

THIS IS A PRESENTATION ABOUT PRESENTATIONS

PRESENTATIONS

- 4 minutes in duration and accompanied with a video
- Every person on your team must speak for a **significant** amount of time

PRESENTATION OUTLINE*



INTRODUCTION





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- Introduce yourself and your teammates **by name**
- The name of your application
- Be cordial and welcoming



Smile! Be excited to be there. Even if you're not talking





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“Hello and thank you for joining us today.

*My name is Omri and these are my teammates
and friends Jessica (point/wave/smile), Jack (p/
w/s) and Jessie (p/w/s) and we are the team
behind your new go-to lunchtime app:*

Lunchcapades!”



APPLICATION OVERVIEW





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- **What is your application?**
- **What was your motivation for creating it?**
- **What are the major features?**
- **What are the unique, interesting features?**

MAKE IT NARRATIVE

Potentially present as a solution to a relatable problem



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MAKE IT NARRATIVE

Make a story about someone using your application



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HOW YOU BUILT IT





HOW YOU BUILT IT

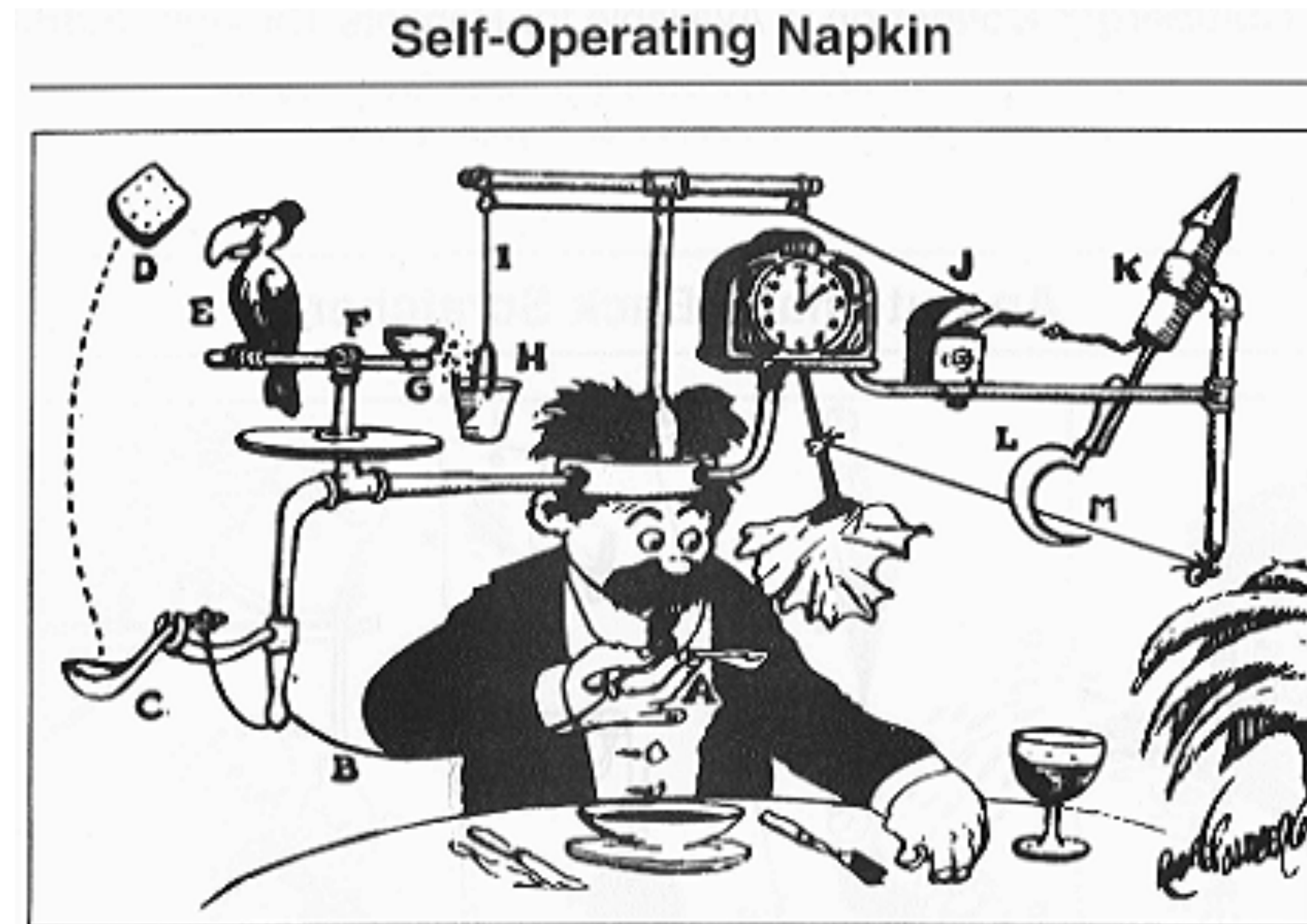


**YOU ARE TRYING TO SELL
YOURSELF AS A CREATIVE AND
TECHNICALLY CAPABLE PERSON**

HOW YOU BUILT IT

- **Address difficult technical challenges**
- **Use technical diagrams**
- **Keep it high-level: architecture and tools, not functions and code**
- **Talk about decisions you made for: performance, scalability, flexibility, readability**
- **How did you come to those decisions?**

