Async/Await

I Promise to await for async code...



Asynchronous (aka async) just means:

"takes some time" or

"happens in the future, not right now"...

...and JavaScript won't wait for it.



```
console.log("One")
setTimeout(() => console.log("Two"), 10)
console.log("Three")
```

• In which order will the logs fire?



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```

• In which order will the logs fire?

One Three



```
console.log("One")
setTimeout(() => console.log("Two"), 10)
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```

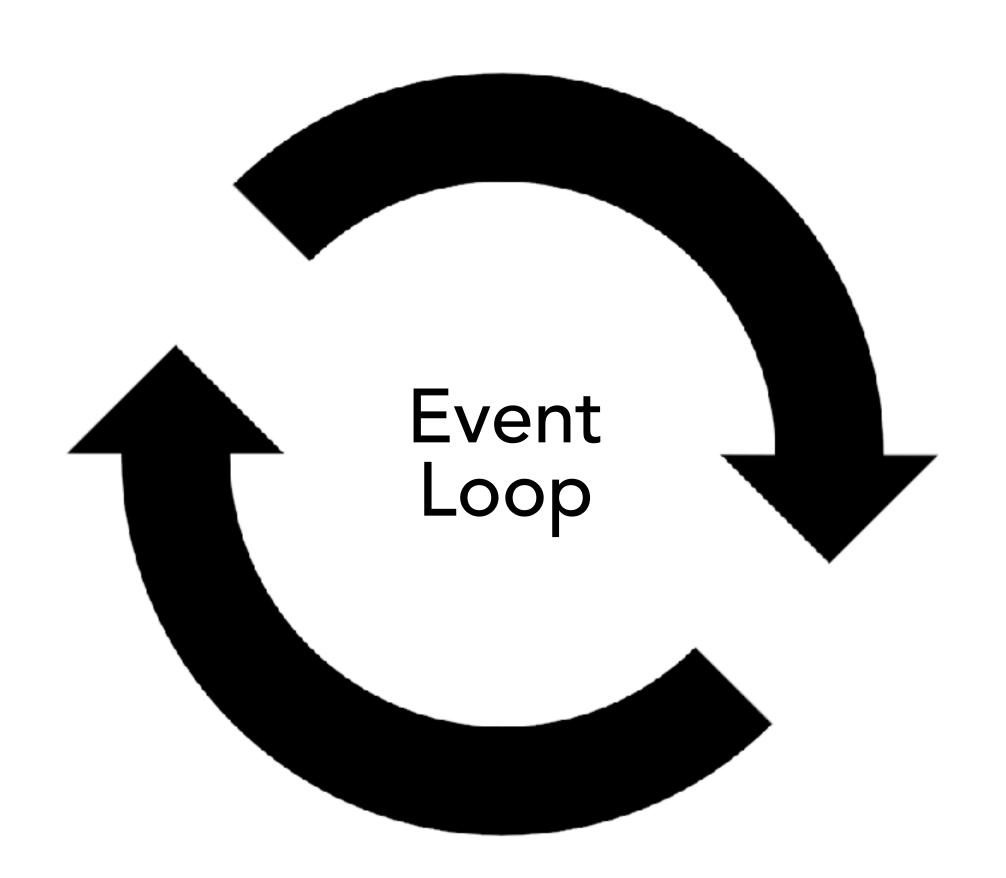
• In which order will the logs fire?

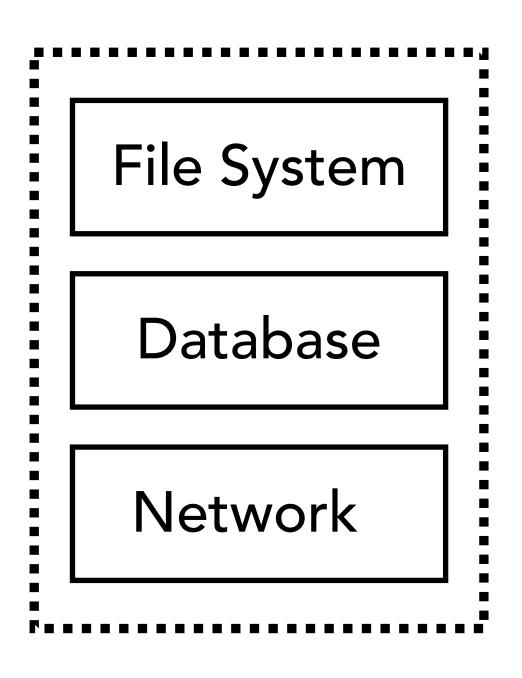
One Three

Two



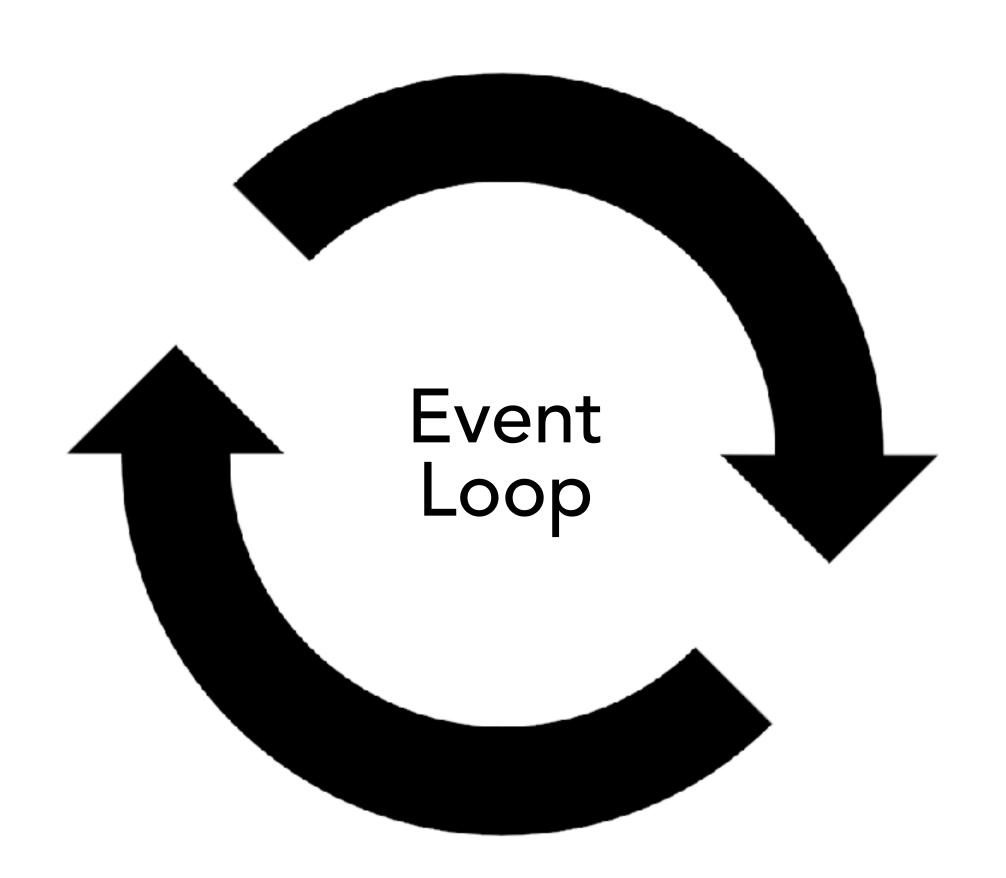


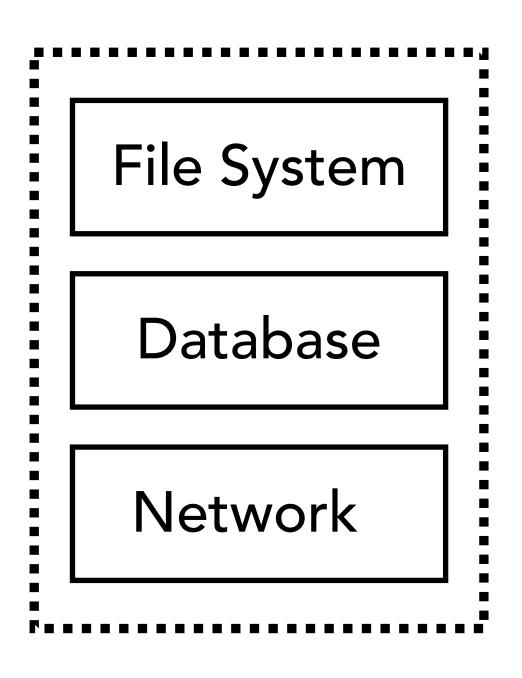






