### Lecture 10 Notes

2024-07-17

### On Zoom!

To get started:

- 1. Require tidyverse
- 2. Load the Fortnite data fn\_cleaned\_final.rds from Github

```
require(tidyverse)
```

```
## Loading required package: tidyverse
```

```
fn <- read_rds("https://github.com/jbisbee1/ISP_Data_Science_2024/raw/main/data/fn_clean
ed_final.rds")</pre>
```

# What is a binary variable?

• Takes on only one of two values: i.e., 0 or 1/ pass or fail / won or lost / rookie or not rookie

```
summary(fn %>%
  select(won))
```

```
## won
## Min. :0.0000
## 1st Qu.:0.0000
## Median :0.0000
## Mean :0.3041
## 3rd Qu.:1.0000
## Max. :1.0000
```

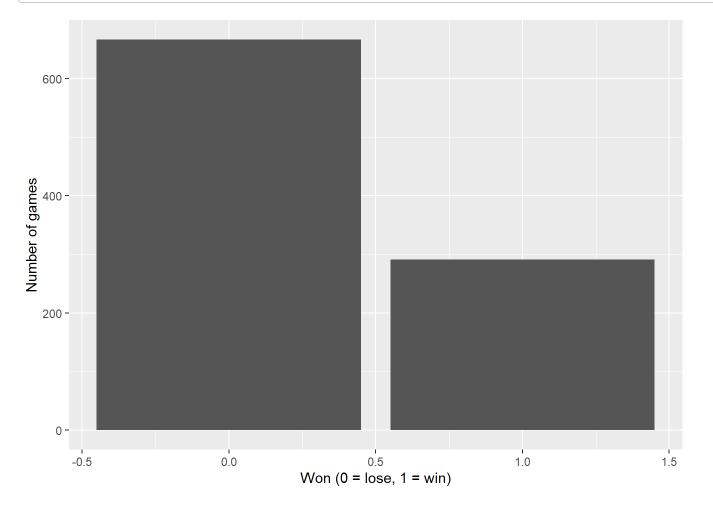
```
fn %>%
  summarise(prob_win = mean(won))
```

```
## # A tibble: 1 × 1
## prob_win
## <dbl>
## 1 0.304
```

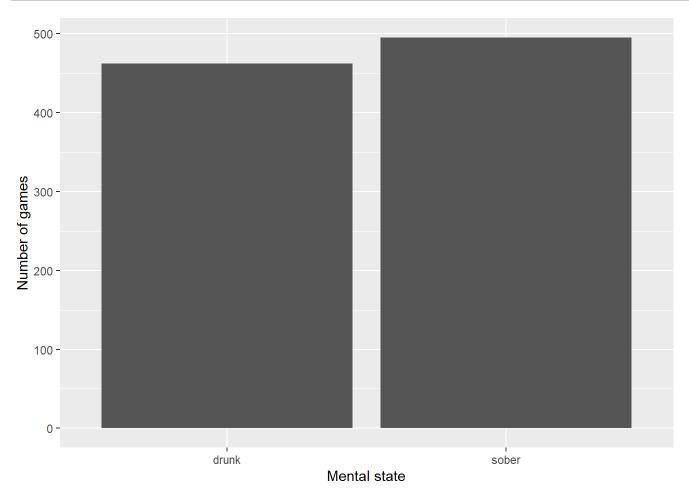
# RQ: does the mental state predicting the probability of winning?

- ullet Univariate visualization of both X and Y variable
  - X: mental state
  - *Y*: winning (0,1)

```
# Univariate visualization of the Y
fn %>%
   ggplot(aes(x = won)) +
   geom_bar() +
   labs(x = 'Won (0 = lose, 1 = win)',
        y = 'Number of games')
```



