



Modern Frontend – Back To The Server

ABOUT ME

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- Freelancer, in den letzten 10 Jahren vor allem in Projekten im Spannungsfeld zwischen modernen Webentwicklung und traditionellen Geschäftsanwendungen.
- Dozent an der Berner Fachhochschule seit 2007
- In-House Kurse & Beratungen zu Web-Technologien im Enterprise: UBS, Postfinance, Mobiliar, AXA, BIT, SBB, Elca, Adnovum, BSI ...

JavaScript / Angular / React / Vue / Vaadin
Schulung / Beratung / Coaching / Reviews

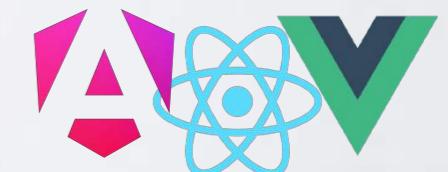
jonas.bandi@ivorycode.com





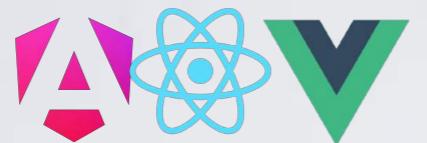
What are you using ... ?

The Pendulum is swinging ...

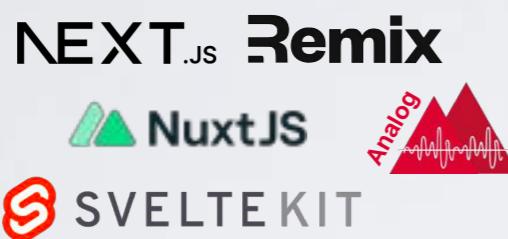


... will it ever stop?

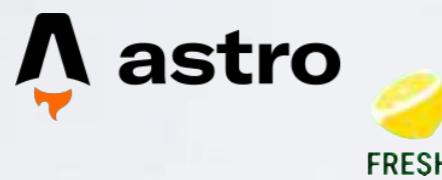
AGENDA



Where are we? - The Era of SPAs ...



SSR - Server Side Rendering
Meta-Frameworks
Hydration



Island Architecture
HTTP Streaming
Partial Prerendering & Server Islands



Server Side Data Loading & Mutations
RPC-style fetching and actions
React Server Components

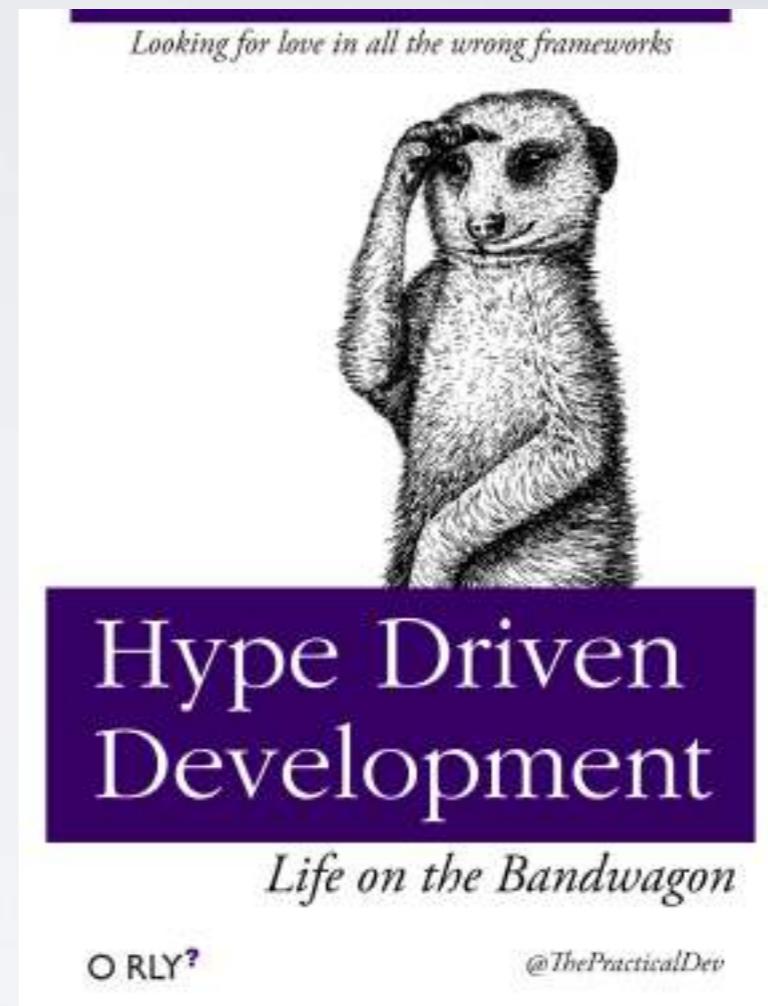


Server-Driven SPA (aka. "Live View")

Slides & Code:

<https://github.com/jbandi/baselone-2024>

My goal is to make you feel like this:



... not about the implementation details
but hopefully by looking beyond the
current "state of the art".



The Era of Single Page Applications

Architecture for Single Page Applications:

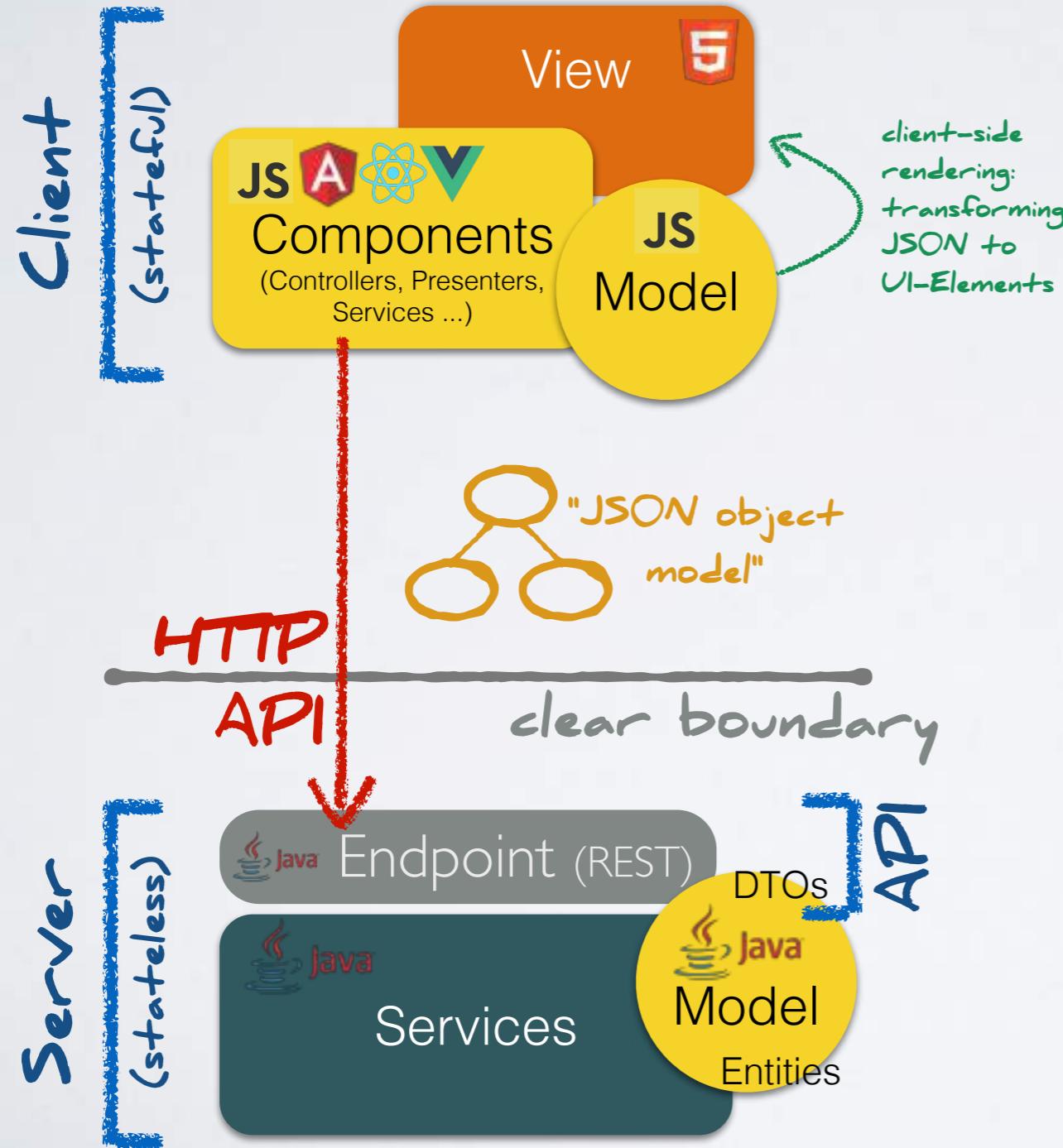
STAR WARS

THE RISE OF

THE API

EPISODE IX

The Role of the API: traditional client-server boundary



The rise of SPA development caused a "de-facto" architecture of formalized HTTP/REST-APIs.

Symptoms:

- "API-First" Design
- "The central role of API-Gateways" (the return of ESBs)

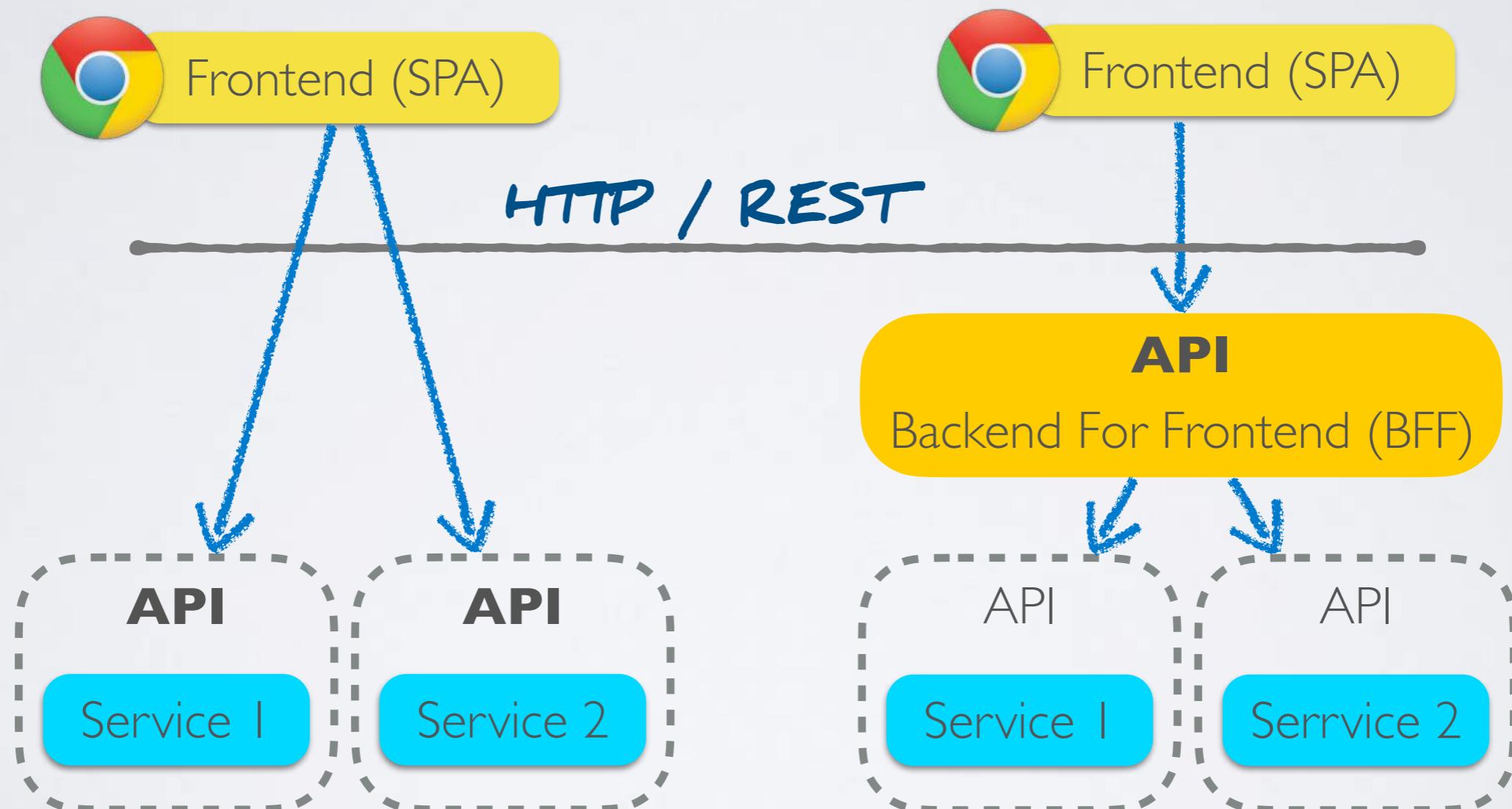
...

Creating a formalized API is a non-trivial effort: Design of URLs, Mapping, Serialization, Security ...

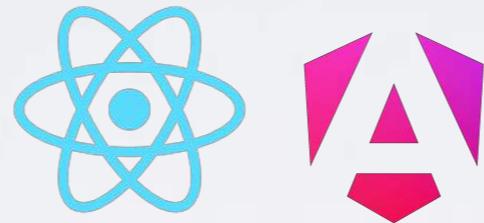
There are advantages in a formalized HTTP API: separation of concern, clearly specified and testable boundaries, reuse, team separation ...

