Analyzing counter-attacks (Premier League 2020-21)

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Counter-attacking criteria

- 1. Sequence starts in defensive half
- 2. Ball moves at least 10 meters forward
- Last event occurs within final third
- 4. No set pieces in sequence
- 5. Ball forward velocity > 4 m/s

Successful counter attack?

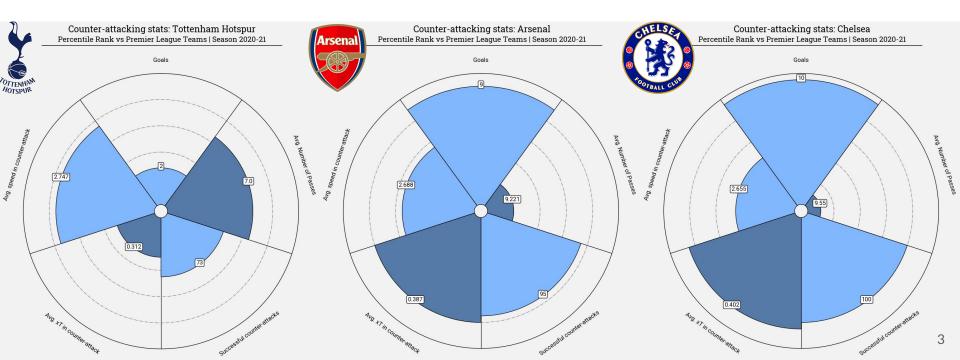
Any pass in a sequence that enters the 18-yard box or sequence ending in shot



"Big Six" Comparison



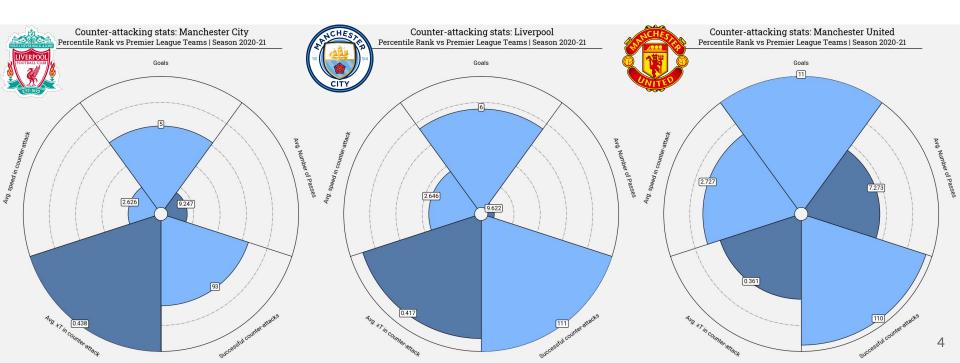
- Tottenham: the fastest, but xT from passes is the lowest. Low # of successful counter-attacks
- > Arsenal, Chelsea, Man. City: good quality passes during counter attacks (xT)
- > "Less direct" type of counter-attacks due to average number of passes in sequence.



"Big Six" Comparison



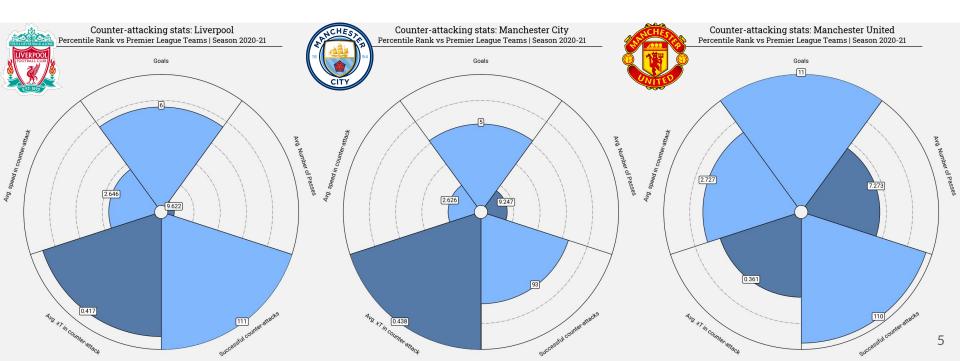
- Man. City and Liverpool: slow but high threat generated by passes
- Efficiency in counter-attacks: most above 60th percentile in number of goals



