

First, create a pythonanywhere.com account:

- visit pythonanywhere.com
- create a beginner account

Open a bash console on PythonAnywhere, by selecting “Consoles”

Dashboard Consoles Files Web Tasks Databases

and then “Bash” from the PythonAnywhere menu:

Start a new console:

Python: [3.8](#) / [3.7](#) / [3.6](#) / [3.5](#) / [2.7](#) IPython: [3.8](#) / [3.7](#) / [3.6](#) / [3.5](#) / [2.7](#) PyPy: [2.7](#)
Other: [Bash](#) | [MySQL](#)
Custom: [+](#)

and do:

- `python3 -m pip install --user pydal bottle gunicorn gevent threadsafevariable pyjwt yatl tornado pluralize requests`
- `git clone https://github.com/web2py/py4web.git`

Now select the Web menu on PythonAnywhere, and:

- click on web, add a new web app
- create a bottle app
- choose python 3.8
- edit the path to `/home/<username>/py4web/bottle_app.py`
- create the app

Back in the pythonanywhere bash console:

- `cd py4web`
- `cp deployment_tools/pythonanywhere.com/bottle_app.py .`
- edit `~/py4web/bottle_app.py` so that it looks like this: (note the import statement and the apps folder):

```
"""
```

```
Documented here: https://youtu.be/Wxjl\_vkLAEY (Students: do NOT follow the video; it will lead you to installing a possibly old version of py4web using pip rather than the new one via git clone)
```

```
"""
```

```
import os
from py4web.core import wsgi
```

BEGIN CONFIGURATION

```
PASSWORD_FILENAME = 'password.txt'  
DASHBOARD_MODE = 'full' or 'demo' or 'none'  
APPS_FOLDER = '/home/<username>/py4web/apps'
```

END CONFIGURATION

```
password_file = os.path.abspath(os.path.join(os.path.dirname(__file__),  
PASSWORD_FILENAME))  
application = wsgi(password_file=password_file,  
                    dashboard_mode=DASHBOARD_MODE,  
                    apps_folder=APPS_FOLDER)
```

Start py4web to unzip some of its files via:

- python3 py4web-start.py apps
- (ignore the error, py4web-start.py does not need to keep running)

Then:

- Go to Web (use the three-bar menu on the top right)
- Click on reload <username>.pythonanywhere.com
- Click on the above link to your app

... and everything should work. You can then visit the dashboard.