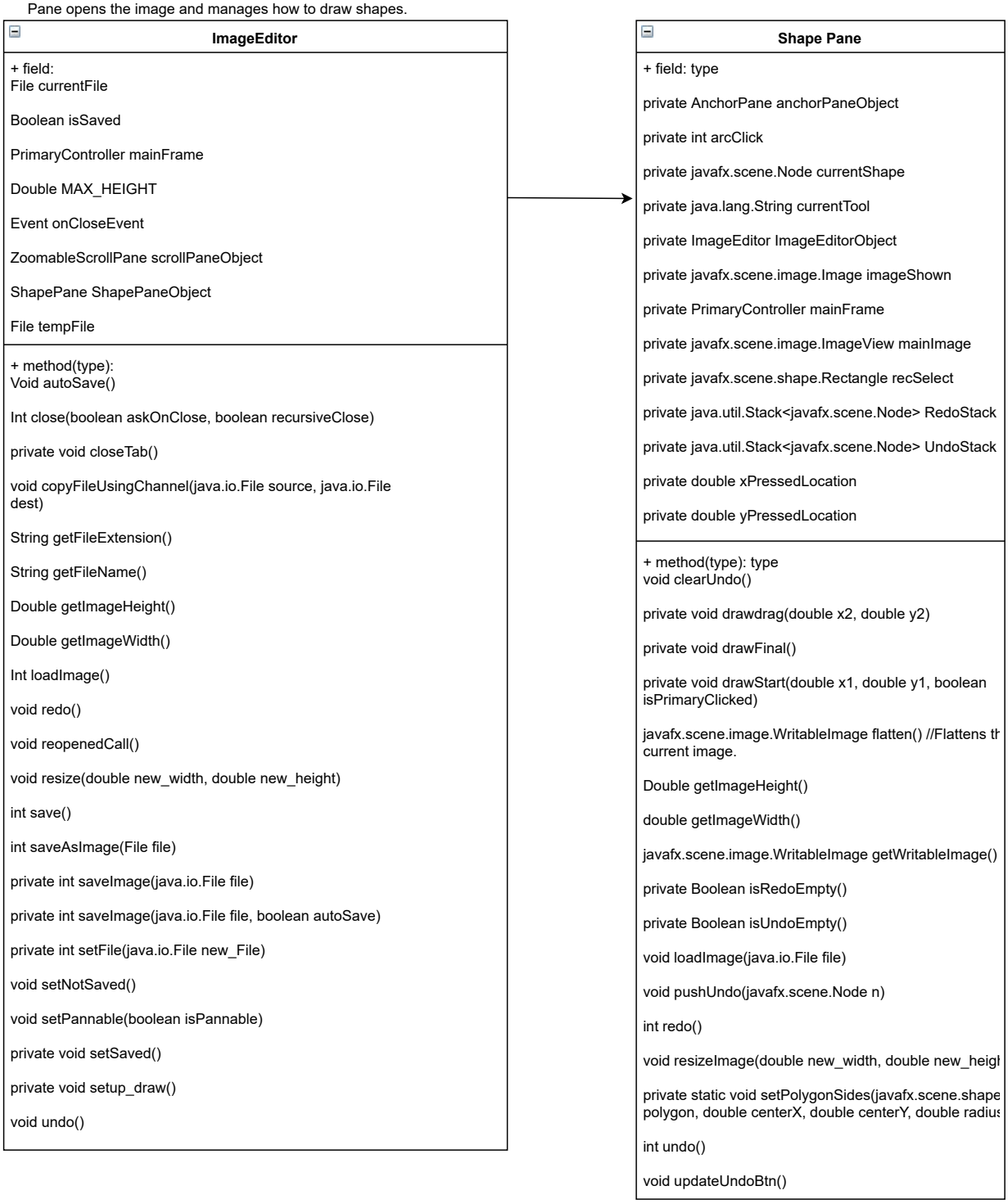
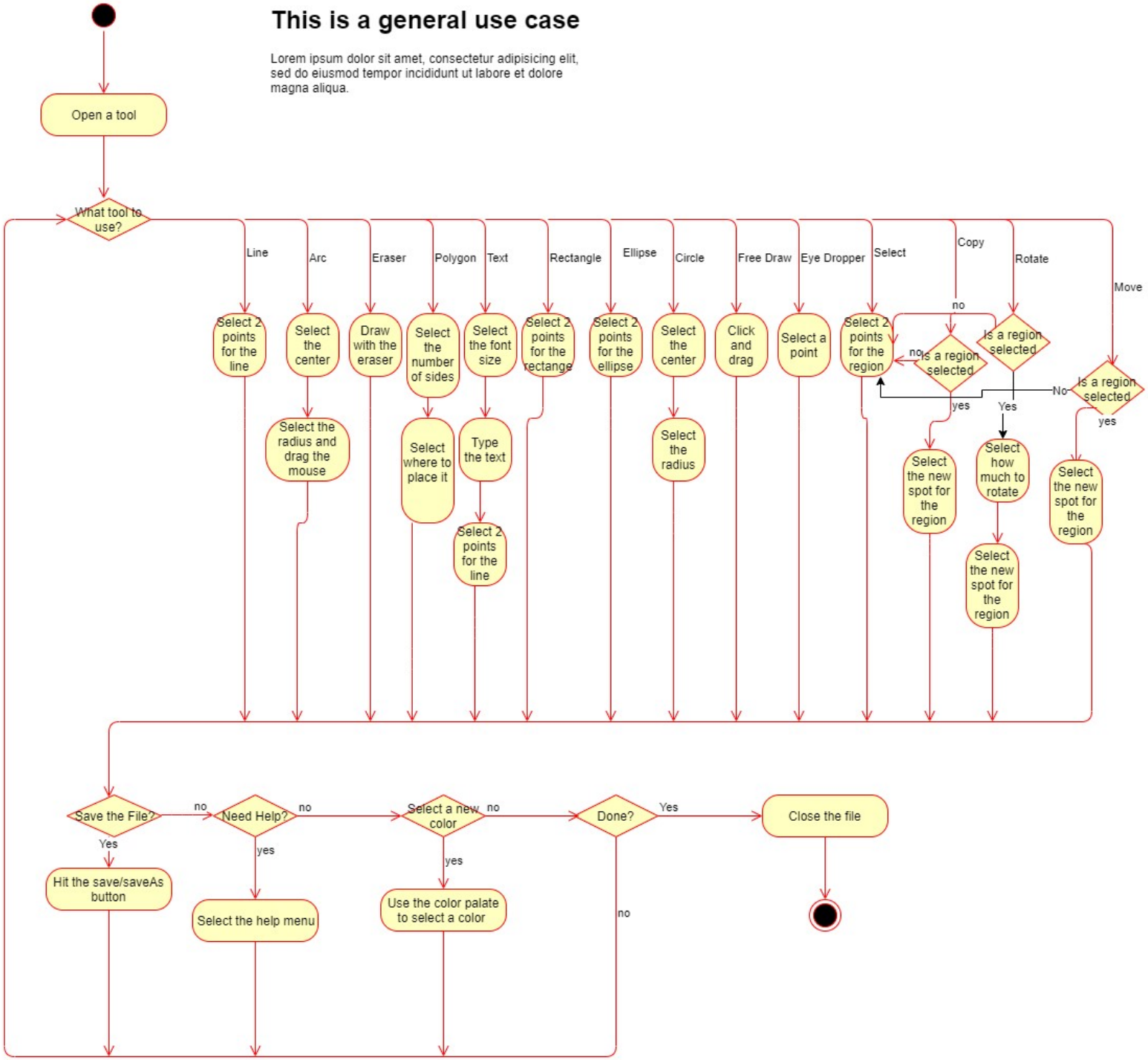
In-depth class UML

This is a look at two of the most detailed image processors. The Image Editor opens up a tab and Shape Pane opens the image and manages how to draw shapes.



This is a general use case

Lorem ipsum dolor sit amet, consectetur adipisicing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.



Classes that are being used

This shows the overall hierarchy that is used in class structure.

A few classes were left out for simplicity