README.md

![MarketPlace1](./marketplace1.png)

Marketplace Project was the chosen option for the FINAL PROJECT

1. Online Marketplace

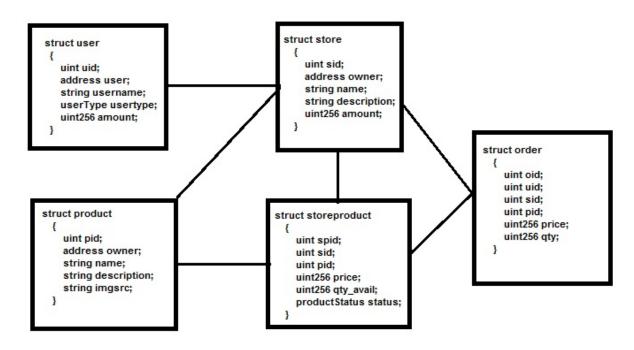
Description: Create an online marketplace that operates on the blockchain

What does the Marketplace project do?

Marketplace is a distributed application initialized by an administrator which allows storeowners to create stores and add products to those stores for sale by users. When the contract is started an initial ADMIN is created. Visitors to the site must logon to a METAMASK account and then are asked to Register or Shop. Owners can then register and be ENABLED by the ADMIN user (in this case MetaMask Account 1). Shoppers will be shown stores from which they can shop.

The marketplace contract there is a bill of materials which is represented by Solidity structures which include users, stores, store products and orders.

In a more real-world version the stores, the products and other data would be stored off the chain as it would create a scaling issue. The Ethereum contract would persist the Administrator, owner and shopper addresses and amount of tokens for each address in the application. That said we used Solidity to create and persist all of the contract entities. That said in the application store owners can create one or more stores. For each store, the owner can create and add products. Users (shoppers logged in to a MetaMask account) of the distributed application are initially shown a list of stores and their description. They can then choose a store and see a list of the products available in that store. Shoppers can then choose to purchase a product. When they purchase a product, an order is created the product quantity available is decreased and the shopper's account will be debited by the price of that item. The store owner's account will be credited for the price of that item.



MarketPlace Bill of Materials

How to set up Marketplace

MarketPlace runs on a local development server

MarketPlace is a truffle project.

Note: when using WINDOWS change truffle.js to truffle-config.js

The MarketPlace.sol is in the /contracts directory

Truffle compile

Truffle compile will compile contracts

>truffle compile

Migration contract and migration scripts work as follows:

Use ganache-cli to start private blockchain

>ganache-cli

Ganache CLI v6.1.6 (ganache-core: 2.1.5)

Available Accounts

- (0) 0xe629bec058d27a509b89f3508fe3f316dc27fde1 (~100 ETH)
- (1) 0xffb260a4b10daef122b99548d50659b0688a21da (~100 ETH)
- (2) 0xc646fd67453f2eeb5de9e6c03c6c01065be8bcab (~100 ETH)
- (3) 0x954a29005a77d19f43687b908eed5d93645baf24 (~100 ETH)
- (4) 0x7d3c85a5eba11b98e510fcc7b1adcff73c5018e5 (~100 ETH)
- (5) 0x456d84719ceabf23745e241e0ca66955183f88b8 (~100 ETH)
- (6) 0xa6ba1ba9fbb85aca1d44422f35b5f4813fd490e7 (~100 ETH)
- (7) 0xa031cac8271567992b370ed7657edc360dc0c6b4 (~100 ETH)
- (8) 0x705190cd0515c599b7e40b3837076d5bfab39229 (~100 ETH)
- (9) 0xcbec2a0415f509573822b3edac9e0c3fad905875 (~100 ETH)

Private Keys

- (0) 0xd187aca8a3e1a374345631a1efb39b7727814295eb530684c57c965a93b332e4
- (1) 0x2f881156e1a168430280e1927cec1c318392f9d0f1c6d693c16983e43c0a444a
- (2) 0x46eaf3c530c0e6cc9084ef017ca79e12922f1f377a9b83d9f66a6bc9ff0dd966
- (3) 0xefc68cb70968a15edbafc6e62b44f14cf677ec2699eb2c8a811857fe45a55e08
- (4) 0xdebded010ac20dfda57db80783bca933ca4ea9bc83cb78748d5640b63e3fb9f9
- (5) 0xe22710e76c82ccdb2829b04a243e15c01efed5a57281532759c7001782286416
- (6) 0xa8cb5f82fec36ea3013c03d021750961b30ce15109bf9297e8114ef5c913787a
- (7) 0x5071f01d0768349cdd4cf9b8c4d71fdff70fac829453d51a376be84ae7f1372d
- $(8)\ 0x0ed0aab9f6ebb76bd819d58eb48427525493b3efddacfdccf8358931042f16da$
- (9) 0x3031933397c25d6f871827d3c6a67c392d5d761c6f63fb35ce0b58e26de92b1d

