Compilers Portfolio

William Roberts risause4@gmail.com Montana State University Bozeman, Montana Jessica Jorgenson jorgenson.jess@gmail.com Montana State University Bozeman, Montana J. Beckett Sweeney jbeckettsweeney@gmail.com Montana State University Bozeman, Montana

ACM Reference Format:

1 INTRODUCTION

Blank description.

2 BACKGROUND

Blank Description

3 METHODS AND DISCUSSION

3.1 Tools and Setup

To begin our project, we used the "Getting Started with ANTLR v4" guide provided by antlr.org.

We followed the necessary steps to set up ANTLR for Java on Windows and after working through a few minor bumps, we successfully got it working.

For version control, we have set up a GitHub repository so that the three of us can work remotely and safely have access to previous versions of our project.

As for team management, we have decided to use Trello. Its simple interface and powerful tools paired with us already being familiar with it makes it a perfect tool for our team.

Communication will take place on Discord, where we can easily send messages and files back and forth.

Both Trello and Discord have mobile apps as well so planning and communication can be done even when we are away from our computers.

- 3.2 Scanner
- 3.3 Parser
- 3.4 Symbol Table
- 3.5 Code Generation
- 3.6 Full-Fledged Compiler
- 4 CONCLUSION AND FUTURE WORK

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for components of this work owned by others than ACM must be honored. Abstracting with credit is permitted. To copy otherwise, or republish, to post on servers or to redistribute to lists, requires prior specific permission and/or a fee. Request permissions from permissions@acm.org.