Metis2020: A Family Trivia Game Readme File - 28 April 2020 Version 1.0

TABLE OF CONTENTS

- 1. Installation
- 2. System Requirements
- 3. How to Play
- 4. Bug Report
- 5. Software License and Copyrights

1. Installation

Metis2020 does not require setup. The game executable file and the associated resources are distributed in a portable zip file. Users can download the latest release from https://github.com/jbello0909/Metis2020/releases and extract the contents to any folder for which they have proper permissions. Once the game files are extracted, users can start by running the "Trivia Game.exe".

2. System Requirements

Minimal system requirements:

CPU: any x86-64 compatible processor with at least 1 GHz clock rate

RAM: 2 GB

GPU: DirectX 9 compatible graphics processor with WDDM driver model 1.0 or higher

Storage space: 60 MB

OS: Microsoft Windows 7 with SP1 and DirectX 11 or higher

Monitor: capable of displaying resolution of 1024x768 or higher with 32-bit colors

Input: any computer mouse

Recommended system requirements:

CPU: any x86-64 compatible processor with at least 2 GHz clock rate

RAM: 4 GB

GPU: DirectX 11 compatible graphics processor with WDDM driver model 1.3 or higher

Storage space: 60 MB

OS: Microsoft Windows 10 Build 1809 or later

Monitor: capable of displaying resolution of 1024x768 or higher with 32-bit colors

Input: any computer mouse

3. How to play

Upon starting the game, users will land at the title screen. Two options are available on the menu of the title screen using the left mouse button: clicking "Start" to play the game or clicking "Control" to view a quick introduction of the game play.

When playing the game, users is presented with 15 questions, which are selected randomly from a question pool one-by-one. Users can choose one of three answers. Each correct answer awards 10 points, and each incorrect answer deducts 5 points.

At the end of the 15 questions, a summary screen displays the total points earned or lost. Users can play again by clicking "Play Again' or exit the game by clicking "Exit".

4. Bug Reporting

Users can report bugs by visiting https://github.com/jbello0909/Metis2020/issues and opening an issue by clicking the "New issue" button.

5. Software License and Copyrights

MIT LICENSE

PERMISSION IS HEREBY GRANTED, FREE OF CHARGE, TO ANY PERSON OBTAINING A COPY OF THIS SOFTWARE AND ASSOCIATED DOCUMENTATION FILES (THE "SOFTWARE"), TO DEAL IN THE SOFTWARE WITHOUT RESTRICTION, INCLUDING WITHOUT LIMITATION THE RIGHTS TO USE, COPY, MODIFY, MERGE, PUBLISH, DISTRIBUTE, SUBLICENSE, AND/OR SELL COPIES OF THE SOFTWARE, AND TO PERMIT PERSONS TO WHOM THE SOFTWARE IS FURNISHED TO DO SO, SUBJECT TO THE FOLLOWING CONDITIONS:

THE ABOVE COPYRIGHT NOTICE AND THIS PERMISSION NOTICE SHALL BE INCLUDED IN ALL COPIES OR SUBSTANTIAL PORTIONS OF THE SOFTWARE.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Copyright, 2020, Jbello0909

Microsoft, Windows, and DirectX are trademarks or registered trademarks of Microsoft Corporation.

"Unity", Unity logos, and other Unity trademarks are trademarks or registered trademarks of Unity Technologies or its affiliates in the U.S. and elsewhere. Other names or brands are trademarks of their respective owners.