

...splay_hex_digit_at_pos\Debug\display_hex_digit_at_pos.lss 1

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1
2 AVRASM ver. 2.2.7 E:\ESE_280\MyDocuments$\Atmel Studio\7.0\lab_7
  \display_hex_digit_at_pos\display_hex_digit_at_pos\main.asm Tue Oct 20
  20:48:20 2020
3
4 E:\ESE_280\MyDocuments$\Atmel Studio\7.0\lab_7\display_hex_digit_at_pos
  \display_hex_digit_at_pos\main.asm(9): Including file 'C:/Program Files (x86)
  \Atmel\Studio\7.0\Packs\atmel\ATmega_DFP\1.3.300\avrasm\inc\m4809def.inc'
5 E:\ESE_280\MyDocuments$\Atmel Studio\7.0\lab_7\display_hex_digit_at_pos
  \display_hex_digit_at_pos\main.asm(9): Including file 'C:/Program Files (x86)
  \Atmel\Studio\7.0\Packs\atmel\ATmega_DFP\1.3.300\avrasm\inc\m4809def.inc'
6
7
8 ; display_hex_digit_at_pos.asm
9 ;
10 ; Created: 10/20/2020 8:30:20 PM
11 ; Author : hp
12 ;
13
14 .list
15
16 start:
17 000000 e000 ldi r16, $00
18 000001 ef1f ldi r17, $FF
19 000002 b900 out VPORTA_DIR, r16
20 000003 b91c out VPORTD_DIR, r17
21 000004 b918 out VPORTC_DIR, r17
22 000005 b91d out VPORTD_OUT, r17
23
24 main_loop:
25 000006 b102 in r16, VPORTA_IN
26 000007 1710 cp r17, r16
27 000008 1720 cp r18, r16
28 000009 7c10 andi r17, $C0
29 00000a 700f andi r16, $0F
30 00000b 3010 cpi r17, $00
31 00000c f039 breq zero
32 00000d 3410 cpi r17, $40
33 00000e f039 breq one
34 00000f 3810 cpi r17, $80
35 000010 f039 breq two
36 000011 3c10 cpi r17, $C0
37 000012 f039 breq three
38 000013 cff2 rjmp main_loop
39
40 zero:
41 000014 984f cbi VPORTC_OUT, 7
42 000015 c005 rjmp hex_to_7seg
43
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44                                     one:
45 000016 984e                         cbi VPORTC_OUT, 6
46 000017 c003                         rjmp hex_to_7seg
47
48                                     two:
49 000018 984d                         cbi VPORTC_OUT, 5
50 000019 c001                         rjmp hex_to_7seg
51
52                                     three:
53 00001a 984c                         cbi VPORTC_OUT, 4
54
55
56
57                                     ;*****
*****
58                                     ;*
59                                     ;* "hex_to_7seg" - Hexadecimal to Seven
Segment Conversion
60                                     ;*
61                                     ;* Description: Converts a right justified
hexadecimal digit to the seven
62                                     ;* segment pattern required to display it.
Pattern is right justified a
63                                     ;* through g. Pattern uses 0s to turn segments
on ON.
64                                     ;*
65                                     ;* Author:                      Ken Short
66                                     ;* Version:                      1.0
67                                     ;* Last updated:                  101620
68                                     ;* Target:                      ATmega4809
69                                     ;* Number of words:                8
70                                     ;* Number of cycles:              13
71                                     ;* Low registers modified:         none
72                                     ;* High registers modified:         r16, r18,
ZL, ZH
73                                     ;*
74                                     ;* Parameters: r18: right justified hex digit,
high nibble 0
75                                     ;* Returns: r18: segment values a through g
right justified
76                                     ;*
77                                     ;* Notes:
78                                     ;*
79                                     ;*****
*****
80                                     hex_to_7seg:
81 00001b 702f                         andi r18, 0x0F                      ;clear ms
nibble

