2 frees, 1,128 bytes allocated
==43991==
==43991== All heap blocks were freed -- no leaks are possible
==43991==
==43991== For counts of detected and suppressed errors, rerun with: -v
==43991== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
→ valgrind ./main_ll
==43996== Memcheck, a memory error detector
==43996== Copyright (C) 2002-2015, and GNU GPL'd, by Julian Seward et al.
==43996== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyright info
==43996== Command: ./main ll
==43996==
H -> E -> L -> L -> O -> NULL
H \to A \to E \to L \to L \to O \to NULL
K -> H -> A -> E -> L -> L -> O -> NULL
K \to H \to A \to E \to L \to L \to O \to O \to NULL
X \rightarrow K \rightarrow H \rightarrow A \rightarrow E \rightarrow L \rightarrow L \rightarrow O \rightarrow O \rightarrow NULL
===removing===
K \rightarrow H \rightarrow A \rightarrow E \rightarrow L \rightarrow L \rightarrow O \rightarrow O \rightarrow NULL
```

```
H \mathrel{->} A \mathrel{->} E \mathrel{->} L \mathrel{->} L \mathrel{->} O \mathrel{->} O \mathrel{->} NULL
```

$$H \rightarrow A \rightarrow L \rightarrow L \rightarrow O \rightarrow O \rightarrow NULL$$

$$H \rightarrow A \rightarrow L \rightarrow L \rightarrow O \rightarrow NULL$$

- ==43996==
- ==43996== HEAP SUMMARY:
- ==43996== in use at exit: 0 bytes in 0 blocks
- ==43996== total heap usage: 10 allocs, 10 frees, 1,168 bytes allocated
- ==43996==
- ==43996== All heap blocks were freed -- no leaks are possible
- ==43996==
- ==43996== For counts of detected and suppressed errors, rerun with: -v
- ==43996== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)

main_ll.c

```
#include <stdlib.h>
#include <stdio.h>
#include "linked_list.h"
int main(void) {
 char ls[] = "HELLO";
 node_t *ll2 = make_list(ls, 5);
 print_list(ll2); // HELLO
 ll2 = insert_at(ll2, 'A', 1); // HAELLO
 print_list(ll2);
 ll2 = insert_at(ll2, 'K', 0); // KHAELLO
 print_list(ll2);
 ll2 = append(ll2, 'O'); // KHAELLOO
 print_list(ll2);
 ll2 = prepend(ll2, 'X'); // XKHAELLOO
 print_list(ll2);
 printf("===removing===\n");
 ll2 = remove_ith(ll2, 0); //KHAELLOO
 print_list(ll2);
 ll2 = remove_ith(ll2, 0); //HAELLOO
 print_list(ll2);
 ll2 = remove_ith(ll2, 2); //HALLOO
 print_list(ll2);
 ll2 = remove_ith(ll2, 4); //HALLO
 print_list(ll2);
 return (0);
```

main_al.c

```
#include <stdlib.h>
#include <stdio.h>
#include "array_list.h"
int main(void) {
 char ls[] = "HELLO";
 array_list_t *ll2 = make_list(ls, 5);
 print_list(ll2); // HELLO
 insert_at(ll2, 'A', 1); // HAELLO
 print_list(ll2);
 insert_at(ll2, 'K', 0); // KHAELLO
 print_list(ll2);
 append(ll2, 'O'); // KHAELLOO
 print_list(ll2);
 prepend(ll2, 'X'); // XKHAELLOO
 print_list(ll2);
 printf("===removing===\n");
 remove_ith(ll2, 0); //KHAELLOO
 print_list(ll2);
 remove_ith(ll2, 0); //HAELLOO
 print_list(ll2);
 remove_ith(ll2, 2); //HALLOO
 print_list(ll2);
 remove_ith(ll2, 4); //HALLO
 print_list(ll2);
 return (0);
```

ENGR120 Chapter 13 Test Results

Student Name:							
Date: Time:							
Tester (Do not sign if the Student Name is blank):							
Linked List and Array List							
Code compiles: \(\text{Y} \) \(\text{N} \) # of warnings: \(\) Does not compile only because of Makefile: \(\text{Y} \) \(\text{N} \) ===================================							
Code ran: □Y □N							
Terminated OK: □Y □N Output Correctly (Linked List Implementation): □Y □N Comment:							
Output Correctly (Array List Implementation): \Box Y \Box N Comment:							
Output was free from extraneous output: $\Box Y \Box N$							
valgrind check – no memory leak: □Y □N If has leak, how much:							
valgrind check – no read/write violation: $\Box Y \Box N$ If has leak, how much:							
======================================							

Grading Rubric

		% usually
		deducted
A.	Defects in source code not revealed by tests	10-30
В.	Handed in extra source files	10
C.	Names are not meaningful	10
D.	Indentation does not indicate program structure	10
E.	Program will not compile	50-100
F.	Program produces incorrect results	20-100
G.	Incorrect implementation	20-100
H.	Does not compile only because of Makefile	10
I.	Program solves wrong problem	10-100
J.	Use of unnamed constant	10

Assigned: Linked list and array list implementations. Hand in "ll.c", "al.c" only in hard-copy.

Name:		Points:			/ 50 total				
Item	Lists								
Tutor Report:	☐ Tests OK (E	E) (F)		Points:					
Tutor Comment:									
☐ Includes purpose comment (A)		☐ Adequate commenting (B)	g	☐ Meaningful name (C)		☐ Indentation (D)			
☐ Use of #defin	es / constants	☐ Clean output (H)		Uses functions (L)					
☐ Evidence of t	est cases (G)	☐ Algorithm design (J)	☐ Shows digits		☐ Uses integers				
Comments:									