JORDAN M BLACK

415-316-3516   jblack530@gmail.com LinkedIn AngelList Github Portfolio Chico, CA

SKILLS: React, React Native, JavaScript, TypeScript, Next.js, Redux, Ruby on Rails, Node.js, SQL, HTML5, CSS3, SCSS, TailwindCSS, MongoDB, Express.js., AWS S3, Firebase, Stripe API, Canvas, GraphQL, Apollo

PROJECTS:

Helio *React, Redux, GraphQL, Apollo, Firebase, Node.js, Express.js, Styled Components, Stripe API*   live | github
An e-commerce web application with user auth via Firebase, and payments handled by Stripe
- Designed user auth and Google OAuth using Firebase resulting in easy login experience with multiple login methods.
- Connected store to Stripe API so that transactions could be handled, ensuring a quick, secure and easy way for users to make their purchases.
- Utilizing a filter function on the frontend I added a search page to the application so that users have another way to easily find the clothes they are looking for.
- Implemented a persistent cart that toggles visibility of dropdown which provides a responsive, seamless user experience.
- Styled Components using Styled Components library allowing for all styling to be locally scoped results in easy-to-manage styling overall.

Beaucoup *Ruby on Rails, React, JavaScript, AWS S3, PostgreSQL*   live | github
An anime themed clone of popular streaming site Hulu
- Utilizing AWS S3 , videos are stored in the cloud and used to seed the PostgreSQL database in order to provide fast seamless streaming of anime.
- Implemented joins tables in rails backend for user myStuff and Genres so that anime can be added/removed from personalized user myStuff section, and anime can be browsed by Genre allowing users several different ways to find the content they want.
- Applied BCrypt hashing function to salt and hash user login information in the backend in order to implement User Authentication across the application so that the main content of the app is only available to registered users.

TriviaLand *MongoDB, Express.js, React, Node.js*   live | github
Jeopardy like Trivia game, players can sign in and create a game lobby or join an existing one
- Used WebSocket API to allow multiple players to join a lobby together and play a game and thus implemented a Multiplayer version of the game where users can play each other in real time.
- Employed Trivia API to generate the questions sorted by category that are then utilized through all the 3 rounds of the game allowing for a fresh and new questions pool each and every game.
- Utilized MongoDB to store users game stats in the database such that they can be viewed by users in-between games in their profile section which grants users more custom feedback on their performances.

EXPERIENCE:

Recovery Coach
Crestwood Behavioral Health   Apr 2018 - June 2019
- Helped clients (~40 total) work toward meeting their recovery goals and becoming independent members of the community.
- Provided mentoring, counseling to clients in need and aided in their recovery.
- Managed active conflict resolution, and conflict de-escalation issues.

EDUCATION:

San Francisco State University -   BS Human Physiology, 2007-2012
Diablo Valley College - Bio-Chemistry 2015-2017
App Academy - 2019 - 1000 hour course on full-stack web development: Rails, SQL, JS, React / Redux, TDD, algorithms, design patterns, and programming best practices.