JASON BRILL

Creative Engineer

New York, NY 10022 (954) 892-1900 jbrill.com jbrill95@gmail.com

EDUCATION

PARSONS SCHOOL OF DESIGN

New York, NY

The New School

08/2020 - Present

MFA in Design and Technology, Graduate Minor in Impact Entrepeneurship Dean's List Scholarship

Critical Computation, Major Design Studio, Recursive Reality, Intro to Social Entrepeneurship

UNIVERSITY OF MICHIGAN

Ann Arbor, MI

College of Literature, Science, and the Arts

08/2014 - 04/2018

BS in Computer Science, Minor in Art and Design

EECS 495: Web Development, EECS 481: Software Engineering, EECS 281: Data Structures and Algorithms

SKILLS

Tools Kubernetes, Docker, Linux, Git

Languages Python, Javscript, Typescript, C, C++, Bash, Swift
 Frameworks Django, Tornado, P5js, Vue, Nuxt, React, Express
 Programs Figma, Sketch, Adobe Creative Cloud, Google Drive

PROFESSIONAL EXPERIENCE

DRUMROSE INC.

New York, NY

CEO and Founder

04/2020 - Present

Designed, developed, and actively maintain a full-stack web application facilitating music preferences, building several microservices consisting of Apple Music's API, NuxtJS, Django, Postgres, Auth0, and Nginx

CLINC INC.

Los Angeles, CA

Software Engineer - Infrastructure and Platform Teams

08/2018 - 04/2020

Lead technical contributor for several large-scale projects, including the implementation of Clinc's conversational AI software into several financial institutions' production environments, managing and deploying several Kubernetes clusters, eventually serving several hundred thousand users

UNIVERSITY OF MICHIGAN

Ann Arbor, MI

Teaching Assistant - Electrical Engineering and Computer Science

01/2018 - 05/2018

Assisted over 100 undergraduate students as an instructional aide under Dr. Walter Lascecki for EECS 493 - User Interface Development, grading and conceptualizing projects and assignments in Human-Centered Design, from front-end libraries to usability research techniques

SOCIAL INNOVATIONS GROUP

Ann Arbor, MI

Research Assistant and Software Engineer

06/2017 - 01/2018

Served as a research assistant for Dr. Tawanna Dillahunt under an interdisciplinary group within the University of Michigan's School of Information, set to design technologies to build social capital in the Detroit-Metro area through crowdsourcing services

LIQUID THOUGHT

Cape Town, SA

Software Engineering Intern

05/2016 - 08/2016

Managed the development of an iOS mobile and tablet application, participating in sprint planning, live demos, and daily scrum activities with agile software teams to meet deliverables inlcuding the design, code, documentation, and tests for a fully functional minimum viable product