DIAGRAMS

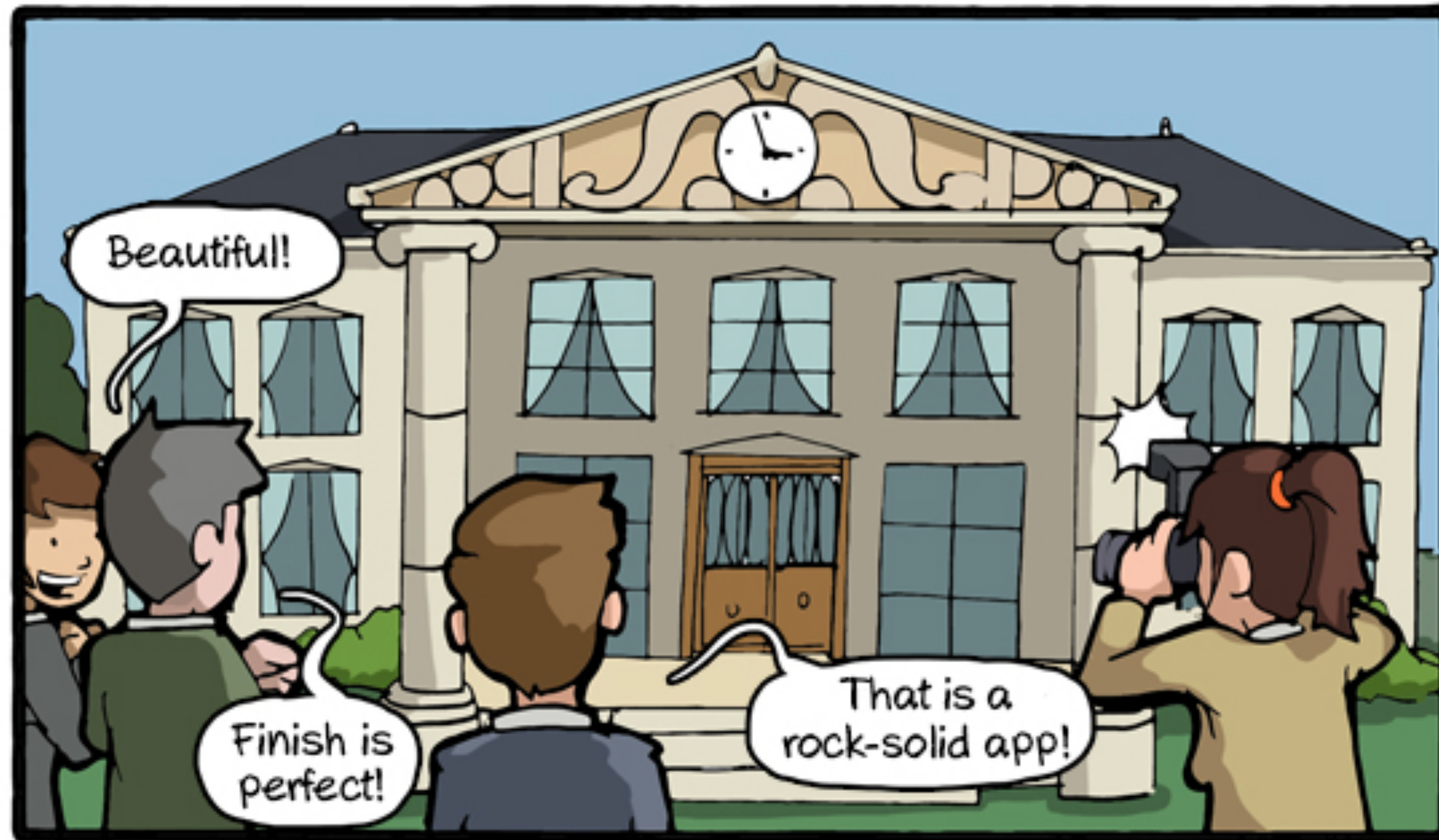


DIAGRAMS

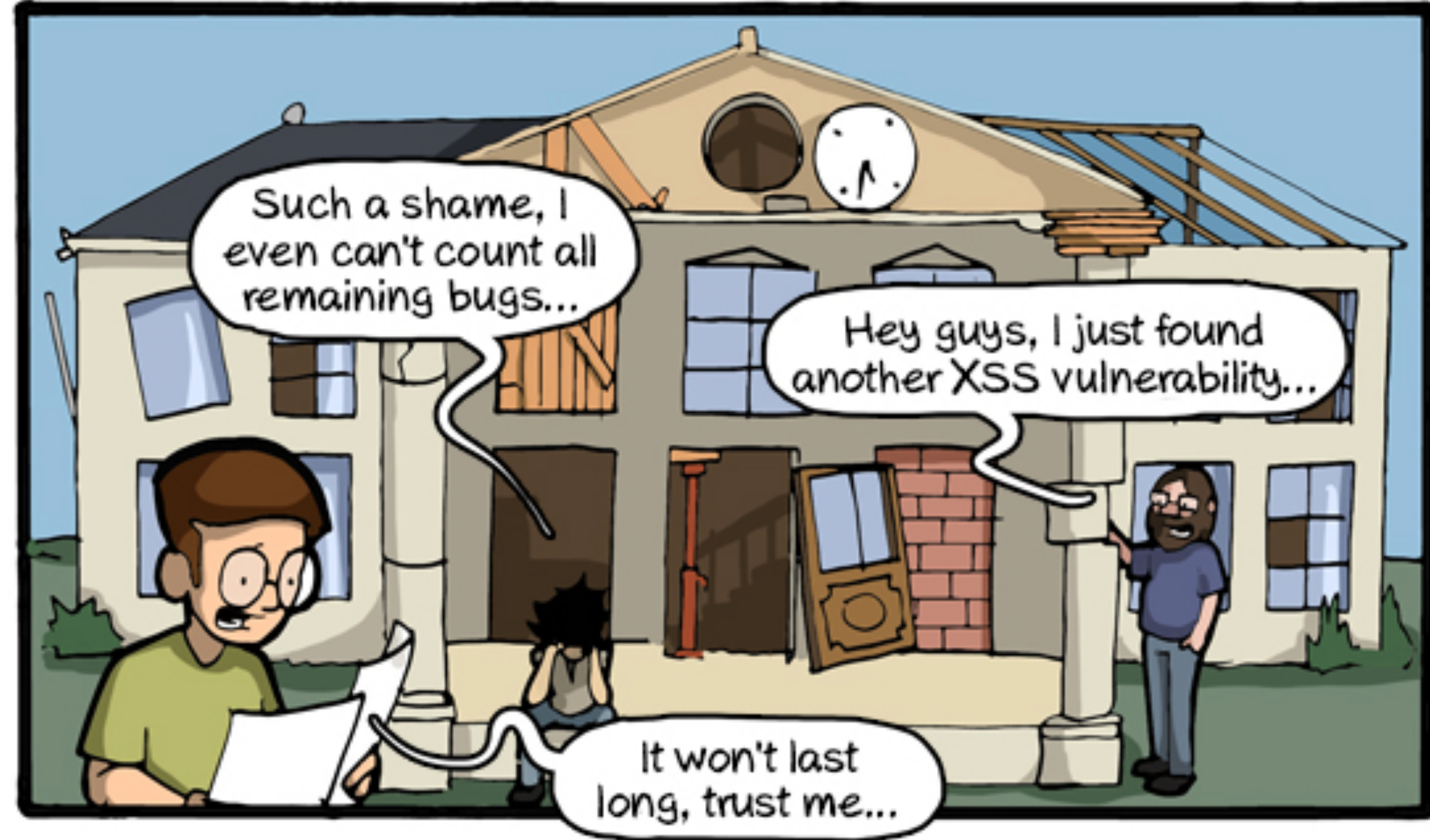
- **Technologies you used**
- **“Architecture” (schemas, entities, classes)**
- **Show the flow of data**