Traditional Architectures for SPAs

Client - API - Server

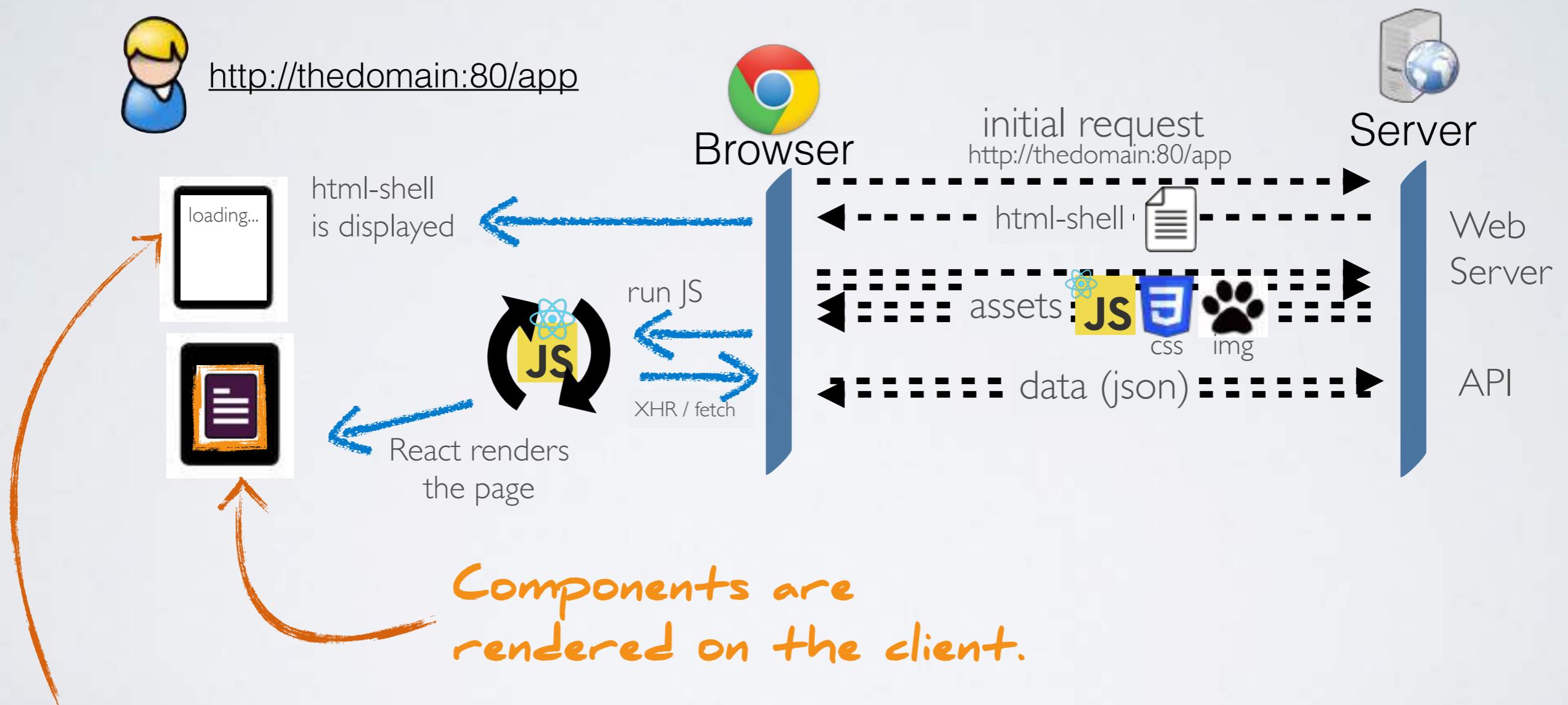


Pure SPA Demo



- html document as "shell"
- navigation without network
- fetching data from API

Traditional SPA: Client Side Rendering

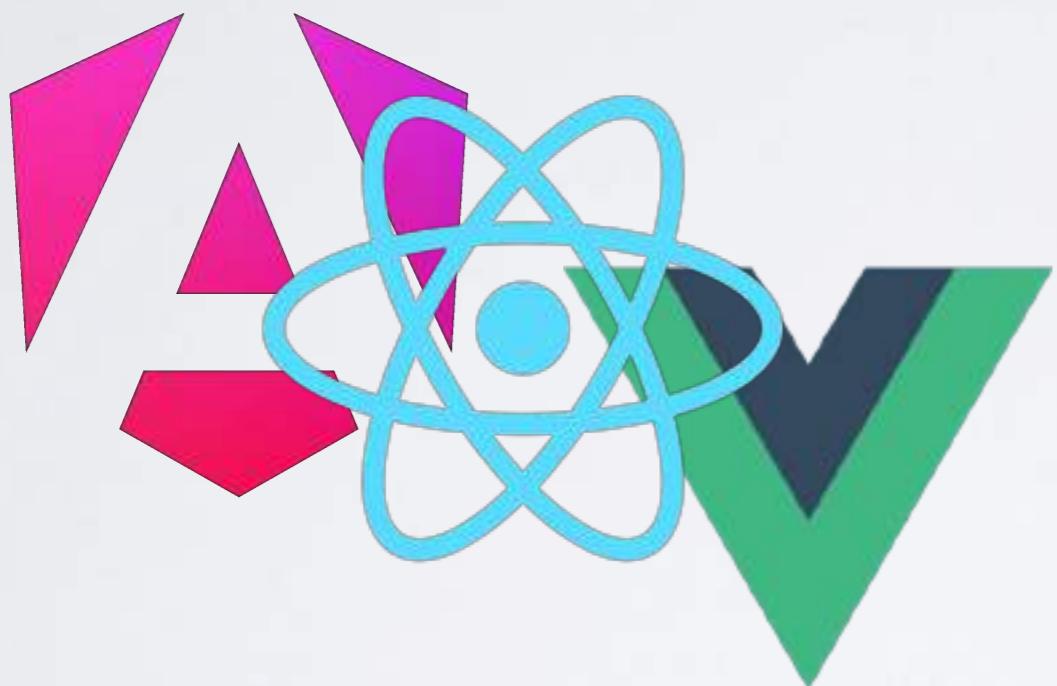


The achilles heel of SPAs:

- time to first paint
- search indexing / social previews

Amazon Study: 100ms slower page load results in 1% revenue loss!

Server Side Rendering (SSR)



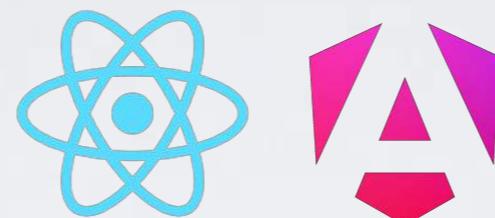
Today every modern frontend framework is capable of server side rendering.

But there are differences when it comes to data fetching ...

Angular supports non-destructive hydration since v16..
The Angular CLI introduced SSR scaffolding in v17.

<https://angular.dev/guide/hydration>
<https://blog.angular.io/angular-v16-is-here-4d7a28ec680>
<https://angular.dev/cli/new>

SSR Demo



- html document has content
- components are rendered on the server and the client
- interactivity only after hydration
- navigation without network
- Angular: HttpClient works with SSR!
(note: no client-side fetch on initial load!)

Server Side Rendering (SSR)

... even Angular can do that now 😊

Using Angular CLI v17 or later



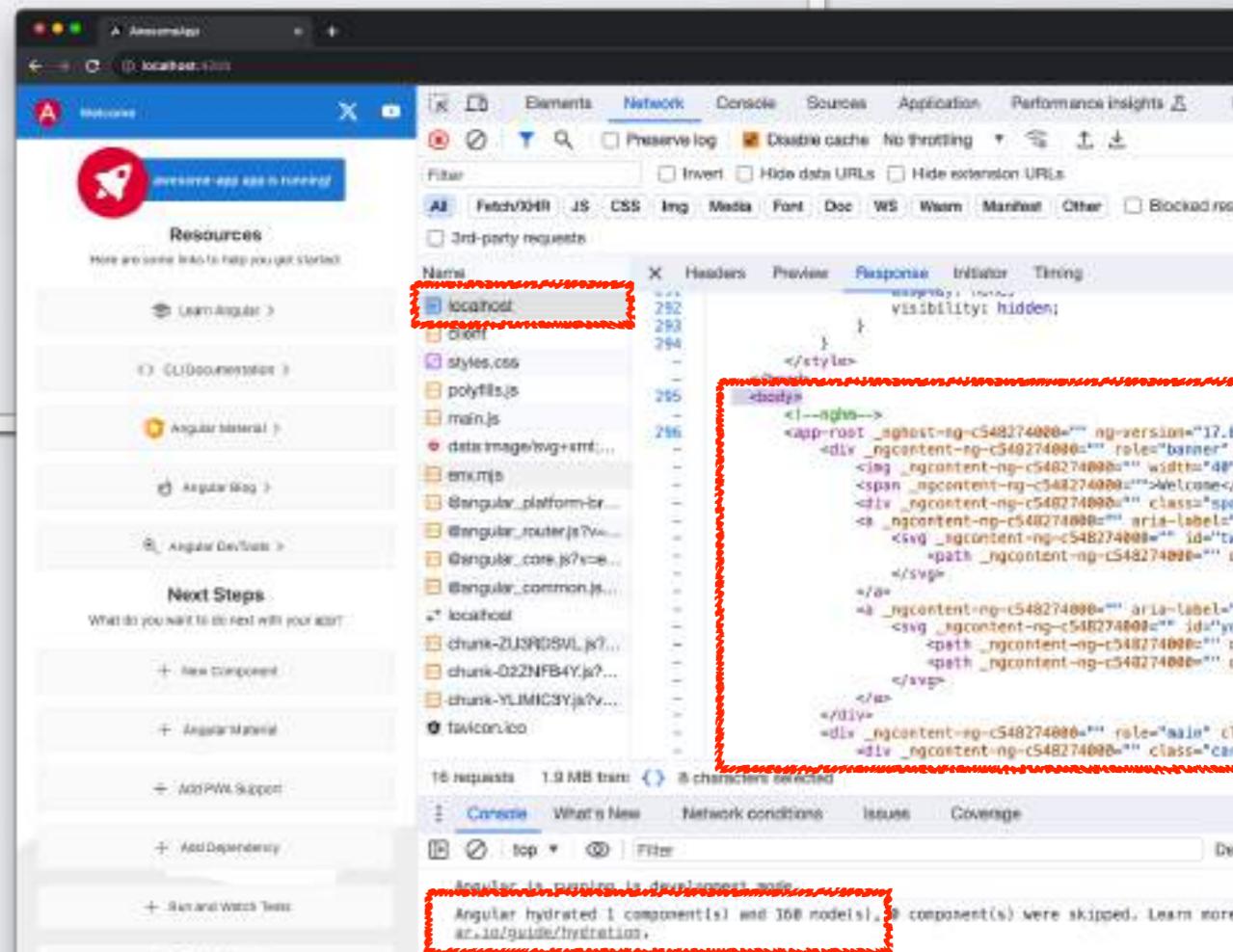
```
> npx @angular/cli@next new ng-ssr  
? Which stylesheet format would you like to use? CSS  
? Do you want to enable Server-Side Rendering (SSR)  
and Static Site Generation (SSG/Prerendering)? Yes
```

...

✓ Packages installed successfully.

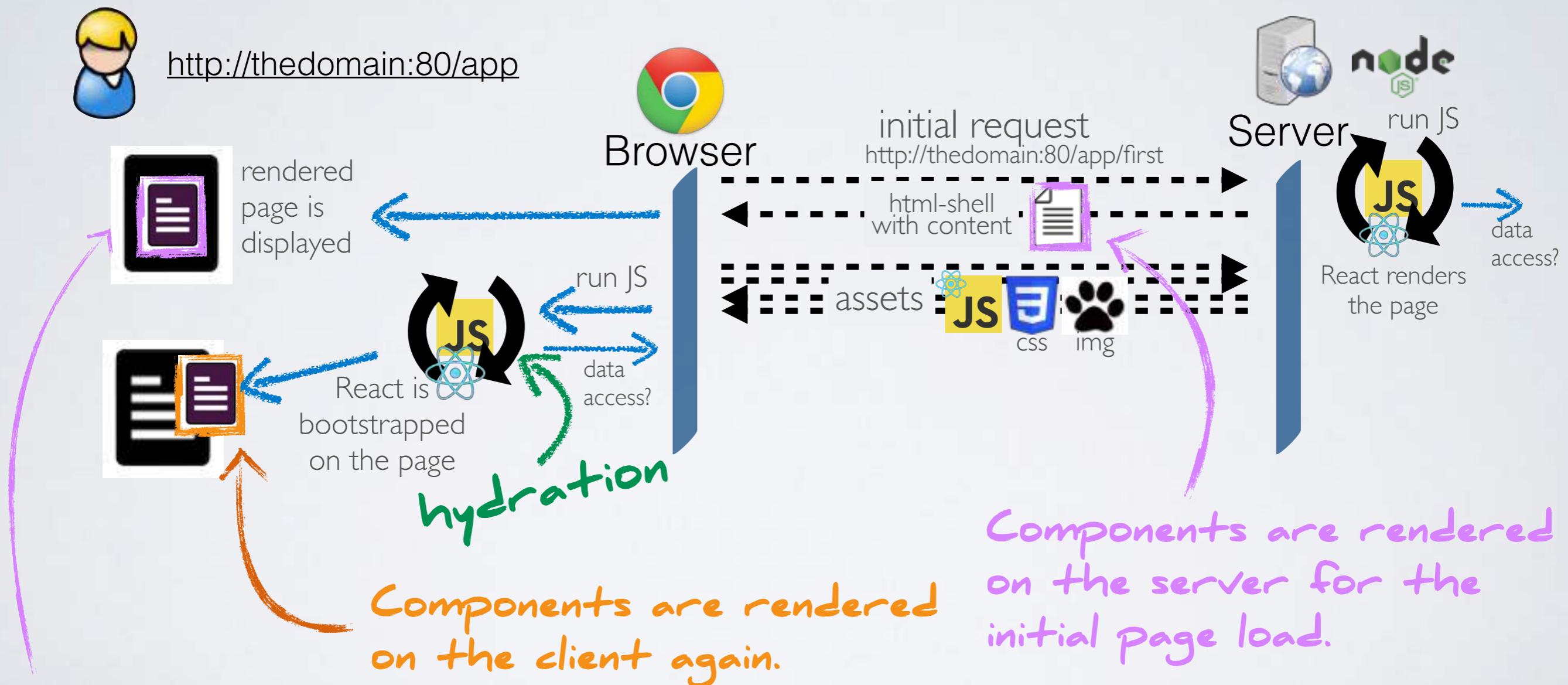
```
cd ng-ssr
```

```
npm start
```



SPA with Server Side Rendering (SSR)

(initial rendering on the server - hydration on the client)



Advantages:

- search indexing / social previews
- improving time to first contentful paint

SSR has its own challenges:

- UX (page is not interactive on first render)
- Data Access (different mechanisms on the client and server)
- Browser APIs (not available on the server)

Hydration

[https://en.wikipedia.org/wiki/Hydration_\(web_development\)](https://en.wikipedia.org/wiki/Hydration_(web_development))

Hydration is the process of converting static HTML to a dynamic web page by attaching event handlers to the DOM.

