

# Fairness in Collision-Free WLANs

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## NeTS research group

**Network Technologies and Strategies** 

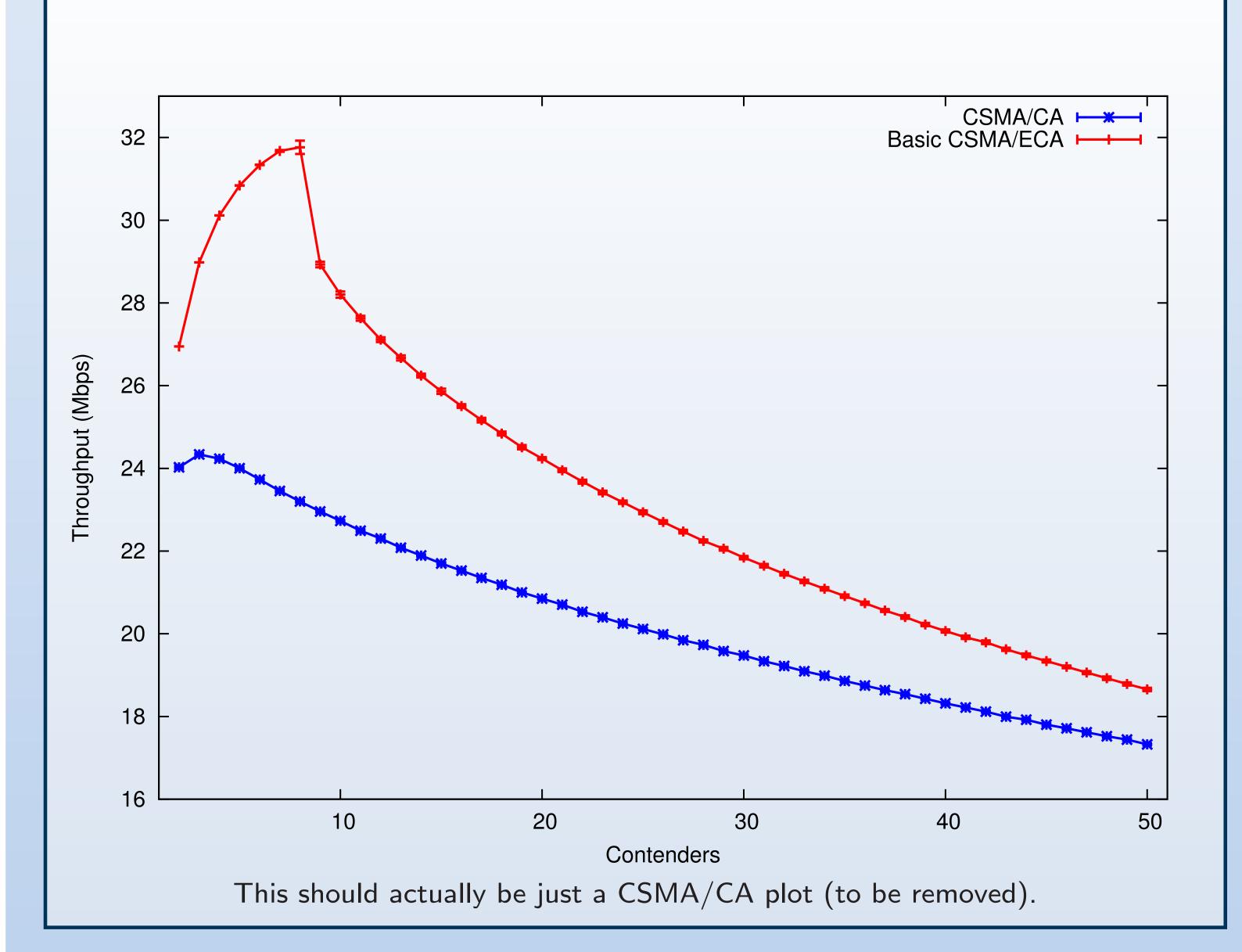
## Contending for the medium

This section states the general problem: coordinate access to a shared medium, in a distributed manner avoiding collisions.

- What is a contention protocol for?: explain that the medium is shared.
- Highlight that it is widely used by current WiFi devices.
- What are the repercussions of a collision?

