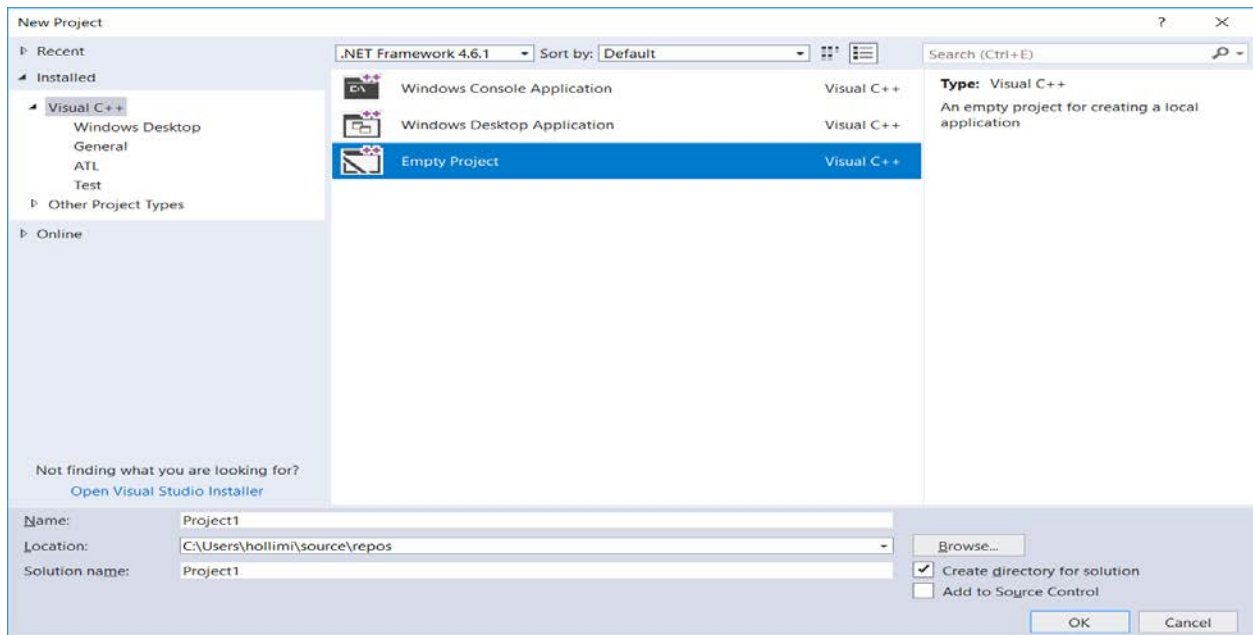
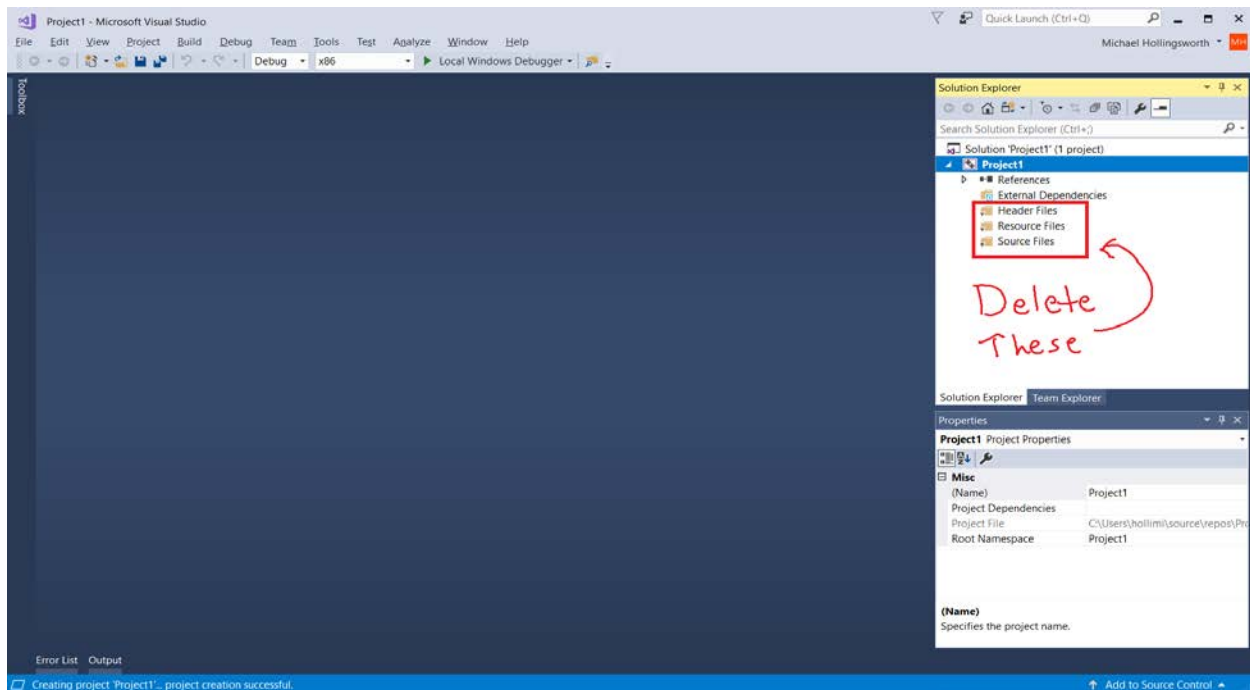