Traditional frontend frameworks implement hydration by rebuilding the whole component tree on the client.

... but to build the component tree, you also need the data for the components ...

Fetching Data on the Server?

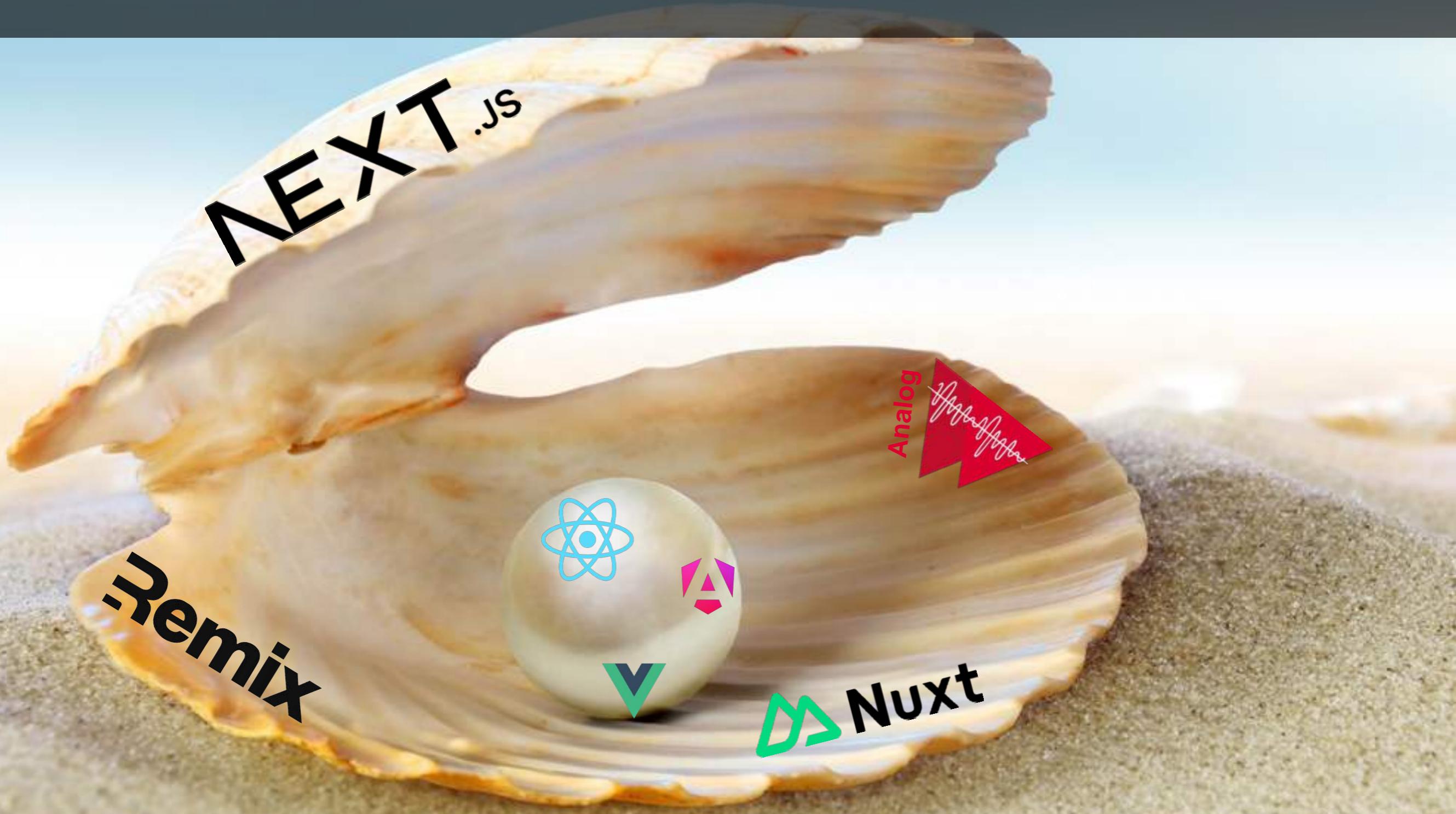
The traditional component model of frontend frameworks imposes synchronous rendering.

Data fetching in JavaScript is inherently asynchronous.

=> data fetching on the client involves several "render cycles" of component instances (stateful)

=> this is in conflict with server-side rendering which must be stateless ...

Meta Frameworks



Meta Frameworks

NEXT.js **Remix**



RedwoodJS



TanStack Start

Nuxt



SOLID START

SVELTE KIT

qwik Qwik City

A common goal of meta-frameworks is to simplify the project setup of frontend applications.

Typically using convention over configuration.

- routing setup - file based routing
- server-side rendering & static site generation
- best practices for build & deployment
- api endpoints - file based
- server-side data fetching

=> compared to other frameworks, Angular is much more "complete" and there is less need for a Meta-Framework ...

Meta Framework Demos:

- Remix (React)
- Analog (Angular)



- file-based routing
- data-fetching:
- data is fetched on the server
- on initial load data is rendered into html & passed for hydration
- on navigation data is transported via http
- hydration: components rendered on server & client

<https://remix.run/docs/en/main/file-conventions/routes>

<https://remix.run/docs/en/main/discussion/routes>

<https://analogjs.org/docs/features/routing/overview>

Hydration



Miško Hevery (AngularJS/Angular/Qwik)

@mhevery

...

Hydration is a horrible workaround because web frameworks don't embrace how browsers actually work.

Yet somehow we have turned it into a virtue.

Hydration is a hack to recover the app&fw state by eagerly executing the app code in the browser.

That is why your app is slow.

5:46 AM · Apr 13, 2022

<https://twitter.com/mhevery/status/1514087689246568448>

Hydration is Pure Overhead:

<https://www.builder.io/blog/hydration-is-pure-overhead>

Beyond traditional Server Side Rendering

Island Architecture
Streaming Server Side Rendering

also:

Progressive Hydration
Resumability (Qwik, Wiz)

<https://www.patterns.dev/vanilla/islands-architecture/>
<https://www.patterns.dev/react/streaming-ssr>
<https://www.patterns.dev/react/progressive-hydration/>
<https://qwik.dev/docs/concepts/resumable/>

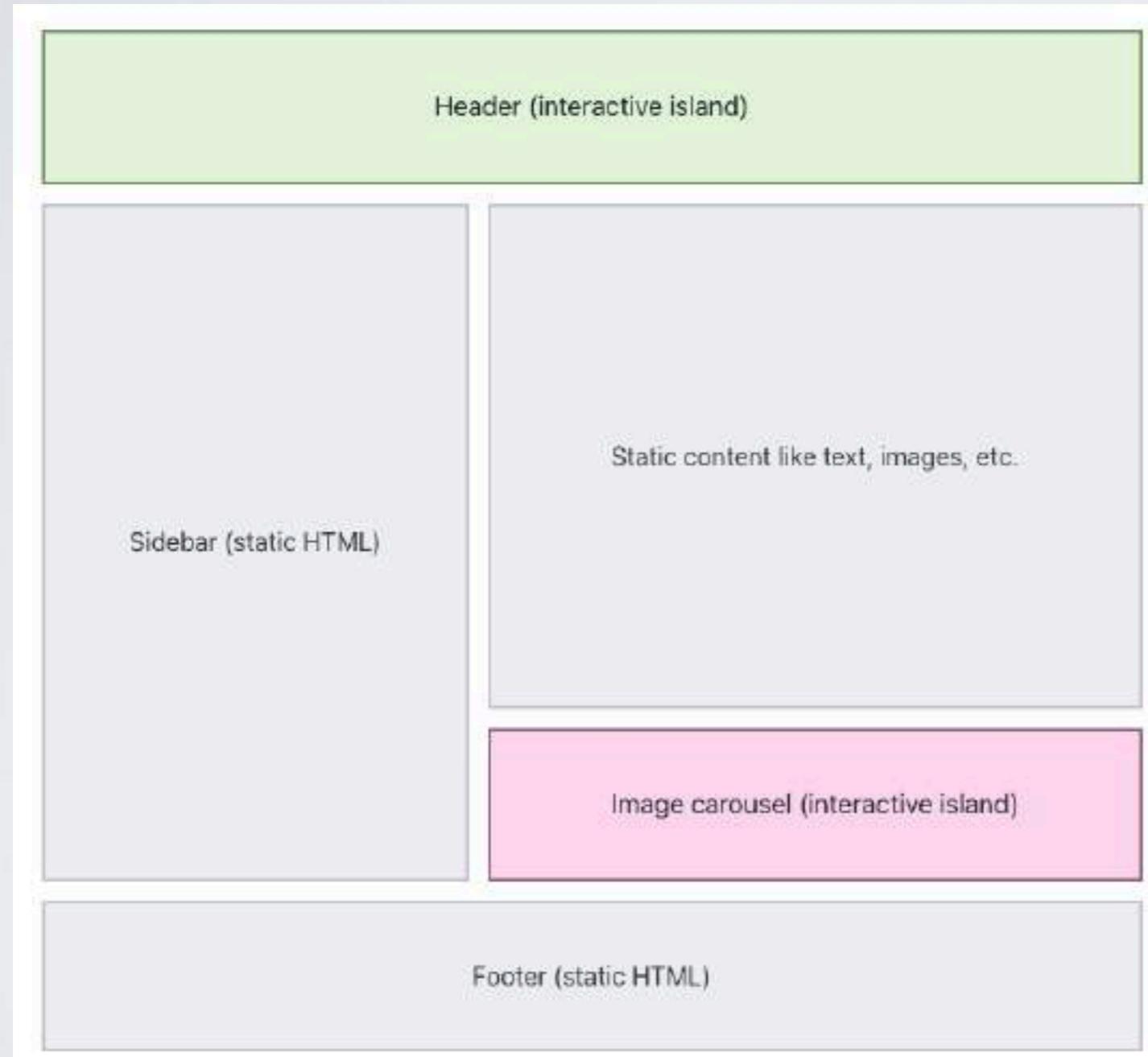


Island Architecture

(aka partial hydration)

avoiding client-side rendering where possible
enabling client-side interaction where needed

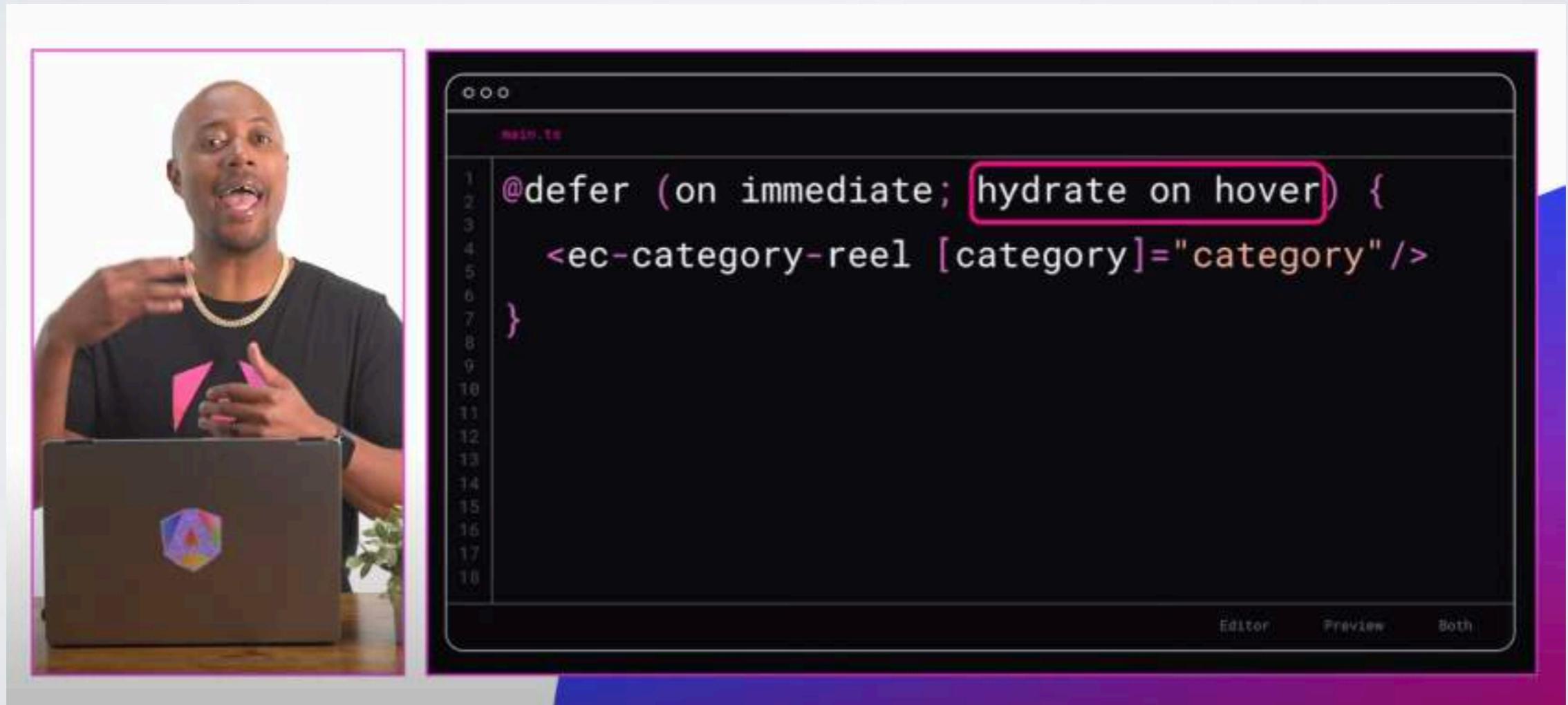
Island Demo with Astro



<https://astro.build/>
<https://docs.astro.build/en/concepts/islands/>

Incremental Hydration in future Angular

Integrated with the `@defer` templating feature for lazy loading components:



The image shows a video player interface. On the left, a man with a shaved head and a black t-shirt is speaking. He has his hands raised, with his fingers spread. On the right, there is a code editor window titled "main.ts". The code is as follows:

```
1  @defer (on immediate; hydrate on hover) {  
2      <ec-category-reel [category]="category" />  
3  }
```

The line `hydrate on hover` is highlighted with a red rectangular box. At the bottom of the code editor, there are three tabs: "Editor", "Preview", and "Both".

