# Jeremy R. Benedek

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## Experience

# Target Corporation

Minneapolis, MN

Senior Software Engineer

July 2018 - Present

- Backend engineer working in the Supply Chain Transportation area, using Kotlin, Spring Boot, Kafka, & PostgreSQL
- Supported Target's Supply Chain modernization push by building transportation and freight finance solutions
- Designed, architected, and led team implementation on Target's modern Rating Engine, providing cross-mile estimates for freight loads & moves
- Worked closely with business partners, engineering team, and leadership to develop attainable and high impact team goals annually
- Led and owned team's resolution of production issues to minimize business impact and disruption.
- Mentored interns and junior engineers in Kotlin, Cloud Computing, Test Driven Development,
  Agile, and Target best practices

# Indiana University Department of Athletics

Bloomington, IN

IT Technician & Web Developer

November 2014 - June 2018

- Increased game-day efficiency by automating & scripting the process of connecting guests to the network, saving 5 minutes per user
- Diagnose, troubleshoot, and resolve a range of software, hardware, and network issues
- Create an ASP.NET web application for use by department staff & student-athletes (Full-stack web app written in C#)
- Gathered requirements and performed user interviews & training as part of web application development

### National Collegiate Athletic Association (NCAA)

Minneapolis, MN

Baseball Umpire

- College Baseball Umpire working Division II & Division III baseball
- Skills used every game: conflict resolution, making decisive decisions, leadership, communication, & handling disputes & discussions

#### Education

• Indiana University Bloomington, IN

Bachelor of Science in Computer Science & Bachelor of Arts in Spanish Linguistics (Dual Degree)

- Jesse H. Cox Scholar; Full-Ride scholarship based on academic merit
- Studied abroad in Dominican Republic during 2 summers
- School of Informatics & Computing Dean's List: 7 out of 8 semesters
- Cumulative GPA: 3.67/4.00

### Languages, Skills, & Technologies

- Languages: Kotlin, Java, Kotest, Spring Boot, Spock, Groovy, Python
- Tools: Kafka, PostgreSQL, Docker, MicroService Architecture, Cloud Infrastructure, TDD, CI/CD, Git
- Spanish: Professional Working Proficiency