1. Launch VS.

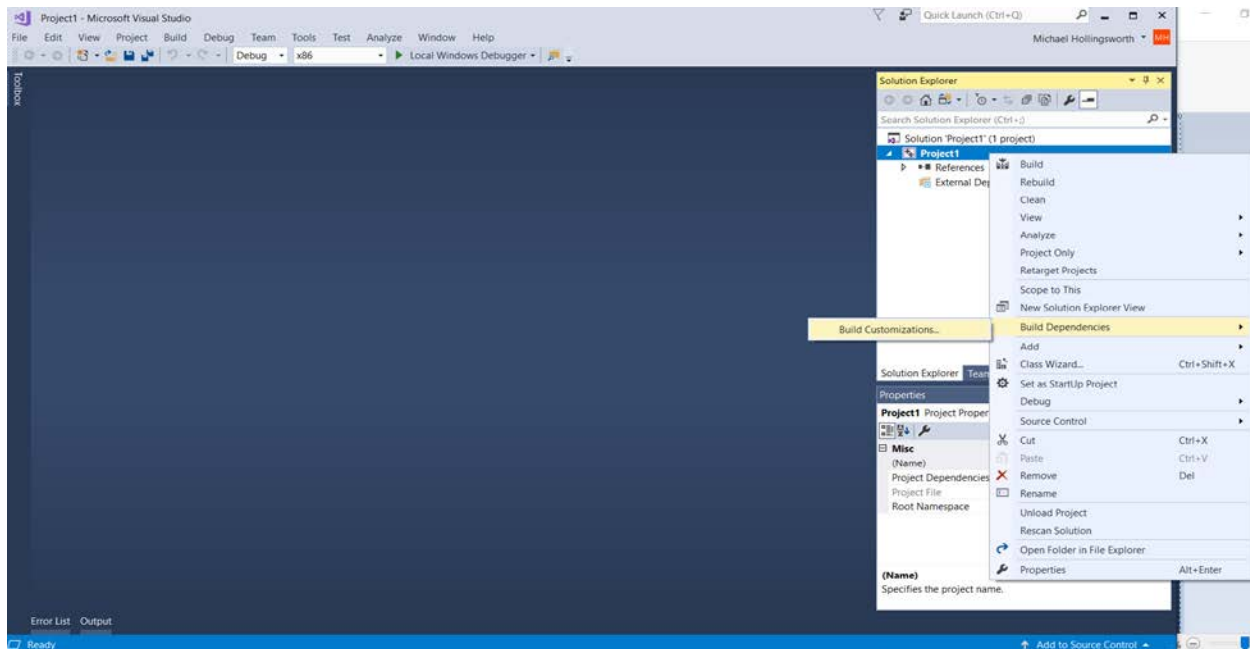
Click on File->New->Project: choose “Empty Project” with a project name.



