## CMSI 371-01

## COMPUTER GRAPHICS

Spring 2016

## **Assignment 0204 Feedback**

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Outcomes that eventually cover both 2D and 3D max out at | for now because we are dealing only with 2D in this assignment. They will expand to their full potential with the 3D course work.

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Notes while running (high-priority notes are marked with ***):
Code review (refer to <a href="http://lmucs.github.io/hacking-guidelines">http://lmucs.github.io/hacking-guidelines</a> / for code-review abbreviations):
1a —
2a (max  ) —
3a (max  ) —
4a —
4b —
4c
4d—/Directory name is off-spec—this breaks my git scripts. The name was specified for a reason. I've renamed the folder so that it works with my scripts. (This issue is sufficiently fundamental that even if you did great using course information with the rest of the assignment, I think it is worthwhile to give it this much weight.)
4e — / At this point, you know why, yes?
4f— +Submitted on time.