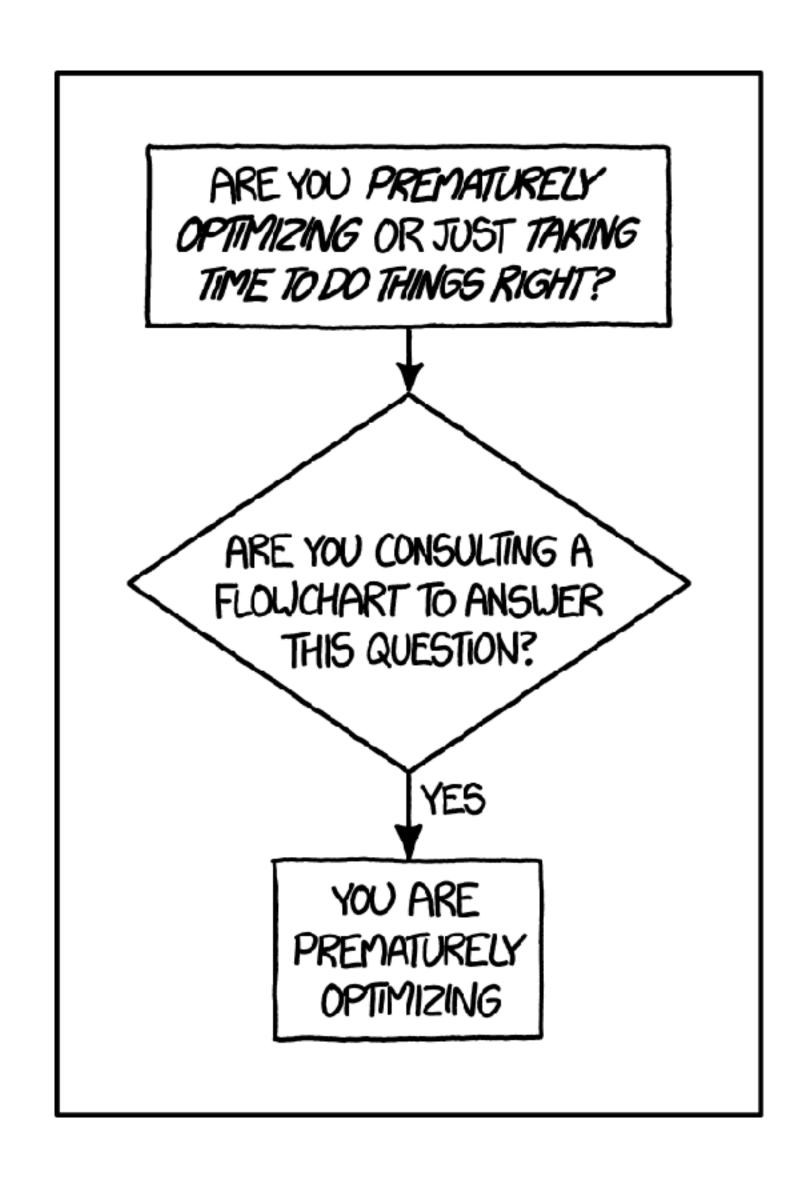
OPTIMIZATION



WHAT IS IT?



Time

- Time
- Space

- Time
- Space
- Money

- Time
- Space
- Money
- Electricity

- Time
- Space
- Money
- Electricity
- Brain power

- Time
- Space
- Money
- Electricity
- Brain power
- etc.

- Time — We usually talk about this
- Space
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- Time — We usually talk about this
- Space
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- Brain power
- etc.

but these are important too

CONSIDER THE CONSTRAINTS

CONSIDER THE CONSTRAINTS

Ask your interviewer

Don't do it

Don't do it
Seriously

Don't do it
Seriously
Don't

...UNLESS YOU HAVE TO

... UNLESS YOU HAVE TO

use "benchmarking" to help you find out when it's necessary

...OR YOU HAVE IMPORTANT INFO AHEAD OF TIME ABOUT HOW YOUR PROGRAM IS GOING TO BE USED

- input size
- rate of requests
- how many other things will rely on it
- etc.

...OR THERE ARE REALLY EASY WINS YOU CAN GET WITHOUT EXPENDING MUCH TIME OR EFFORT

SO... HOW DO WE GO ABOUT THIS?

