

## Quiz Submissions - Weekly Quiz 06



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### Attempt 1

Written: Feb 9, 2021 8:40 PM - Feb 9, 2021 8:44 PM

### Submission View

Released: Feb 16, 2021 9:00 AM

#### Question 1

1 / 1 point

You can have only one segue between any two scenes.

- ☐ True
- ✓ ☒ False

#### Question 2

1 / 1 point

Before a segue is performed, the method prepare(for segue: sender:) is invoked on which object?

- ✓ ☒ The originating view controller
- ☐ The destination view controller
- ☐ The storyboard
- ☐ The app delegate
- ☐ None of the above

#### Question 3

1 / 1 point

When is the method viewWillAppear invoked?

- ☐ Before the view becomes visible for the first time only
- ☐ Immediately after the view becomes visible for the first time only
- ✓ ☒ Before the view becomes visible every time
- ☐ Immediately after the view becomes visible every time
- ☐ None of the above

#### Question 4

1 / 1 point

Assume that all outlet connections in a view controller are valid, iOS ensures that all outlet variables are not nil in when the method viewDidLoad of the view controller is called.

- ✓ ☐ True  
☐ False

#### Question 5

1 / 1 point

Assume that all outlet connections in a view controller are valid, iOS ensures that all outlet variables are not nil after the view controller instance is initialized.

- ☐ True  
✓ ☐ False

#### Question 6

1 / 1 point

Which of the following types can adopt protocols? (Mark all that apply)

- ✓ ☐ Class  
✓ ☐ Struct  
✓ ☐ Enum  
✓ ☐ None of the above

#### Question 7

1 / 1 point

Which of the following types of requirements can be defined in a protocol? (Mark all that apply)

- ✓ ☐ Method requirements  
✓ ☐ Property requirements  
✓ ☐ Initializer requirements  
✓ ☐ None of the above

#### Question 8

1 / 1 point

If P is a protocol, you can declare a variable of type P.

- ✓ ☐ True  
☐ False

#### Question 9

1 / 1 point

A class may have a super type that is not a class.

- ✓ ☐ True
- ☐ False

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**Attempt Score:**9 / 9

**Overall Grade (highest attempt):**9 / 9

Done