ID Wallet	
Anemonic: sort today prevent fiction shove bitter lawn erupt adult type recall ho Base HD Path: m/44'/60'/0'/0/{account_index}	old
Gas Price	
2000000000	
Gas Limit	
5721975	

Truffle migrate and deploy

Listening on 127.0.0.1:8545

will migrate contracts to a locally running ganache-cli test blockchain on port 8545

>truffle deploy

truffle deploy

Using network 'development'.

Running migration: 1_initial_migration.js

Deploying Migrations...

 $\dots 0x42614d56bd7067426bdfe6577dcbd13772637409a0c46b7da899d4a4d35023e7$

Migrations: 0x47333f4593bbf8c965d06062f492b8def897ecfd

Saving successful migration to network...

 $\dots 0x419fc13481ea1f139039003b75fc4288f812d97f8b1d801729d60222d43952ec$

Saving artifacts...

Running migration: 2_deploy_contracts.js

Deploying MarketPlace...

 $\dots 0x3a78f994335dfcb7734af75a18dc4b7181964f3937a86114ee6299df226efba8$

MarketPlace: 0x3fc4f93d266668ed48e7289a9264aa0295e76e11

Saving successful migration to network...

... 0xd3ec3195540c371094f6f4638c2dc9885ec2f8e8bbf492e4d88d2f890d1ff29a Saving artifacts...

Truffle test

All tests are in tests directory

Running truffle test will migrate contracts and run the tests

>truffle test

Using network 'development'.

Compiling .\contracts\MarketPlace.sol...

Compiling .\test\TestMarketPlace.sol...

Compiling openzeppelin-solidity/contracts/math/SafeMath.sol...

Compiling openzeppelin-solidity/contracts/ownership/Ownable.sol...

Compiling truffle/Assert.sol...

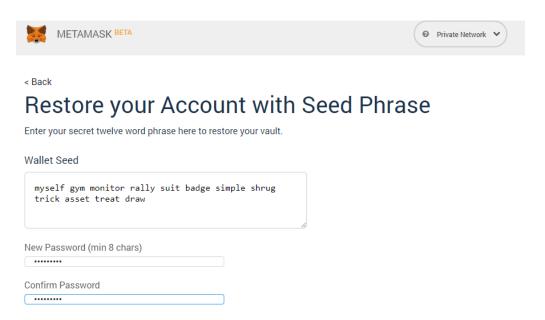
Compiling truffle/DeployedAddresses.sol...

TestMarketPlace

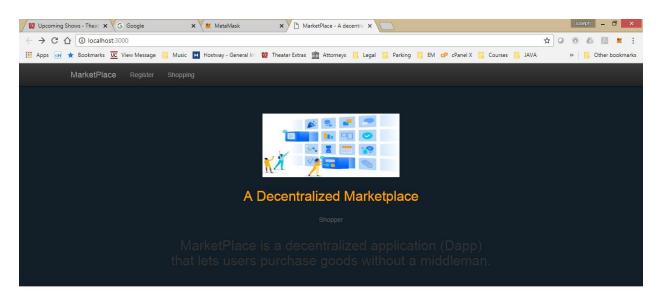
- √ testInitialUserCountUsingDeployedContract (197ms)
- √ testCreateStore (249ms)
- √ testCreateProduct (139ms)

```
√ testCreateStoreProduct (131ms)
  1) testSellProduct
  > No events were emitted
  2) testWithdraw
  > No events were emitted
 4 passing (3s)
 2 failing
 1) TestMarketPlace
    testSellProduct:
  Error: VM Exception while processing transaction: revert
   at Object.InvalidResponse
 2) TestMarketPlace
    testWithdraw:
  Error: VM Exception while processing transaction: revert
   at Object.InvalidResponse
Run npm dev
>npm run dev
       > marketplace@1.0.0 dev C:\Users\jbambara\Documents\GitHub\marketplace
       > lite-server
       ** browser-sync config **
       { injectChanges: false,
        files: ['./**/*.{html,htm,css,js}'],
        watchOptions: { ignored: 'node_modules' },
        server:
        { baseDir: [ './src', './build/contracts' ],
          middleware: [ [Function], [Function] ] } }
       [Browsersync] Access URLs:
       _____
           Local: http://localhost:3000
         External: http://169.254.30.99:3000
            UI: http://localhost:3001
       UI External: http://169.254.30.99:3001
```

