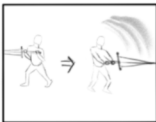


Player is "hitting" with weapon up



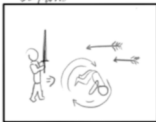
The animation of the attack plays when hitting the buffer.



The player would fighting against enemies



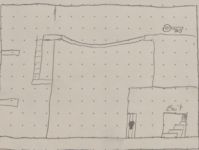
Boss fights



Being able to dodge attacks



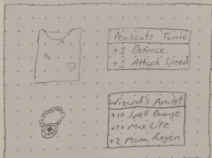
Explore each layer of a quarantined city to reclaim your families heirlooms and lay your father to rest.



Levels will sometimes have objectives that must be completed to progress



Equip items and manage limited inventory space



Item Drop with random stats