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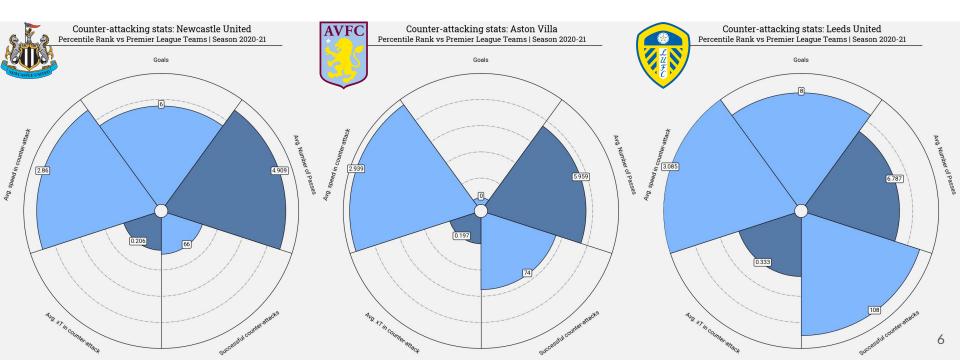
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Other interesting teams



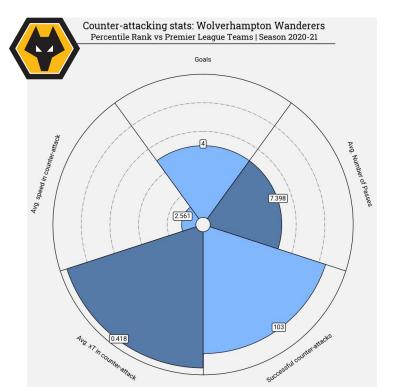
- "Fast" counter-attacks given by average speed and less number of passes but really poor pass quality
- \triangleright Leeds vs. Newcastle: number of successful counter-attacks \rightarrow goal counts



Other interesting teams

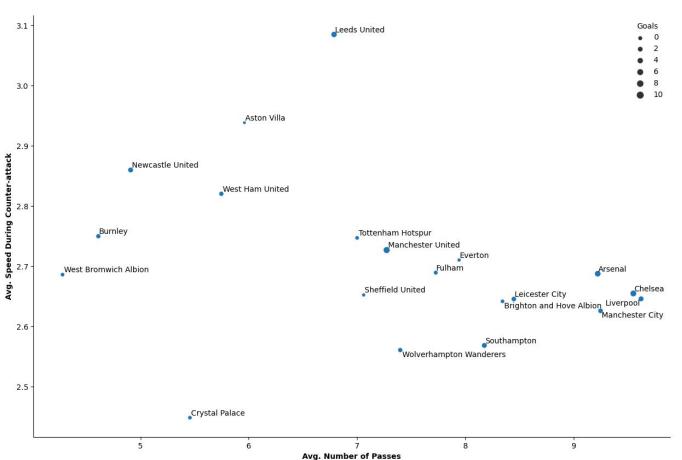


- One of the best teams in terms of xT generated from passes in counter-attacks
- ➤ One of the "slowest teams", but still average number of passes is below 50th percentile



Average Speed vs. Average Number of Passes

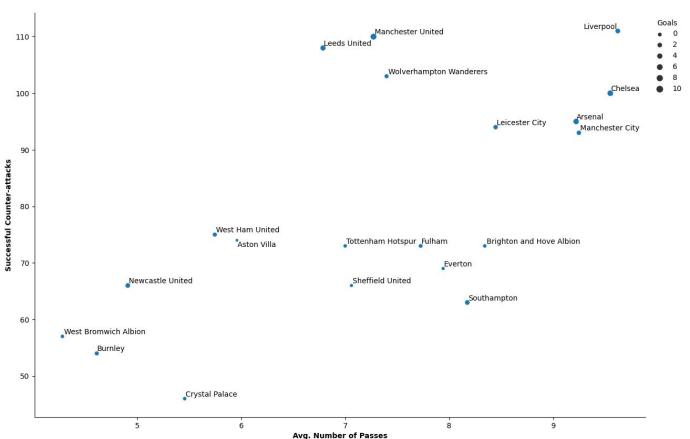




- More passes shows less speed in general.
- ➤ Crystal Palace → slow counter-attacks with small number of passes

Average Number of Passes vs. Successful Counter-attacks





Teams in top right also generate greater xT.

Counter-attacks are not only about speed but also making correct passes.

Average Speed vs. Successful Counter-attacks