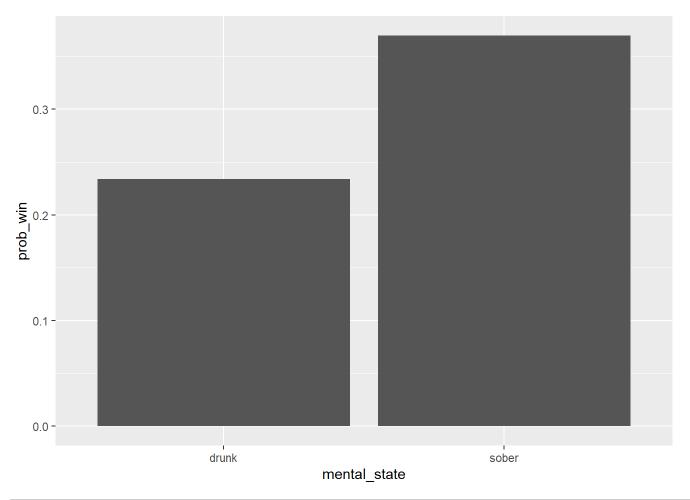
```
# Univariate visualization of the X
fn %>%
   ggplot(aes(x = mental_state)) +
   geom_bar() +
   labs(x = "Mental state",
        y = "Number of games")
```



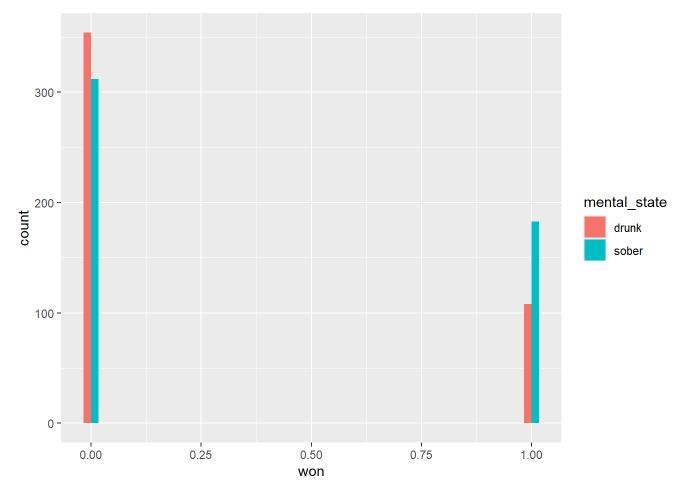
# Multivariate analysis

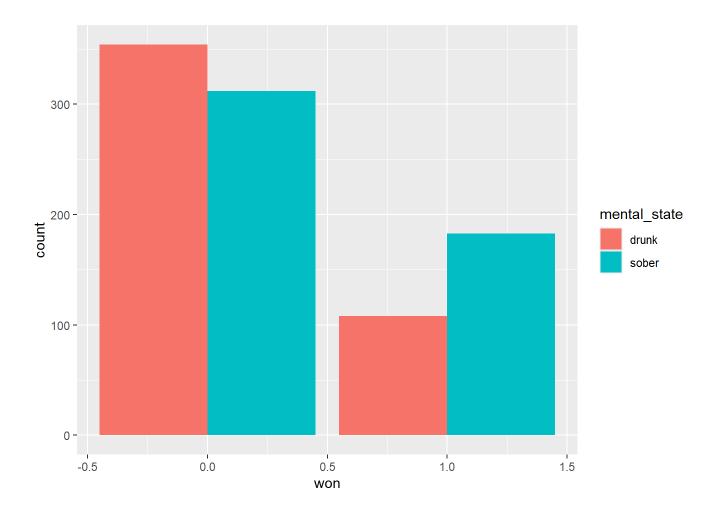
· Calculate probability of winning by the mental state

```
fn %>%
  group_by(mental_state) %>%
  summarise(prob_win = mean(won))
```



```
## `stat_bin()` using `bins = 30`. Pick better value with `binwidth`.
```





