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112352727 3/25/2021

Prelab 7:

AVR128DB48 USART Module in Asynchronous Serial (RS232) Mode and Saleae Logic Analyzer

```
... {\sf ESE\_381 \backslash lab7 \backslash USART3\_asynch\_test \backslash USART3\_asynch\_test \backslash main.c}
```

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```
* USART3_asynch_test.c
 * Created: 3/25/2021 6:23:48 PM
 * Author : Judah Ben-Eliezer
#define BAUD_RATE 9600UL
#define F_CPU 4000000UL
#include <avr/io.h>
char c;
int main(void)
{
    PORTB.DIRSET = PINO_bm;
                                         // enable output on PB0.
    USART3.BAUD = BAUD_RATE;
                                          // set baud rate.
    USART3.CTRLC = USART_CMODE_ASYNCHRONOUS_gc | USART_PMODE_DISABLED_gc |
     USART_SBMODE_1BIT_gc | USART_CHSIZE_8BIT_gc; // asynchronous mode, no parity →
      bit, 1 stop bit, 8 bits data.
    USART3.CTRLB = USART_TXEN_bm;
                                          // enable transmission.
    c = 'U';
    while ((USART3.STATUS & USART_DREIF_bm) != USART_DREIF_bm){}
                                          // wait for buffer to be empty.
    USART3.TXDATAL = c;
    while (1)
    {
        // do nothing
    }
}
```

```
...repos\ESE_381\lab7\A_to_Z_async_Tx\A_to_Z_async_Tx\main.c
```

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```
* A_to_Z_async_Tx.c
 * Created: 3/25/2021 7:26:26 PM
 * Author : Judah Ben-Eliezer
#define BAUD_RATE 9600UL
#define F_CPU 4000000UL
#include <avr/io.h>
#include <util/delay.h>
char c;
int main(void)
    PORTB.DIRSET = PINO_bm;
                                                                                       P
                                          // enable output on PB0.
    USART3.BAUD = BAUD_RATE;
                                                                                       P
                                          // set baud rate.
    USART3.CTRLC = USART_CMODE_ASYNCHRONOUS_gc | USART_PMODE_DISABLED_gc |
     USART_SBMODE_1BIT_gc | USART_CHSIZE_8BIT_gc; // Asynchronous mode, no parity →
      bits, single stop bit, 8 bits data.
    USART3.CTRLB = USART_TXEN_bm;
                                                                                       P
                                          // enable transmission.
    while (1)
        c = 'A';
        for (; c <= 'Z'; ++c) {
            while ((USART3.STATUS & USART_DREIF_bm) != USART_DREIF_bm){}
                                                  // wait till buffer is empty.
            USART3.TXDATAL = c;
                                                  // transmit c
       }
    }
}
```

```
...repos\ESE_381\lab7\USART3_loopback\USART3_loopback\main.c
```

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```
* USART3_loopback.c
 * Created: 3/25/2021 5:52:08 PM
 * Author : Judah Ben-Eliezer
#define BAUD_RATE 9600UL
#define F_CPU 4000000UL
#include <avr/io.h>
#include <util/delay.h>
#include <avr/interrupt.h>
char c;
int main(void)
    PORTB.DIRSET = PINO_bm;
                                                                                       P
                                          // enable output on PB0.
    PORTB.DIRCLR = PIN1_bm;
                                          // enable intput on PB1.
    USART3.BAUD = BAUD_RATE;
                                          // set baud rate.
    USART3.CTRLC = USART_CMODE_ASYNCHRONOUS_gc | USART_PMODE_DISABLED_gc |
      USART_SBMODE_1BIT_gc | USART_CHSIZE_8BIT_gc; // Asynchronous mode, no parity →
      bits, single stop bit, 8 bits data.
    USART3.CTRLB = USART_TXEN_bm | USART_RXEN_bm;
                                          // enable transmission, enable receiving.
    USART3.CTRLA = USART_RXCIE_bm;
                                          // enable RX complete interrupt.
    sei();
    c = 'A';
    while ((USART3.STATUS & USART_DREIF_bm) != USART_DREIF_bm){}
                                          // wait till buffer is empty.
    USART3.TXDATAL = c;
                                          // transmit c
    while (1)
    {
    }
}
ISR (USART3_RXC_vect) {
    if ((USART3.STATUS & USART_RXCIF_bm) == USART_RXCIF_bm) {
        if (USART3.RXDATAH != 0x00) return;
```

