

ps11.R

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```
# Ben Reichert
# Problem Set 11
library(tidyverse)

## -- Attaching packages ----- tidyverse 1.3.0 --

## v ggplot2 3.3.0      v purrr  0.3.4
## v tibble  3.0.1      v dplyr  0.8.5
## v tidyr   1.0.2      v stringr 1.4.0
## v readr   1.3.1      v forcats 0.5.0

## -- Conflicts ----- tidyverse_conflicts() --
## x dplyr::filter() masks stats::filter()
## x dplyr::lag()     masks stats::lag()

library(moderndiver)
### 1
angst <- read.table("examanxiety.txt", header = TRUE, sep = ",", dec = ".")

# a)
wom <- subset(angst, Gender == 'Female')
men <- subset(angst, Gender == 'Male')
print(t.test(wom[,4],men[,4]))

##
## Welch Two Sample t-test
##
## data:  wom[, 4] and men[, 4]
## t = 0.32961, df = 100.41, p-value = 0.7424
## alternative hypothesis: true difference in means is not equal to 0
## 95 percent confidence interval:
##  -5.110827  7.147444
## sample estimates:
## mean of x mean of y
##  75.40204  74.38373

# Null: gender has no impact on anxiety levels.
# Alternative: gender has an impact on anxiety levels.
# Because our p-value: 0.7424 > 0.05, we fail to reject the null hypothesis that gender has no impact on anxiety levels.

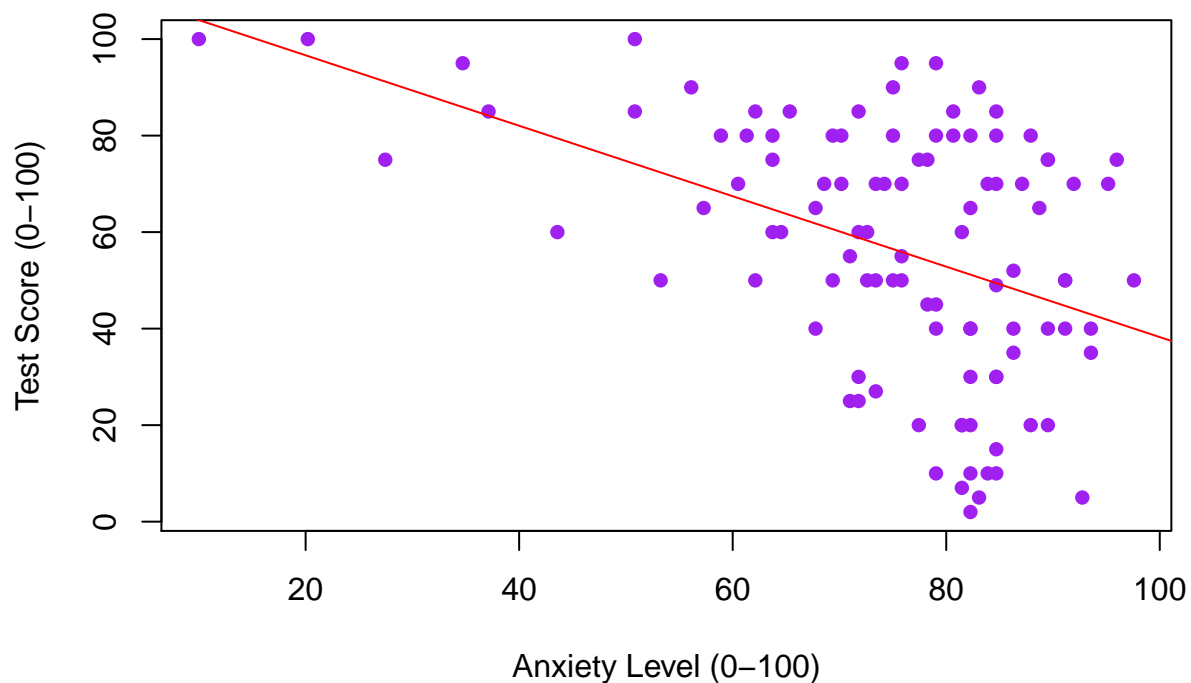
# b)
x <- angst[,4]
y <- angst[,3]
anxiety <- lm(y ~ x, data = angst)
print(get_regression_table(anxiety))
```

```
## # A tibble: 2 x 7
##   term      estimate std_error statistic p_value lower_ci upper_ci
##   <chr>      <dbl>    <dbl>    <dbl>   <dbl>   <dbl>   <dbl>
## 1 intercept  111.      11.4      9.80     0      88.7    134.
## 2 x        -0.73     0.148    -4.92     0     -1.02   -0.436

core <- cor(x,y)
b <- core * sd(y) / sd(x)
a <- mean(y) - b * mean(x)
# The regression formula is  $y = -0.73x + 111$ , where  $x$  is anxiety level and  $y$  is exam score.
# This means that for every anxiety level your exam score goes down 0.73.