# Add one more X variable: accuracy

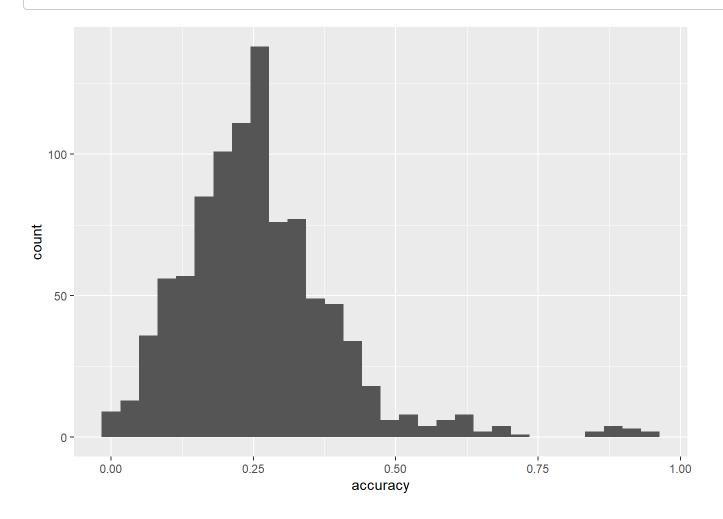
```
fn %>%
  select(accuracy)

## # A tibble: 957 × 1
## accuracy
```

```
accuracy
##
         <dbl>
        0.194
##
   1
##
        0.324
        0.337
      0.105
##
##
   5
       0.622
       0.0582
       0.265
   8
        0.272
   9
        0.383
        0.328
## 10
## # i 947 more rows
```

```
fn %>%
  ggplot(aes(x = accuracy)) +
  geom_histogram()
```

```
## `stat bin()` using `bins = 30`. Pick better value with `binwidth`.
```

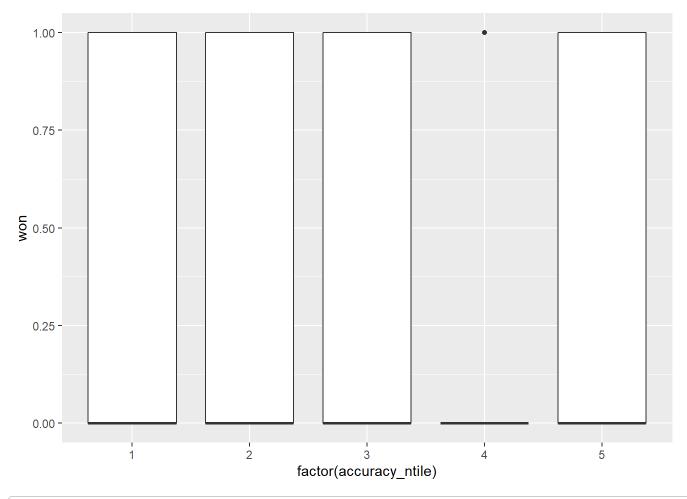


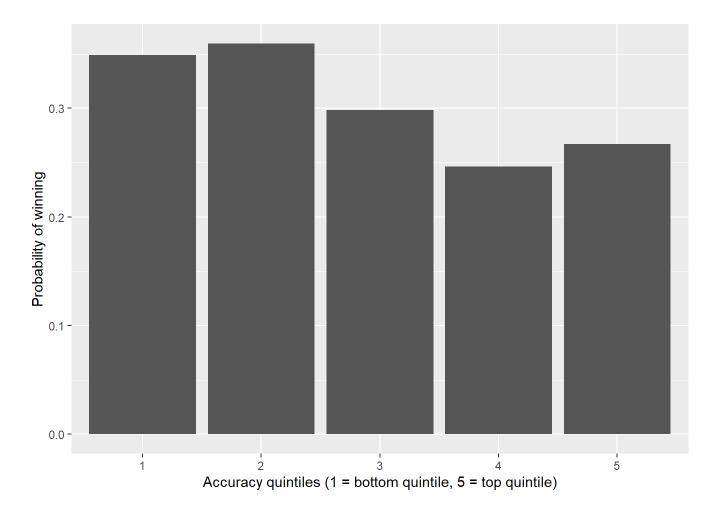
# **Trivariate Visualization**

- ullet Y: won
- $X_1$ : mental\_state
- $X_2$ : accuracy
- geom\_tile()

```
# Step 1: convert numeric to categorical
# Child function: ntile()
fn <- fn %>%
  mutate(accuracy_ntile = ntile(accuracy, n = 5))

# Calculate probability of winning by categorical accuracy
fn %>%
  group_by(accuracy_ntile) %>%
  summarise(prob_win = mean(won))
```

