# Azure DevOps Project Generator

### **Overview**

Certain Azure DevOps labs require a preconfigured **Parts Unlimited** team project. This document outlines the required steps to set up the required data.

## Task 1: Configuring the Parts Unlimited team project

- Navigate to https://azuredevopsdemogenerator.azurewebsites.net. This utility site
  will automate the process of creating a new Azure DevOps project within your
  account that is prepopulated with content (work items, repos, etc.) required for the
  lab. For more information on the site, please see https://docs.microsoft.com/enus/azure/devops/demo-gen.
- 2. Sign in using the Microsoft account associated with your Azure DevOps subscription.



#### AZURE DEVOPS DEMO GENERATOR

Azure DevOps Demo Generator helps you create projects on your Azure DevOps
Organization with pre-populated sample content that includes source code, work
items, iterations, service endpoints, build and release definitions based on a
template you choose. Read more

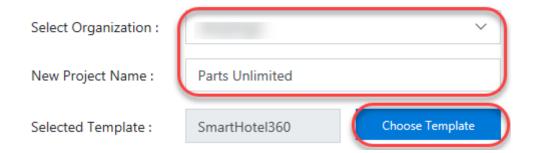
The purpose of this system is to simplify working with the Azure Devops hands-onlabs, demos and other education material provided by the Microsoft Visual Studio Marketing team.



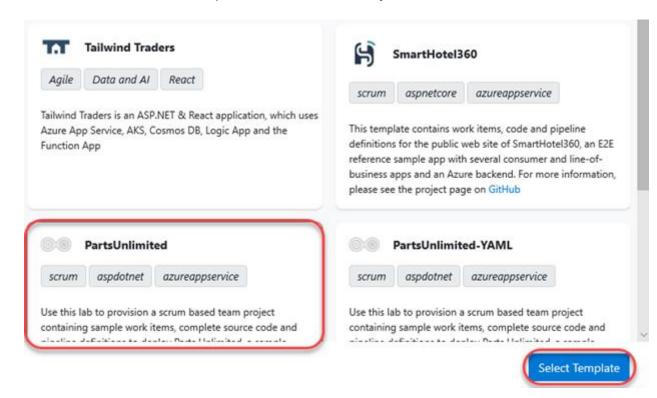
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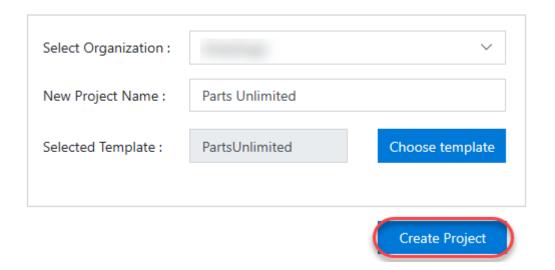
- 3. **Accept** the permission requests for accessing your subscription.
- 4. Select your Azure DevOps organization and enter the project name "Parts Unlimited". Click Choose Template.



5. Select the **PartsUnlimited** template and click **Select Template**.

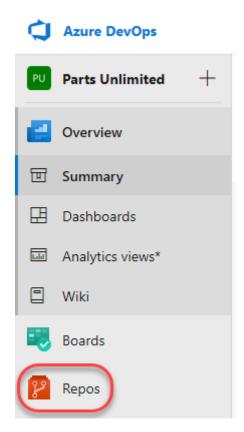


6. Click **Create Project** and wait for the process to complete.

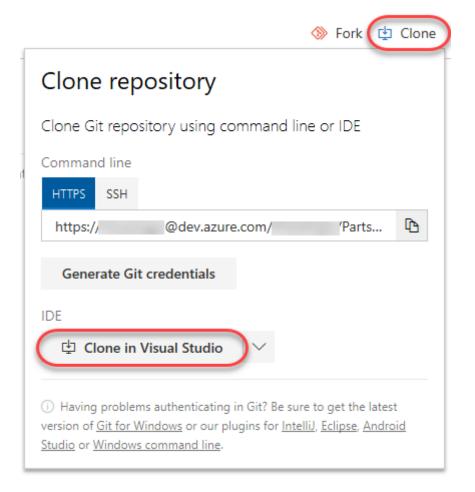


## Task 2: Configuring the Parts Unlimited solution in Visual Studio

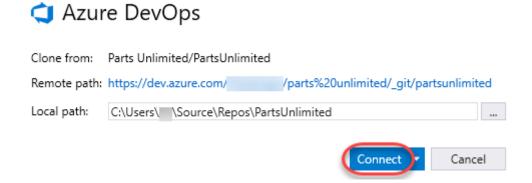
- 1. Some labs will require you to open the **Parts Unlimited** solution in **Visual Studio**. If your lab doesn't require this, you can skip this task.
- 2. Navigate to your Azure DevOps team project for **Parts Unlimited**. It will be something like <a href="https://dev.azure.com/YOURACCOUNT/Parts%20Unlimited">https://dev.azure.com/YOURACCOUNT/Parts%20Unlimited</a>.
- 3. Navigate to the **Repos** hub.



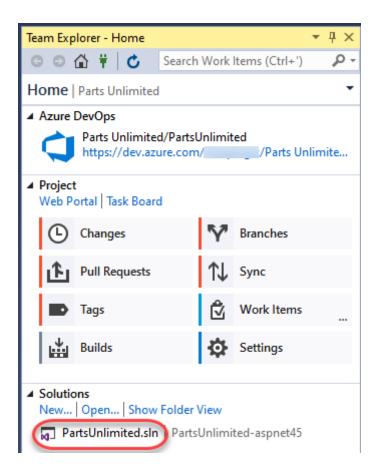
4. Click Clone and select Clone in Visual Studio.



5. Follow the workflow to clone and configure the project in Visual Studio. Click **Connect** to copy the repo locally.



6. From **Team Explorer**, double-click **PartsUnlimited.sIn** from the **Solutions** section to open the solution. You can ignore warnings about unsupported project types.



7. Leave Visual Studio open for use in your lab.