

JOHN E. BRIDSTRUP

Address

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Objective

A programming position which allows me to make use of my problem solving ability and/or knowledge of physics. Heterogeneous programming and machine learning are of particular interest. Other areas of interest include robotics programming and engineering, physics engine design, network dynamics and more.

Education

James Madison University, Harrisonburg, VA. B.S. Physics. Graduated: May, 2012
Drexel University, Philadelphia, PA. M.S. Physics. Awarded: May, 2014
Drexel University, Philadelphia, PA. Ph.D. Biophysics. Expected: May, 2017

Related Work Experience

Research Assistant 8/2012-Present

Drexel University - Department of Physics, Philadelphia, PA
Doctoral research in cellular biophysics, particularly the effect of macromolecular crowders on the chemical and physical kinetics of proteins. Also beginning to study actin filament networks and their role in cancerous cells. Both projects are heavily computational.

Research Assistant 2009-2012

James Madison University - Departments of Physics and Mathematics, Harrisonburg, VA
Physics: Studied the mechanical properties of carbon nanotubes using atomic force microscopy, scanning electron microscopy and transmission electron microscopy (2009-2012). Presented research poster at the 2012 APS March Meeting in Boston, MA.
Mathematics: Tested solution algorithms for non-linear systems (2011-2012). Presented research at the 2012 AIMS Conference on Dynamical Systems in Orlando, FL.

Other Relevant Experience

Heterogeneous Programming - Coursera Class: Completed with certificate

Practical Machine Learning - Coursera Class: Completed

Non-Linear Dynamics - Graduate Course: A

Mathematical Physics I & II - Graduate Courses: A- & A

- Focused on computational modelling of physical problems.

Robotics - Hobby

- Using Arduino and Johnny-Five (node.js library) to build robots which are controlled via a Raspberry Pi hosting a node.js server. Commands sent via websockets from a browser

Analog Electronics - Undergraduate Class: A

Programming Languages

MATLAB - Proficient

C++ - Proficient

CUDA - Intermediate

C - Intermediate

Python - Intermediate

Javascript - Beginner

Node.js (Javascript framework) - Beginner

Java - Cursory

HTML - Cursory

Other Activities

Active musician - Drummer, guitarist, singer, songwriter and audio engineer

Quidditch team captain and coach - Not a joke. I develop our teams strategies and evaluate players. Philadelphia Honey Badgers.