UX Testing + UI Iteration

	User Interface: *How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout?* *(ex: sizes, colors, fonts, alignment, etc.)*	**User Experience:** *What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying?* *(ex: sounds, hover effects, press effects, etc.)*
User 1 Name: Max Martinez	● Image quality ● Label Part one and part 2	● Image quality ● Volume
User 2 Name: Diego Gomez	● Better image quality and video quality	● Not just having us watch an animation
User 3 Name: Christian Reyes	● Animation too long ● Add audio into jump scare	● Make it more fun
User 4 Name: Logan Benavente	1st part ● images blurry ● Side buttons less squished ● Audio too quiet 2nd part ● Fix computer reshow ● Label Instructions and different parts	● Label Instructions and different parts ● Fix computer reshow

User 5 Name: Tri Tran	● Make brightness effect brighter for buttons ● Add reset button	● <mark>Improve animation timing</mark>

UI Before Feedback (Screenshot / GIF)	What _trends_ did you identify in your feedback?
 2025-12-11 20-24-25.mp4 - Google Drive	● Image Quality ● Long animation ● ● ●
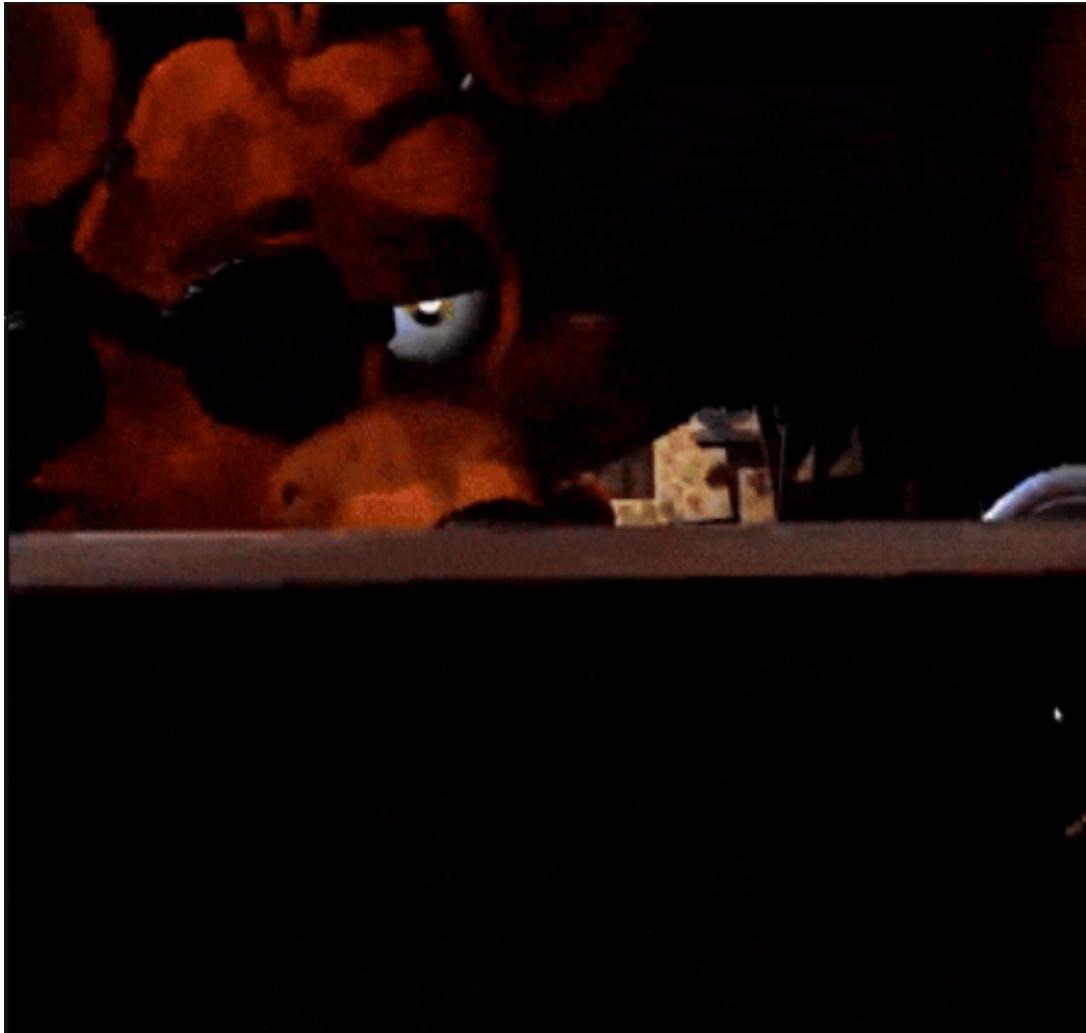
UI After Feedback (Screenshot / GIF)	What _changes_ did you make to improve your UI?

[2025-12-11 20-15-01.mp4 - Google Drive](#)

- Compressed images less
- Shortened some audio length
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