Mechanics

2D platformer with fast paced souls-like combat. Players progress through levels fighting a variety of zombies and cave dwelling beasts and the occasional boss. Items drop randomly from enemies with special items dropping from bosses. Most items have random stats that increases the players attributes such as health, attack speed, and defense. After completing the story, players can continue to play through endless, increasingly difficult, randomized levels.

Dynamics

Players control a character who wields a large two handed weapon and elemental magic as they fight hordes of enemies and powerful bosses. Players can find and equip a variety of items that increase their characters stats or in rare cases, modify how their skills behave. Players deal a lot of damage but also have fairly low defenses which forces them to evade most attacks.

Aesthetics

The game takes place in ruins of an ancient city built into the shaft of a volcano. The previous inhabitants resemble dark elves and they used the heat given off the volcano to fuel their entire civilization. But years ago, a swarm of the parasites overtook the city, latching onto and controlling the bodies of their victims. The only remaining inhabitants are some cave-dwelling creatures and the parasitic monsters that control the bodies of the dead. Bosses are the resurrected corpses of nobles and knights, and sometimes, massive golems made from the combined corpses controlled by a swarm of parasites. The goal is to make the player feel powerful yet scared. They wield a mighty sword capable of slicing through the zombies with ease, yet when faced with a larger opponent, their skills are put to the test.

Fight your way through endless hordes of enemies as you delve deep into your former home and search for powerful artifacts and family heirlooms.

6 years ago, your home fell to the undead. Now it is time to return and reclaim what is rightfully yours. Discover powerful weapons to fight against the never ending hoards of zombies as you uncover your family's secrets.

6 years ago, the might volcanic kingdom of Placeholder fell to the undead. Guide Protagonist as he delves into the dangerous ruins of his former home in order to reclaim his birthright. Utilize your combat skills and powerful items to slice through hordes of enemies. But be careful, the previous inhabitants were powerful, and they retain that power in death. The deeper you go, the more dangerous it becomes, how long can you survive?