JOHANN BANTA

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EXPERIENCE

You3Dit – UI/UX Designer Internship
OAKLAND, CA   JUNE 2018 – PRESENT
- Designed & developed new landing page
- Working on UI/UX, branding, & graphic design projects

DfAM Cards – Product Designer
OAKLAND, CA   JULY 2018 – PRESENT
- Working on a cobranded You3Dit x MIT disscussion tool for engineers
- Designed layout, branding, 70+ unique icons, & landing page

Rapid Innovation Cycle App   – UI/UX Designer
BERKELEY, CA   OCT 2017 – JUNE 2018
- A web app that helps teams organize problems & solutions through market testing
- Designed UI and surveyed feedback for iteration

PERSONAL PROJECTS

Portfolio Website
DEC 2017 – PRESENT
- Designed & Developed from scratch
- Showcases experiences, projects, and skills

UI Collection
NOV 2018 – PRESENT
- Going through quick & various design prompts
- UI/UX, branding, design software, & presentation practice

ThingamaTABS – Google Chrome Extension
OCTOBER 2017
- New tabs opens a random, artistic, fun, & interactive page
- HTML, CSS, Javascript, PaperJS

IOS Unity Games – 7300+ total downloads
JUNE 2016 – JUNE 2017
- Eater Beater, Flip Trip, & Skewer Chewer
- Arcade style games with leaderboards and unlockable skins

OBJECTIVE

Seeking employment centered around designing user interfaces and improving user experience.

EDUCATION

UC Berkeley / B.A. Cognitive Science
BERKELEY, CA   AUG 2015 – MAY 2019

Relevant Coursework
User Experience Design
Branding Identity & Graphic Design
Web Design / Development
Product Management
Perception
Structure & Interpretation of Computer Programs
Data Structures
Computational Models of Cognition

SKILLS

UI / UX Design
Branding Identity Design
Graphic Design
Illustration
Web Development
Game Development

TOOLS

Adobe Illustrator
Adobe Photoshop
Adobe XD
Figma
Invision
Git

LANGUAGES

HTML
CSS / SASS
Javscript, JQuery
Java
Python