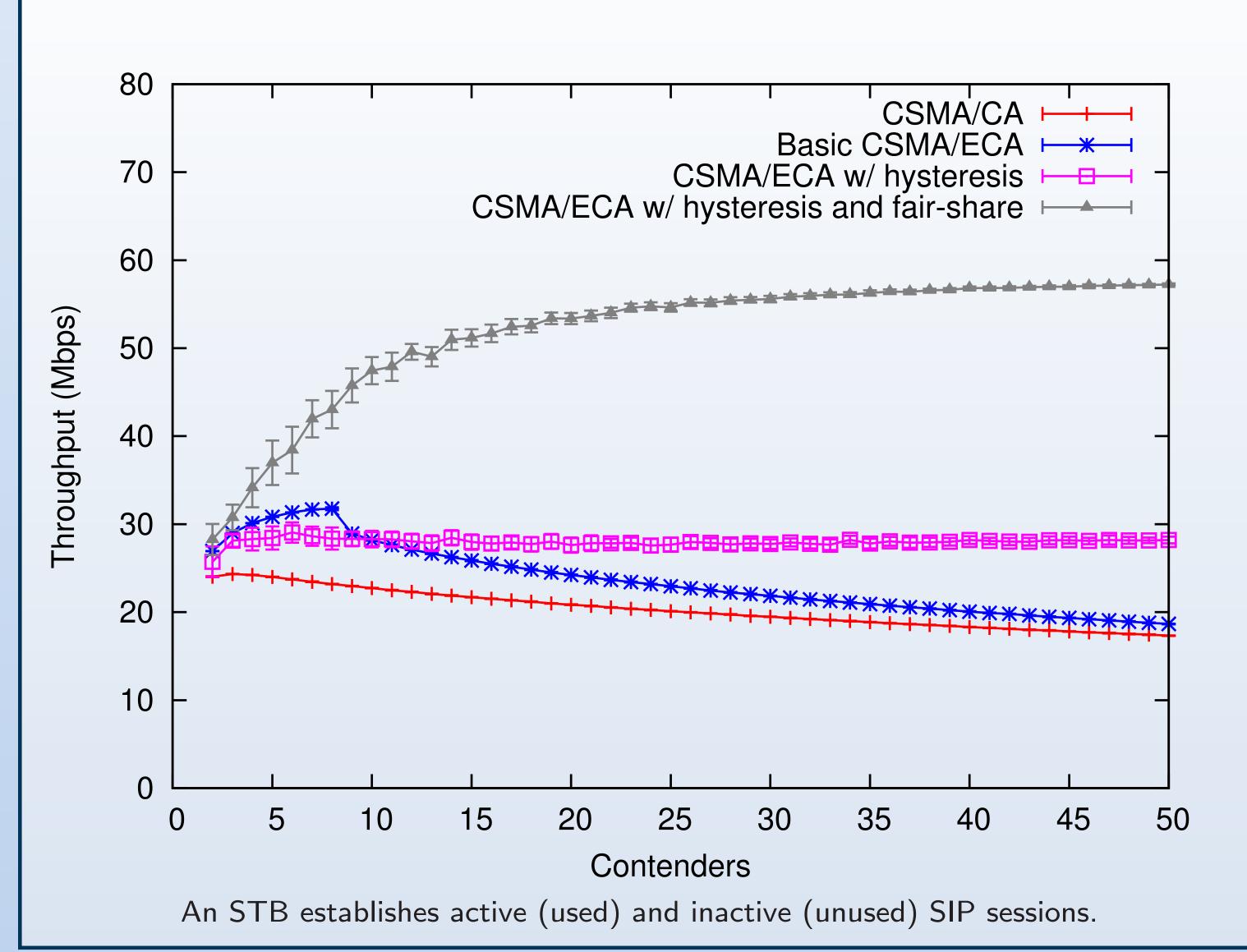
#### Throughput

It might be appropriate to detail the behavior of CSMA/CA alongside with the throughput plot. A balls and bins figure?



## CSMA/ECA: hysteresis and fair share

Explanation on how the hysteresis and fair share achieve this increase in throughput. Also to mention the resiliency to slot drift.



## Using a deterministic backoff

This section introduces the deterministic backoff after successful transmissions. It should cover:

- When is this deterministic backoff selected?
- Why that value?  $(B_d = CW_{\min}/2)$
- Is the problem solved?: No. Highlight the limitations of Basic ECA.

| STA 1                          | 6 5              | 1 7 6 5 4 3                   | 7 6           | 5   4   3   2 | 1 7 6 5 4 3 2                 | 2   1         |  |  |  |  |
|--------------------------------|------------------|-------------------------------|---------------|---------------|-------------------------------|---------------|--|--|--|--|
| STA 2                          | 11  10   9  8  7 | 6 5 4 3 2 1                   | 7 6 5 4 3     | 2   1         | 6 5 4 3 2 1                   | 7 6 5 4 3     |  |  |  |  |
| STA 3                          | 14 13 12         | 11 10   9   8   7   6   5     | 4   3   2   1 | 15 14 13 12   | 11 10   9   8   7   6   5   4 | 4   3   2   1 |  |  |  |  |
| STA 4                          | 1                | 15 14   13   12   11   10   9 | 8 7 6 5 4     | 3   2   1     | 15 14   13   12   11   10   9 | 8 7 6 5 4     |  |  |  |  |
| Example balls and bins figure. |                  |                               |               |               |                               |               |  |  |  |  |