# c)
plot(x, y, pch = 16, cex = 1, col = "purple", main = "Anxiety and Test Scores", xlab = "Anxiety Level (0-100)", ylab = "Test Score (0-100)", abline(a, b, col="red"))
```

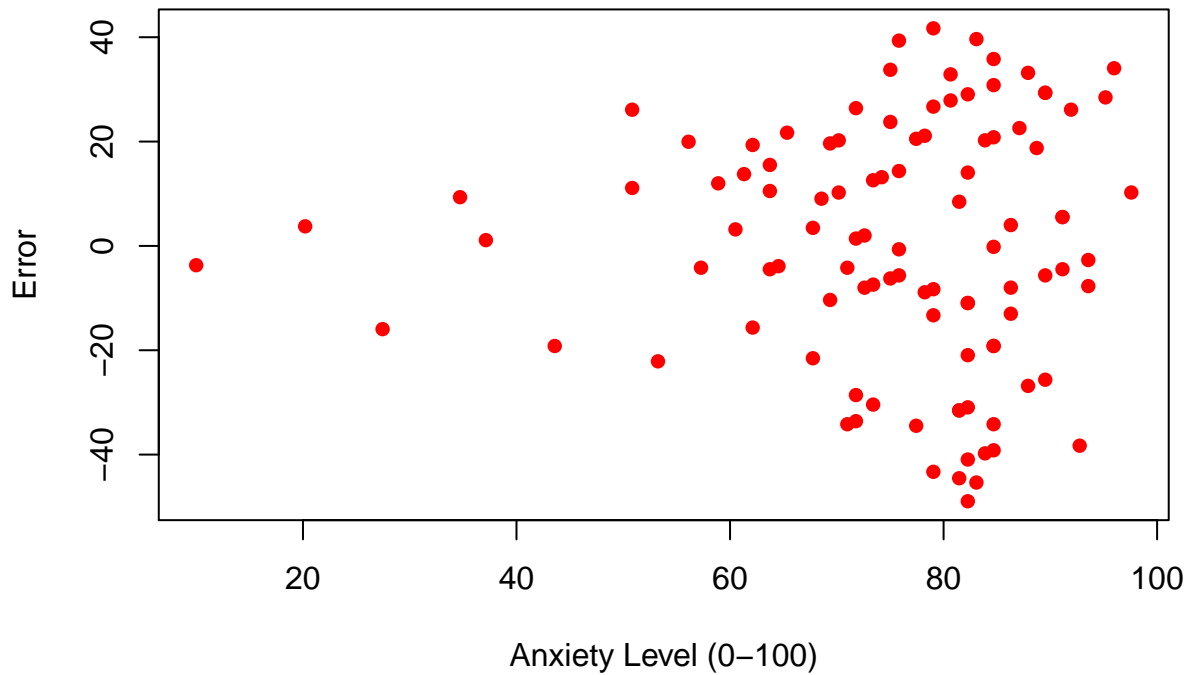
Anxiety and Test Scores



```
# i) Linearity is met because the trend of the graph follows a linear pattern, which is that as anxiety increases, test scores tend to decrease.
# ii) Independence is not met because it seems that the two variables impact the outcome of the other.

err <- rep(0, length(x))
for(i in 1:length(x)) {
  err[i] <- y[i] - (-.73*x[i]+111)
}
plot(x, err, pch = 16, cex = 1, col = "red", main = "Anxiety & Test Scores Regression Error", xlab = "Anxiety Level (0-100)", ylab = "Regression Error (0-100)")
```

Anxiety & Test Scores Regression Error



iii) Equal variance of errors looks like it is met according to the graph of error along the regression line. The errors appear to be equal, but the variances trend in the same direction.
iii) Normality of errors is not met because the error along the regression line graph does not look like a normal distribution.

2

```
emp <- read.table("GameEmpathy.txt", header = TRUE, sep = ",", dec = ".")
```

