

Description

The win/loss counter incorrectly counts player wins as losses

Steps to Reproduce

- Navigate to <http://localhost:3000/> after running npm start
- Click on the “draw” button
- Click the “add to duo” button for two of the displayed bots
- Click the duel button

Expected Result

After the duel is simulated, the player should receive the correct win/loss message and the win/loss counter should update correctly

Actual Result

After the duel is simulated, player will receive the correct win/loss message, but the counter will count every result as a loss regardless of the actual duel result

Environment

- MacOS
- Chrome