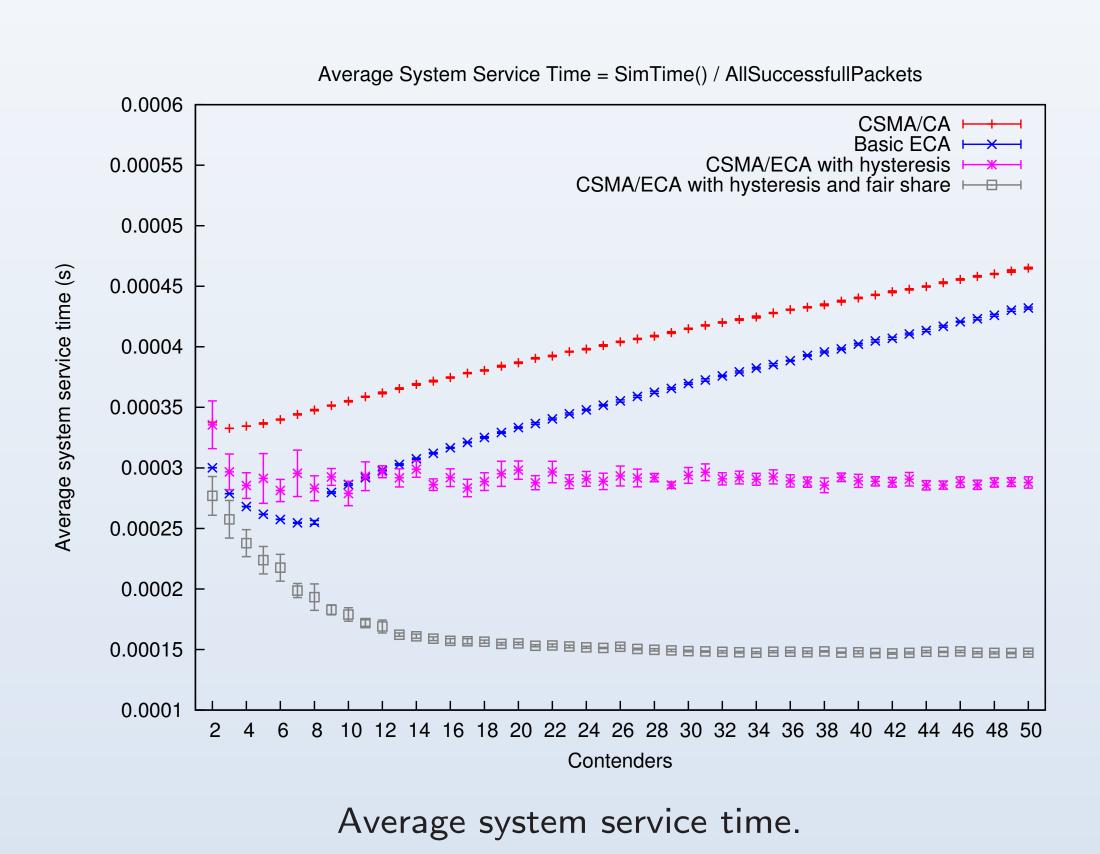
| STA 1 | 6 5 4 3 2        | 1 7 6 5 4 3                   | 2   1 7   6   | 5   4   3   2 | 1 7 6 5 4 3 2 1 7 6                               |
|-------|------------------|-------------------------------|---------------|---------------|---|
| STA 2 | 11  10   9  8  7 | 6 5 4 3 2 1                   | 7 6 5 4 3     | 2   1         | 6 5 4 3 2 1 7 6 5 4 3                             |
| STA 3 | 1 14 13 12       | 11 10   9   8   7   6   5     | 4   3   2   1 | 15 14 13 12   | 11 10   9   8   7   6   5   4   3   2   1         |
| STA 4 | 1 2 1            | 15 14   13   12   11   10   9 | 8 7 6 5 4     | 3   2   1     | 15 14   13   12   11   10   9   8   7   6   5   4 |

Another example balls and bins figure.

## **Future plans**

Some of the future directions of the project:

- Unsaturated scenarios.
- To implement IEEE 802.11e EDCA.
- Wireless MAC Processors.
- Implementation in RFID networks.



#### References

- [1] Alex Bikfalvi, Jaime García-Reinoso, Iván Vidal, and Francisco Valera. A peer-to-peer iptv service architecture for the ip multimedia subsystem. *International Journal of Communication Systems*, 23(6–7):780–801, June–July 2009.
- [2] T. Qiu, Z. Ge, S. Lee, J. Wang, J. Xu, and Q. Zhao. Modeling user activities in a large iptv system. In *Proceedings of the 9th ACM SIGCOMM conference on Internet measurement conference*, pages 430–441. ACM, 2009.
- [3] T. Qiu, Z. Ge, S. Lee, J. Wang, Q. Zhao, and J. Xu. Modeling channel popularity dynamics in a large iptv system. In *Proceedings of the eleventh international joint conference on Measurement and modeling of computer systems*, pages 275–286. ACM, 2009.