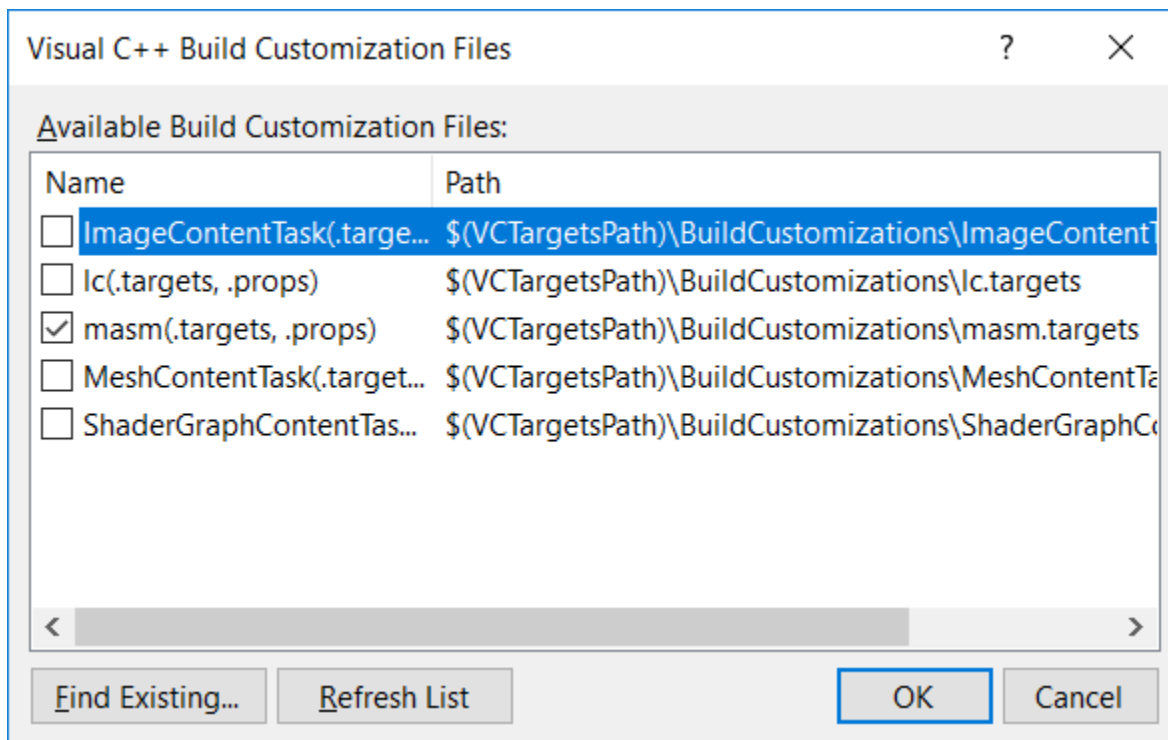
2. Delete the “Header Files”, “Resource Files”, and “Source Files” folders.