```
neut <- subset(emp, game.type == "neutral")
```

```
gta <- subset(emp, game.type == "GTA")
```

```
half <- subset(emp, game.type == "HalfLife")
```

i) neutral

```
m_neut <- ave(neut[,4])
```

```
mn <- m_neut[1]
```

ii) half-life

```
m_half <- ave(half[,4])
```

```
mh <- m_half[1]
```

iii) GTA

```
m_gta <- ave(gta[,4])
```

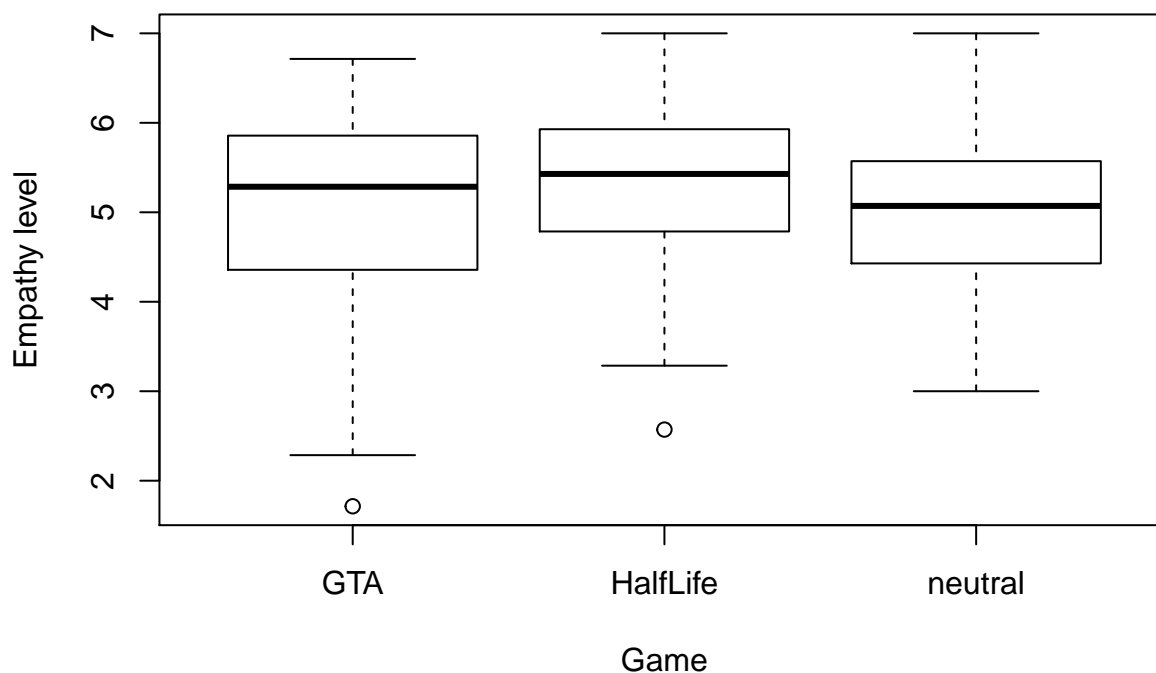
```
mg <- m_gta[1]
```

```
gt <- emp[,2]
```

```
em <- emp[,4]
```

```
boxplot(em~gt, data=emp, main="Game and Empathy Levels",
        xlab="Game", ylab="Empathy level")
```

Game and Empathy Levels



Referencing the boxplot, it appears that the GTA game data has the highest variance yet a higher average than the neutral game. The half-life game data had the highest mean and lowest variance.

```
anova = aov(em~gt,data=emp) # analysis of variance
summary(anova)
```

```
##           Df Sum Sq Mean Sq F value Pr(>F)
## gt         2    2.25   1.125   1.092  0.338
## Residuals 150 154.47   1.030
```

The p-value of the variance analysis: $0 < 0.05$ so we conclude that the means of the variances are statistically different, leading us to conclude that the type of game has an impact on average empathy.

```
# b)
# i) neutral
print(t.test(neut[,4],neut[,3]))
```

```
##
## Welch Two Sample t-test
##
## data: neut[, 4] and neut[, 3]
## t = 4.5068, df = 80.322, p-value = 2.212e-05
## alternative hypothesis: true difference in means is not equal to 0
## 95 percent confidence interval:
##  0.6592428 1.7017096
## sample estimates:
## mean of x mean of y
##  5.053810  3.873333
```

*# Null: there is no significant difference between
Alternative: gender has an impact on anxiety levels.
Because our p-value: $0.7424 > 0.05$, we fail to reject the null hypothesis that gender has no impact on anxiety levels.*

```
# ii) half-life
print(t.test(half[,4],half[,3]))
```

```
##
## Welch Two Sample t-test
##
## data: half[, 4] and half[, 3]
## t = 2.5966, df = 100.86, p-value = 0.01082
## alternative hypothesis: true difference in means is not equal to 0
## 95 percent confidence interval:
## 0.1258764 0.9407903
## sample estimates:
## mean of x mean of y
## 5.293939 4.760606
```

```
# Null: there is no significant impact of gender on anxiety levels
# Alternative: gender has an impact on anxiety levels
# Because our p-value: 0.01 < 0.05, we reject the null hypothesis and assert the alternative that, for
# gender has an impact on anxiety levels.
```

```
# iii) GTA
print(t.test(gta[,4],gta[,3]))
```

```
##
## Welch Two Sample t-test
##
## data: gta[, 4] and gta[, 3]
## t = 3.7807, df = 93.967, p-value = 0.0002747
## alternative hypothesis: true difference in means is not equal to 0
## 95 percent confidence interval:
## 0.4312498 1.3852185
## sample estimates:
## mean of x mean of y
## 5.029762 4.121528
```

```
# Null: there is no significant impact that gender has on anxiety levels
# Alternative: gender has an impact on anxiety levels
# Because p-value: 0.0003 < 0.05, we reject the null hypothesis and take the alternative that, for GTA
# gender definitively has an impact on anxiety levels.
```