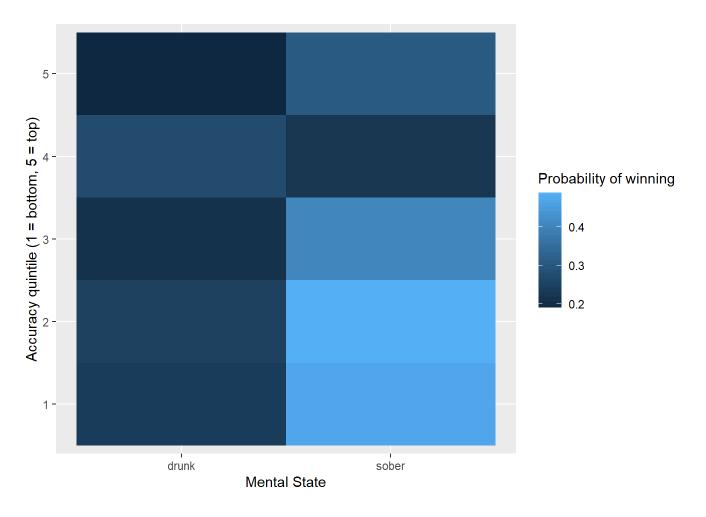




# Trivariate visualization with geom\_tile()

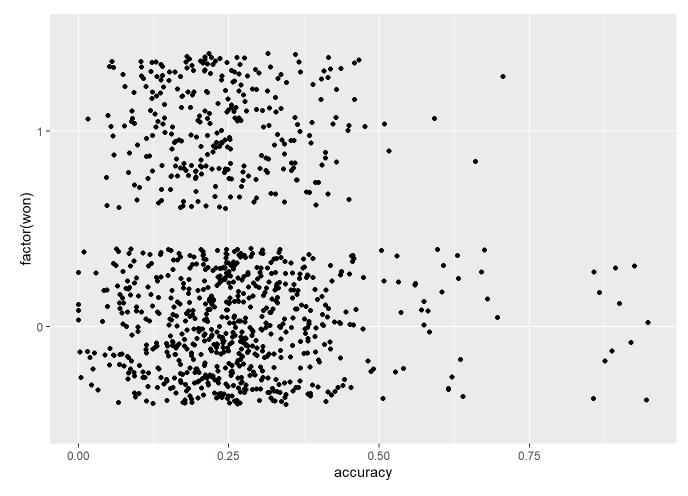
· Calculate probability of winning by mental state and accuracy quintile

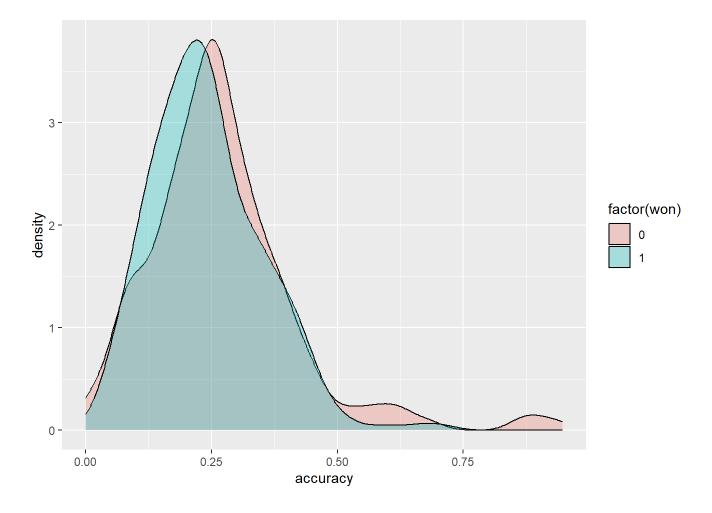
```
## `summarise()` has grouped output by 'mental_state'. You can override using the
## `.groups` argument.
```