3. Right click on the project file then click “Build Dependencies” -> “Build Customizations”.

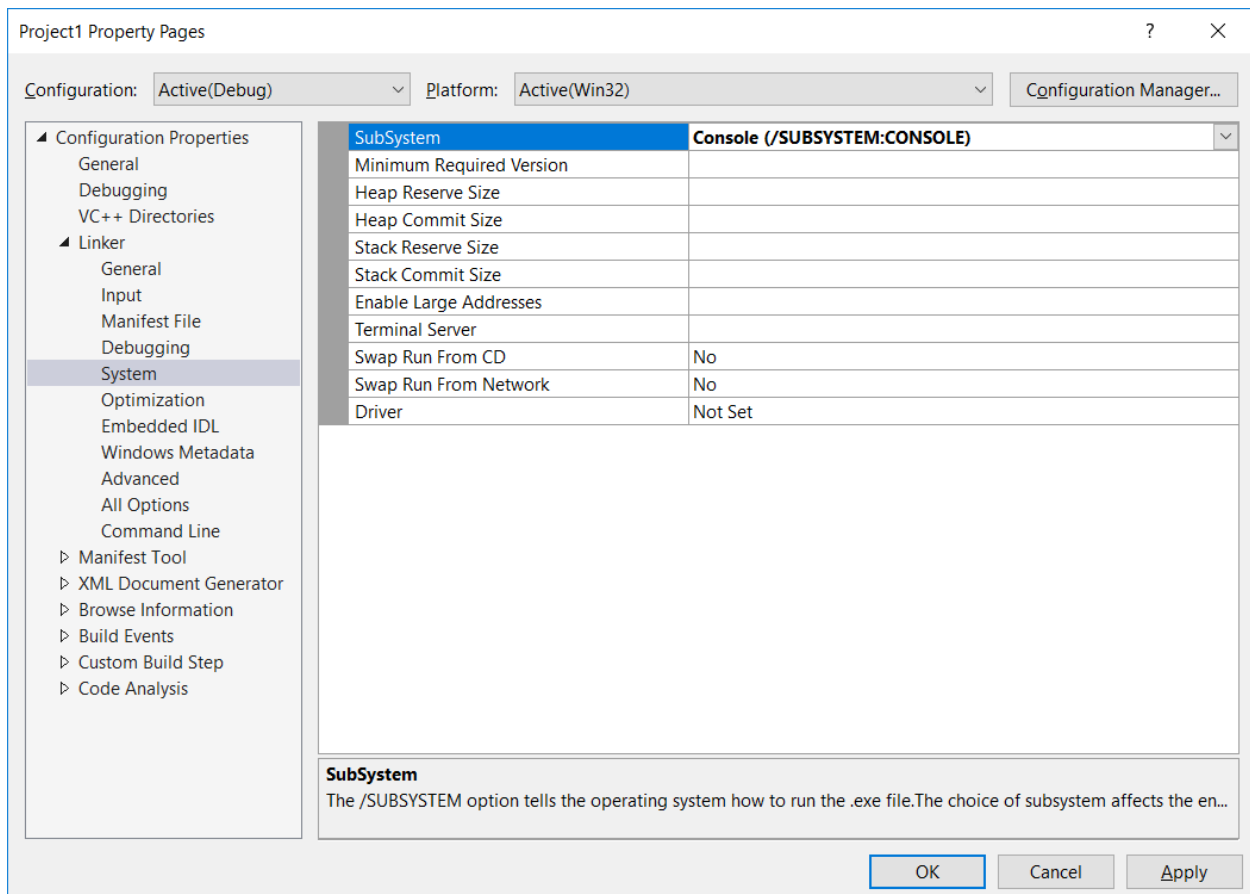
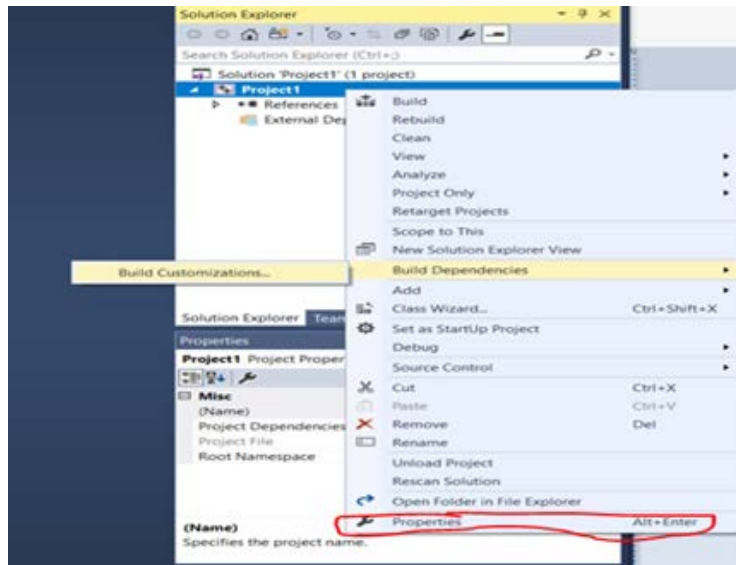