<https://www.youtube.com/watch?v=I4nIlcZ3vRs>



Streaming Rendering

deliver chunks of ui as soon as available
rather than waiting for the entire content

Streaming Demos

Streaming in Astro

Out of Order Streaming in Next.js

Online: <https://streaming-function.vercel.app/>

Evolution of Streaming Rendering:

Next.js Partial Prerendering

Delivering the static UI from a CDN and streaming
the dynamic parts from a server.

Demo: <https://www.partialprerendering.com/>

Doc: <https://nextjs.org/learn/dashboard-app/partial-prerendering>

Astro Server Islands

Loading the static UI from a CDN and dynamically
loading chunks of UI from the server.

Demo: <https://server-islands.com/>

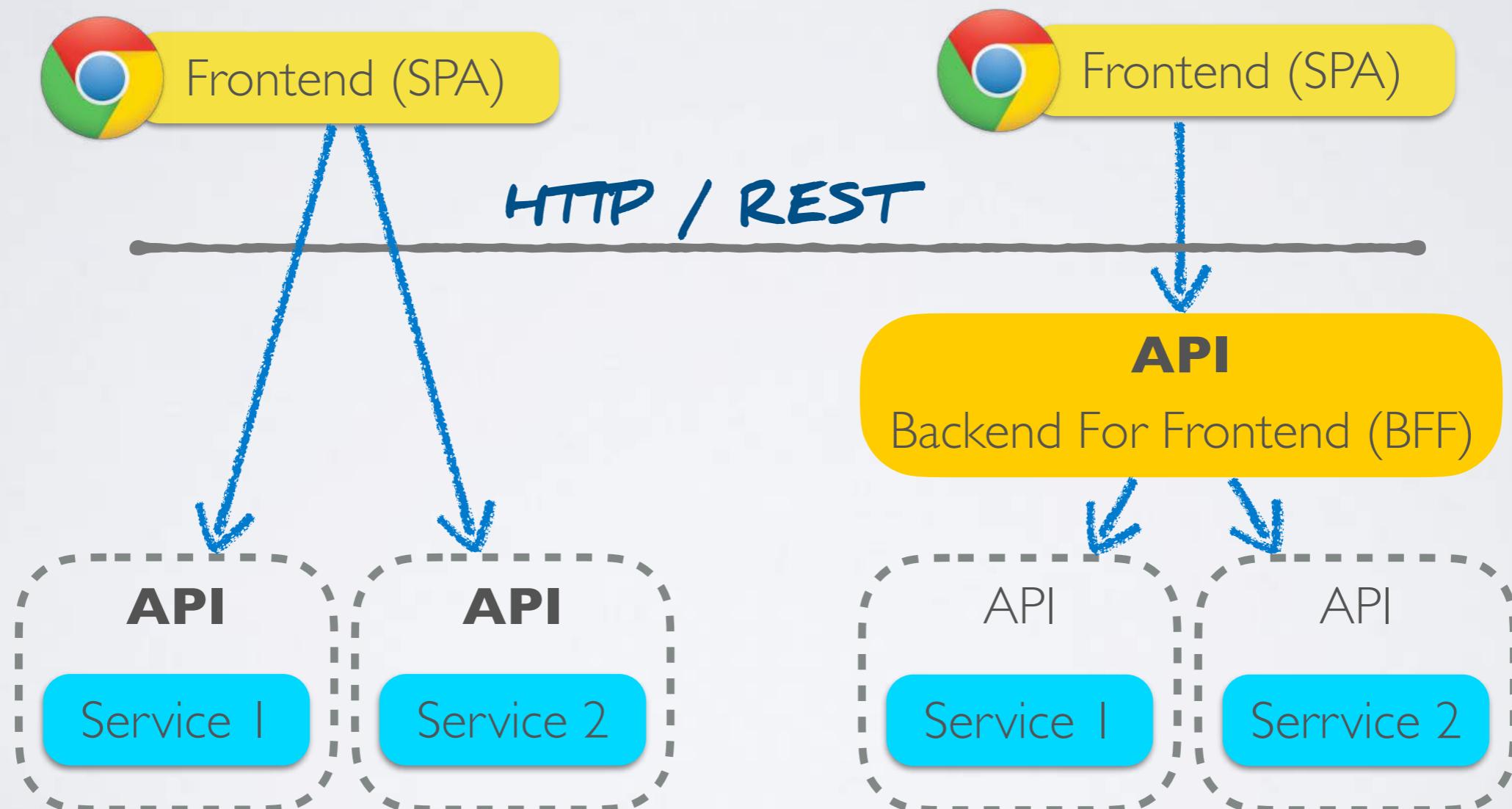
Announcement: <https://astro.build/blog/astro-4120/>



... now we are going to break this boundary!

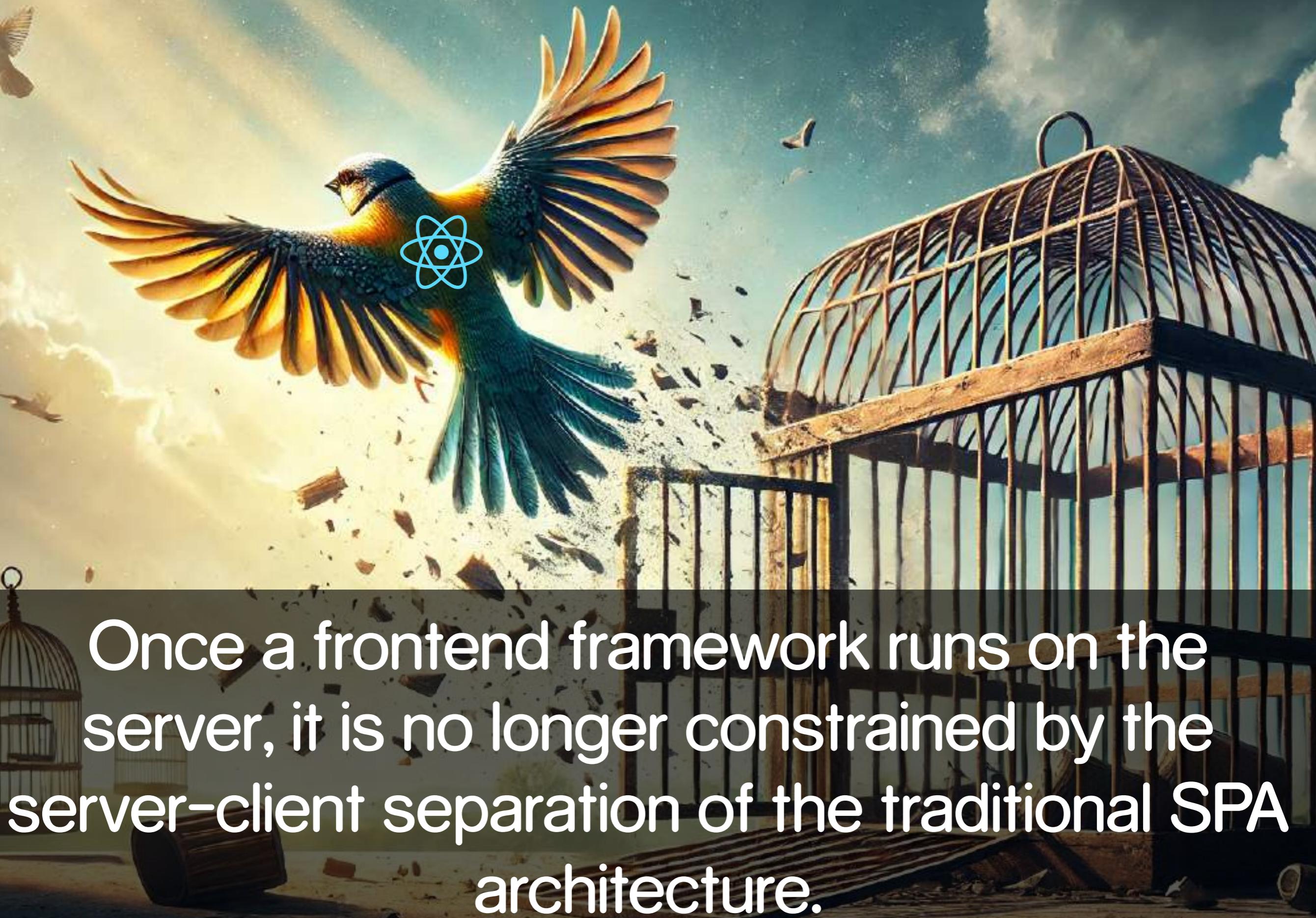
Traditional Architectures for SPAs

Client - API - Server



Breaking the Boundary - Why?

Depending on the rendering strategy, data needs to be fetched on the server and/or on the client.



Once a frontend framework runs on the server, it is no longer constrained by the server-client separation of the traditional SPA architecture.

The frontend ecosystem has entered a new cycle of innovation, focused on "Full-Stack" development.

The Pendulum is swinging ...

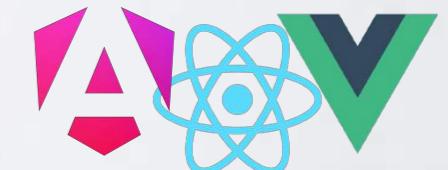


← Server → Client

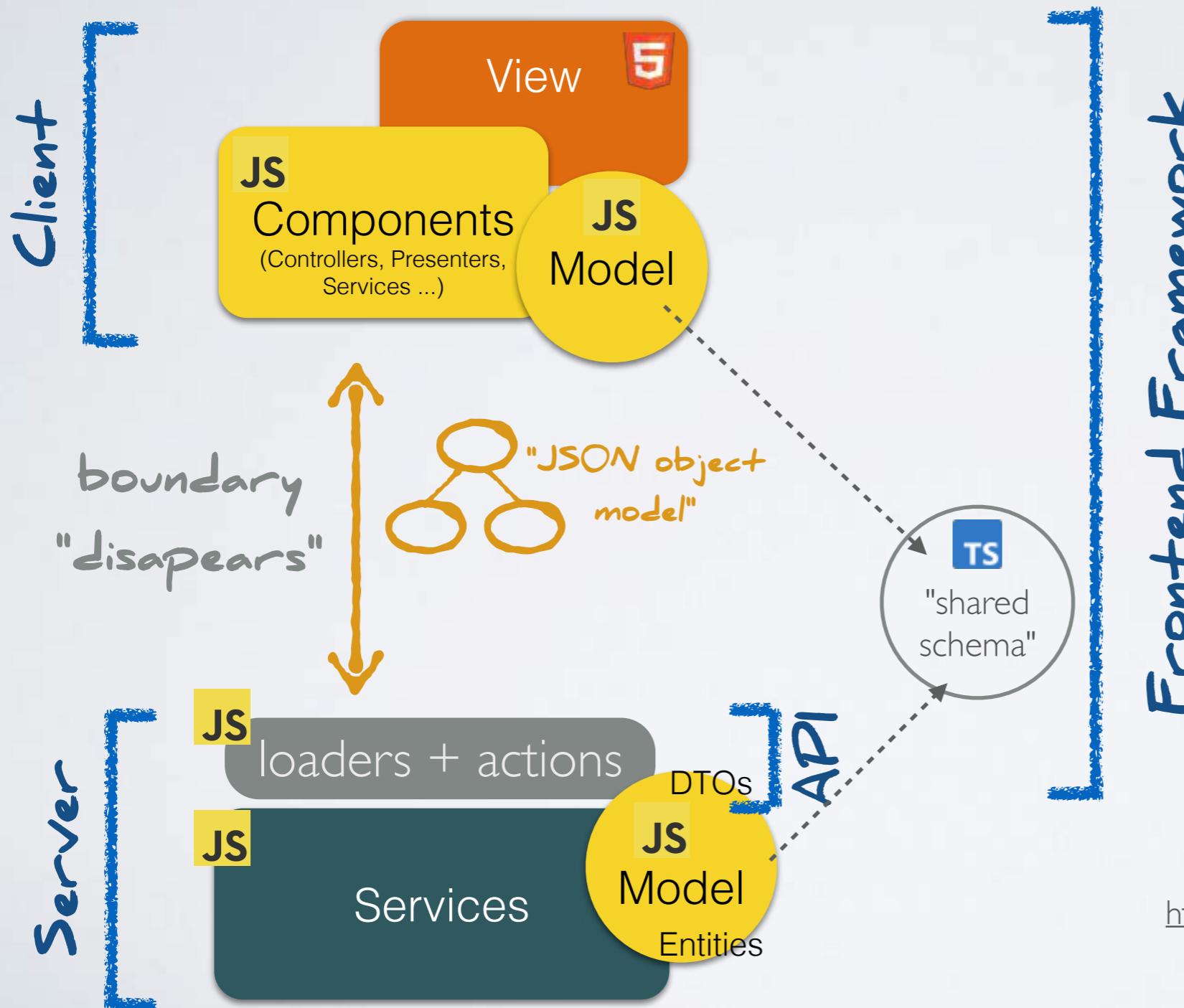
NEXT.js

Remix

SVELTEKIT



Full-Stack Frontend Frameworks



Server-Side data loading
and actions



<https://remix.run/>



SOLID JS
Start



SVELTE KIT



qwik

<https://remix.run/docs/en/main/route/loader>

<https://remix.run/docs/en/main/route/action>

<https://start.solidjs.com/core-concepts/data-loading>

<https://start.solidjs.com/core-concepts/actions>

<https://kit.svelte.dev/docs/load>

<https://kit.svelte.dev/docs/form-actions>

<https://qwik.builder.io/docs/route-loader/>

"Transparent" Server-Side Data-Fetching

The vanishing network - no HTTP-API needed!

