

• By Eye!

• Bisection

• Newton's Method
↓
Secant Method

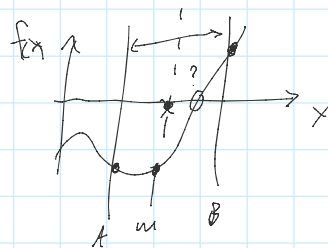
• Halley's Method

• Dekker's Method

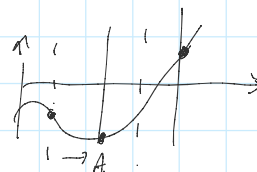
• Brent's Method

Bisection

- guaranteed to converge
- Pick up factor of $n2$ in root accuracy

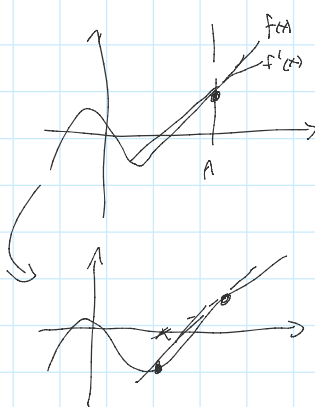


IF $A < 0$ IS $m < 0 \rightarrow m$
 $B > 0$ $m > 0 \rightarrow m$



Repeat until
 $f(m) \approx 0$ within some tolerance

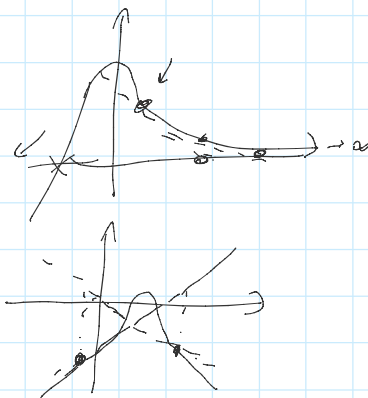
Newton's Method



$$f(x) - f(A) = f'(A)(x - A)$$

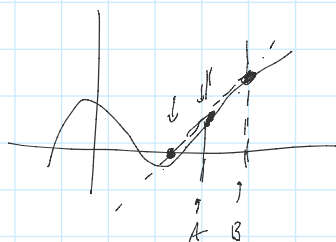
$$x = A - \frac{f(A)}{f'(A)} = A_{\text{new}}$$

- Not guaranteed to converge!
- "Quadratic" convergence



Secant Method

replace $f'(A) \rightarrow \frac{f(A) - f(B)}{A - B}$

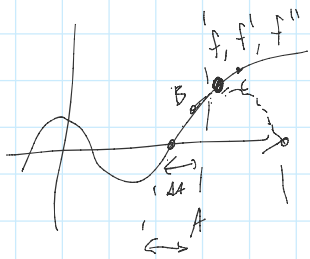


- Same issues as
- But... don't need to know $f'(A)$

(Householder's Method)

Halley's Method

- Converges cubically
- Not guaranteed to converge (less stable than Newton's)



$$f(A + \Delta A) \approx f(A) + \Delta A f'(A) + \frac{\Delta A^2}{2} f''(A) = 0$$

\uparrow
 $f=0$

$\frac{f(B)-f(A)}{B-A} = \frac{f(A)-f(C)}{A-C}$
 $\frac{1}{2}(B-A-C)$

$$\Delta A = \frac{-f'}{f''} \left(1 \pm \sqrt{1 - \frac{2ff''}{(f')^2}} \right) (1+\epsilon)^{1/2} \approx 1 \pm \frac{1}{2}\epsilon + \frac{\epsilon^2}{8} + \dots$$

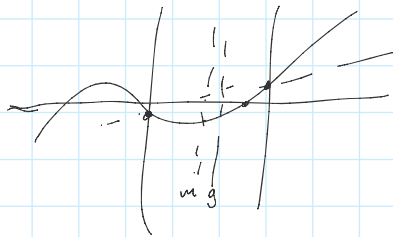
Expand root for small ϵ

$$\Delta A \approx \frac{-f}{f'} - \frac{f^2 f''}{2(f')^3} + O(\Delta A^2)$$

\uparrow \uparrow

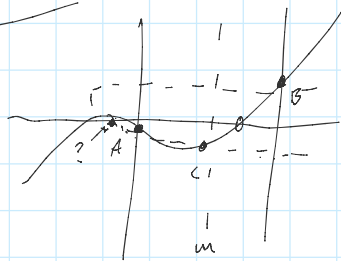
Dekker's Method

Combine Secant + Bisection



Use bisection as a backup to guarantee convergence.

Brent's Method



- Use inverse quadratic zero when inside Bracket
 - Otherwise use Bisection
- (plus Caveats in order to improve convergence.)

Minimization

• Bracketing



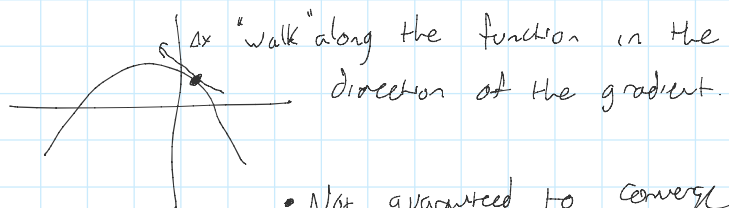
→ Bisection still works

→ Can for parabola, use maximum of parabola as guess for max.

• guaranteed to converge

• "Gradient descent" ~ Newton's Method

or "walk" along the function in the

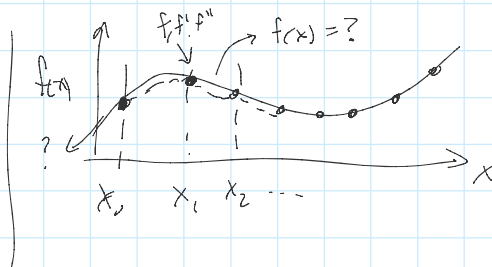


↳ talk more on Friday.

Interpolation

Know f at some x_i
What is f between?

- ① Lagrange Polynomial
- ② "Spline" (cubic)



① Lagrange poly:
$$f(x) = \frac{(x-x_1)(x-x_2)\dots}{(x_0-x_1)(x_0-x_2)\dots} f_0 + \frac{(x-x_0)(x-x_2)\dots}{(x_1-x_0)(x_1-x_2)\dots} f_1 + \dots$$

• Unstable Alg. for $\sim 20+$ pts in function

- ② Cubic Spline:
- Cubic function
 - agree with f at x_i
 - 1st, 2nd derivs agree at x_i
 - 2nd derivative = 0 at ends (not unique)