4. Check the masm box. Click OK.

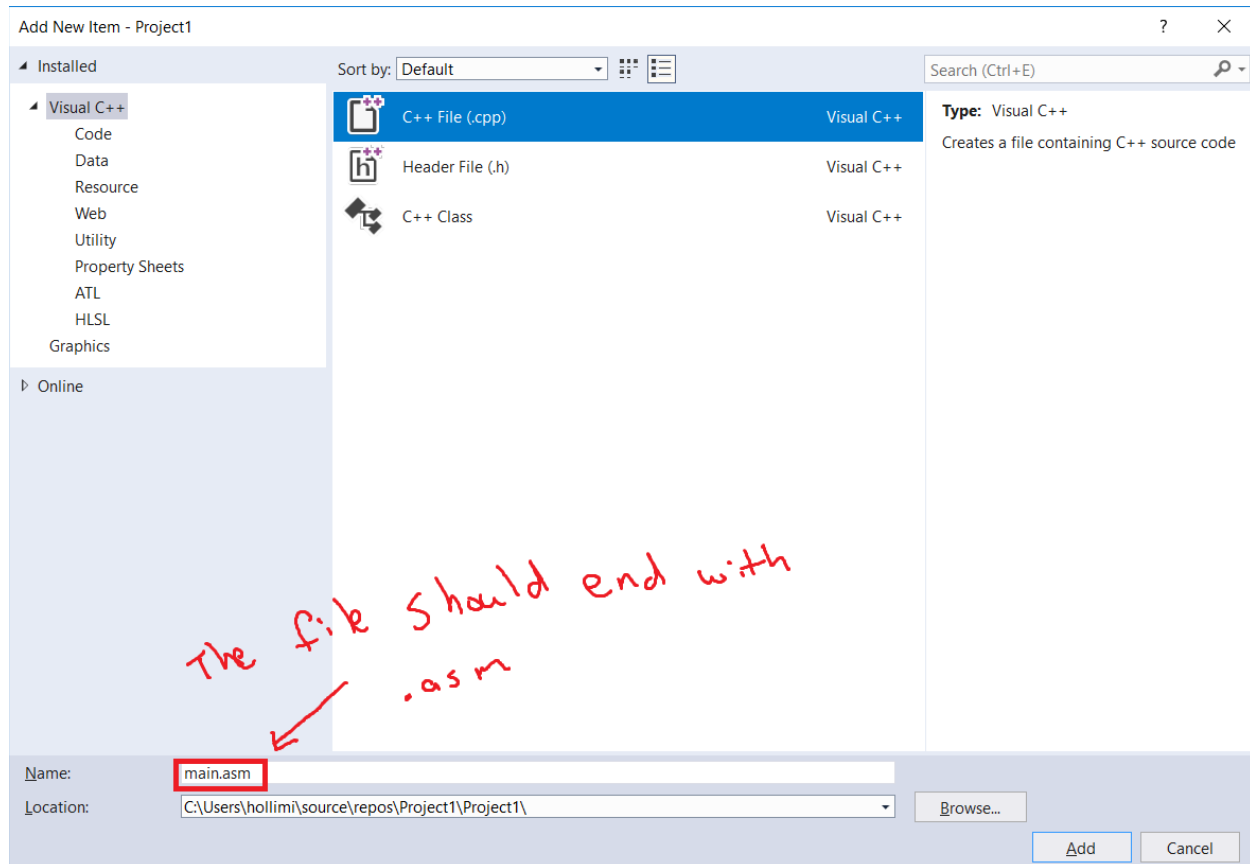
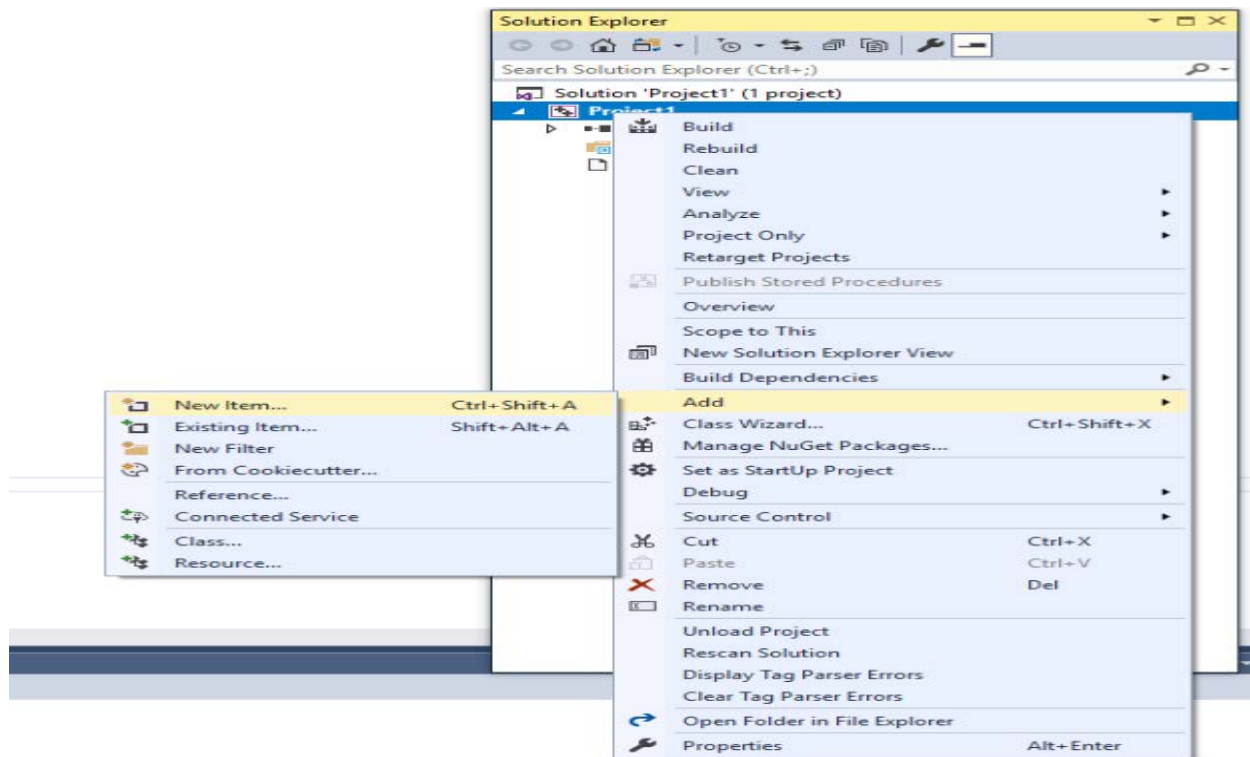