**DON'T TALK ABOUT
EDGE CASES THAT
DON'T WORK**

How people see my application

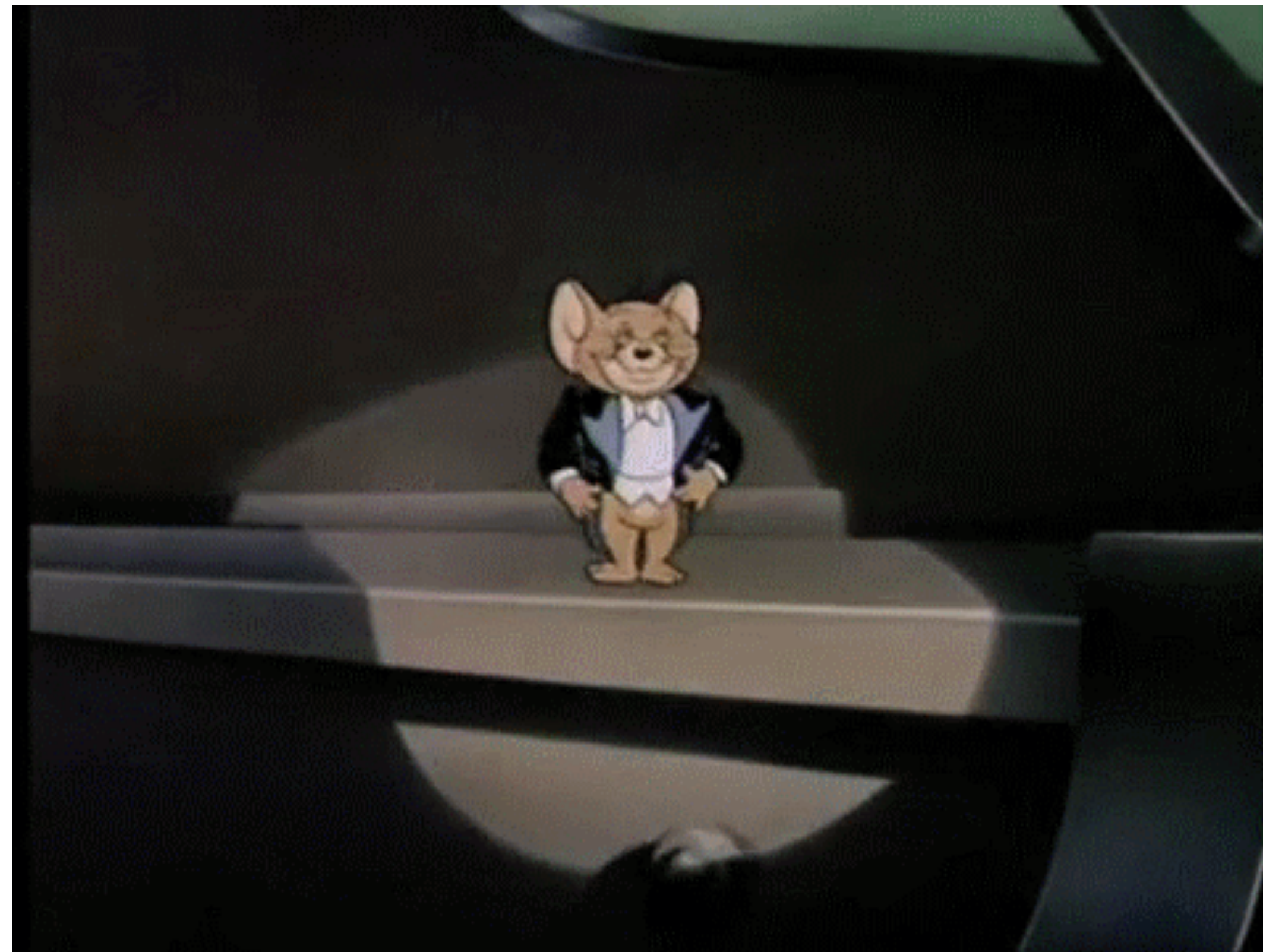


How I see my application



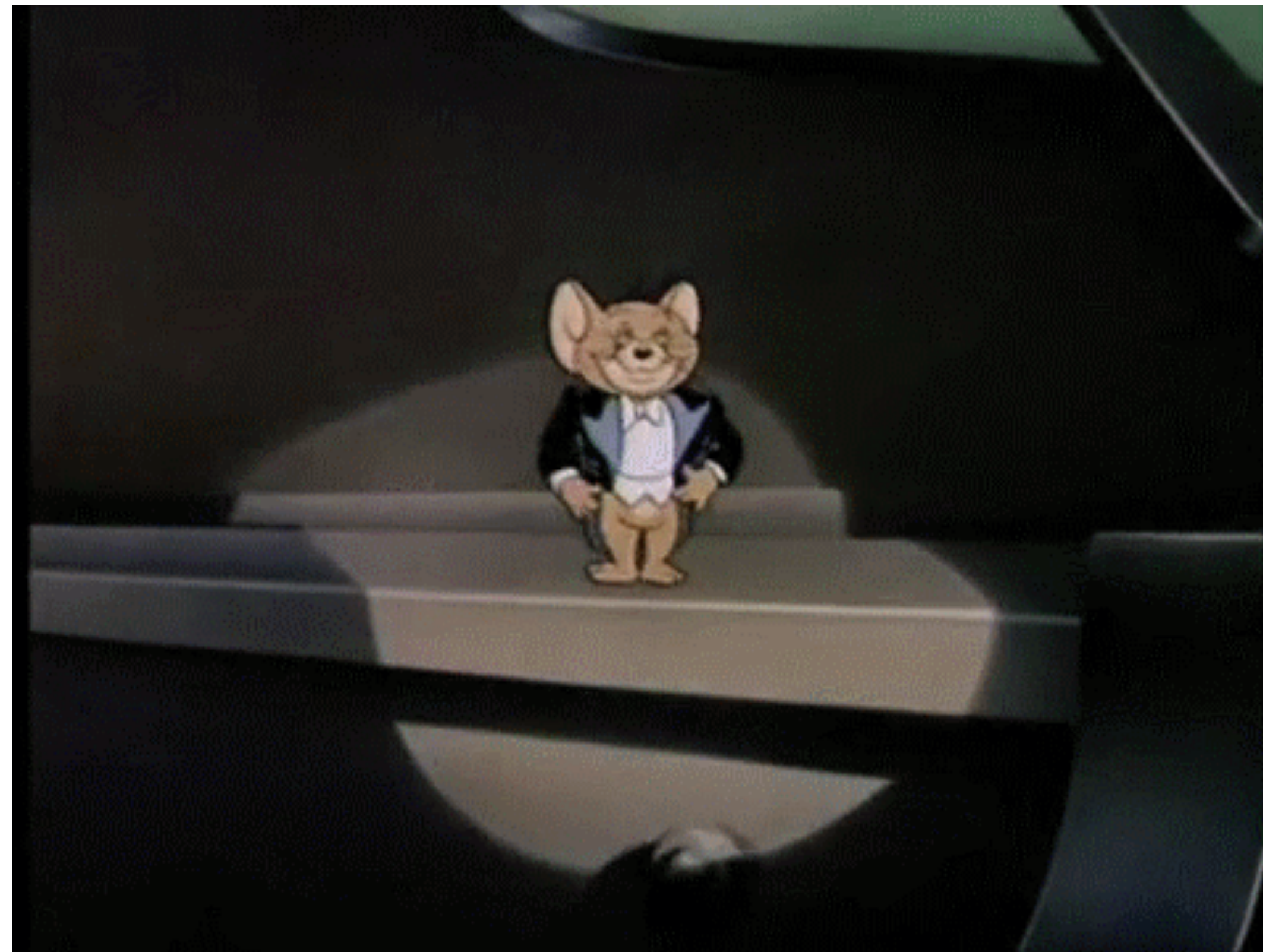


CONCLUSION





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- **Invite the audience to...**
 - Try your deployed application (**you should be deployed**)
 - Check out your code on Github
- **A heartfelt statement about...**
 - How much you learned
 - How much you enjoyed working with your teammates
- **Say thank you, obviously**

SCREENCAST



WHY A SCREENCAST?





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WHY A SCREENCAST?

- **Nothing unexpected will happen**
- **You can show more easily and effectively**
- **Timing a script to a video is easier than synchronizing your speech with a human driver**
- **To balance the “lack of realness”, your application will be deployed**