# Quick aside: What about continuous X?

• Multivariate visualization of accuracy versus won



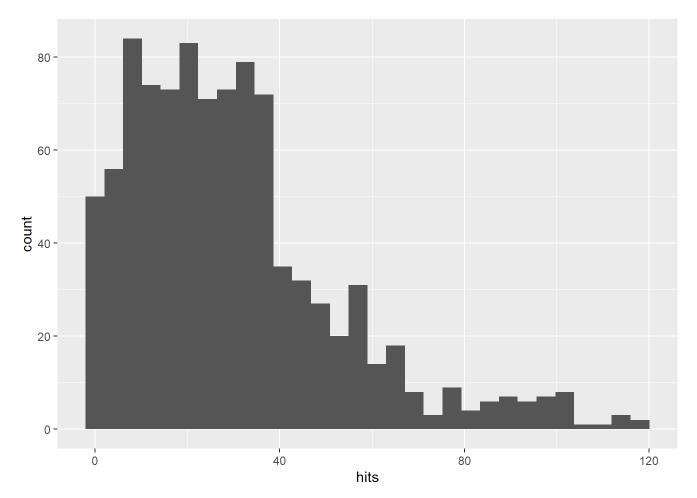


# Accuracy, sensitivity and specificity

• Looking at hits instead of accuracy so I don't confuse students

```
fn %>%
  ggplot(aes(x = hits)) +
  geom_histogram()
```

```
## `stat_bin()` using `bins = 30`. Pick better value with `binwidth`.
```



```
fn <- fn %>%
  mutate(hits_quintile = ntile(hits,n = 5))

fn %>%
  group_by(hits_quintile,mental_state) %>%
  summarise(prob_win = mean(won))
```

## `summarise()` has grouped output by 'hits\_quintile'. You can override using the ## `.groups` argument.

```
## # A tibble: 10 \times 3
## # Groups: hits_quintile [5]
##
      hits quintile mental state prob win
##
              <int> <chr>
                                      <dbl>
##
                  1 drunk
                                      0.16
##
                  1 sober
                                      0.174
##
                  2 drunk
                                      0.139
##
                  2 sober
                                      0.274
##
                  3 drunk
                                      0.215
##
                   3 sober
                                      0.348
##
   7
                  4 drunk
                                      0.293
##
                   4 sober
                                      0.474
##
   9
                   5 drunk
                                      0.38
## 10
                   5 sober
                                      0.549
```

```
# Use mutate() instead of summarise() to ADD prob_win to the data
fn <- fn %>%
  group_by(hits_quintile,mental_state) %>%
  mutate(prob_win = mean(won)) %>%
  ungroup() # Best practices for clean coding

fn %>%
  select(hits_quintile,mental_state,won,prob_win)
```

```
## # A tibble: 957 × 4
##
  hits quintile mental state won prob win
       ##
                     0 0.174
## 1
          1 sober
## 2
          2 sober
                       0 0.274
## 3
          4 drunk
                       0 0.293
                       0 0.215
## 4
           3 drunk
          5 drunk
## 5
                       0 0.38
          1 drunk
                       0 0.16
          4 drunk
## 7
                       0 0.293
                      0 0.139
          2 drunk
## 8
## 9
          5 drunk
                       0 0.38
                 1 0.215
## 10
           3 drunk
## # i 947 more rows
```

## Thresholds for prediction

- Goal: convert prob\_win into 0 or 1
- · Solution: choose a threshold value
  - Above this threshold, convert to 1
  - Below this threshold, convert to 0

```
## # A tibble: 957 × 5
## mental state hits quintile won prob win pred win
##
   <chr>
                 ## 1 sober
                     1 0 0.174
## 2 sober
                     2
                        0 0.274
                        0 0.293
## 3 drunk
## 4 drunk
                     3
                        0 0.215
## 5 drunk
                     5
                        0 0.38
                        0 0.16
## 6 drunk
                     1
## 7 drunk
                    4
                        0 0.293
## 8 drunk
                    2
                        0 0.139
                        0 0.38
## 9 drunk
                    5
                    3 1 0.215
## 10 drunk
## # i 947 more rows
```

#### Calculate model accuracy

```
fn %>%
  group_by(won,pred_win) %>%
  summarise(nGames = n())
```

```
## `summarise()` has grouped output by 'won'. You can override using the `.groups`
## argument.
```

```
## # A tibble: 4 × 3
## # Groups: won [2]
## won pred_win nGames
## <dbl> <dbl> <int>
## 1 0 0 625
## 2 0 1 41
## 3 1 0 241
## 4 1 1 50
```

```
# fn %>%

# count(won,pred_win)

# Manually calculate accuracy
(625 + 50) / (625 + 41 + 241 + 50)
```

```
## [1] 0.7053292
```

```
# Programmatically calculate accuracy
fn %>%
  group_by(won,pred_win) %>%
  summarise(nGames = n()) %>%
  ungroup() %>% # BEST PRACTICES!
  mutate(nCorrect = (won == pred_win)*nGames) %>%
  mutate(accuracy = sum(nCorrect) / sum(nGames))
```

```
## `summarise()` has grouped output by 'won'. You can override using the `.groups`
## argument.
```

```
## # A tibble: 4 × 5
    won pred win nGames nCorrect accuracy
##
##
   0 625
## 1
    0
                  625 0.705
        1 41
                  0 0.705
## 2
    0
         0 241 0 0.705
1 50 50 0.705
## 3
    1
    1
## 4
```

```
# Overall proportion of wins mean(fn$won)
```

```
## [1] 0.3040752
```

```
fn %>%
  # mutate(pred_win = 0) %>%
  group_by(won,pred_win) %>%
  summarise(nGames = n()) %>%
  ungroup() %>% # BEST PRACTICES!
  mutate(nCorrect = (won == pred_win)*nGames) %>%
  mutate(accuracy = sum(nCorrect) / sum(nGames))
```

```
## `summarise()` has grouped output by 'won'. You can override using the `.groups`
## argument.
```

```
## # A tibble: 4 × 5
    won pred win nGames nCorrect accuracy
  ##
        0 625
## 1
    0
                 625 0.705
## 2
    0
        1 41
                   0 0.705
    1 0 241
1 1 50
                   0 0.705
## 3
                 50 0.705
## 4
```