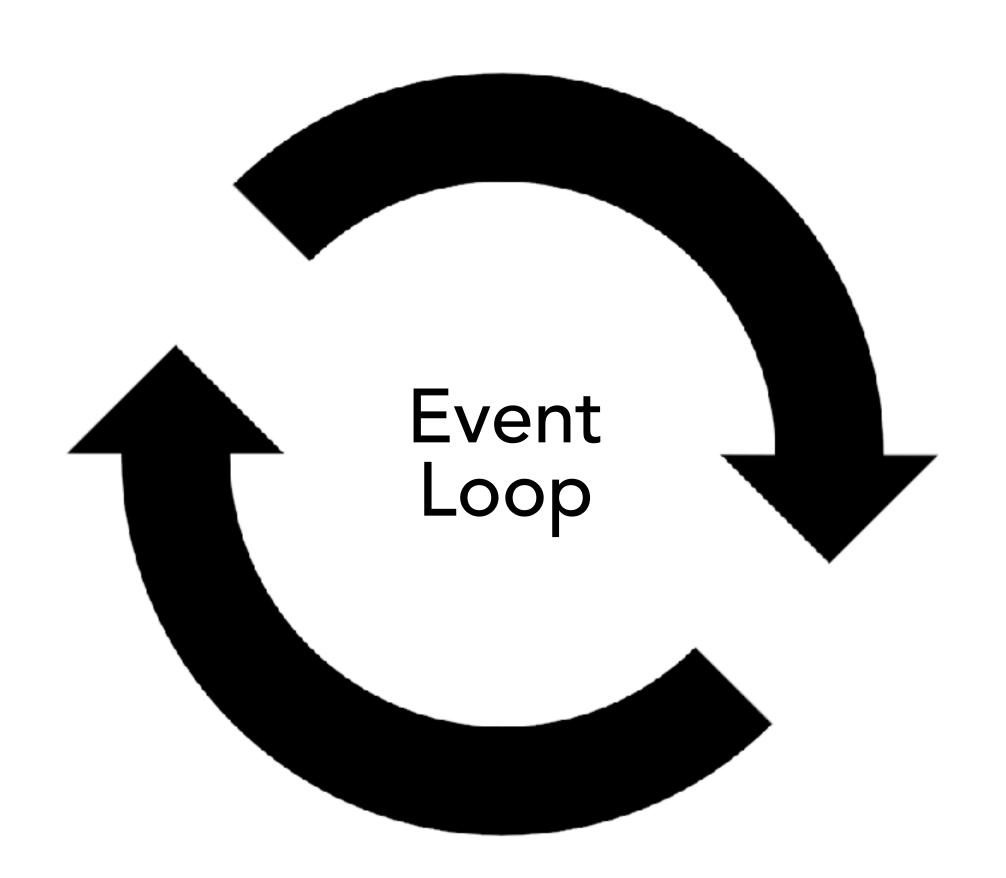


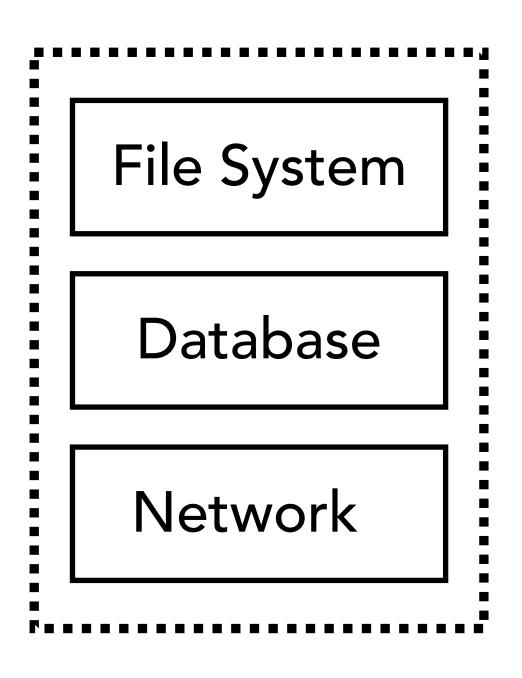






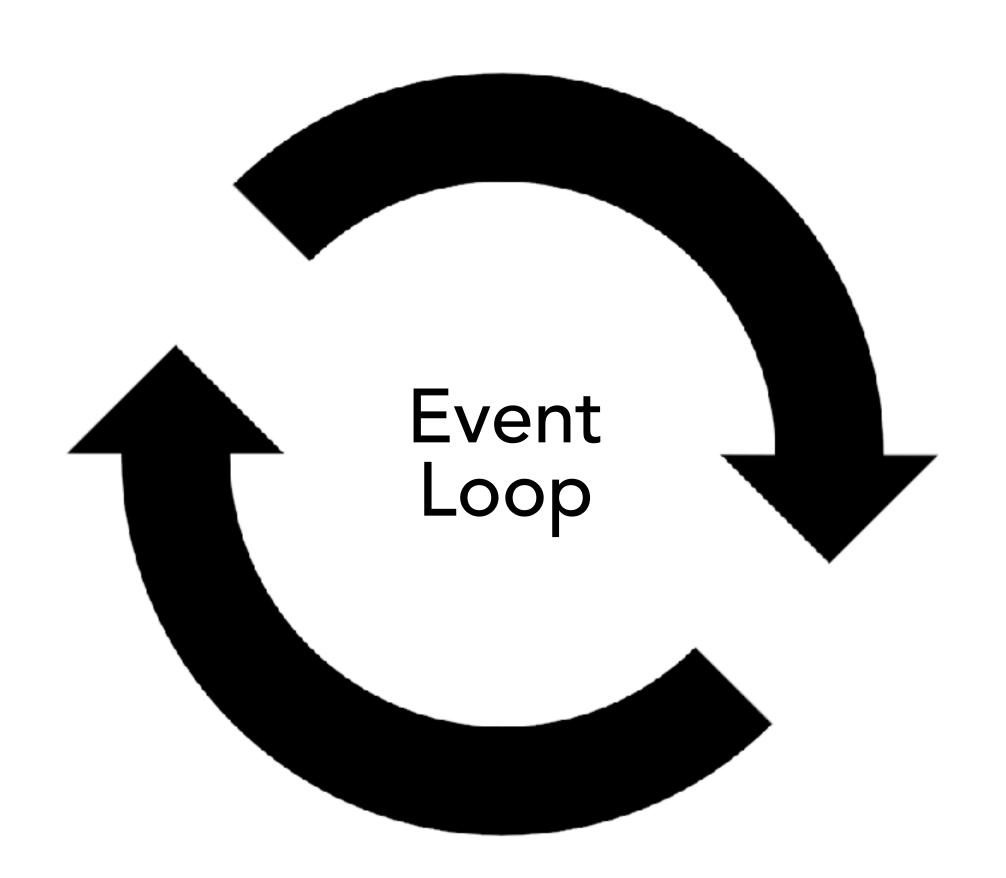


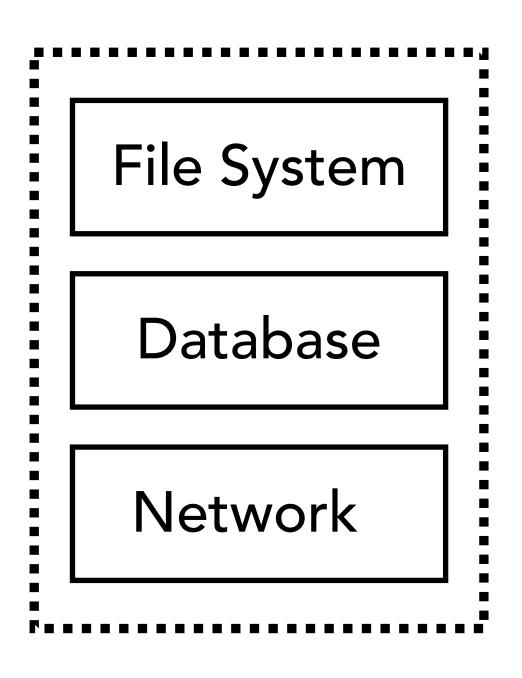












How to handle asynchronous code?

I. Callbacks



Async with callbacks