AN EFFECTIVE VIDEO

- **We recommend camtasia (later lecture / demo)**
- **Has data (users, messages, content) that feel *real*, not like a joke—simulate the best version of your use-case**
- **Focuses attention through animations**
 - Zooms / pans
 - Highlighting
 - Transitions
 - etc.



REHEARSING





REHEARSING



REHEARSING

- **Rehearsals should be often and many**
- **You should take open feedback warmly and iterate your presentation in order to improve each time**
- **Don't forget about how you handoff!**

PUBLIC SPEAKING

- **Eyes / attention towards your camera**
- **Make sure you are well lit and visible**
- **Good audio**

WHEN NOT SPEAKING

- **Smile, dammit!**
- **Be muted**
- **Have one person “driving” the video at any given time in case you need to pause or play**

ASSORTED ADVICE

- Do not use the word **I**; use the word **we**
- Humor is effective; don't be afraid to use it
- Be creative
- Have a narrative

ONE LAST THING...

THE CREATIVE PROCESS

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THE CREATIVE PROCESS

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2. This is tricky

THE CREATIVE PROCESS

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3. This is terrible

THE CREATIVE PROCESS

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4. I am terrible

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5. This might be okay

THE CREATIVE PROCESS

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4. I am terrible
5. This might be okay
6. This is awesome

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8. Work on small/edge-case bugs

Today

- Fill out this form: <https://fullstackacademy.wufoo.com/forms/sl7o9o87llf5xei/>
- Create a “storyboard”, receive feedback
- Write script, receive feedback