## RCW Parcel Purchasing Problem

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- ► Territories are grouped into 400 non-intersecting **parcels** that partition the landscape

**Goal:** Constrained by a budget, the Conservation must determine which of these parcels to purchase to maximize the number of occupied territories at the end of a time horizon

▶ Describes the flow of an entity through time within a particular network

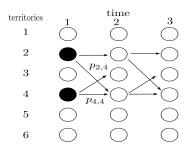
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- Can formulate problem as MILP

territories	1	$^{ m time}_2$	3
1			
2			
3			
4			
5			
6			

Figure: Two sources

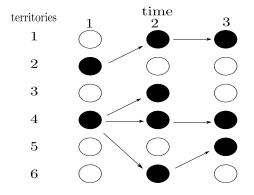


Figure: Deterministic Cascade

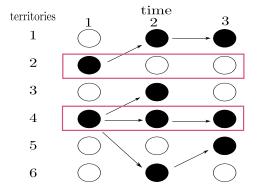


Figure: Always own sources

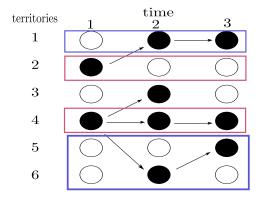


Figure: Other buying decisions

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- ► Each model employs an "SAA-like" technique Need to do pre-processing on the deterministic cascades.
- ► Store only paths of length *T*

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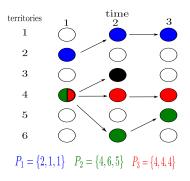


Figure: Pre-processing Example

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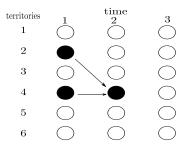


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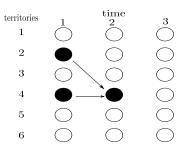


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- Realistic territories are large enough to support multiple colonizations
- ► Unrealistic activations probabilities remain constant

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- Formulate robust single stage buying problem
  - Maximize the worst case over all deterministic cascades
  - Should help eliminate extreme outcomes
- Formulate dynamic buying model
  - ▶ Should produce best results

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- Buying occurs only at beginning of time horizon
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### Reformulating Original Model

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 $x_i$ : decision to buy parcel i = 1, ..., V

 $P_j$ : the set of paths of length T for deterministic cascade i = 1, ..., N

 $d_i$ : For each  $p_{l,j} \in P_j$ , let  $d_i$  be the number of time periods we are in parcel i.

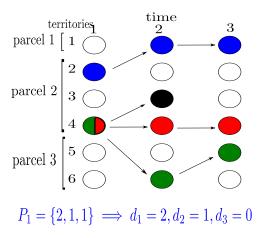


Figure: Encoding d's

 $c_i$ : Cost of parcel of i

 $\alpha_{l,j}$ : For each  $p_{l,j}$  we associate an  $\alpha_{l,j}$  that represents whether we have bought all the territories in path l

B: Our Budget

M: Large number

# Reformulating Original Model Contd.

$$Z_t^* = \max_{\mathbf{x}} \sum_{l} \sum_{j} \alpha_{l,j} \tag{1}$$

s.t.

$$\sum_{i} d_{i}x_{i} + M(1 - \alpha_{l,j}) \geq T \quad \forall \quad p_{l,j}$$
 (2)

$$\sum_{i} c_{i} x_{i} \leq B \tag{3}$$

$$x_i, \alpha_{I,j} \in \{0, 1\} \tag{4}$$

### Formulating Constraint

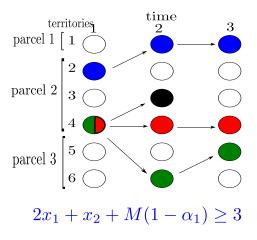


Figure: Cascade Network

# The Robust Single Stage Problem Formulation

$$\max_{x} z \tag{5}$$

s.t.

$$\sum_{i} d_{i}x_{i} + M(1 - \alpha_{l,j}) \geq T \quad \forall \quad p_{l,j}$$
 (6)

$$\sum_{i} c_{i} x_{i} \leq B \tag{7}$$

$$z \le \sum_{l} \sum_{j} \alpha_{l,j} \ \forall \ j \tag{8}$$

$$x_i, \alpha_{l,j} \in \{0, 1\} \tag{9}$$

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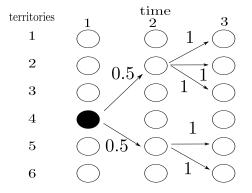


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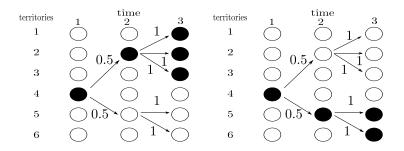


Figure: Deterministic Cascade 1 Figure: Deterministic Cascade 2

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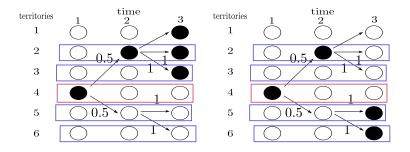


Figure: Buy only at beginning, objective function=2

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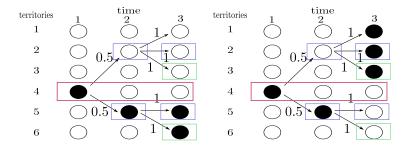


Figure: Buy two stages, objective Figure: Buy two stages, objective function=2 function=2

At each time period t...

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- 4. Simulate colonizations form time t to t + 1;
- 5. Repeat steps 1-4

## Two Stage Buying Model

$$Z_{t+1}^* = \max_{x} \sum_{I} \sum_{j} T \alpha_{I,j} + \sum_{i} x_{i,t+1} - \sum_{i} x_{i,t}$$
 (10)

s.t.

$$\sum_{i} d_{i}(x_{i,t} + x_{i,t+1}) + M(1 - \alpha_{I,j}) \geq T \ \forall \ p_{I,j} \ (11)$$

$$x_{i,t} + x_{i,t+1} \le 1 \ \forall \ i \tag{12}$$

$$\sum_{i} c_{i} x_{i} \leq B \tag{13}$$

$$x_i, \alpha_{I,j} \in \{0, 1\} \tag{14}$$

#### Results

In the process of simulating...

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