### User Guide for Hangman Game (Java Swing)

#### **Introduction**

This guide helps you navigate and play the Hangman game designed in Java Swing. Hangman is a simple word guessing game where you try to figure out a hidden word by guessing letters.

#### **Starting the Game**

* **Launching**: Start the game by running the Java program. The main window titled "Hangman the Game" will appear.
* **Entering Your Name**: Initially, you'll be prompted to enter your name in a text field at the top. After entering your name, press Enter to start playing.

#### **Game Interface**

* **Drawable Panel**: This section on the left displays the hangman graphics. It updates with each incorrect guess.
* **Word Display**: At the top of the drawable panel, the word you need to guess is represented by underscores, which reveal letters as you guess correctly.
* **Attempt Counter**: Located to the right of the drawable panel, this label shows the number of wrong attempts left.

#### **Playing the Game**

* **Guessing Letters**: Below the drawable panel is an input field. Type a letter here and press Enter to make a guess.
* **Visual Feedback**: The hangman graphic and word display will update based on your guesses.
* **Score Display**: You can view your score by clicking the "Show Player Score" button. Click again to hide it.

#### **Game Controls**

* **Quit Button**: Click this button to exit the game.
* **Replay Button**: Appears when the game ends. Click it to start a new game.
* **Show/Hide Player Score**: Toggles the visibility of your score.

#### **End of the Game**

* The game ends when you either guess the word correctly or run out of attempts.
* Upon game completion, the "Replay" and "Quit" buttons will become visible.
* The game will inform you if you have won or lost.

#### **Tips**

* The game only accepts single letters. If you input anything else, it will not be considered a valid guess.
* You cannot guess the same letter twice. The game will notify you if you try.

#### **Support**

For any issues or feedback, contact the game's support team (provide contact information or a support link).