Jorge Betancourt

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EDUCATION

GEORGIA INSTITUTE OF TECHNOLOGY Bachelor of Science in Computer Science (2020)

Atlanta, Georgia

August 2016 - Present

• Concentrations: Devices and Intelligence

• GPA: 3.34

EXPERIENCE

EXOSKELETON AND PROSTHETIC INTELLIGENT CONTROLS LAB

Atlanta, Georgia

2017- present

Researcher

Assisted in the research and development of robotic prostheses and exoskeletons

• Developed and created an embedded data acquisition system using electromyography instruments

• Designed circuits in Eagle-Cad to be placed on wearable DAQs

VIDEO GAME DEVELOPMENT CLUB

Atlanta, Georgia

Level Designer/ Programmer

2017- present

- Designed original games in Unity by combining the work of many disciplines such as computer science, music, and art
- Learned about the game development process, time management, and how to maintain scope throughout development
- Reviewed level designs to ensure cohesive gameplay and designed levels (Now You See Me, Mount Coldfeather) to be used in the final product of YeggQuest

UNIVERSITY OF MIAMI DEPARTMENT OF PHYSICS

Miami, Florida

2014-2015

Research Intern

- Assisted in the assembly of a rocket with the task of analyzing an X-ray hot bubble in our solar system
- Designed and coded systems in Arduino that produced UV resistant films to be placed on the rocket
- Researched and ordered components to be used in the manufacturing of rocket components

SKILLS

Software: Java, Python, C# (proficient)

C, Linux (basic)

Technology: Git, Unity, Android Studio, Arduino, Bootstrap, Adobe Photoshop

Languages: English, Spanish (native)

French (basic)

ACTIVITIES and ORGANIZATIONS

Awards: Johns Hopkins University MedHacks Wolfram Award

Dean's List

Affiliations: Georgia Tech Student Alumni Association

Georgia Tech Society of Hispanic Professional Engineers

Leadership: JROTC – Command Master Chief 2015-2016

MAST Academy Salsa Club – Captain 2015-2016