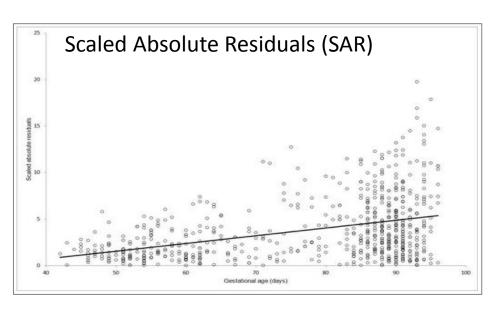
Gradient Descent

A few fine points

Recall this slide



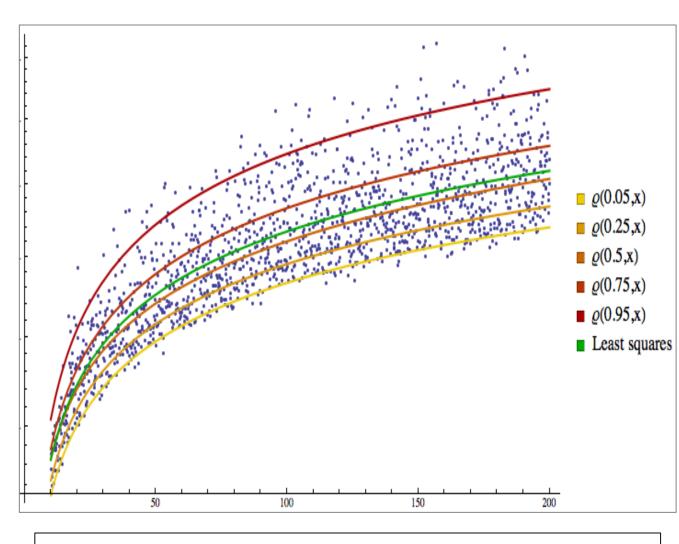
And a little bit more math

$$y(\boldsymbol{a} \mid \boldsymbol{p}, x_{train}) = \boldsymbol{a_0} + \boldsymbol{a_1} * x_1 + \boldsymbol{a_2} * x_2 + \dots + \boldsymbol{a_n} * x_n$$
$$\varepsilon_p[i] = y_{p,model}[i] - y_{p,observed}[i]$$

$$a = argmin \{ \mathbf{E}[|\varepsilon_p|] \}$$

$$E[|\varepsilon_p|] = \sum_{i=1}^{N} p * |\varepsilon_p[i]| |(\varepsilon_p[i] > 0)]|$$

$$+ \sum_{i=1}^{N} (1-p) * |[\varepsilon_p[i]| |(\varepsilon_p[i] < 0)|]$$



Advantages:

Accurate representation of each quantile. In-depth understanding of underlying behavior.

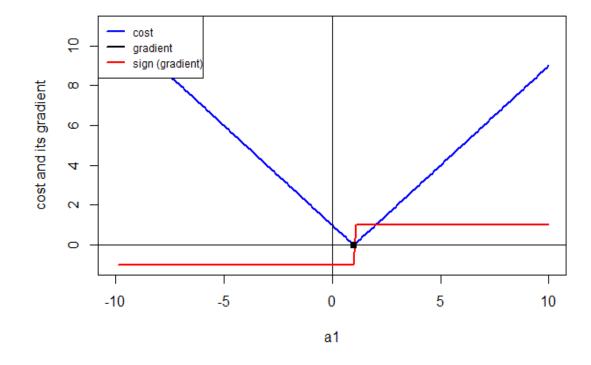
Disadvantages:

No closed-form solution.

The main idea Behind Gradient Descent

Quantile Regression $y(a \mid p, x_{train}) = a_0 + a_1 * x_1 + a_2 * x_2 + \dots + a_n * x_n$ $\varepsilon_p[i] = y_{p,model}[i] - y_{p,observed}[i]$ $a = argmin\{cost\} = argmin\{E[|\varepsilon_p|]\}$

$$y(\boldsymbol{a} \mid \boldsymbol{p}, x_{train}) = \boldsymbol{a_1} * x_1$$



OLS, GLM $y(a|x_{train}) = a_0 + a_1 * x_1 + a_2 * x_2 + \dots + a_n * x_n$ $\varepsilon[i] = y_{model}[i] - y_{observed}[i]$ $a = argmin\{cost\} = argmin\{\boldsymbol{E}[\varepsilon^2]\}$

$$y(\boldsymbol{a}|x_{train}) = \boldsymbol{a_1} * x_1$$