Open MetaMask and use Seed Phrase and Create some Accounts Click on Import using account seed phrase and use the Mnemonic from ganache-cli

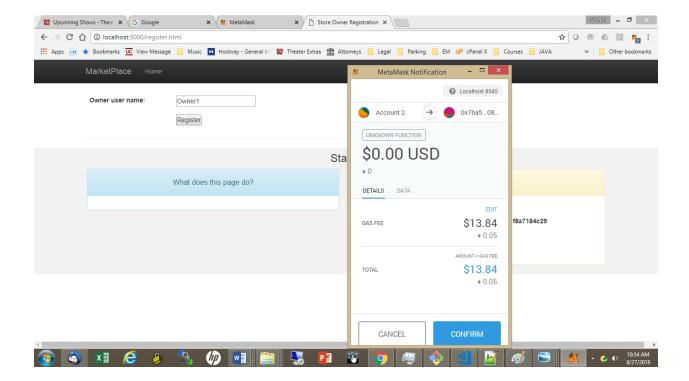


After the NPM RUN DEV executes, you should see this screen below localhost:3000

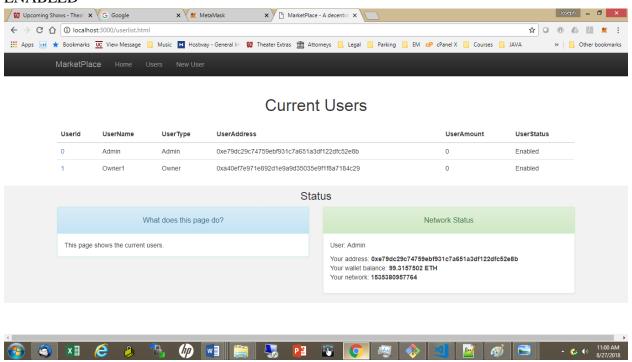




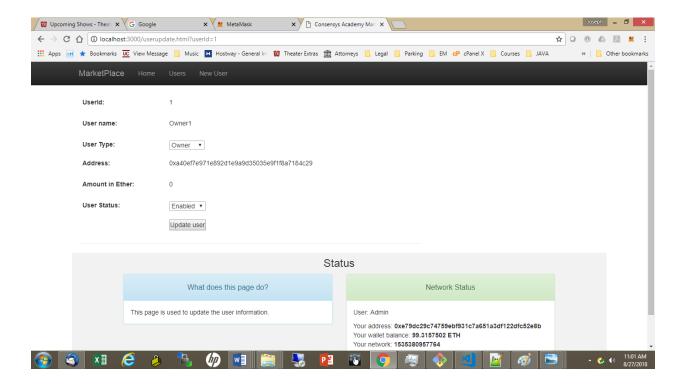
Logon as Account2 and Click on REGISTER and create an OWNER1



Logon as the ADMIN, i.e., Account1 and you can see that the Owner1 was created and ENABLED

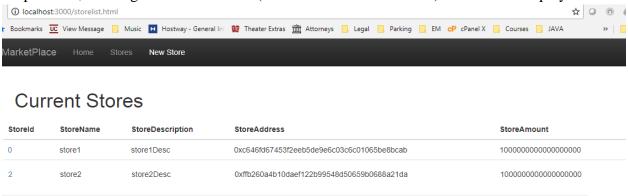


Account 1 i.e. the ADMIN can then ENABLE or DISABLE an OWNER by clicking on the UserId

