

Joshua A. Bryan

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EDUCATION	<i>Masters of Science</i> , Computer Science University of Illinois at Chicago Emphasis on optimal planning in stochastic multi-agent systems and artificial intelligence. Thesis: Approximate Opponent Modeling in Kriegspiel	Graduated December 2009
	<i>Bachelor of Arts</i> , Computer Science University of Missouri at Columbia Minor: Music Performance Cum Laude	Graduated December 2004
EXPERIENCE	<i>Managing Director, Co-Founder, Head of Engineering</i> TNX, Limited Chicago, IL	January 2016 – Present
	<ul style="list-style-type: none">• Architected and led implementation of AI powered freight tendering and transportation planning tool.• Hired and managed development team to build and support the TNX product and platform.• Worked with founding team and other stake holders to plan, prioritize, and implement the product roadmap.	
	<i>Director, Technology</i> GT Nexus (presently Infor) Chicago, IL	January 2014 – January 2016
	<ul style="list-style-type: none">• Continued development of optimization tools acquired from Clear Abacus.• Worked with engineering and product teams spread across multiple continents to design and implement a cloud based Transportation Management System.	
	<i>Director of Technology, Co-Founder</i> Clear Abacus Chicago, IL	March 2013 – December 2014
	<ul style="list-style-type: none">• Developed efficient algorithms and languages for optimizing multimodal transportation planning problems.• Architected massively parallel platform for managing large concurrent combinatorial optimization tasks.• Worked with co-founder to manage financial, operational, and legal aspects of a startup navigating the company from conception to acquisition.	
	<i>Programmer</i> University of Chicago, Computation Institute Chicago, IL	May 2011 – February 2013
	<ul style="list-style-type: none">• Developed high availability multi-tenant SaaS platform for Big Data management and High Performance Computing (GlobusOnline.org).• Joint appointment at Argonne National Laboratories.	
	<i>Researcher</i> University of Illinois at Chicago	May 2009 – May 2011

Department of Computer Science, Multi-Agent Systems Lab
Chicago, IL

- Researched algorithms for efficiently solving stochastic planning problems in multi-agent environments.
- Designed high performance logic programming language in C++.
- Studied efficient approximate optimization algorithms for complex decision problems.

Software Engineer

June 2008 – April 2009

CashnetUSA.com (presently Enova Financial)
Chicago, IL

- Developed and maintained short term loan application system in Ruby.
- Developed and integrate SMPP and VOIP systems for handling high volume voice and text traffic.

Freelance Software Developer

April 2006 – June 2008

Self Employed
Chicago, IL

- Developed supply chain routing optimizer for Build-A-Bear Workshop using advanced combinatorial optimization techniques.
- Developed internal and external web applications for a variety of clients.

Programmer

April 2005 – April 2006

Innerwise Inc. (d/b/a ItsYourDomain.com)
Schaumburg, IL

- Developed software to sell domain names and related services in a Linux / Apache / MySQL / PHP environment.
- Developed back-end software using Java to integrate registry services with web based sales and account management.

Consultant

June 2004 – April 2005

Purple Tree Technologies
Columbia, MO

- Designed and program proof of concept demonstrations.
- Coauthored a patent for a cellular emergency alert system.

PUBLICATIONS Patents

Karl, Maurice W., and Joshua A. Bryan. "United States Patent: 7616942 - Alert system and personal apparatus," November 10, 2009.

Workshop Papers

Bryan, Josh, Piotr Gmytrasiewicz, and Antonio Del Giudice. "Particle Filtering Approximation of Kriegspiel Play with Opponent Modeling." Workshop on Multi-agent Sequential Decision Making at the International Conference on Autonomous Agents and Multiagent Systems, Budapest, Hungary, 2009.

SKILLS

Algorithms & Techniques: Meta-heuristics, mixed integer programming, machine learning, constraint programming

Languages & Software: Python, C/C++, Ruby, Java, SQL, HTML, Javascript, Perl, Matlab, MiniZinc, Git, Perforce, TensorFlow, \LaTeX