## Eng 2020 Terminology

## $\begin{array}{c} {\rm May}\ 24,\ 2010 \\ {\rm Draft\ Version}\ 1.0 \end{array}$

## (1) LOGIC AND ARGUMENTATION

- a. **Argument** An activity that employs a reasoning structure in a setting with a task/goal.
- b. **Belief** Conviction that a proposition is justified and true.
- c. Claim A proposition that, ideally, has some type of evidence or justification to support it.
- d. Context Combination of audience, purpose, and intent; the communicative situation
- e. **Evidence** Information used to support claims and assertions; e.g., Facts, Statistics, Logical Inferences, Testimony, Empirical Data.
- f. Fallacy False reasoning that appears to be true.
- g. **Justification** Why a belief is true.
- h. Knowledge Justified true belief.
- i. **Logic** The reasoning structure of a sequence of statments; there are a number of types of logic: inductive, deductive, and abductive.
- j. **Proposition** A statement that is true or false.
- k. **Syllogism** A logical form of argument in which the conclusion follows directly fom the premises
- l. Warrant The motivation for thinking there is a justification for a belief.

## (2) Rhetoric and Composition

- a. **Audience** The set of people who will read your text. Appeals to an audience consist of Ethos, Pathos, Logos. There is an *ideal* and a *real* audience.
- b. Composition To put together or build from smaller parts.
- c. Genre Categories of conventional language-related and rhetorical domains.
- d. **Rhetoric** The technique (or technical skill) of structuring information effectively in order to communicate.