# Sensitivity and Specificity

- · Sensitivity: Accuracy in predicting 1s
- Specificity: Accuracy in predicting 0s

```
# Calculate the proportion for each row
fn %>%
    group_by(won,pred_win) %>%
    summarise(nGames = n()) %>%
    ungroup() %>%
    group_by(won) %>%
    mutate(total_games = sum(nGames)) %>%
    ungroup() %>%
    mutate(proportion = nGames / total_games) %>%
    mutate(nCorrect = (won == pred_win)*nGames))
```

```
## `summarise()` has grouped output by 'won'. You can override using the `.groups`
## argument.
```

```
## # A tibble: 4 × 7
    won pred win nGames total games proportion nCorrect accuracy
## <dbl> <int>
                     <int> <dbl> <int> <dbl>
                      666 0.938 625 0.705
    0 0 625
## 1
               41
                      666
                           0.0616
                                    0 0.705
## 3
     1
          0 241
                      291 0.828
                                     0 0.705
                           0.172 50 0.705
## 4
    1
          1
              50
                      291
```

# Varying the threshold for predicted wins

```
## `summarise()` has grouped output by 'won'. You can override using the `.groups`
## argument.
```

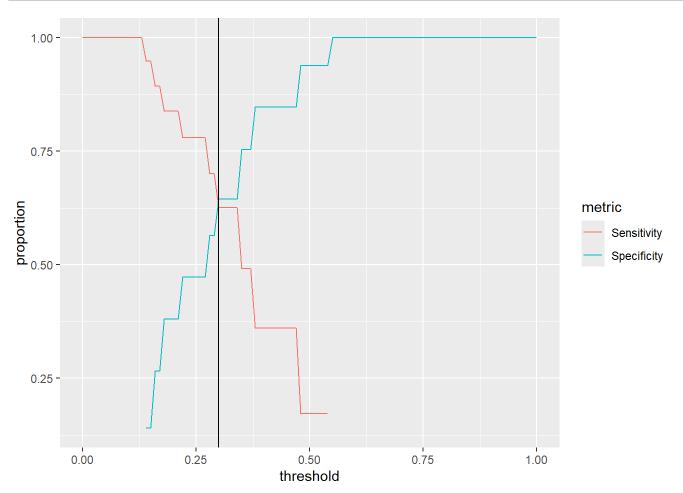
```
## # A tibble: 4 × 7
     won pred win nGames total games proportion nCorrect accuracy
##
   <dbl>
         <dbl> <int>
                        <int>
                                 <dbl>
                                       <int>
                                               <dbl>
## 1
            0
     0
                 502
                          666
                                  0.754
                                         502 0.674
## 2
      0
             1
                 164
                          666
                                0.246
                                           0 0.674
                         291
                                0.509
## 3
      1
             0
                 148
                                           0 0.674
## 4
      1
            1
                143
                          291
                                0.491
                                         143 0.674
```