```
c = USART3.RXDATAL;
        if (c >= 'A' && c <= 'Z') {
            while ((USART3.STATUS & USART_DREIF_bm) != USART_DREIF_bm){}
                                                   // wait till buffer is empty.
            USART3.TXDATAL = c + 20;
                                                   // send lowercase character.
        } else if (c >= 'a' && c < 'z') {</pre>
            while ((USART3.STATUS & USART_DREIF_bm) != USART_DREIF_bm){}
                                                                                        P
                                                  // wait till buffer is empty.
            USART3.TXDATAL = c - 19;
                                                  // send next uppercase character.
        } else if (c == 'z') {
            while ((USART3.STATUS & USART_DREIF_bm) != USART_DREIF_bm){}
                                                  // wait till buffer is empty.
            USART3.TXDATAL = 'A';
                                                  // send 'A'
       }
   }
}
```

```
...s\ESE_381\lab7\USART3_echo_rs232\USART3_echo_rs232\main.c
```

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```
* USART3_echo_rs232.c
 * Created: 3/25/2021 8:00:21 PM
 * Author : jb
 */
#define BAUD_RATE 9600UL
#define F_CPU 4000000UL
#include <avr/io.h>
#include <util/delay.h>
#include <avr/interrupt.h>
char c;
int main(void)
{
    PORTB.DIRSET = PINO_bm;
                                          // enable output on PB0.
    PORTB.DIRCLR = PIN1_bm;
                                          // enable input on PB1.
    USART3.BAUD = BAUD_RATE;
                                                                                       P
                                          // set baud rate.
    USART3.CTRLC = USART_CMODE_ASYNCHRONOUS_gc | USART_PMODE_DISABLED_gc |
     USART_SBMODE_1BIT_gc | USART_CHSIZE_8BIT_gc; // Asynchronous mode, no parity →
      bits, single stop bit, 8 bits data.
    USART3.CTRLB = USART_TXEN_bm | USART_RXEN_bm;
                                                                                       P
                                          // enable transmission, enable receiving.
    USART3.CTRLA = USART_RXCIE_bm;
                                          // enable RX complete interrupt.
    sei();
    while (1)
    {
    }
}
ISR (USART3_RXC_vect) {
    if ((USART3.STATUS & USART_RXCIF_bm) == USART_RXCIF_bm) {
        if (USART3.RXDATAH != 0x00) return;
        c = USART3.RXDATAL;
        while ((USART3.STATUS & USART_DREIF_bm) != USART_DREIF_bm){}
                                          // wait till buffer is empty.
        USART3.TXDATAL = c + 20;
                                          // echo character.
}
```

```
...repos\ESE_381\lab7\USART3_echo_usb\USART3_echo_usb\main.c
```

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```
* USART3_echo_usb.c
 * Created: 3/25/2021 7:56:05 PM
 * Author : Judah Ben-Eliezer
#define BAUD_RATE 9600UL
#define F_CPU 4000000UL
#include <avr/io.h>
#include <util/delay.h>
#include <avr/interrupt.h>
char c;
int main(void)
{
    PORTB.DIRSET = PINO_bm;
                                          // enable output on PB0.
    PORTB.DIRCLR = PIN1_bm;
                                          // enable input on PB1.
    USART3.BAUD = BAUD_RATE;
                                                                                       P
                                          // set baud rate.
    USART3.CTRLC = USART_CMODE_ASYNCHRONOUS_gc | USART_PMODE_DISABLED_gc |
     USART_SBMODE_1BIT_gc | USART_CHSIZE_8BIT_gc; // Asynchronous mode, no parity →
      bits, single stop bit, 8 bits data.
    USART3.CTRLB = USART_TXEN_bm | USART_RXEN_bm;
                                                                                       P
                                          // enable transmission, enable receiving.
    USART3.CTRLA = USART_RXCIE_bm;
                                          // enable RX complete interrupt.
    sei();
    while (1)
    {
    }
}
ISR (USART3_RXC_vect) {
    if ((USART3.STATUS & USART_RXCIF_bm) == USART_RXCIF_bm) {
        if (USART3.RXDATAH != 0x00) return;
        c = USART3.RXDATAL;
        while ((USART3.STATUS & USART_DREIF_bm) != USART_DREIF_bm){}
                                          // wait till buffer is empty.
        USART3.TXDATAL = c + 20;
                                          // echo character.
   }
}
```