5. Right click on the project, then select "Properties".

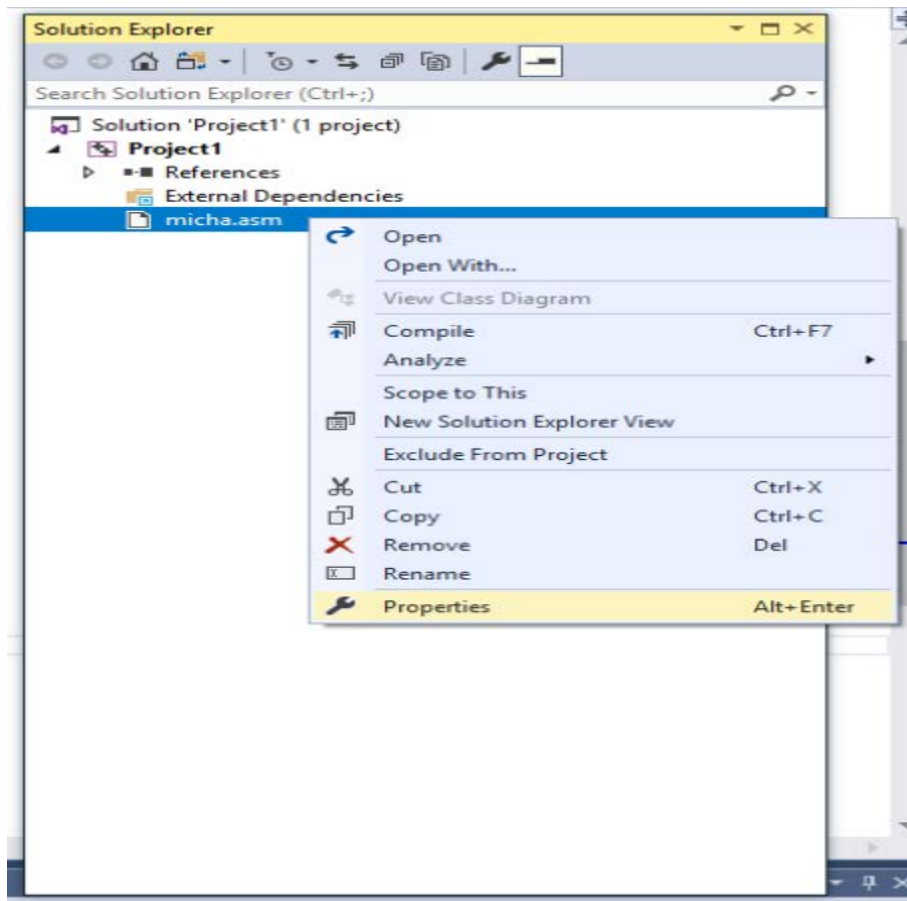
And then Select "Linker" -> "System" -> "SubSystem". Change the value to "Console (/SUBSYSTEM:CONSOLE)".