"Mind The Gap" by Ryan Florence at Big Sky Dev Con 2024:
<https://www.youtube.com/watch?v=zqhE-CepH2g>

Abracadabra:The vanishing network — Kent C. Dodds | React Universe Conf 2024
<https://www.youtube.com/watch?v=E8LLty9rTWw>

Meta Framework Demos:

- Remix (React)



- colocation of client and server code
- hooks for client-side
- streaming
- full-stack data-flow

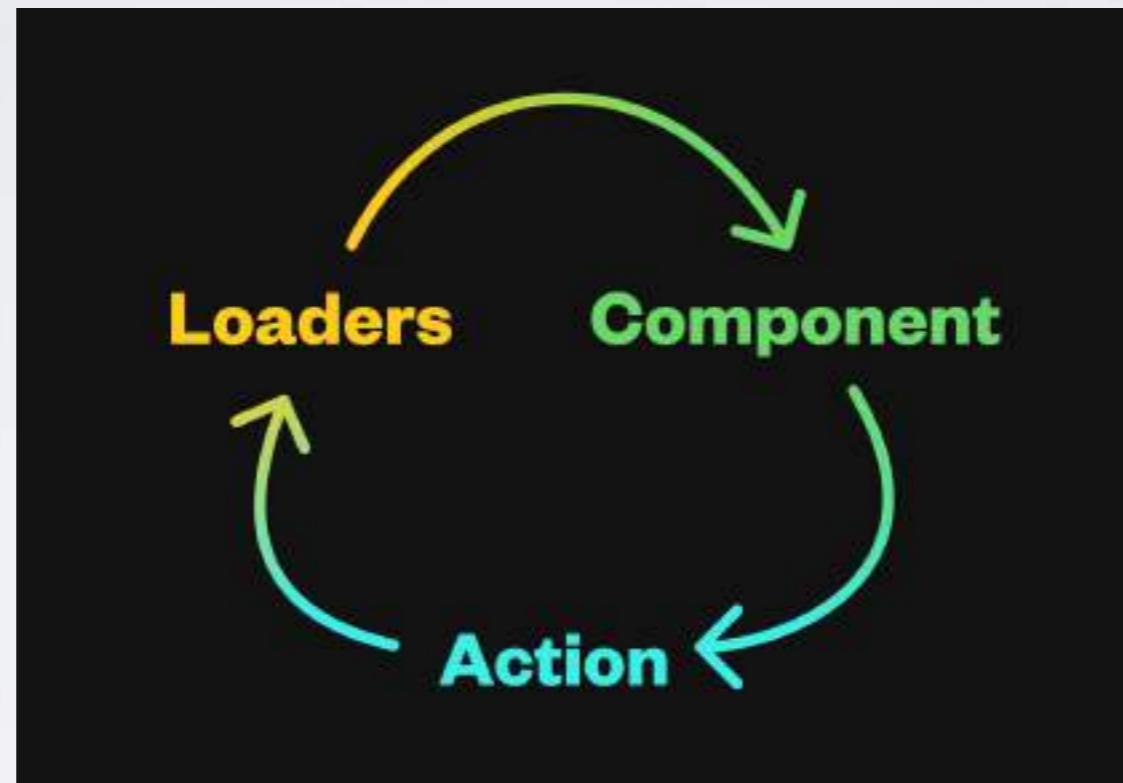
- Analog (Angular)



"Transparent" Server-Side Actions

STARWARS.
RETURN OF THE RPC

Demo: Remix



Simplifying state management with automatic server synchronization. The client can directly use server state without manually managing client state.

Fullstack Data Flow: <https://remix.run/docs/en/main/discussion/data-flow>

State Management <https://remix.run/docs/en/main/discussion/state-management>

Many modern frameworks provide the same concepts of server-side loader and action methods:

Remix

<https://remix.run/docs/en/main/route/loader>
<https://remix.run/docs/en/main/route/action>



SOLIDSTART

<https://start.solidjs.com/core-concepts/data-loading>
<https://start.solidjs.com/core-concepts/actions>



SVELTE KIT

<https://kit.svelte.dev/docs/load>
<https://kit.svelte.dev/docs/form-actions>



qwik

Qwik City

<https://qwik.builder.io/docs/route-loader/>
<https://qwik.builder.io/docs/action/>
[https://qwik.builder.io/docs/server\\$/](https://qwik.builder.io/docs/server$/)

Similar RCP
concepts:



Hilla

<https://hilla.dev/>



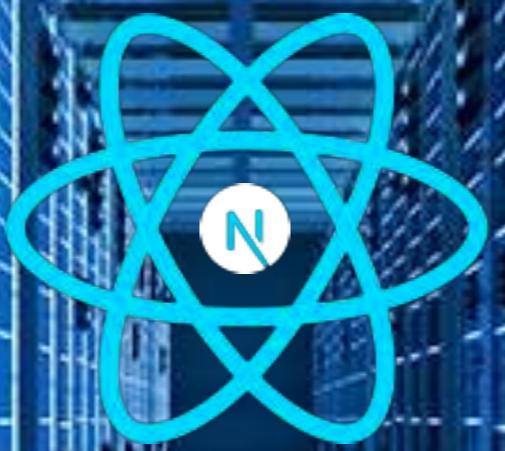
tRPC

<https://trpc.io/>



TanStack Start

<https://tanstack.com/start/>



React Server Components

It's a React component ...

```
export function Greeter() {  
  
  console.log("rendering Greeter");  
  
  return (  
    <div>  
      <h1>Display of Greeter.</h1>  
    </div>  
  );  
}
```



... but exclusively rendered on
the server!

It is still a SPA!

Your Code

generate a react tree on the client

Client Component

render instructions
running on the client

```
export function Greeter() {  
  return (  
    <h1>Hello World!</h1>  
  );  
}
```

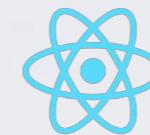
1. render components into the
"React Server Component
Payload" on the server



2. send "RSC Payload"
to the client

Server Component

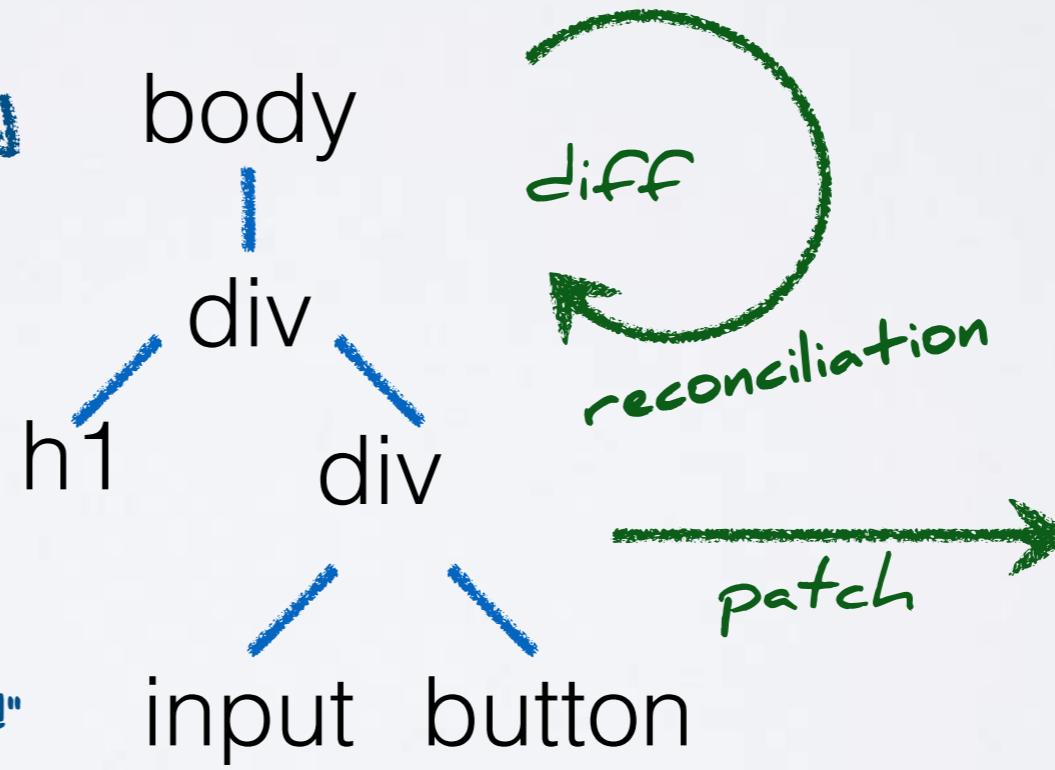
generate a react tree on the server and send "render instructions" to the client



React Client Runtime

Virtual DOM

In-Memory, implemented in JavaScript



Browser DOM



```
<body>  
  <div>  
    <h1>...</h1>  
    <div>  
      <input/>  
      <button>  
        </button>  
      </div>  
    </div>  
  </body>
```

Load data on the server!

```
export async function Greeter() {  
  
  const dataFromDb = await queryDataFromDb();  
  
  return (  
    <div>  
      <h1>{dataFromDb}</h1>  
    </div>  
  );  
}
```



Asynchronous rendering!

Making data fetching easy!

Out of Order Streaming

```
<h3>Server Data:</h3>
<Suspense fallback={<Spinner />}>
  <Backend messageId={1} />
</Suspense>
<Suspense fallback={<Spinner />}>
  <Backend messageId={2} />
</Suspense>
<Suspense fallback={<Spinner />}>
  <Backend messageId={3} />
</Suspense>
```



Network tab screenshot showing a request for "03-streaming?v=31" with a status of 200, type document, and size 4.1 kB. A blue arrow points from the "Waterfall" column to two snippets of code below. The first snippet, under "S:0", contains:

```
<div hidden id="S:0">
  <div>
    <h1>Hello from DB!</h1>
    <p>10:14:32 PM</p>
  </div>
  <script>
    $RC("B:0", "S:0")
  </script>
```

The second snippet, under "S:1", contains:

```
<div hidden id="S:1">
  <div>
    <h1>Hello World!</h1>
    <p>10:14:32 PM</p>
  </div>
  <script>
    $RC("B:1", "S:1")
  </script>
```

At the bottom left, the URL <https://www.youtube.com/watch?v=23bHSDJD9y4> is shown.

React Client Components

... are rendered on the client and also initially on the server.

```
"use client"
export function Clock() {
  const [time, setTime] = useState(new Date())

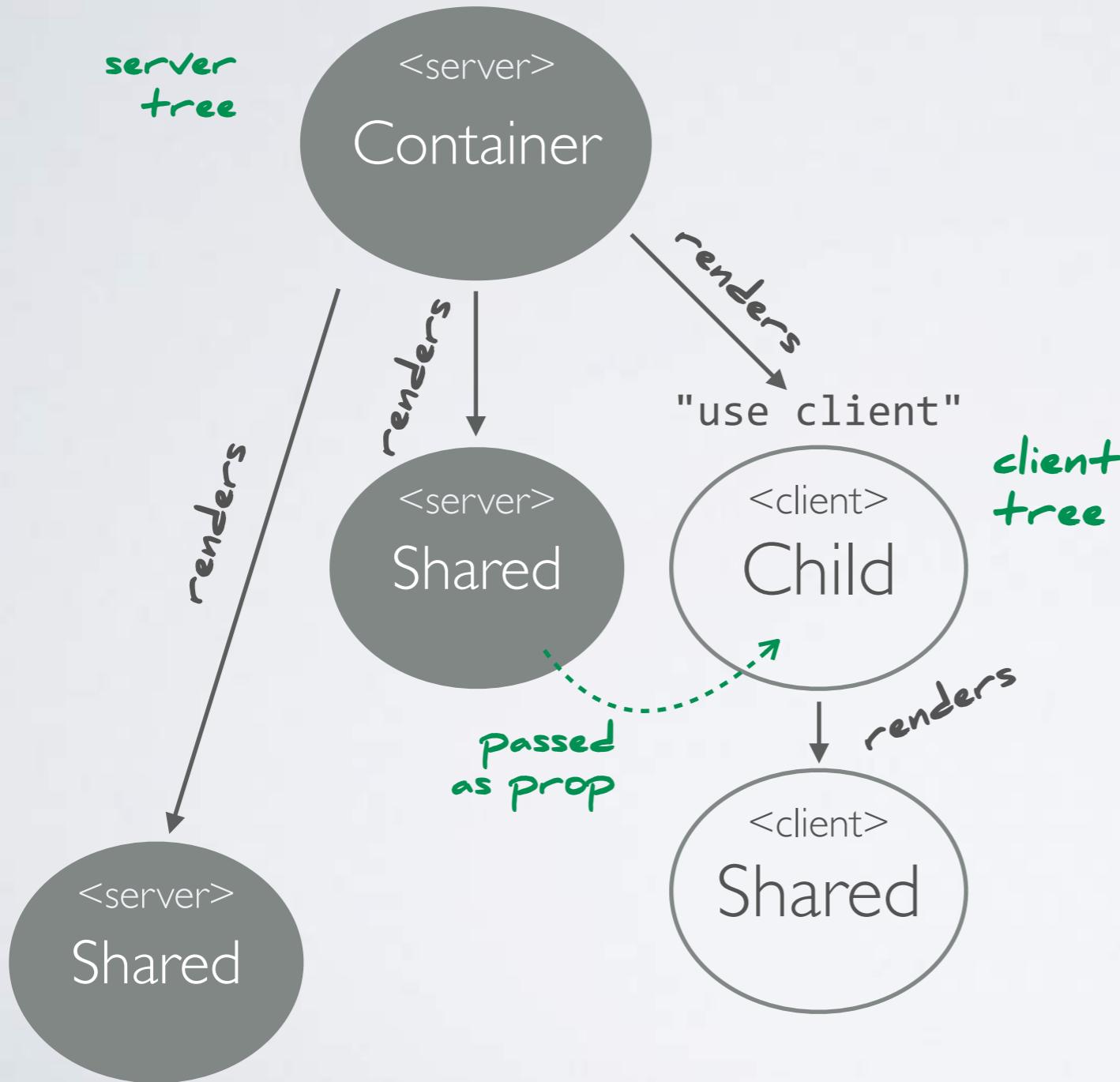
  useEffect(() => {
    setInterval(() => setTime(new Date()), 1000);
  }, []);

  return (
    <div>
      <h1>{time.toLocaleTimeString()}</h1>
    </div>
  );
}
```