DECIDE WHAT YOU'RE OPTIMIZING FOR

Time

- Time
- Space

- Time
- Space
- Money

- Time
- Space
- Money
- Electricity

- Time
- Space
- Money
- Electricity
- Brain power

- Time
- Space
- Money
- Electricity
- Brain power
- etc.

- Time
- Space
- Money
- Electricity
- Brain power
- etc.

pick one

- Time
- Space
- Money
- Electricity
- Brain power
- etc.

pick one (or two, but don't be greedy)

HOW DO WE DECIDE WHAT TO OPTIMIZE?

IDENTIFY THE BOTTLENECK

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Think about the environment you're developing for

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Ask your interviewer







- apply this recursively
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go around bottlenecks you don't have much control over

 "Network latency is our bottleneck. Let's try to minimize the size and frequency of our API calls."

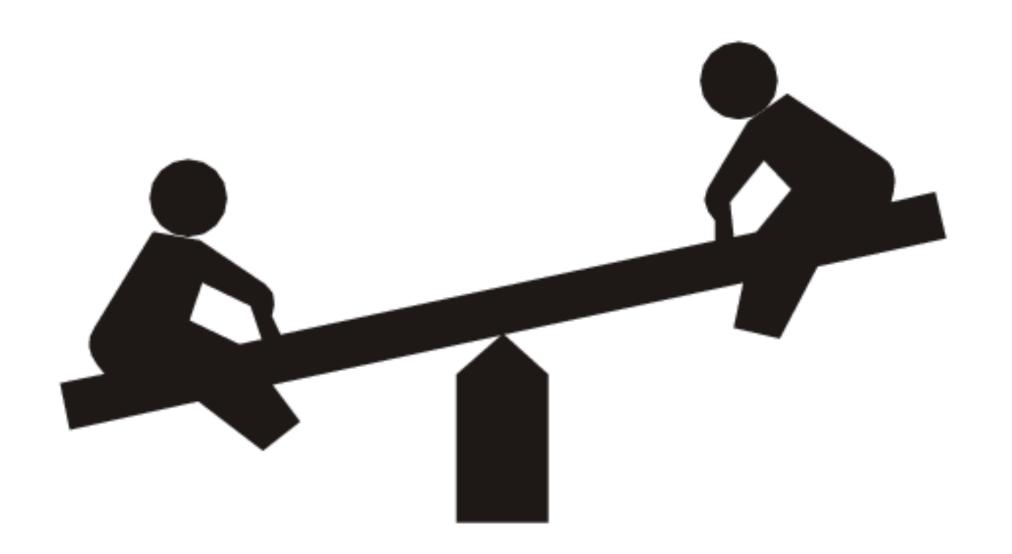
PRO TIP #1: SEE IF THE PROBLEM CAN BE REDUCED TO A SIMPLER PROBLEM

EXAMPLE PROBLEM #1:

Write a function that returns true if any permutation of a string is a palindrome.



OPTIMIZATION GENERALLY INVOLVES TRADE-OFFS



SPACE FOR TIME IS THE MOST COMMON TRADEOFF

HOW DO WE SAVE TIME AT THE EXPENSE OF SPACE?

DATA STRUCTURES!

PRO TIP #2: USE A HASH TABLE

EXAMPLE PROBLEM #2:

Write a function which takes in a number and a sorted array of numbers. Return true if any 2 numbers could add up to the number passed in.

PRO TIP #3: FOR SORTED DATA, USE: BINARY SEARCH OR "RATCHET"

DYNAMIC PROGRAMMING

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Breaking a big problem down into smaller sub-problems and solving those instead

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Breaking a big problem down into smaller sub-problems and solving those instead

Think recursion!

MEMOIZATION

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Storing the results of previous function invocations for easy (fast) future access

EXAMPLE PROBLEM #3: FIBONACCI



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 - What environment are we in? What are the constraints?
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- Will this only run one time or many times?
 - Optimizing a one-off solution is different than optimizing the average for repeated executions

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 - Boyer-Moore string search algorithm

TAKEAWAYS

- Understand the input, environment, and use cases
- Think about repeated executions
- Don't optimize unless you have to
- In which case identify the bottleneck
 - by measuring, e.g. dev tools performance tab
 - by analysis, e.g. big O
- Use the right data structure for the job (ehem hash table)
- Sorted data: binary search OR ratcheting
- Dynamic programming (for overlapping sub-problems)

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__ ask questions