```
console.log("Getting Configuration")
fs.readFile('/config.json', 'utf8', (err, data) => {
   console.log("Got configuration:", data)
});
console.log("Moving on...");
```



Async with callbacks

```
console.log("Getting Configuration")
fs.readFile('/config.json', 'utf8', (err, data) => {
   console.log("Got configuration:", data)
});
console.log("Moving on...");
```

BTW, In which order will the logs fire?



```
const tryGetRich = () => {
  readFile('/luckyNumbers.txt', (err, fileContent) => {
   // Do something with lucky numbers
 })
```



```
const tryGetRich = () => {
  readFile('/luckyNumbers.txt', (err, fileContent) => {
    nums = fileContent.split(",");
    nums.forEach(num => {
      bookmaker.getHorse(num, (err, horse) => {
       // Ok, this is getting a little confusing
     })
   })
```



```
const tryGetRich = () => {
  readFile('/luckyNumbers.txt', (err, fileContent) => {
    nums = fileContent.split(",");
    nums.forEach(num => {
      bookmaker.getHorse(num, (err, horse) => {
        bookmaker.bet(horse, (err, success) => {
          if(success) {
           // Help...
      console.log('When will I run??')
```



```
const tryGetRich = () => {
  readFile('/luckyNumbers.txt', (err, fileContent) => {
    nums = fileContent.split(",");
    nums.forEach(num => {
      bookmaker.getHorse(num, (er
        bookmaker.bet(horse
          if(succes
      console.log('When will I run??')
```

How to handle asyncronous code?

- I. Callbacks
- 2. Promises



Callbacks vs Promises

CALLBACKS

```
const tryGetRich = () => {
  readFile('/luckyNumber.txt', (err, num) => {
    bookmaker.bet(num, (err, success) => {
    if(success) {
      console.log("I'm rich!")
    }
  })
})
})
```



Callbacks vs Promises

CALLBACKS

```
const tryGetRich = () => {
  readFile('/luckyNumber.txt', (err, num) => {
    bookmaker.bet(num, (err, success) => {
     if(success) {
      console.log("I'm rich!")
     }
  })
})
}
```

ASYNC/AWAIT

(PROMISSES)

```
const tryGetRich = async () => {
  let num = await readFileAsync('/luckyNumber.txt')
  let success = await bookmaker.bet(num)

if(success) {
   console.log("I'm rich!")
  }
}
```

...but we are getting ahead of ourselves.



 A promise is a JavaScript object that represents the eventual result of an asynchronous operation.

- A promise is a JavaScript object that represents the eventual result of an asynchronous operation.
- Again, just an object with value and status.



readFileAsync('/luckyNumber.txt')



```
readFileAsync('/luckyNumber.txt')
{
    [[PromiseValue]]: undefined,
    [[PromiseStatus]]: "pending"
}
```



```
readFileAsync('/luckyNumber.txt')
{
    [[PromiseValue]]: "42",
    [[PromiseStatus]]: "fullfilled"
}
```



Promise

const num = readFileAsync('/luckyNumber.txt')



async/await

const num = await readFileAsync('/luckyNumber.txt')



async/await

```
async function getNumber() {
  const num = await readFileAsync('/luckyNumber.txt')
}
getNumber()
```



async/await

```
const getNumber = async () => {
  const num = await readFileAsync('/luckyNumber.txt')
}
getNumber()
```

Demo

A word on error handling...



Try/Catch

```
function getLuckyGem(birthMonth) {
  const gems = ['Emerald', 'Amethyst', 'Jade', 'Opal', 'Sapphire', 'Perl',
                'Ruby', 'Agate', 'Diamond', 'Moonstone', 'Jasper', 'Onyx'];
  if (gems[birthMonth]) {
    return gems[birthMonth];
  } else {
    throw new Error('Invalid birth Month');
try { // statements to try
 myGem = getLuckyGem(myMonth); // function could throw exception
catch (error) {
 myGem = 'unknown';
 console.error(error.message);
```



Try/Catch

```
const getNumber = async () => {
  try {
    let num = await readFileAsync('/luckyNumber.txt')
    let success = await bookmaker.bet(num)
  } catch (error) {
    console.error(error.message)
getNumber()
```