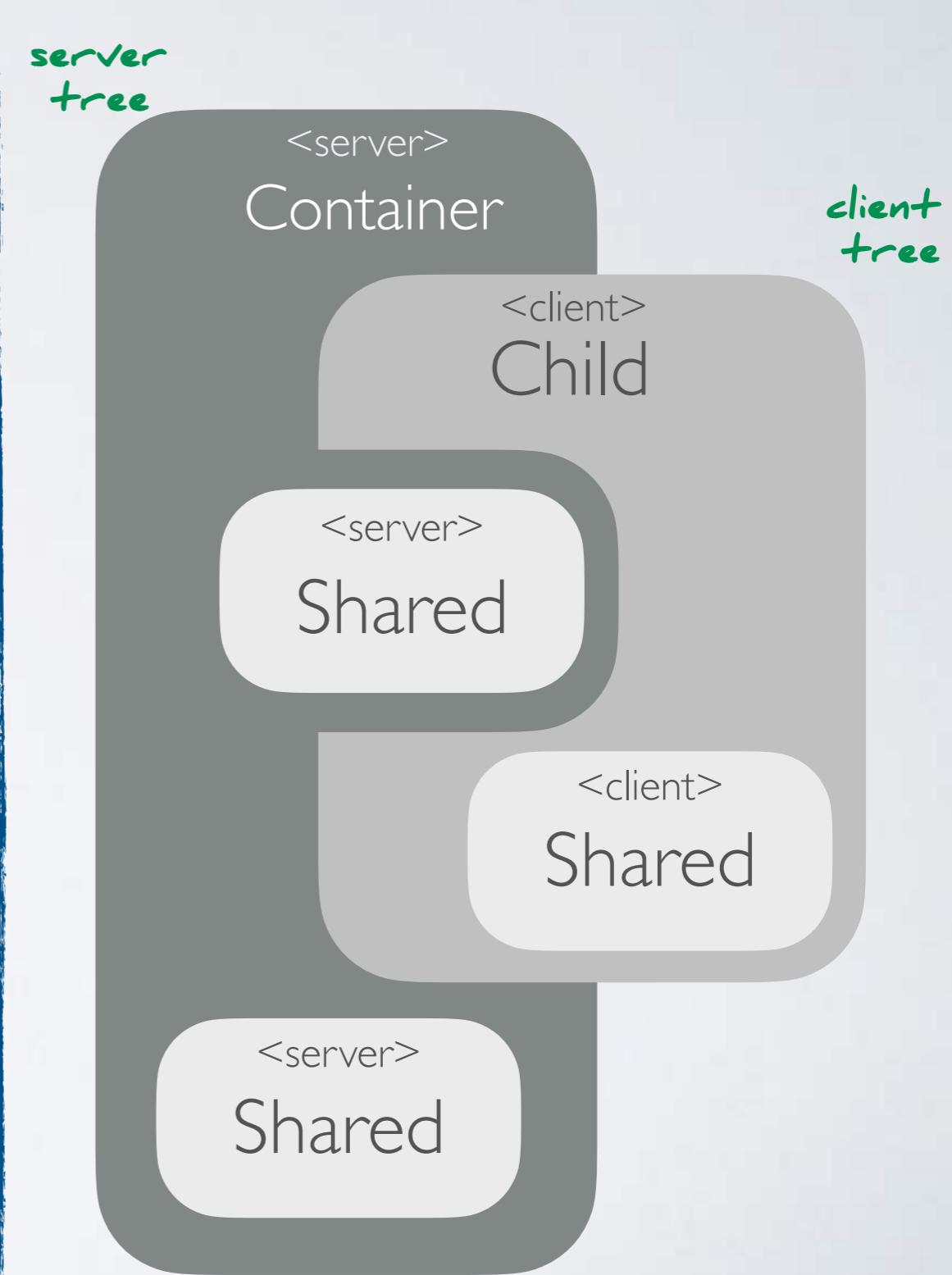
Client Components are "opt in".
Per default a component is a Server Component.

Composition

"logical perspective"

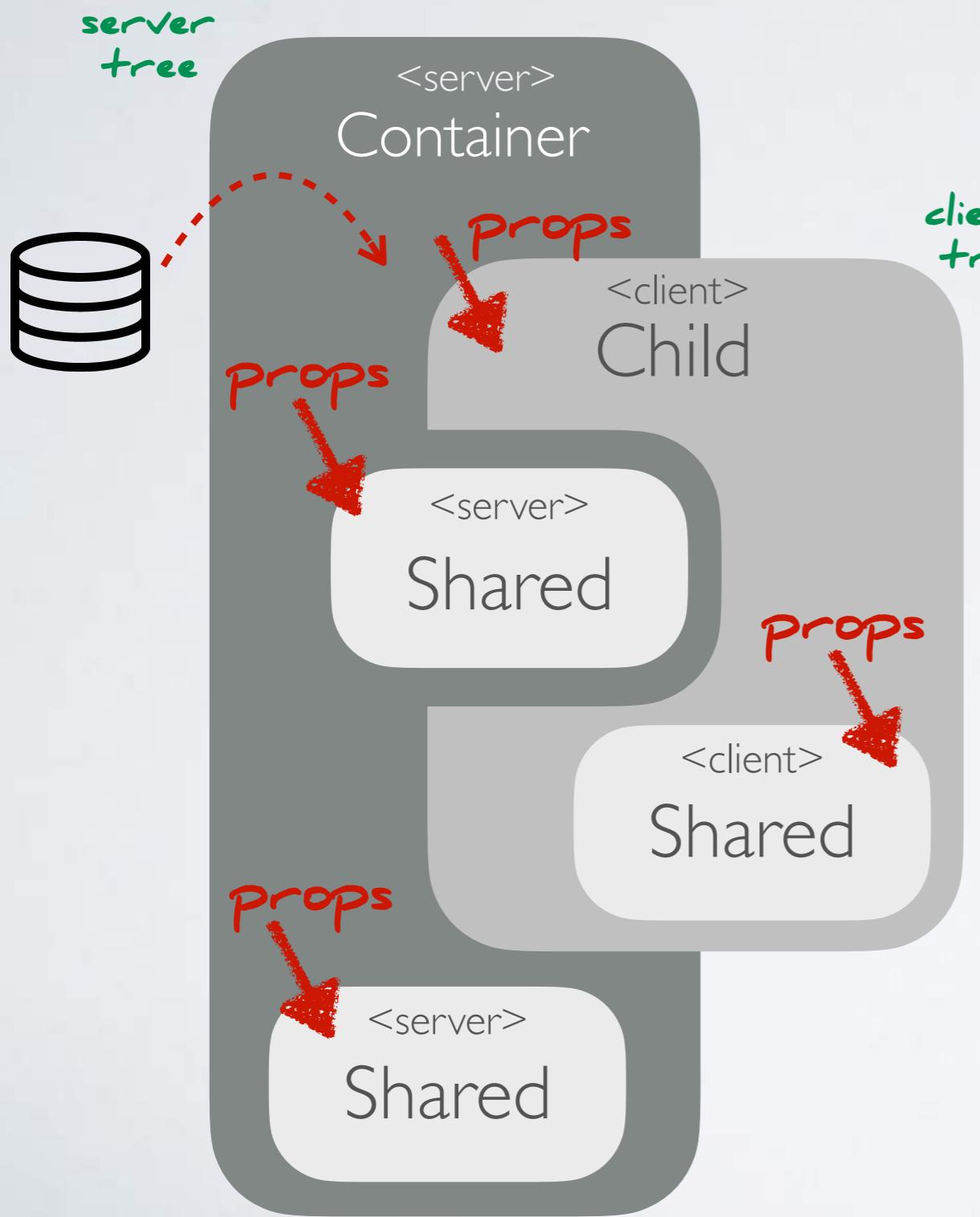


"composition perspective"

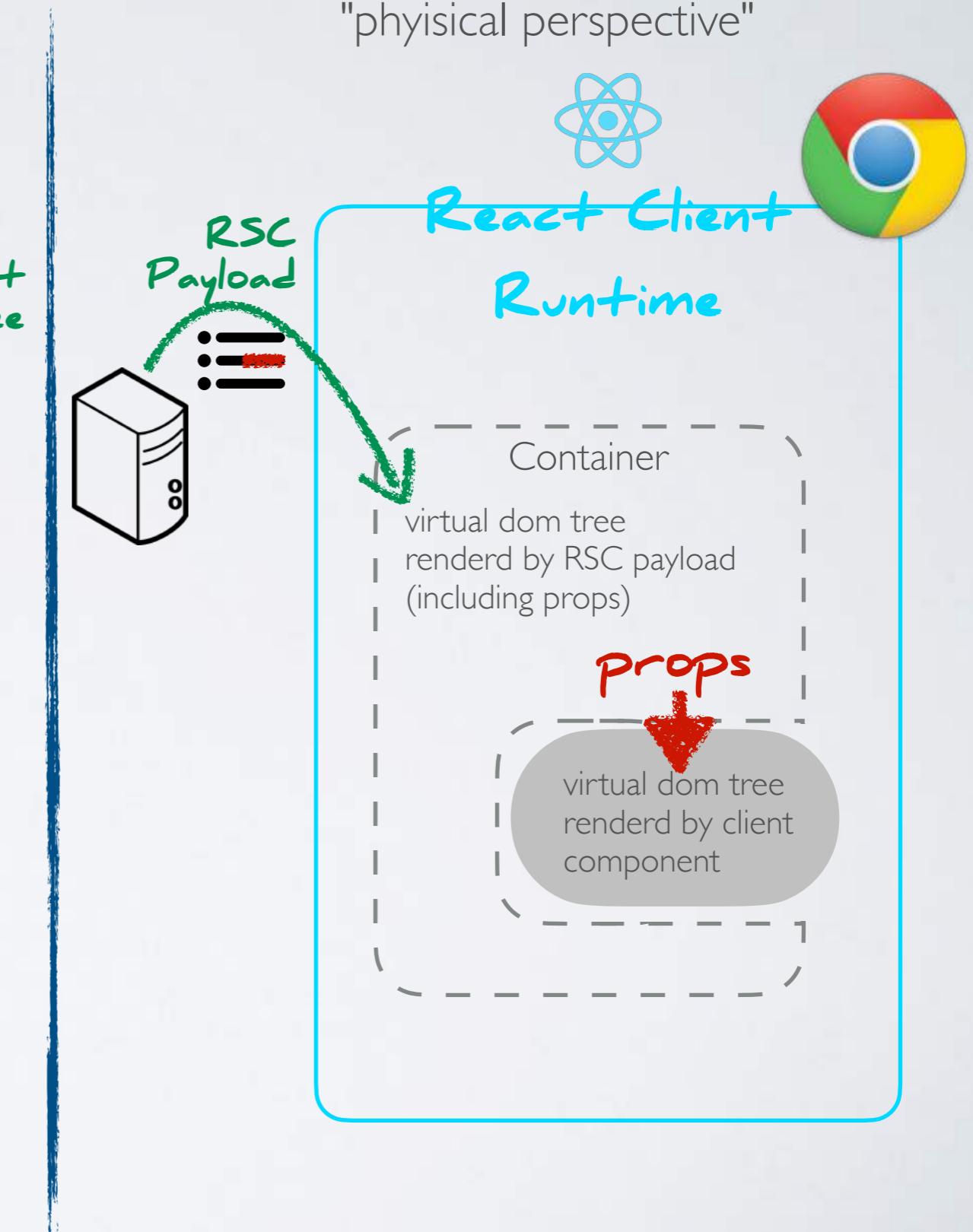


Full-Stack Data Flow

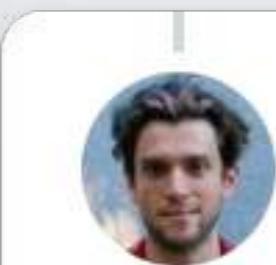
"composition perspective"



"physical perspective"



A component tree that spans
between client and server!



danabra.mov

@dan_abramov

never write another API

6:19 AM · Mar 4, 2023 · 39.5K Views

https://twitter.com/dan_abramov/status/163188715500





Network

```
function ServerComponent(){  
  return (  
    <form action={serverActionRpc}>  
      <button>Submit</button>  
    </form>  
  )  
}
```

RPC endpoint

```
"use server";  
export async function serverActionRpc(arg) {  
  await updateDb(arg);  
  revalidatePath("/");  
}
```



Server

RSC Payload sent
to the browser

first scenario: server component
calling server function

React Client
Runtime
(virtual dom tree)

API call

JavaScript
bundle loaded by
the browser

JS

```
"use client"  
function ClientComponent(){  
  return (  
    <button onClick={serverActionRpc}>  
      Update  
    </button>  
  )  
}
```

second scenario: client component
calling server function

rendering

rendering

React Server Components

NEXT.JS

Next.js is currently the only mature framework that implements React Server Components.
<https://nextjs.org/>

In reality it is difficult (and frustrating) to draw the boundary between features of React Server Components and Next.js.

Waku

Waku is an experimental framework that implements RSCs.
<https://waku.gg/>

Remix

Remix announced RSC integration in a future version.
<https://remix.run/>

Server Driven SPA



Server Driven SPAs

aka "Live View"



Vaadin



Blazor Server



Phoenix Framework

Enabling SPAs with a server-side programming model and no need for a REST API.