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...splay_hex_digit_at_pos\Debug\display_hex_digit_at_pos.lss 3
82 00001c e0f0          ldi ZH, HIGH(hextable * 2) ;set Z to  ↗
    point to start of table
83 00001d e4e6          ldi ZL, LOW(hextable * 2)
84 00001e e000          ldi r16, $00 ;add offset to  ↗
    Z pointer
85 00001f 0fe2          add ZL, r18
86 000020 1ff0          adc ZH, r16
87 000021 9124          lpm r18, Z ;load byte  ↗
    from table pointed to by Z
88 000022 c005          rjmp output
89
90                      ;Table of segment values to display digits  ↗
    0 - F
91                      ;!!! seven values must be added - verify  ↗
    all values
92 000023 4f01
93 000024 0612
94 000025 244c
95 000026 0f20
96 E:\ESE_280\MyDocuments$\Atmel Studio\7.0\lab_7\display_hex_digit_at_pos  ↗
    \display_hex_digit_at_pos\main.asm(88): warning: .cseg .db misalignment -  ↗
    padding zero byte
97 000027 0000          hextable: .db $01, $4F, $12, $06, $4C, $24,  ↗
    $20, $0F, $00
98
99                      output:
100 000028 9520          com r18
101 000029 b92d          out VPORTD_OUT, r18
102
103
104 RESOURCE USE INFORMATION
105 -----
106
107 Notice:
108 The register and instruction counts are symbol table hit counts,
109 and hence implicitly used resources are not counted, eg, the
110 'lpm' instruction without operands implicitly uses r0 and z,
111 none of which are counted.
112
113 x,y,z are separate entities in the symbol table and are
114 counted separately from r26..r31 here.
115
116 .dseg memory usage only counts static data declared with .byte
117
118 "ATmega4809" register use summary:
119 x : 0 y : 0 z : 1 r0 : 0 r1 : 0 r2 : 0 r3 : 0 r4 : 0
120 r5 : 0 r6 : 0 r7 : 0 r8 : 0 r9 : 0 r10: 0 r11: 0 r12: 0
121 r13: 0 r14: 0 r15: 0 r16: 8 r17: 10 r18: 6 r19: 0 r20: 0
122 r21: 0 r22: 0 r23: 0 r24: 0 r25: 0 r26: 0 r27: 0 r28: 0

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123 r29: 0 r30: 2 r31: 2

124 Registers used: 6 out of 35 (17.1%)

125

126 "ATmega4809" instruction use summary:

127	.lds	:	0	.sts	:	0	adc	:	1	add	:	1	adiw	:	0	and	:	0
128	andi	:	3	asr	:	0	bclr	:	0	bld	:	0	brbc	:	0	brbs	:	0
129	brcc	:	0	brcs	:	0	break	:	0	breq	:	4	brge	:	0	brhc	:	0
130	brhs	:	0	brid	:	0	brie	:	0	brlo	:	0	brlt	:	0	brmi	:	0
131	brne	:	0	brpl	:	0	brsh	:	0	brtc	:	0	brts	:	0	brvc	:	0
132	brvs	:	0	bset	:	0	bst	:	0	call	:	0	cbi	:	4	cbr	:	0
133	clc	:	0	clh	:	0	cli	:	0	cln	:	0	clr	:	0	cls	:	0
134	clt	:	0	clv	:	0	clz	:	0	com	:	1	cp	:	2	cpc	:	0
135	cpi	:	4	cpse	:	0	dec	:	0	des	:	0	eor	:	0	fmul	:	0
136	fmuls	:	0	fmulsu	:	0	icall	:	0	ijmp	:	0	in	:	1	inc	:	0
137	jmp	:	0	ld	:	0	ldd	:	0	ldi	:	5	lds	:	0	lpm	:	2
138	lsl	:	0	lsr	:	0	mov	:	0	movw	:	0	mul	:	0	muls	:	0
139	mulsu	:	0	neg	:	0	nop	:	0	or	:	0	ori	:	0	out	:	5
140	pop	:	0	push	:	0	rcall	:	0	ret	:	0	reti	:	0	rjmp	:	6
141	rol	:	0	ror	:	0	sbc	:	0	sbc_i	:	0	sbi	:	0	sbic	:	0
142	sbis	:	0	sbiw	:	0	sbr	:	0	sbrc	:	0	sbrs	:	0	sec	:	0
143	seh	:	0	sei	:	0	sen	:	0	ser	:	0	ses	:	0	set	:	0
144	sev	:	0	sez	:	0	sleep	:	0	spm	:	0	st	:	0	std	:	0
145	sts	:	0	sub	:	0	subi	:	0	swap	:	0	tst	:	0	wdr	:	0

146

147 Instructions used: 13 out of 114 (11.4%)

148

149 "ATmega4809" memory use summary [bytes]:

150	Segment	Begin	End	Code	Data	Used	Size	Use%
151	-----							
152	[.cseg]	0x000000	0x000056	76	10	86	49152	0.2%
153	[.dseg]	0x002800	0x002800	0	0	0	6144	0.0%
154	[.eseg]	0x000000	0x000000	0	0	0	256	0.0%

155

156 Assembly complete, 0 errors, 1 warnings

157