#### • Use a for() loop

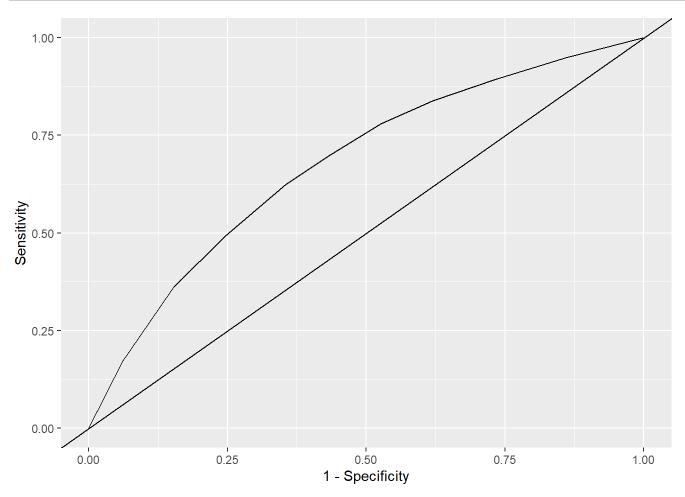
```
list of thresholds \leftarrow seq(0,1,by = .01)
threshRes <- NULL
for(threshold in list of thresholds) {
 answer <- fn %>%
 mutate(pred win = ifelse(prob win > threshold, # Generate predictions
                           1,
                           0)) %>%
                              # Create results table
 group by (won, pred win) %>%
 summarise(nGames = n()) %>%
 ungroup() %>%
 group by (won) %>%
 mutate(total games = sum(nGames)) %>%
 ungroup() %>%
 mutate(proportion = nGames / total games) %>%
 mutate(nCorrect = (won == pred win)*nGames) %>%
 mutate(accuracy = sum(nCorrect) / sum(nGames)) %>%
  mutate(threshold = threshold)
 threshRes <- threshRes %>%
   bind rows(answer)
}
threshRes
```

```
## # A tibble: 284 × 8
##
     won pred win nGames total games proportion nCorrect accuracy threshold
##
   <dbl>
        <dbl> <int>
                      ## 1
      0
             1
                666
                         666
                                  1
                                           0.304
                                                   0
                                        0
## 2
             1
               291
      1
                         291
                                  1
                                       291 0.304
                                                  0
##
 3
      0
            1
               666
                        666
                                  1
                                       0 0.304
                                                  0.01
## 4
      1
            1 291
                        291
                                  1
                                       291 0.304
                                                  0.01
## 5
      0
            1 666
                                  1
                                       0 0.304
                                                  0.02
                        666
## 6
      1
            1
               291
                                  1
                                       291 0.304
                         291
                                                  0.02
  7
##
      0
            1
               666
                         666
                                  1
                                       0
                                           0.304
                                                  0.03
## 8
      1
            1 291
                        291
                                 1
                                       291 0.304
                                                  0.03
## 9
                                       0
      0
             1 666
                        666
                                 1
                                           0.304
                                                  0.04
## 10
      1
               291
                        291
                                 1
                                       291
                                           0.304
                                                  0.04
## # i 274 more rows
```

# Let's analyze the threshold results!



# Area Under the Curve (AUC)



# Calculating the AUC

- · R does this for us!
  - Need the roc\_auc() function from the tidymodels package

require(tidymodels)

```
## Loading required package: tidymodels
## -- Attaching packages ----
                                                           ----- tidymodels 1.2.0 --
## v broom 1.0.6 v rsample 1.2.1 ## v dials 1.2.1 v tune 1.2.1 ## v infer 1.0.7 v workflows 1.1.4
## \checkmark modeldata 1.4.0 \checkmark workflowsets 1.1.0
## √ parsnip 1.2.1 √ yardstick 1.3.1 ## √ recipes 1.1.0
## -- Conflicts ----
                                                        --- tidymodels conflicts() ---
## X scales::discard() masks purrr::discard()
## X dplyr::filter() masks stats::filter()
## X recipes::fixed() masks stringr::fixed()
## X dplyr::lag() masks stats::lag()
## X yardstick::spec() masks readr::spec()
## X recipes::step() masks stats::step()
## • Search for functions across packages at https://www.tidymodels.org/find/
# roc auc()
toEval <- fn %>%
 select(won, prob win) %>%
 mutate(won = factor(won,
                             # Need to convert numeric binary Y to factor
                       levels = c('1','0'))) # NEED TO MAKE THE 1 VALUE COME FIRST
roc auc(toEval, won, prob win)
## # A tibble: 1 × 3
## .metric .estimator .estimate
## <chr> <chr>
## 1 roc_auc binary 0.678
```