Demos:

<https://labs.vaadin.com/business/>

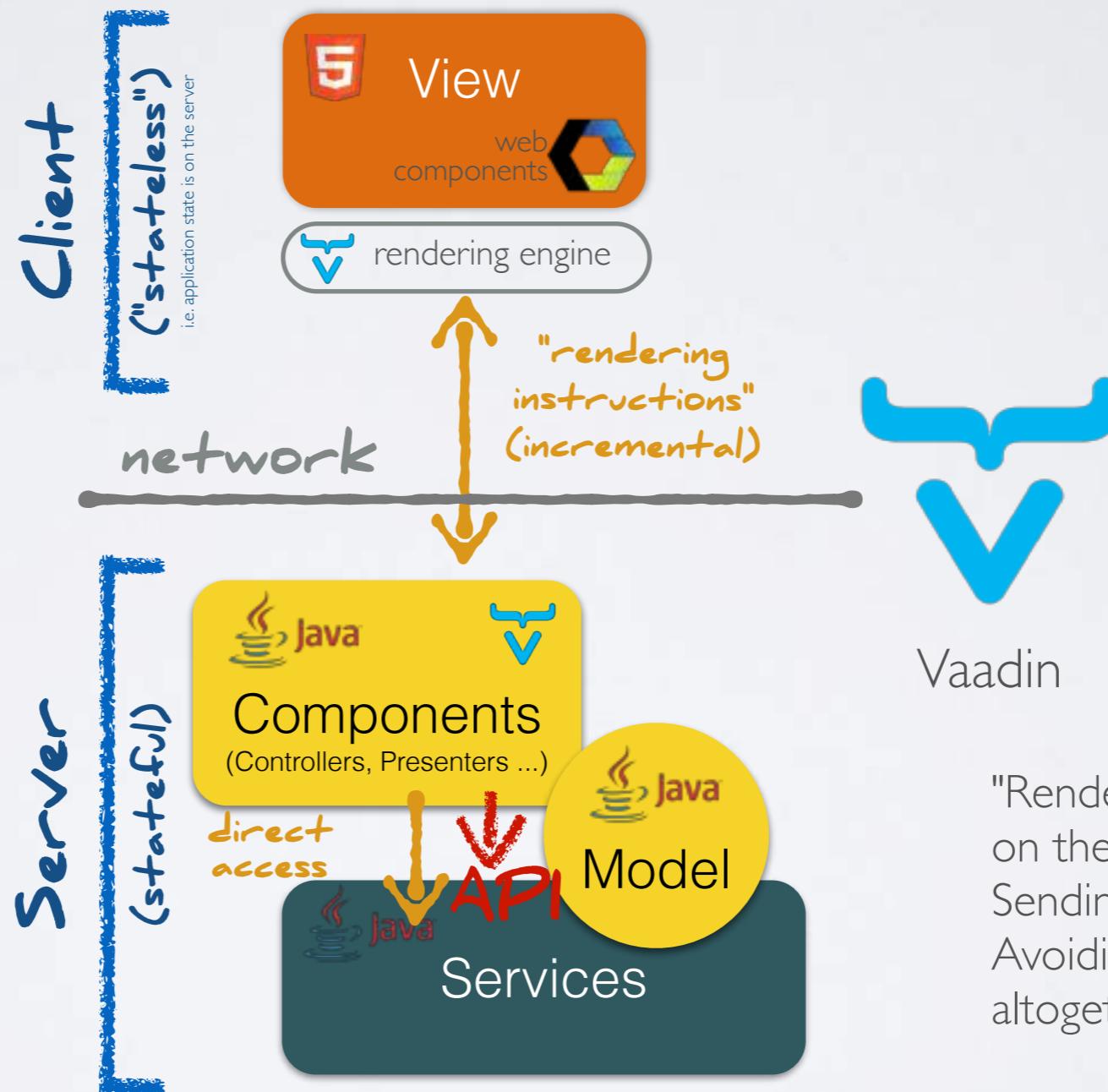
<https://blazor.syncfusion.com/demos/datagrid/overview?theme=bootstrap4>

<https://liveview.zorbash.com/>

Term definition: <https://github.com/dbohdan/liveviews>

Vaadin Architecture

using the browser just as a "rendering engine"



"Rendering" always happens on the server.
Sending UI-diffs to the client.
Avoiding Hydration altogether.

Two Perspectives on "Full-Stack"

The frontend ecosystem approaches "Full-Stack" by making server-access transparent.

The backend ecosystems (Java, .NET) approach "Full-Stack" by treating the browser as (remote) render-engine.

In both cases the "network disappears" ...

... data is automatically available in the frontend ...

... the UI automatically reflects updated on the server ...

Conclusion

Optimized rendering strategies require the frontend framework to run on the server *and* the client.

Once a frontend framework runs on the server, it is no longer constrained by the traditional server-client separation of the traditional SPA architecture.

The frontend ecosystem has entered a new cycle of innovation, focused on "Full-Stack" development.

There are many flavors of "Full-Stack" development.

The pendulum is swinging back to the server ... but modern full-stack development is very different to web development from 15 years ago.

Frontend technologies have a (heavy) influence on application architecture.

Thank you!

Slides & Code: <https://github.com/jbandi/modern-web-cudos>

Questions? Discussions ...



Jonas Bandi
JavaScript / Angular / React / Vue / Vaadin
Schulung / Beratung / Coaching / Reviews
jonas.bandi@ivorycode.com

The JavaScript Dependency "Situation"

```
● ● ●  
>npx create-react-app react-project  
...  
added 1909 packages from 732 contributors  
found 0 vulnerabilities  
> du -hs react-project/node_modules/  
252M      react-project/node_modules/
```

```
● ● ●  
>ng new angular-project  
...  
added 1600 packages from 1278 contributors  
found 0 vulnerabilities  
> du -hs angular-project/node_modules/  
523M      angular/node_modules/
```

```
● ● ●  
> vue create vue-project  
...  
added 1324 packages from 987 contributors  
found 0 vulnerabilities  
> du -hs vue-project/node_modules/  
175M      vue-project/node_modules/
```

Maintenance

A "small" Angular project from 2018:

```
>cd angular-project-from-2018
>nvm use 8 ← use old node version
>npm install
...
added 1288 packages from 1314 contributors
found 1396 vulnerabilities
(985 low, 18 moderate, 391 high, 2 critical)
```

Real-World example:
In-house React component library, 2 years untouched:

```
● ● ●
>npm audit
...
found 165426 vulnerabilities (109880 low, 526 moderate, 55018 high, 2 critical) in 4149 scanned packages
  run `npm audit fix` to fix 164570 of them.
  678 vulnerabilities require semver-major dependency updates.
  78 vulnerabilities require manual review. See the full report for details.
```

Architecture:

STAR WARS

THE RISE OF

THE API

EPISODE IX

Asynchronity ...

... there is no silver bullet ...



Asynchron programming is omnipresent in JavaScript, because of its singel-threaded nature and async APIs. Frontend frameworks can't hide this asynchrony.

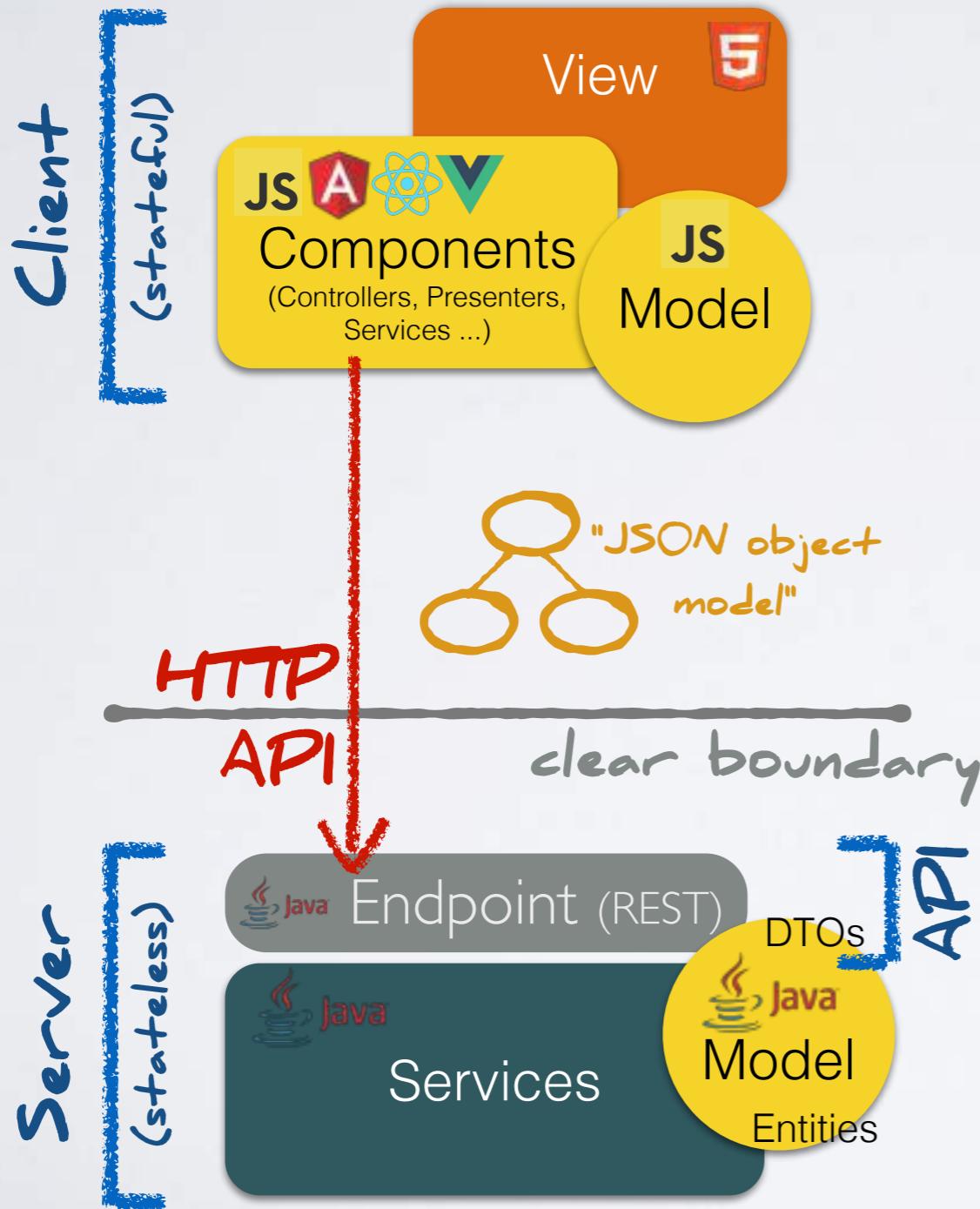


The backend programming model is primarily synchronous. HTMX hides asynchrony behind declarative html enhancements.



The default programming model is synchronous. Asynchronous scenarios can be implemented with Java mechanisms.

The Role of the API



The rise of SPA development caused a "de-facto" architecture of formalized HTTP/REST-APIs.

Symptoms:

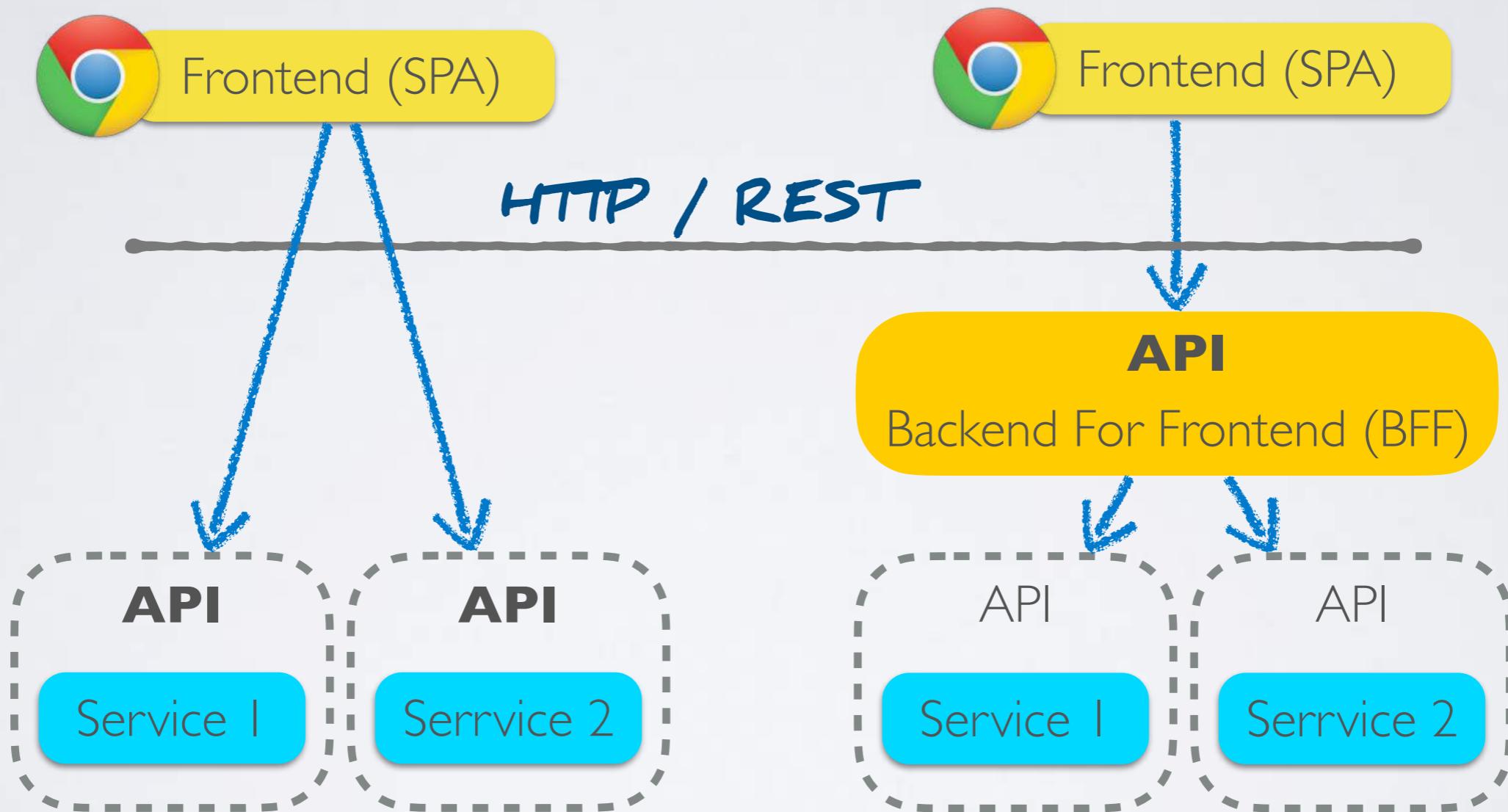
- "API-First" Design
- "The central role of API-Gateways" (the return of ESBs)

...

Creating a formalized API is a non-trivial effort: Design of URLs, Mapping, Serialization, Security ...

