//객체지향프로그래밍 과제1

//Data Type 별 Size 출력

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//파일명: 12181407\_이종범\_DataType출력.docx

#include <iostream>

using namespace std;

int main(void)

{

int a = 10;

float b = 3.5f;

char c = 'A';

cout << "\n <====== Data Type ======>";

cout << "\n int size : " << sizeof(int);

cout << "\n long size : " << sizeof(long);

cout << "\n float size : " << sizeof(int);

cout << "\n char size : " << sizeof(long);

cout << "\n <====== Variable ======>";

cout << "\n int size : " << sizeof(a);

cout << "\n long size : " << sizeof(b);

cout << "\n char size : " << sizeof(c);

cout << "\n <====== Constant ======>";

cout << "\n int size :" << sizeof(23);

cout << "\n double size :" << sizeof(3.5);

cout << "\n float size :" << sizeof(3.5f);

cout << "\n char size :" << sizeof('A');

cout << "\n string size :" << sizeof("Apple");

return 0;

}

실행화면

텍스트이(가) 표시된 사진

자동 생성된 설명