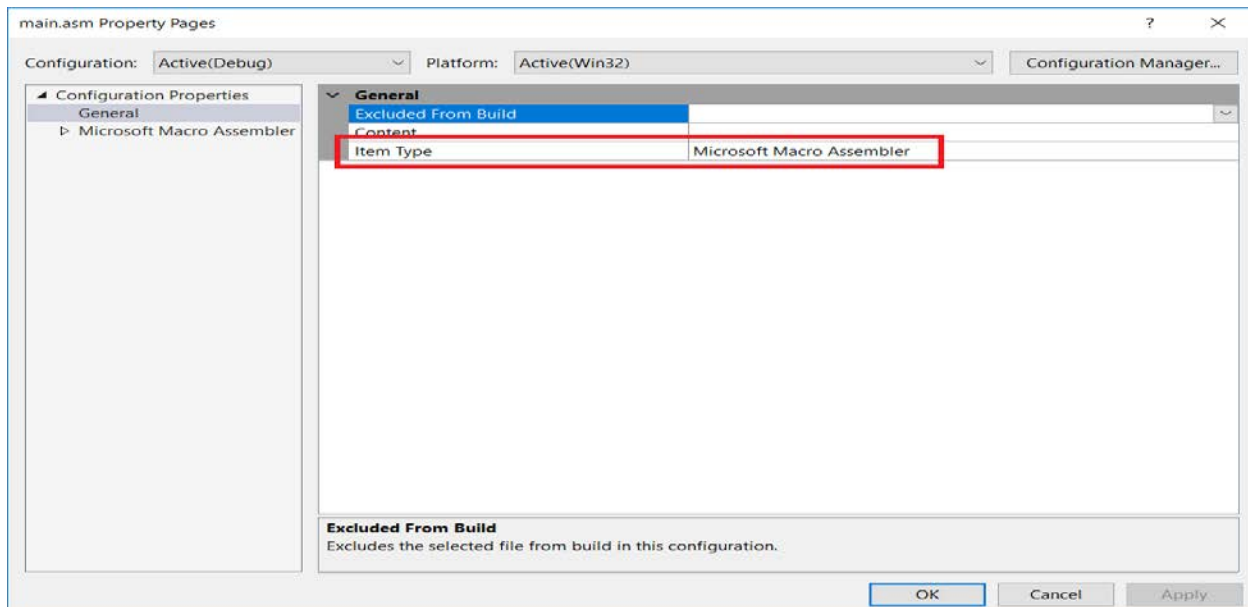
6. Adding a file. Right click on the project -> “Add” -> “New Item...”



7. Right click on the file you just create and click “Properties”.



8. Double check the “Item Type” is “Microsoft Macro Assembler”. If not change the setting.



9. Congrats!