There are advantages in a formalized HTTP API: separation of concern, clearly specified and testable boundaries, reuse, team separation ...

Architecture: APIs for SPAs



Few organizations are in the business of delivering APIs.

- Stefan Tilkov: Wait, what!? Our microservices have actual human users?

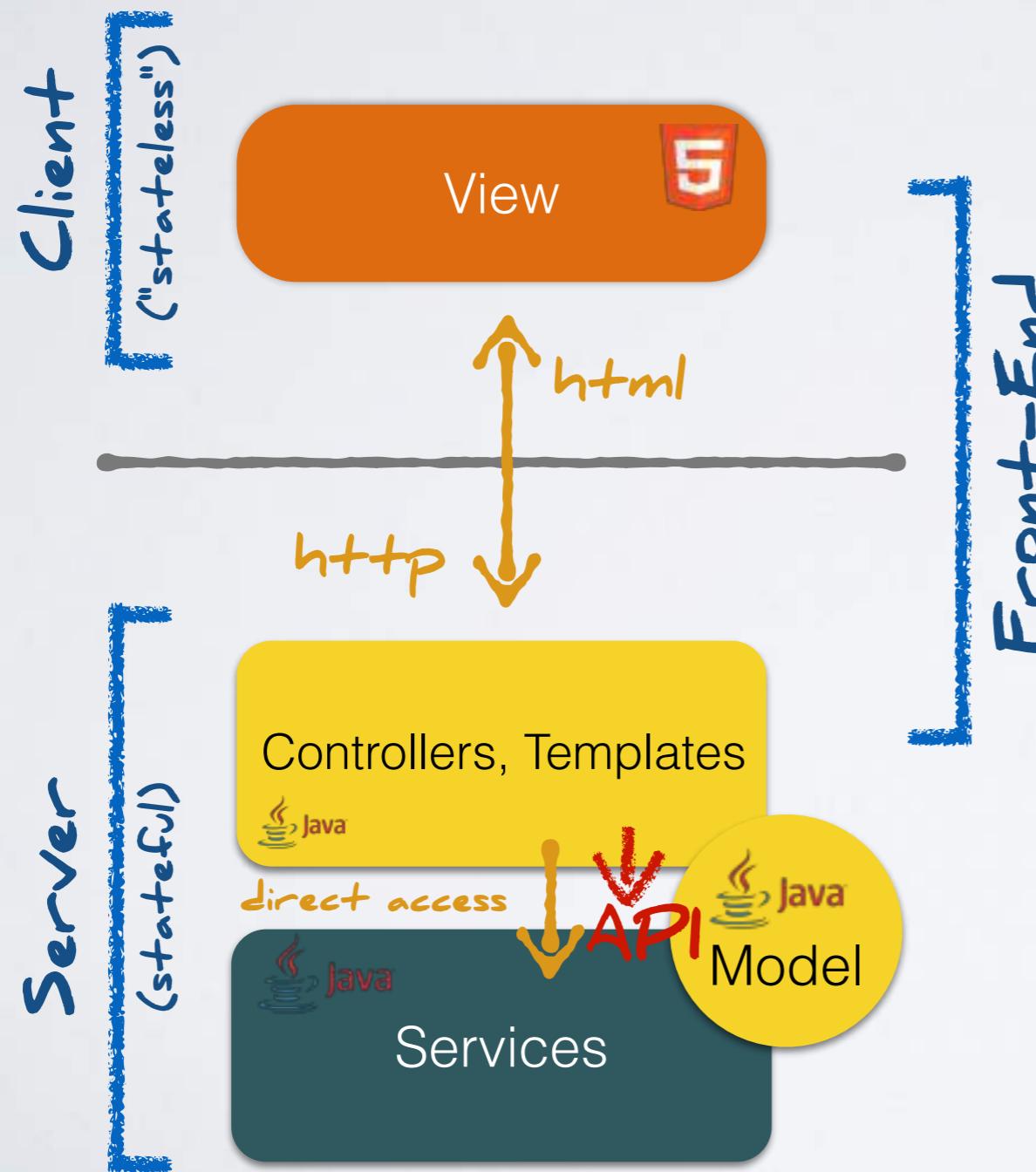
<https://www.youtube.com/watch?v=pU1gXA0rfwc>

*... maybe you just want access to
server-side data & functionality?*

From the perspective of building a full-stack application (web-frontend with a server backend) the API is an implementation detail. What you care about, is accessing the server-side data and functionality ...

If your web-frontend is the only client to your API, a formalized REST API might just be accidental complexity.

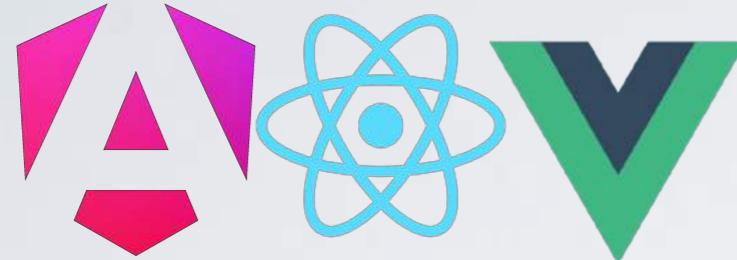
Traditional Web Applications



Traditional server-rendered applications also have an "API" to backend functionality.

But there is much less ceremony involved than with HTTP APIs ...

The Role of the HTTP API



Traditional SPAs

HTTP API is mandatory because of the strong separation (technical and organisational) of client and server.

"de facto setup":
two projects,
two teams,
API as a contract



Traditional MPA



Server Driven SPA



Modern Full Stack JS

A HTTP API is not needed for the web frontend.

"Full-Stack" project setup is possible.

HTTP APIs are optional
ie. for third-party clients.

STARWARS

RETURN OF THE RPC



<https://remix.run/docs/en/main/route/loader>

<https://remix.run/docs/en/main/guides/data-writes#remix-mutation-start-to-finish>



SOLIDSTART

<https://start.solidjs.com/core-concepts/data-loading>

<https://start.solidjs.com/core-concepts/actions>



SVELTE KIT

<https://kit.svelte.dev/docs/load>

<https://kit.svelte.dev/docs/form-actions>



Hilla

<https://hilla.dev/>



qwik Qwik City

<https://qwik.builder.io/docs/route-loader/>

<https://qwik.builder.io/docs/action/>

[https://qwik.builder.io/docs/server\\$/](https://qwik.builder.io/docs/server$/)



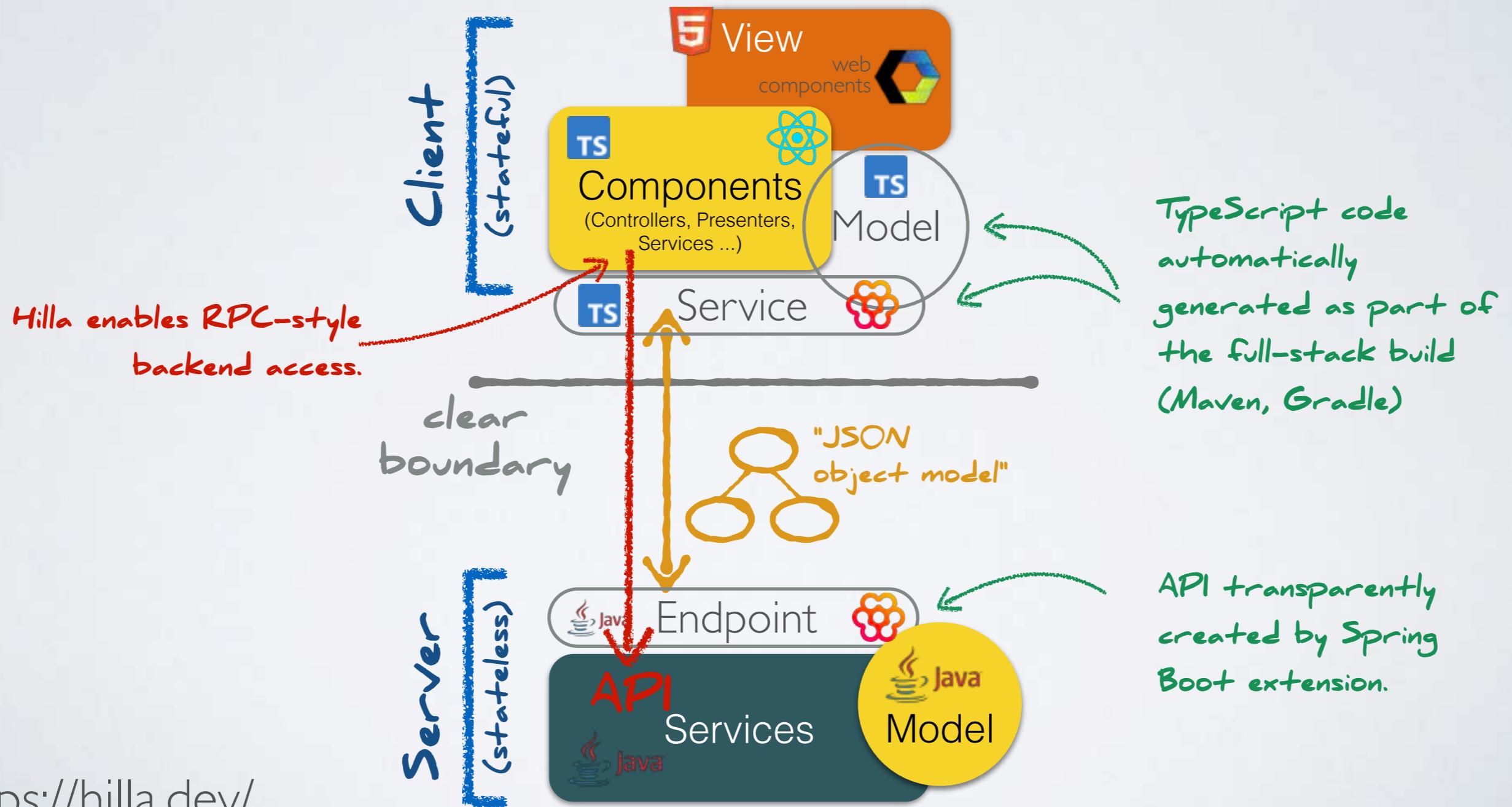
Also:

<https://trpc.io/>



(formerly known
as Vaadin Fusion)

Hilla seamlessly connects a React SPA frontend with a Spring Boot backend.
It also exposes the Vaadin web-components as React components.



Untitled It's probably tir On craftsman Why Every Sing CUPID—for joy! Amazon.co (1) Why Full-St +

app.livestorm.co

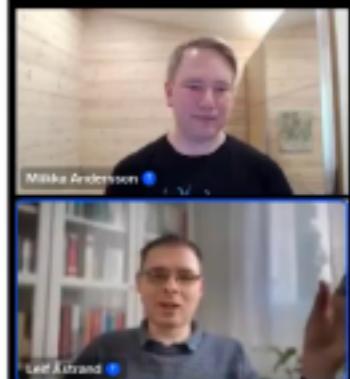
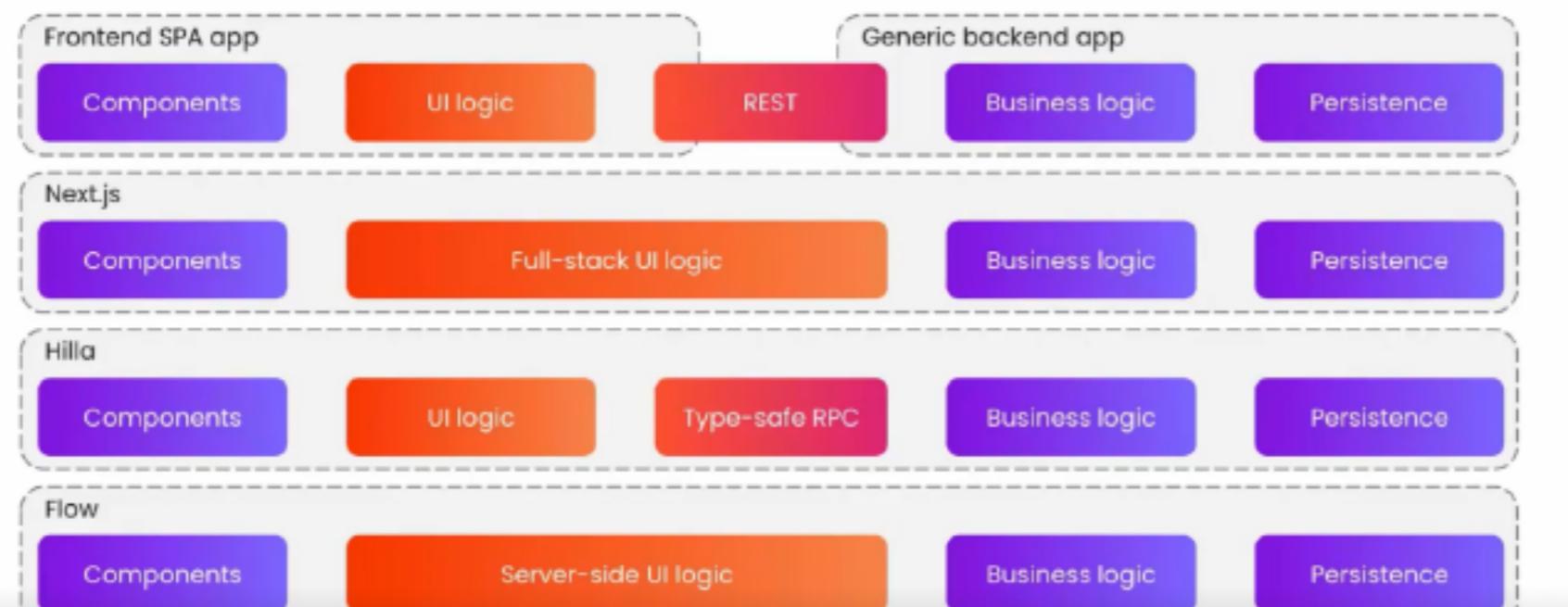
...

...

Why Full-Stack is the Future of Web Application Development? OVER
Thursday, September 19th 2024 - 7:00 AM (CST)

Share event

Full-stack comes in many flavors



27:15 / 59:08



Fullscreen Leave