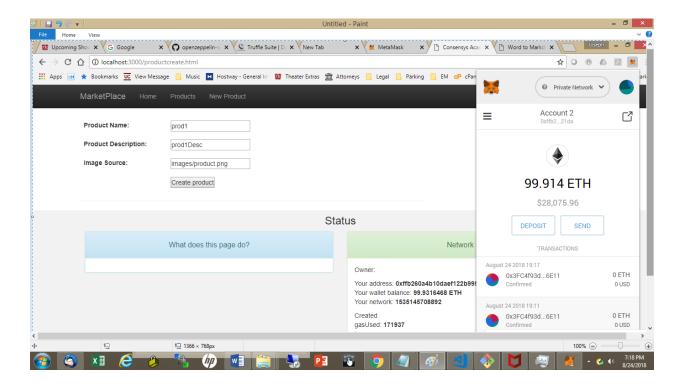


Logon to MetaMask Account 3 and create another Owner

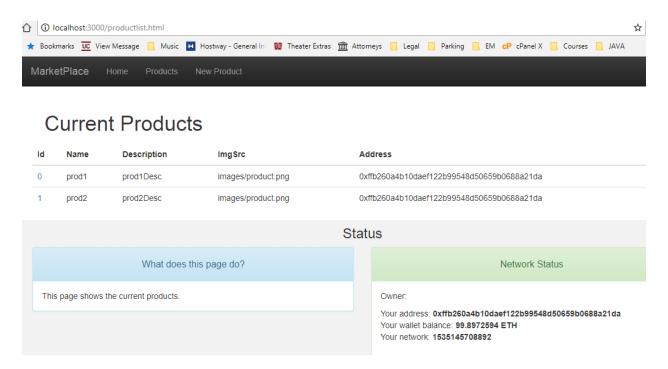
To proceed, then logon as each Owner (switch MetaMask Account) and Create/Display Stores



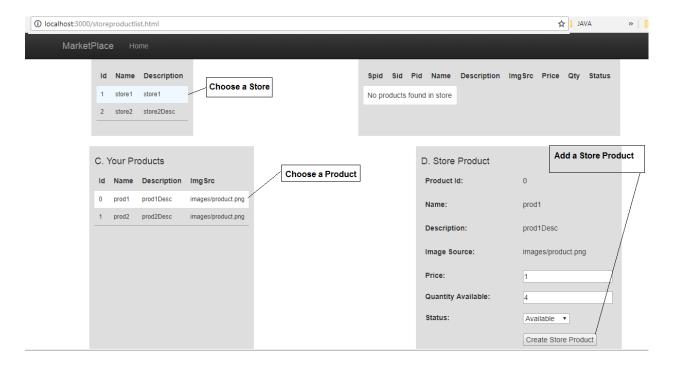
Logon as Owner and create a Product



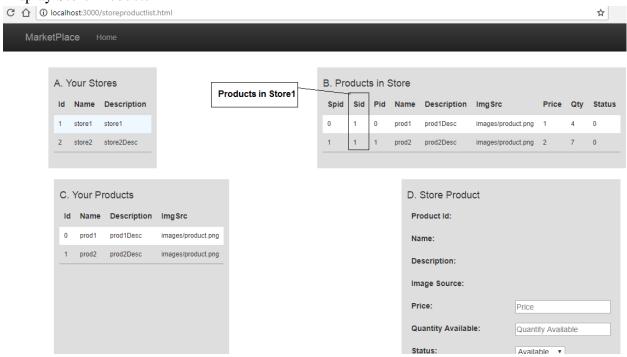
List the Products



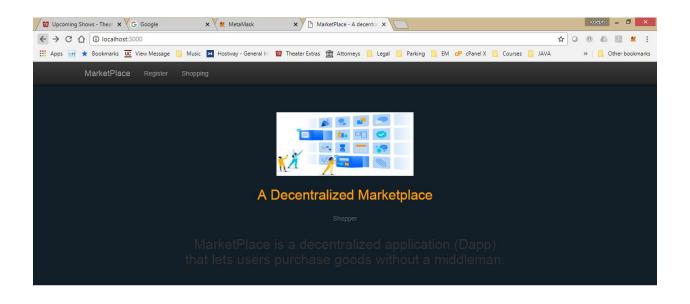
Create StoreProducts

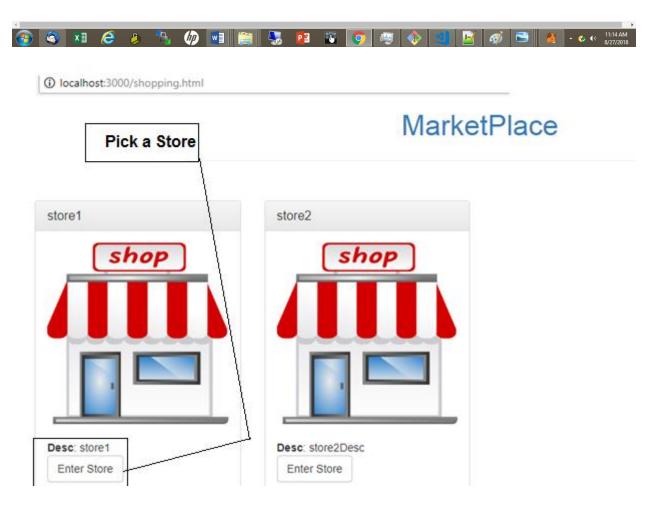


Display Store Products



Now lets Shop: logon as MetaMask Account which has not been registered as an Owner





Buy a Product

MarketPlace

Leave Store

